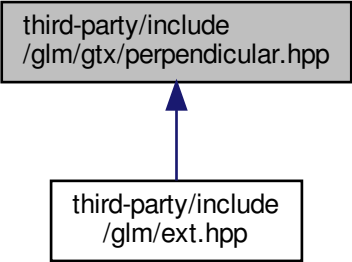


third-party/include
/glm/gtx/perpendicular.hpp



third-party/include
/glm/ext.hpp