

## High performance R

## Integrating cpp into your workflow

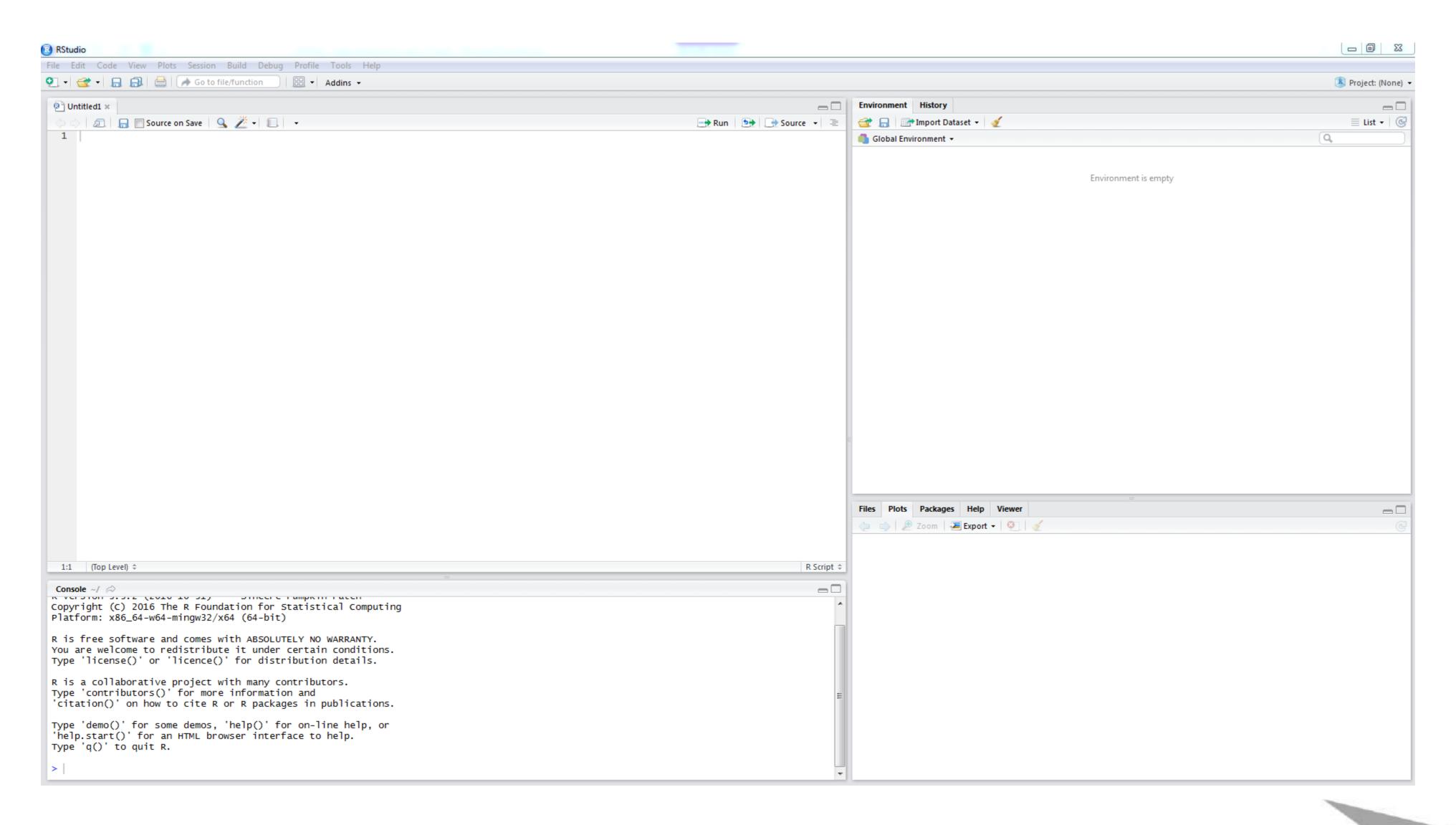
SatRday - February 2017

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#### Outline

- The design of R
- Motivation
- Some examples
- Discussion

# The design of R



### The design of R

RGui (64-bit) File Edit View Misc Packages Windows Help R Console R version 3.3.2 (2016-10-31) -- "Sincere Pumpkin Patch" Copyright (C) 2016 The R Foundation for Statistical Computing Platform: x86 64-w64-mingw32/x64 (64-bit) R is free software and comes with ABSOLUTELY NO WARRANTY. You are welcome to redistribute it under certain conditions. Type 'license()' or 'licence()' for distribution details. Natural language support but running in an English locale R is a collaborative project with many contributors. Type 'contributors()' for more information and 'citation()' on how to cite R or R packages in publications. Type 'demo()' for some demos, 'help()' for on-line help, or 'help.start()' for an HTML browser interface to help. Type 'q()' to quit R. [Previously saved workspace restored]

