Cuisinele User Feedback

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Averages

The following were out of 10:

• Enjoyment of the app: 7.8

• Difficulty of the game: 6.6

• Design/layout: 7.5

• Ease of use: 8.8

• Likely to play: 5.9

• Diverse? Most respondents answered with "Diverse", although there were few at "Mostly Diverse". No-one that responded to this question gave a lower answer.

Comments

A few people responded that it was hard to enter a guess, and that the hints were easily missed. This indicates that they were not paying much attention to the app when testing, as the hint buttons are very obvious - they are bright orange in the centre of the screen. As such, we will not be acting on this feedback. Someone said that after getting a hint saying that the country started with the letter 'B', the options appearing on the auto-complete contained countries that

letter 'B', the options appearing on the auto-complete contained countries that simply contained the letter 'B'. This is not a bug or an issue, it is simply how the auto-complete works. Revealing the hint simply gives the user this information, but they are still free to guess whatever they so wish - even if they know that it must be incorrect.

A lot of people said that the flag hint made the game too easy, or that the hint order should be changed or randomised. As such, we changed the order of the hints from flag \rightarrow letter \rightarrow region, to region \rightarrow flag \rightarrow letter. This should make the game a little more difficult, since most people instantly got the country as soon as the flag hint was revealed.

The text on some of the buttons and boxes didn't quite fit on some devices, which was pointed out by some of the respondents. We have since remedied

this to the best of our abilities.

Someone suggested that we label the hints in case someone does not access the tutorial. However, when the app is first opened the user will be greeted with the tutorial. If someone is just going to skip through the tutorial without reading, then that is their fault.

Another respondent suggested that we add an option to share results, or keep a streak, so you can share your results with your friends. We have considered this, and have added a feature to easily copy your results to the clipboard so you may easily share your results on whatever platform you wish.

There was also a suggestion to allow for more than one game a day, however, we have not implemented this. Due to time constraints, we have focused our efforts on enhancing the main game-mode. Potentially, we could look into expanding the app to add an unlimited mode in the future.

Conclusion

Overall, the feedback was very positive and we are pleased with the reception. We have taken all of the comments into consideration, and have acted on them when able. Most people were able to navigate the app with ease, and found it was designed well. In addition, the difficulty has been improved based on the user feedback.