Justin Gist's Resume

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- **Printable Resume Download**

About Me

Enthusiastic developer with lots of freelance work & experience! Completed many client projects including Sound Design, Unreal Engine implementation & Unity Development. Looking for a career that will test my skills & further my Game Development knowledge!

Projects

Asteroid Shift - Independent Project / 2019-2020

- Implemented multiplayer functionality, including Local Play
- Programmed Modular gravity switching system that can be used in any level
- Developed responsive movement system for keyboard and controllers

Tacopocalypse - Sound Designer & Developer / 2015-2017 / Freelance

- Designed levels with a unique 90's feel!
- Implement audio cues for crashing & bumping making an immersive experience!
- Incorporated multiplayer split-screen, with score comparisons at the end
- **Link to Steam Page**

Emmerholt - VR Developer / 2014-2016

- Developed, designed & incorporated a horror sound system for Oculus VR
- Used Leap Motion technology to allow players to use hands as controllers within VR
- Won the Unreal Dev Grant of $10,000 in 2015!
- **Link to Steam Page**

Work Experience

Abbiechuelaaz Jewelry - Inventory Manager - February 2019 - Present

ABC Fine Wine & Spirits - Shift Manager - January 2018 - February 2019

The Intercoastal Group - Manager - January 2017 - January 2018

Cherry Pie Games - Sound Designer / Developer - November 2014 - May 2015

- Developed in Unreal Engine working with Oculus VR
- Responsible for creating all foley sounds & implementing them
- Worked with team members using Agile Work Flow