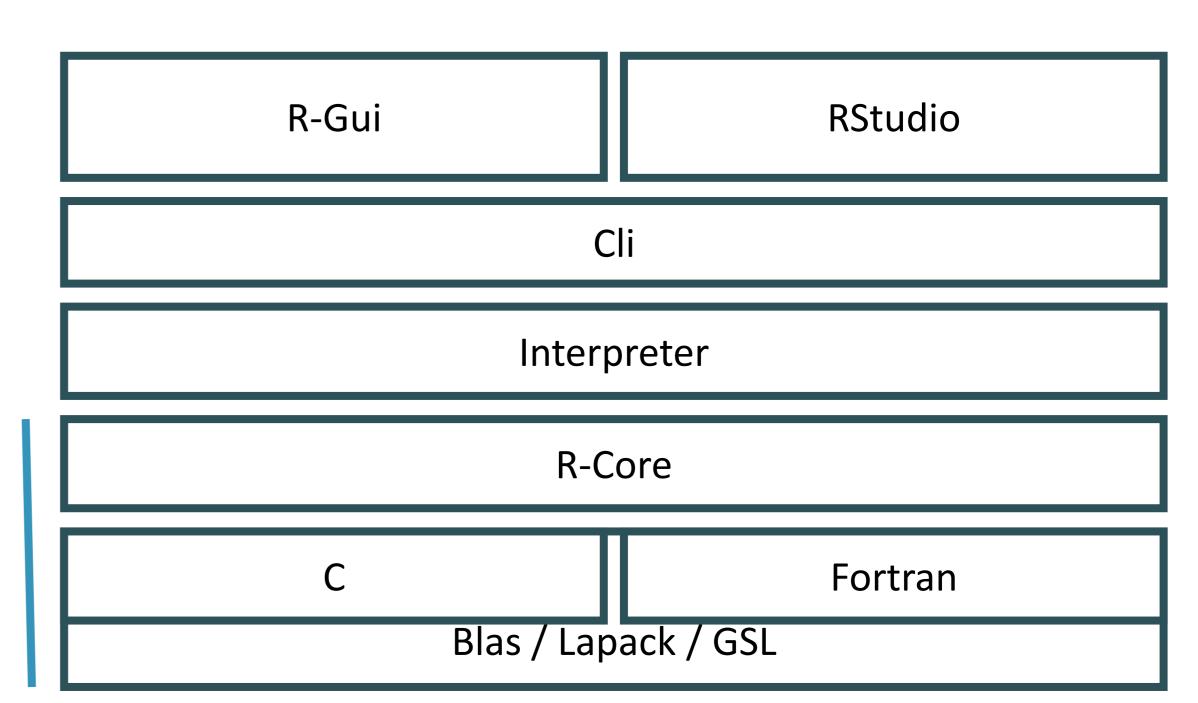
## The design of R

RStudio R-Gui Interpreter R-Core Fortran Blas / Lapack / GSL

#### How you use R matters

- You can embed R-methods in an application
- Or use the interpreter
- R is hugely optimised here

- It's optimised in other places
  - But those operations are scary



## Example: counting

```
> sumlots<-function(){
    j<-0
   for(i in 1:1000000){
      j <- j + 1
> system.time(sumlots())
   user system elapsed
   0.36
           0.00
```

 We would not normally code like this in R

- Not much to this function
- We've used a loop
- Seem quick, 360ms.
- It is quick, considering it's done 1,000,000 interpretations of: j <- j + 1</li>

## Example: counting

• If we insist on making a vector, and adding 1m components, this does the same:

```
> system.time(sum(rep(1,10000000)))
  user system elapsed
    0     0
```

It was trivial, but we phrased it wrong the first time.

