

AMIT - Embedded Systems Project.

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L11

1 Introduction and Overview.

This project aims to design and implement an optimal and feasible structure for a Smart Home application. Firstly, a Bluetooth module takes an input then using UART transmits the input signal to the first controller, The Master. Then the signal is exchanged by the master and the slave using SPI which controls actuators. Consequently, this algorithm can be generically developed for any application that requires communication.

2 Setting Up the Environment.

Regarding the environment, this project simulations was carried out using Proteus 8 professional. with the following set up.

2.1 Bluetooth Modules.

The input signal is transmitted from a virtual terminal to the first Bluetooth module using UART with *BaudRate* : 9600 and *frameformat* : 8 data bits, *Even parity* and 1 *stop bit*.

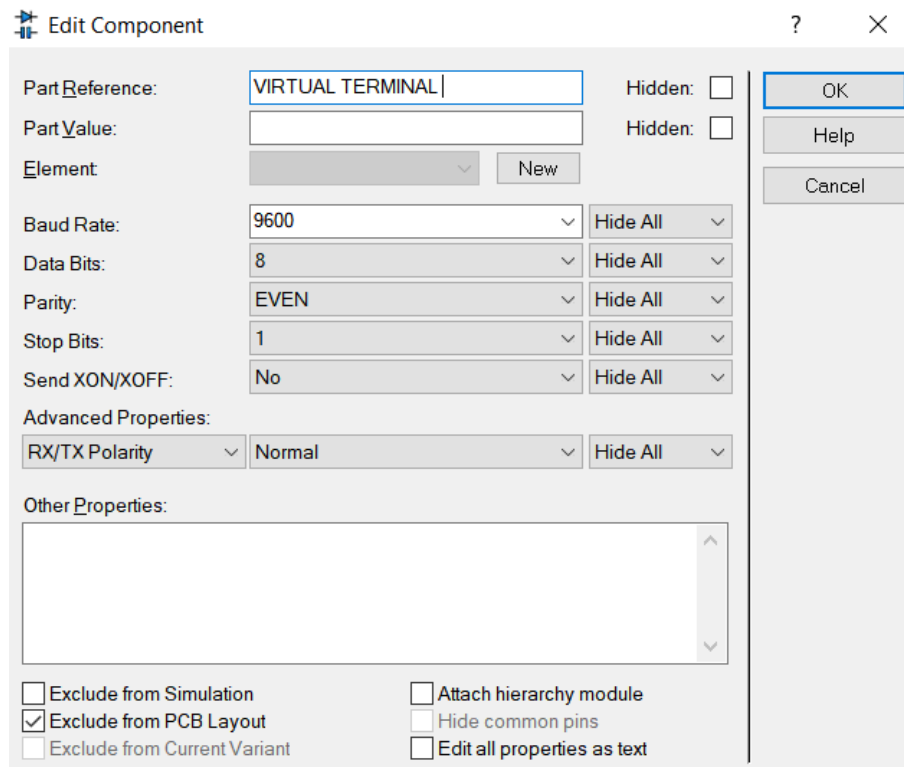


Figure 1: Virtual Terminal Settings

Then the Signal is transmitted to the second Bluetooth module using a Virtual Serial Driver Port which pairs virtual physical ports *COM3* and *COM4* for the first and second Bluetooth modules respectively.

