

Code for Chaotic time series prediction

% Chaotic time series prediction, written by Axel Qvarnström

```
clear all
close all
clc
```

```
N = 500; % numbers of reservoirs
trainingData = load('training-set.csv');
testData = load('test-set-7.csv');
Ttrain = length(trainingData);
Ttest = length(testData);
```

```
% Initializing weights
inputWeights = normrnd(0, 0.002, [500, 3]);
reservoirWeights = normrnd(0, 2/500, [500, 500]);
```

```
reservoirs = zeros(N,1); % initialize reservoir time step zero
reservoirMatrix = zeros(N,Ttrain);
```

```
% Updating the dynamics of the reservoir
```

```
for t = 1:Ttrain
    reservoirMatrix(:,t) = reservoirs;
    reservoirsUpdated = UpdateReservoir(reservoirWeights, reservoirs, inputWeights, trainingData(:,t));
    reservoirs = reservoirsUpdated;
end
```

```
identityMatrix = eye(N,N);
k = 0.01;
```

```
% Training the output weights with ridge regression
```

```
outputWeights = RidgeRegression(reservoirMatrix, k, trainingData, identityMatrix);
```

```
%% Feed the test data and make predictions
```

```
% Looping through the test data for timesteps = 100
```

```
for t = 1:Ttest
    reservoirs = UpdateReservoir(reservoirWeights, reservoirs, inputWeights, testData(:,t));
    outputNeurons = Output(outputWeights, reservoirs);
end
```

```
% Making the prediction for 500 timesteps
```

```
outputNeurons2Matrix = zeros(3,500);
for T = 1:500
    reservoirs = UpdateReservoir(reservoirWeights, reservoirs, inputWeights, outputNeurons);
    outputNeurons2Matrix(:,T) = Output(outputWeights,reservoirs);
end
```

```
StoredOutputNeurons = outputNeurons2Matrix(2,:);
csvwrite('prediction.csv',StoredOutputNeurons)

function output = Output(outputWeights, reservoirs)

    output = outputWeights * reservoirs;

end

function outputWeights = RidgeRegression(R, k, xTrain, identityMatrix)

    outputWeights = xTrain * R' *(R * R' + k*identityMatrix);

end

function newReservoirs = UpdateReservoir(weights, reservoirs, inputWeights, inputNeurons)

    newReservoirs = tanh(weights * reservoirs + inputWeights * inputNeurons);

end
```