#### Common workarounds

#### 1: Avoid loops

Remember to also avoid deep recursions

2: Use an (\*)apply

#### 3: Only use Vectors

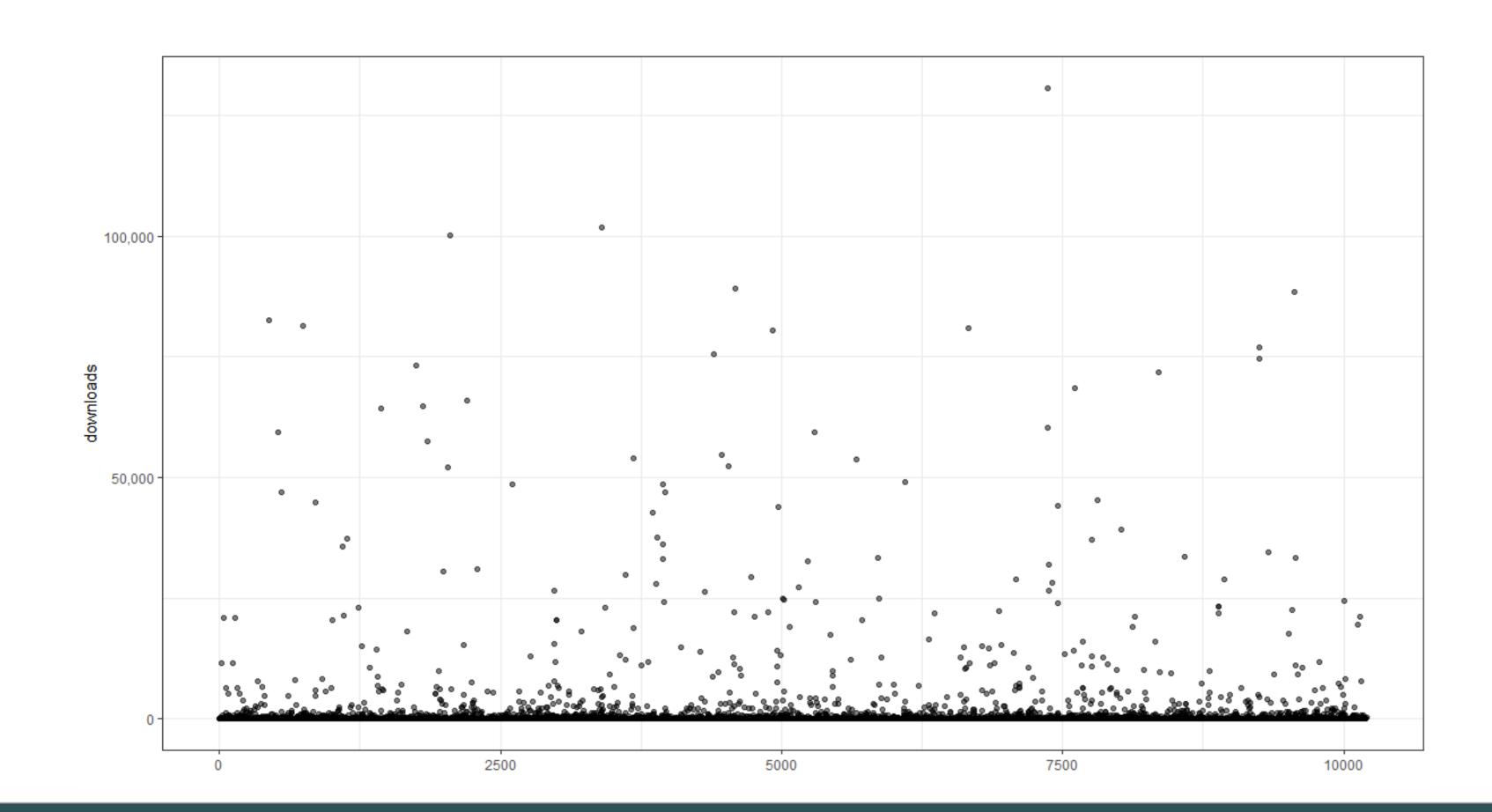
kd-trees, priority queues, any useful data structures are out.