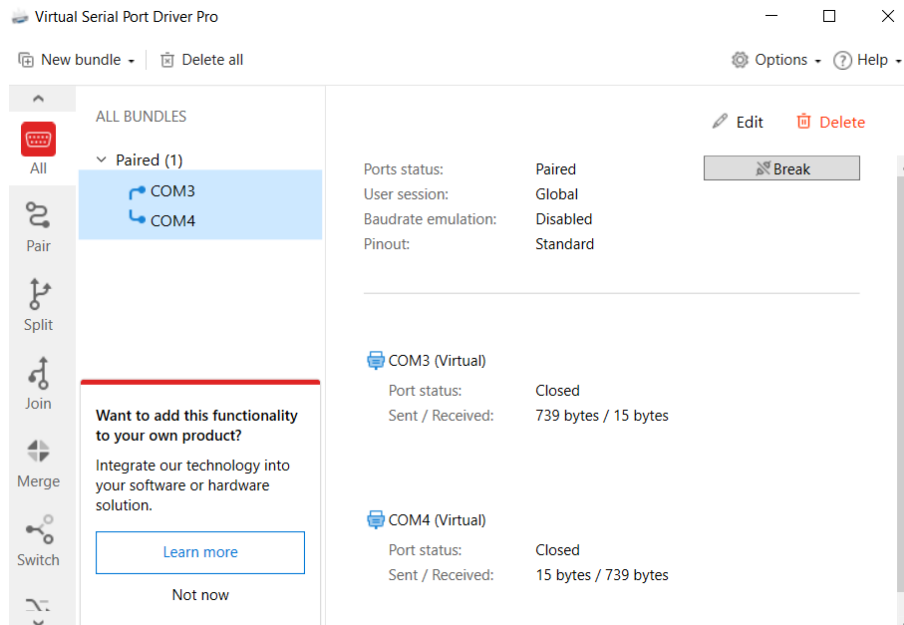


Figure 2: Virtual Serial Port Driver Pro Pair

Figures (3,4) shows the settings for both Bluetooth modules with the Baud Rate, Frame Formate and the Virtual Physical Ports.

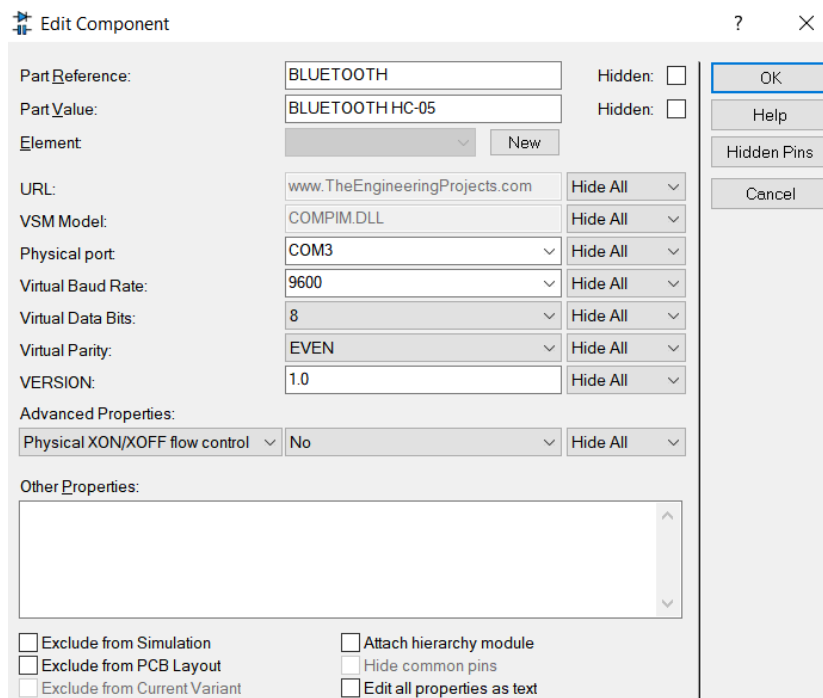


Figure 3: The First Bluetooth Module.

