$N = 14 \; p_{N-1}$

Strategies (top to bottom): CS, TF1, TF2, Predator, Prober 4, Handshake, Winner21, Hard Prober, Fortress4, Ripoff, Tester, Grudger, TF3, Davis, Retaliate 3, Retaliate, Forgetful Grudger, Retaliate 2, MEM2, Limited Retaliate 3, EvolvedLookerUp1_1_1, Limited Retaliate, Limited Retaliate 2, Fool Me Once, Fortress3, Inverse Punisher, Meta Hunter, Punisher, Forgiver, HTfT, Inverse, 2TfT, Spiteful Tit For Tat, Winner12, Shubik, Evolved ANN, PSO Gambler 1_1_1, Thumper, Evolved ANN 5, Forgetful Fool Me Once, PSO Gambler Mem1, Evolved FSM 16 Noise 05, Omega TFT, Level Punisher, PSO Gambler 2_2_2, Adaptive Pavlov 2006, PSO Gambler 2_2_2 Noise 05, Gradual, Evolved ANN 5 Noise 05, Resurrection, Evolved HMM 5, Nice Average Copier, Worse and Worse 3, Adaptive Pavlov 2011, CTfT, Adaptive Tit For Tat, TfT, EvolvedLookerUp2_2_2, FTfT, Soft Joss, Soft Grudger, General Soft Grudger, ShortMem, Remorseful Prober, Doubler, Evolved FSM 16, Soft Go By Majority: 5, ZD-GTFT-2, ZD-GEN-2, Prober 2, Revised Downing, Once Bitten, GrudgerAlternator, VeryBad, Firm But Fair, GTFT, Slow Tit For Two Tats 2, Evolved FSM 4, Soft Go By Majority: 20, Soft Go By Majority: 10, Eatherley, Soft Go By Majority: 40, Soft Go By Majority, HTf2T, Appeaser, WSLS, Math Constant Hunter, Tf2T, Slow Tit For Two Tats, Grofman, Grumpy, Adaptive, Sneaky Tit For Tat, Stochastic WSLS, Worse and Worse 2, Stochastic Cooperator, Gradual Killer, ZD-SET-2, Pun1, ALLCorALLD, Eventual Cycle Hunter, Defector, Meta Hunter Aggressive, Better and Better, SelfSteem, Hesitant QLearner, Arrogant QLearner, Risky QLearner, Cautious QLearner, Average Copier, Nydegger, Random Hunter, Raider, Cycle Hunter, Aggravater, Random, ZD-Extort-4, Defector Hunter, Calculator, Alternator Hunter, Cooperator, Feld, Worse and Worse, Fool Me Forever, EasyGo, Desperate, Tullock, ThueMorseInverse, Cycler DDC, ThueMorse, Alternator, Cooperator Hunter, ZD-Extort-2, ZD-Extort-2 v2, Cycler DC, Cycler CCCDCD, AntiCycler, Cycler CCD, Cycler CCCD, Cycler CCCCCD, Tricky Cooperator, Negation, Willing, Prober 3, Bully, e, π, ϕ, Anti Tit For Tat, Prober, Joss, Naive Prober, Hopeless, SolutionB5, Hard Go By Majority: 10, Hard Go By Majority: 20, Hard Go By Majority: 40, Tricky Defector, WShLSt, Hard Go By Majority, Hard Go By Majority: 5, Suspicious Tit For Tat, Opposite Grudger, SolutionB1

Legend: $- - -$ $\dfrac{N-1}{N}$