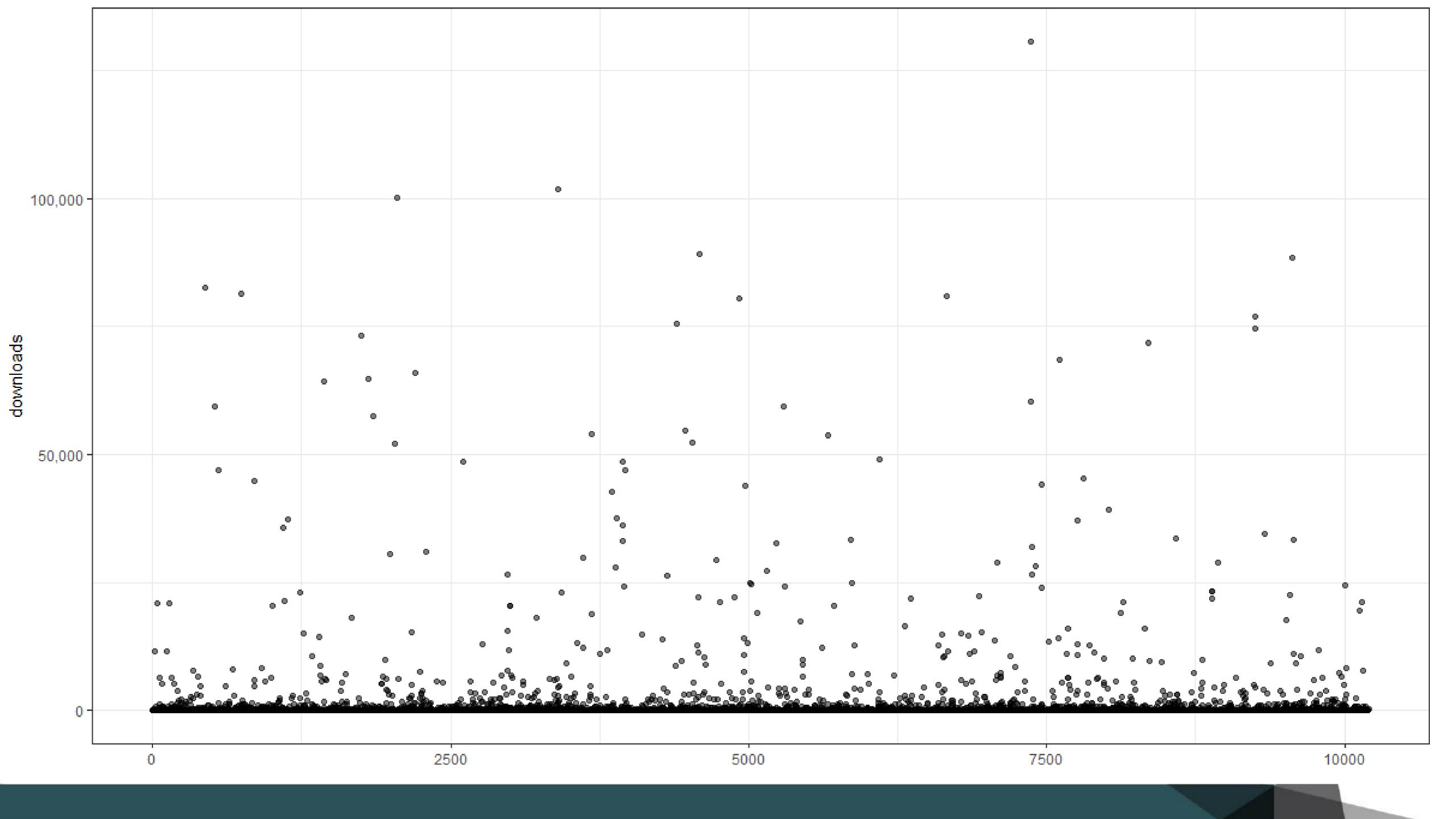
#### 4: Work in python

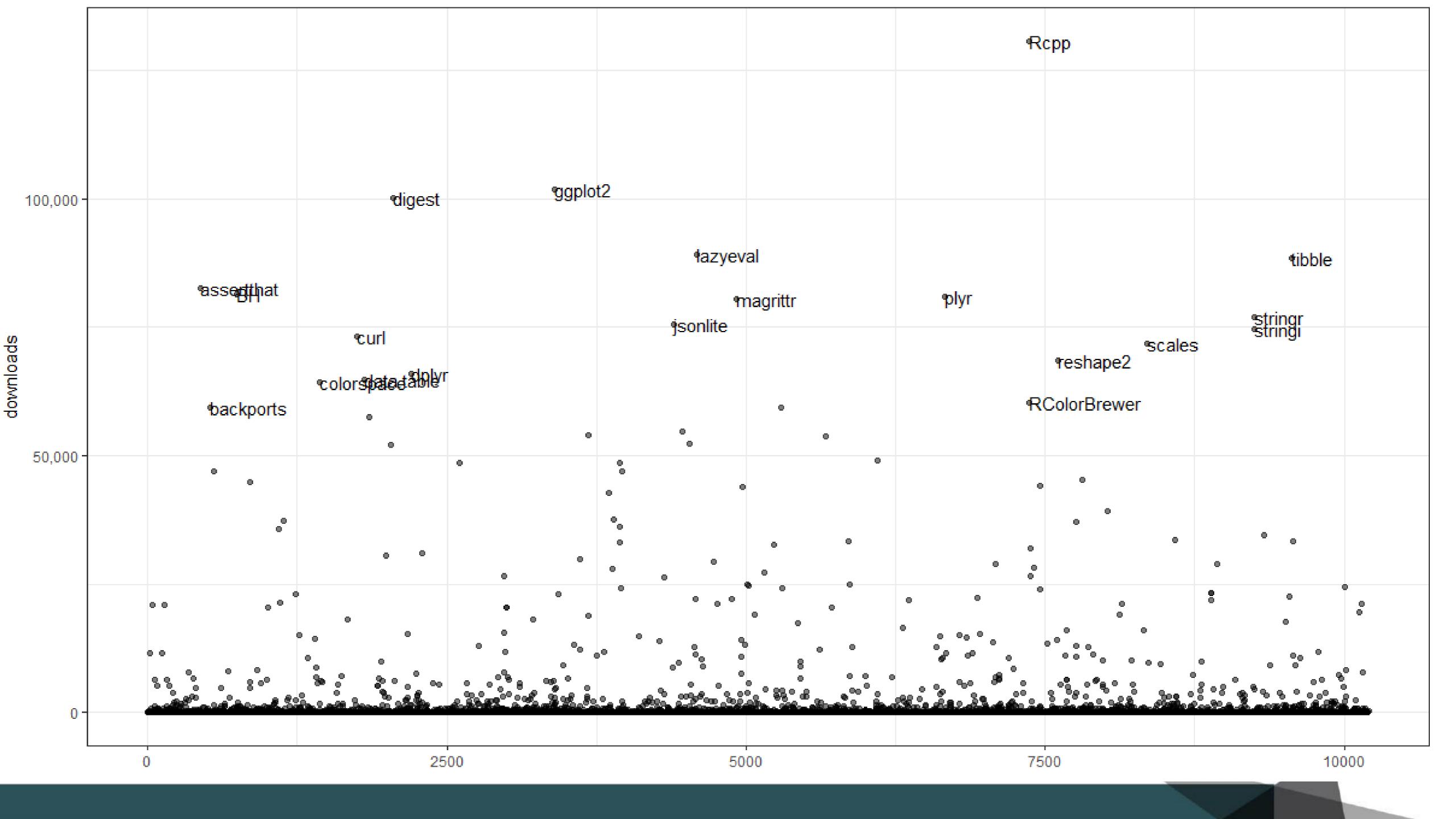
lol

#### Motivation - at 16/02/2017

- There are 10093 packages on CRAN
- Not all these packages are equally popular downloads.







#### Rccp!

• Rcpp allows packages which leverage c/c++/fortran to be compiled for the system you're using.

- dplyr is a good example of this.
  - Install on windows 10 seconds (prebuilt binaries windows is lame)
  - Install on Unix 5 minutes (compiles from source)

How hard can it be?

#### Rcpp example:

```
RStudio
  <u>File Edit Code View Plots Session Build Debug Profile Tools Help</u>
 💽 - | 🕣 - | 🔝 | 🚔 | [ 🎤 Go to file/function

    Addins →
  stance_matrix_gen.R × 🚇 server.R × 🚇 boost_testing.R × 🚇 Untitled2* × 🚇 Untitled3* × 🕬 Untitled4 ×
                                                                                                                                                                                                                                                                             Untitled >> = 

    Source
    So
             1 #include <Rcpp.h>
                    using namespace Rcpp;
                    // This is a simple example of exporting a C++ function to R. You can
                    // source this function into an R session using the Rcpp::sourceCpp
                      // function (or via the Source button on the editor toolbar). Learn
                       // more about Rcpp at:
                                        http://www.rcpp.org/
                                        http://adv-r.had.co.nz/Rcpp.html
                                        http://gallery.rcpp.org/
          12
          13
                      // [[Rcpp::export]]
          15 → NumericVector timesTwo(NumericVector x) {
          16
                              return x * 2;
          17
          18
          19
                        // You can include R code blocks in C++ files processed with sourceCpp
                   // (useful for testing and development). The R code will be automatically
          22 // run after the compilation.
                          (Top Level) $
                                                                                                                                                                                                                                                                                                             C/C++ $
```