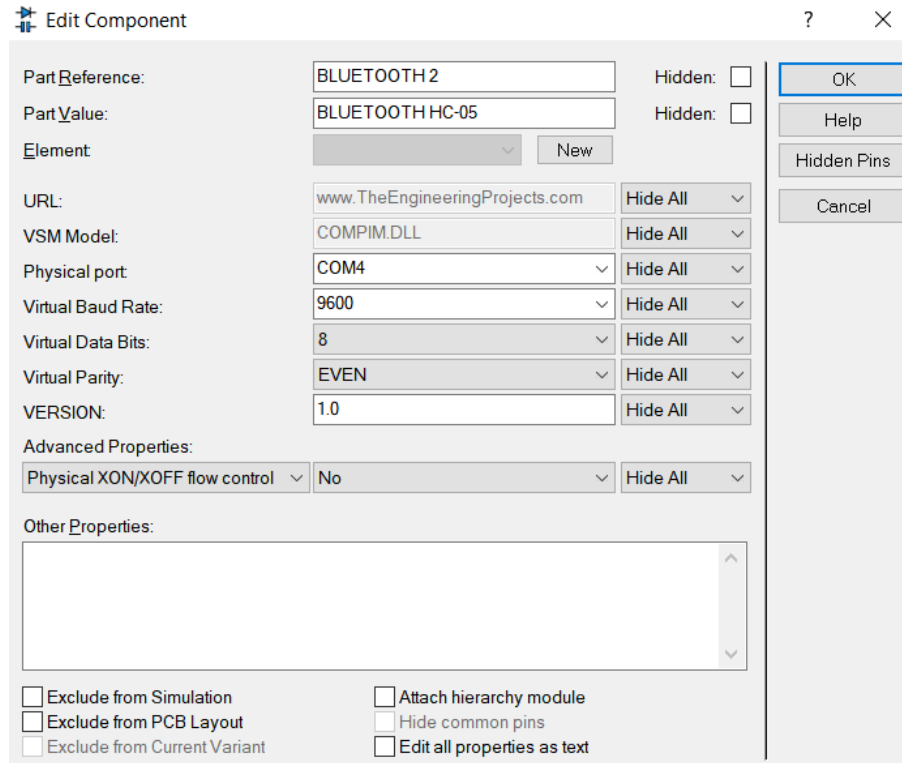


Figure 4: The Second Bluetooth Module.

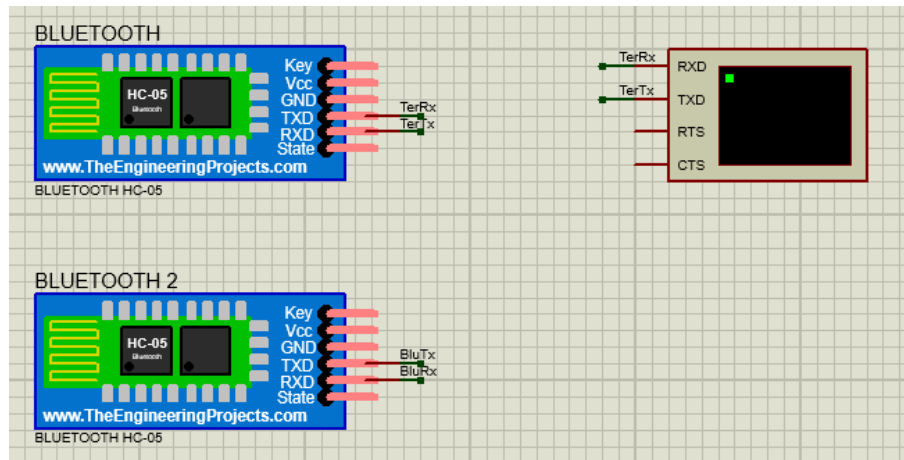


Figure 5: Bluetooth Communication: Proteus 8 Professional

Figure 5 shows the communication of the virtual terminal with the Bluetooth module by which the terminal Tx is connected to the Bluetooth Rx and vice verse.