#### Rcpp example:

```
// [[Rcpp::export]]
int sumlots_quick(){
  int j = 0;
  for (int i = 0; i < 10000000; i++) {
     i += 1;
  return (j);
> Rcpp::sourceCpp('~/cpp_example.cpp')
> sumlots_quick()
[1] 1000000
> system.time(sumlots_quick())
                                            Trade-off between once off compile time
   user system elapsed
                                             and multiple calls to the same function
> system.time(Rcpp::sourceCpp('~/cpp_example.cpp'))
         system elapsed
   user
           0.03
                  5.47
   0.00
```

#### Some gotacha's to watch out for

- There be dragons
  - Types matter
  - The size of things matter

```
19  // [[Rcpp::export]]
20  int sumlots_quick(){
21   int j = 0;
   for(int i = 0; i ≤ 10000000000; i++){
        j += 1;
        }
        return (j);|
        26  }
```

Fortunately you can avoid this and code like you would in R. Rcpp Sugar

## What you get for your efforts

Flexibility of R with maximum speed

 Can identify bottleneck processes and optimise those while still being 'experimental'

The cpp STL is well tested and just works.

Very useful data structure, supports two functions:

Insert with priority

O(log(n))

cheap

Get min

O(1)

≈free

No reasonable way of replicating this performance in native-R.

A vector-based implementation gives:

Insert with priority

O(n log(n))\*

not cheap

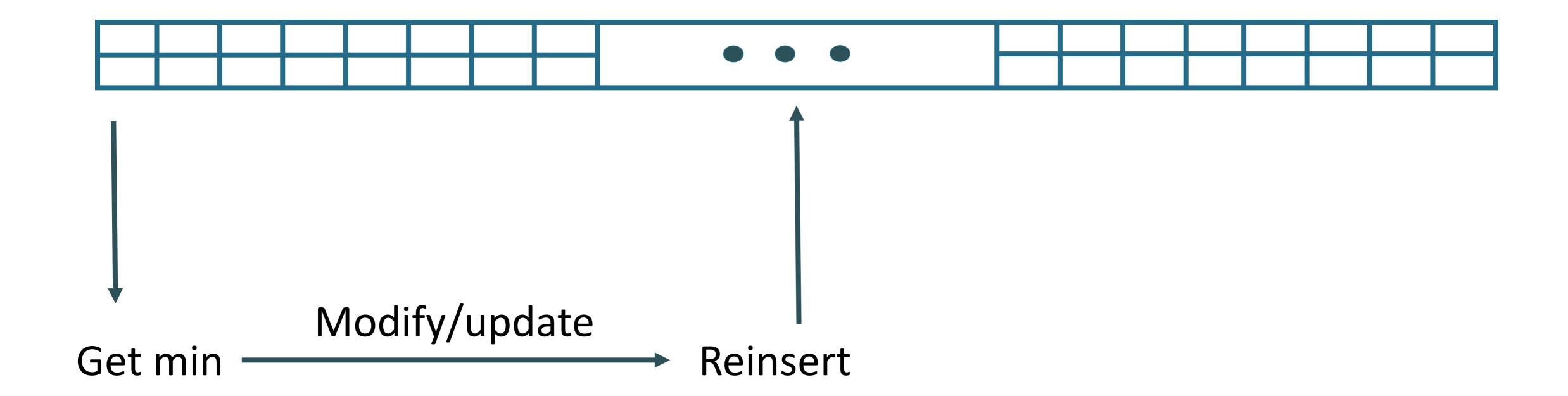
Get min

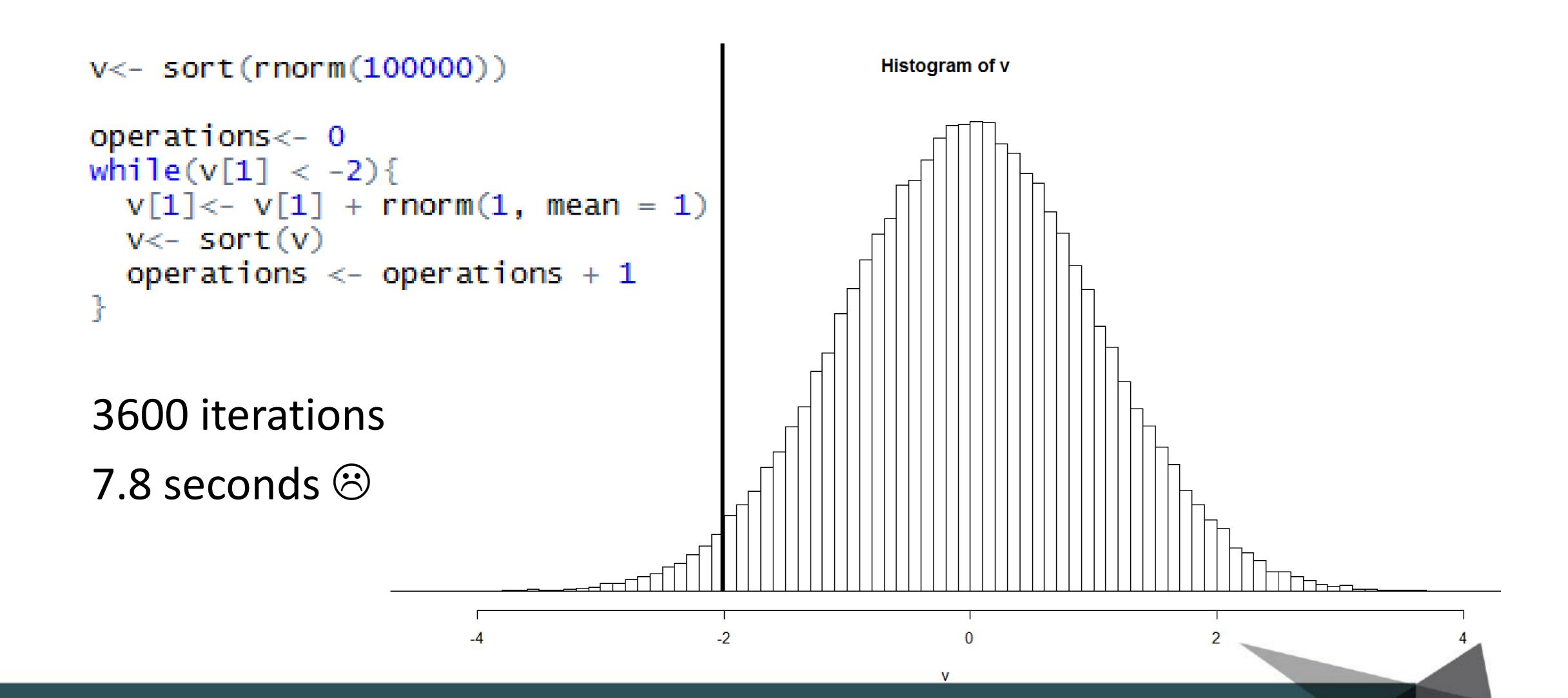
0(1)

≈free

<sup>\*</sup>can do a O(n) vector implementation in R - which would be quicker (but still terrible)