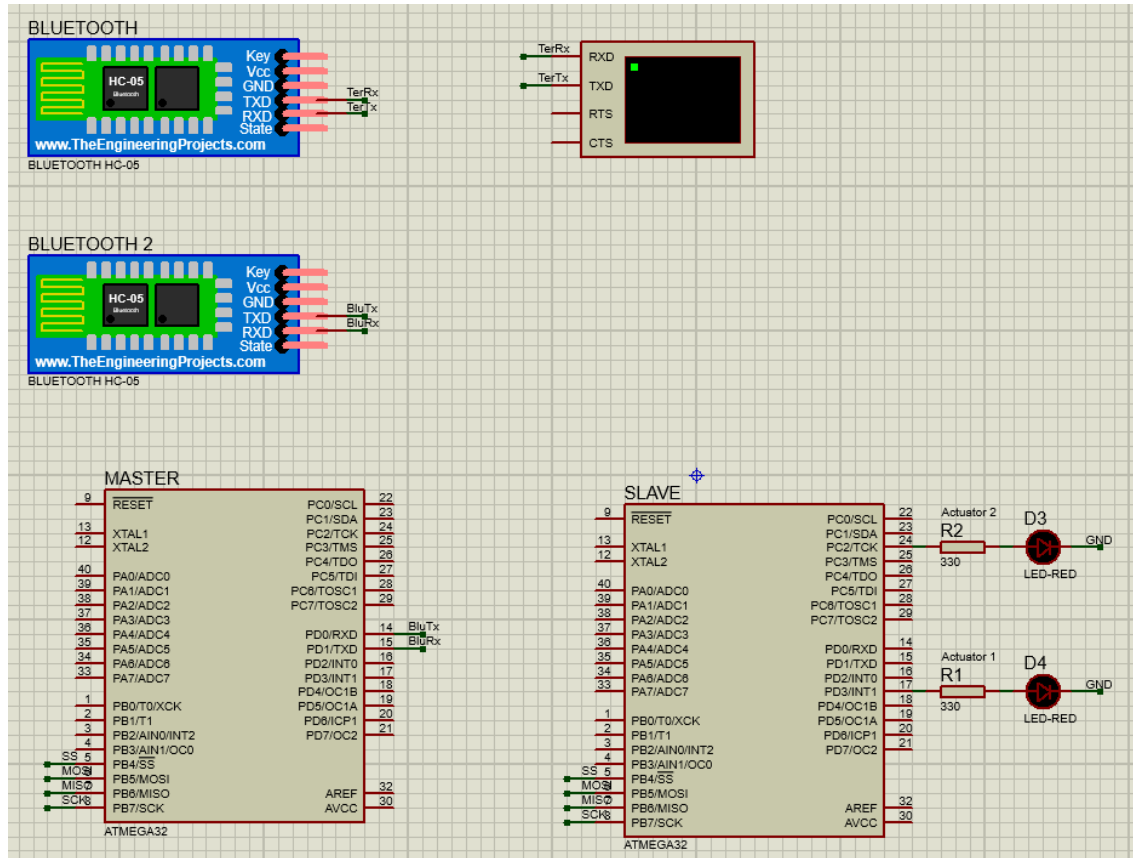


Figure 6: Project Environment on Proteus 8 Professional

Furthermore, figure 6 shows the wiring between the Second Bluetooth module and the Master Atmega32 where the Tx of the module is connected to the microcontroller's Rx and vice versa. Regarding the second stage of communication, The master Micro-controller is communicating with a Second, Slave, Atmega32 using SPI where the *SS*, *MOSI*, *MISO*, *SCK* is connected. Finally the Slave Atmega32 manipulates 2 LED outputs as an Actuators for the desired functionality.

3 Algorithm Structure.

The algorithm was developed based on modular programming and the Layered Architecture mentality which is illustrated in the following figure.