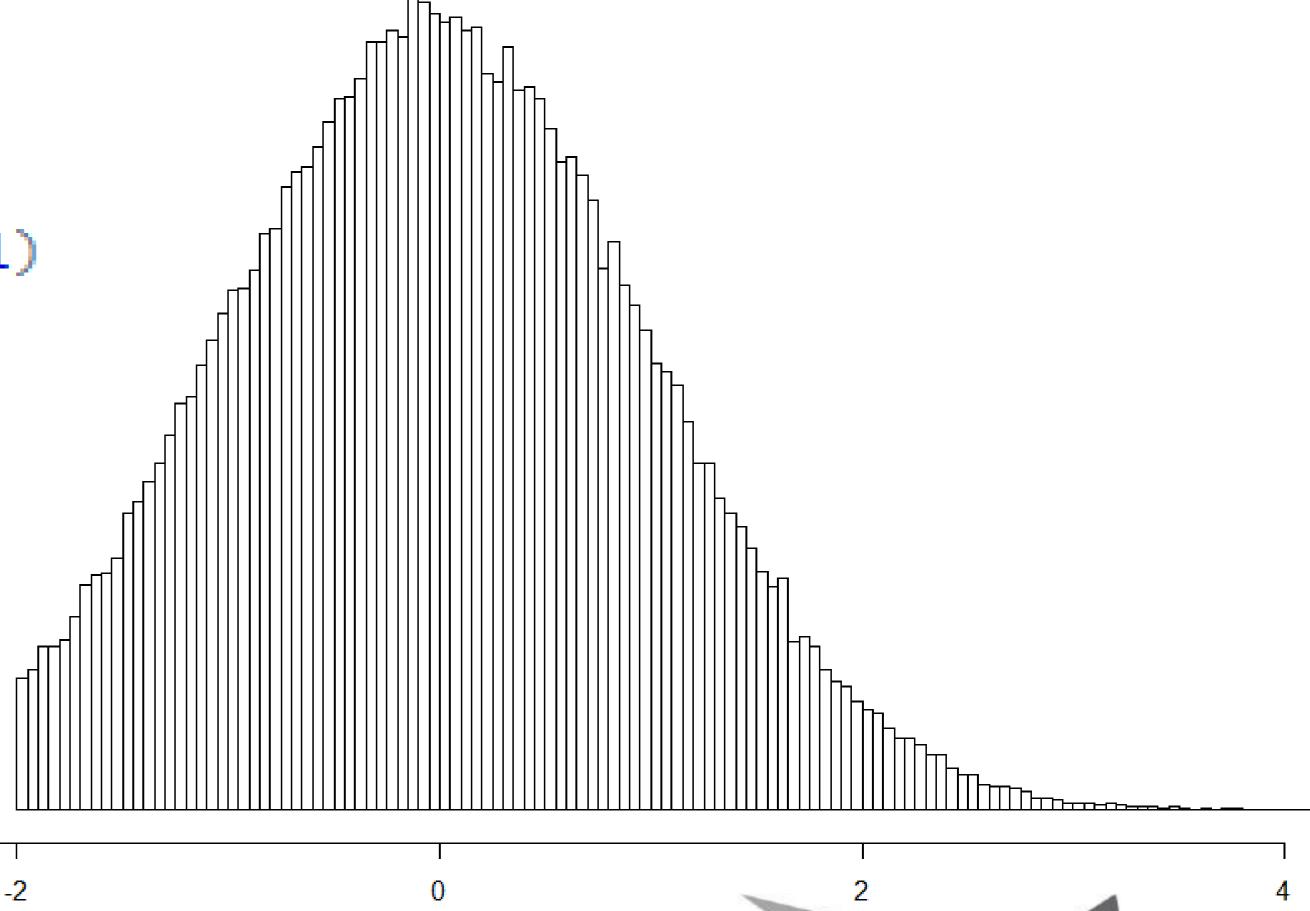
```
typedef std::pair<int,double> pqpair;
class Compare
  public:
    bool operator() (pqpair a, pqpair b)
      return (a.second < b.second);</pre>
};
std::priority_queue< pqpair, std::vector<pqpair>, Compare > q;
// [[Rcpp::export]]
void add_to_queue(int index, double value){
  std::pair<int, double> v(index, value);
  q.push(v);
// [[Rcpp::export]]
int pop_queue(){
  std::pair<int, double> res = q.top();
  int v = res.first;
  q. pop();
  return (v);
```





```
v<- rnorm(100000)
add_to_queue_many(1:length(v),v)
i<- pop_queue()
operations<- 0
while(v[i] < -2){
   v[i]<- v[i] + rnorm(1, mean = 1)
   add_to_queue(i, v[i])
   i<- pop_queue()
   operations <- operations + 1
}</pre>
```

Same number of iterations



```
> system.time(pq_example())
user system elapsed
6.75 1.53 8.37
```

> system.time(pq\_example\_fast())
 user system elapsed
 0.05 0.00 0.04

## Priority Queue Applied - Kaggle



150,000 points

n^2 operations should be avoided

#### Some alternatives

Farthest first, cheapest insertion, nearest neighbour etc.

- $O(n^2 \log(n))$
- 280,000,000,000 operations.

#### Priority queue to the rescue

- Start at a point on the hull (easy to find)
- Build your way out from there, maintain a frontier of the next cheapest point to insert
- Can test using both native-R and using priority queue

#### Discussion

Easier than you would expect.

Good enough for Hadley – Good enough for you!

Deployable within SparkR, RServer, Cluster processes



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