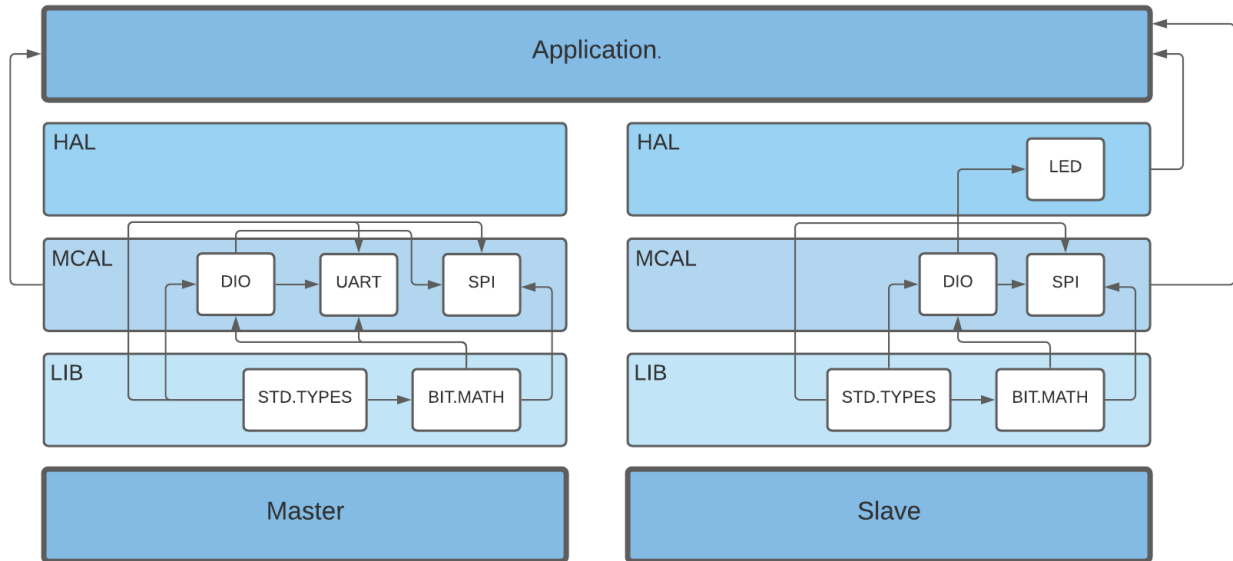


Figure 7: Layered Architecture

3.1 Flowchart.

The following flowcharts shows the algorithm for the master and slave micro controllers based on modular programming. Please refer to the code comments for exact explanation and details of each module.

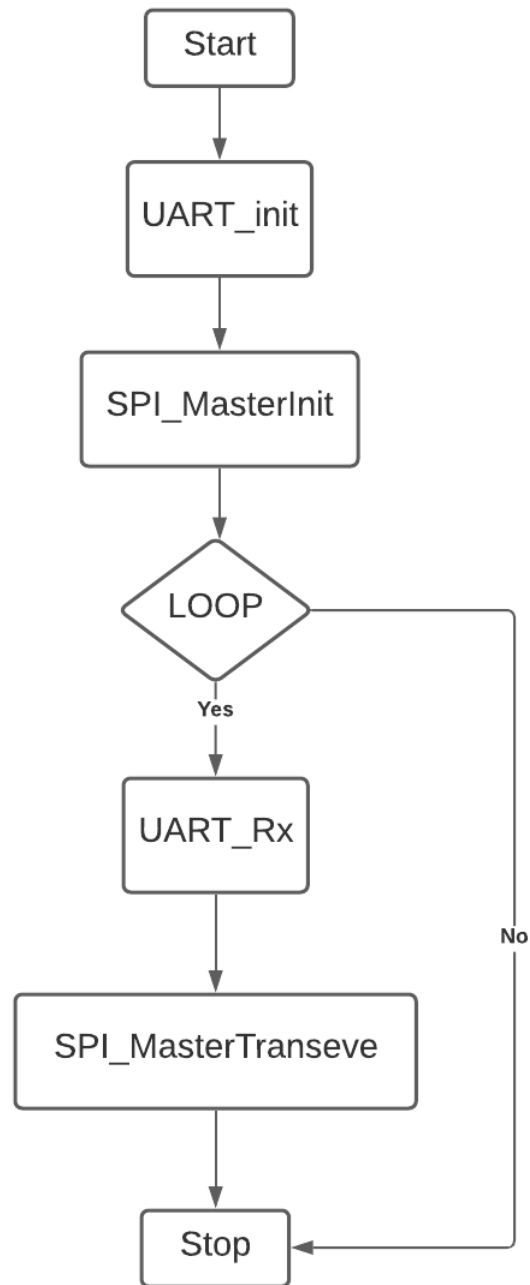


Figure 8: Master Flowchart

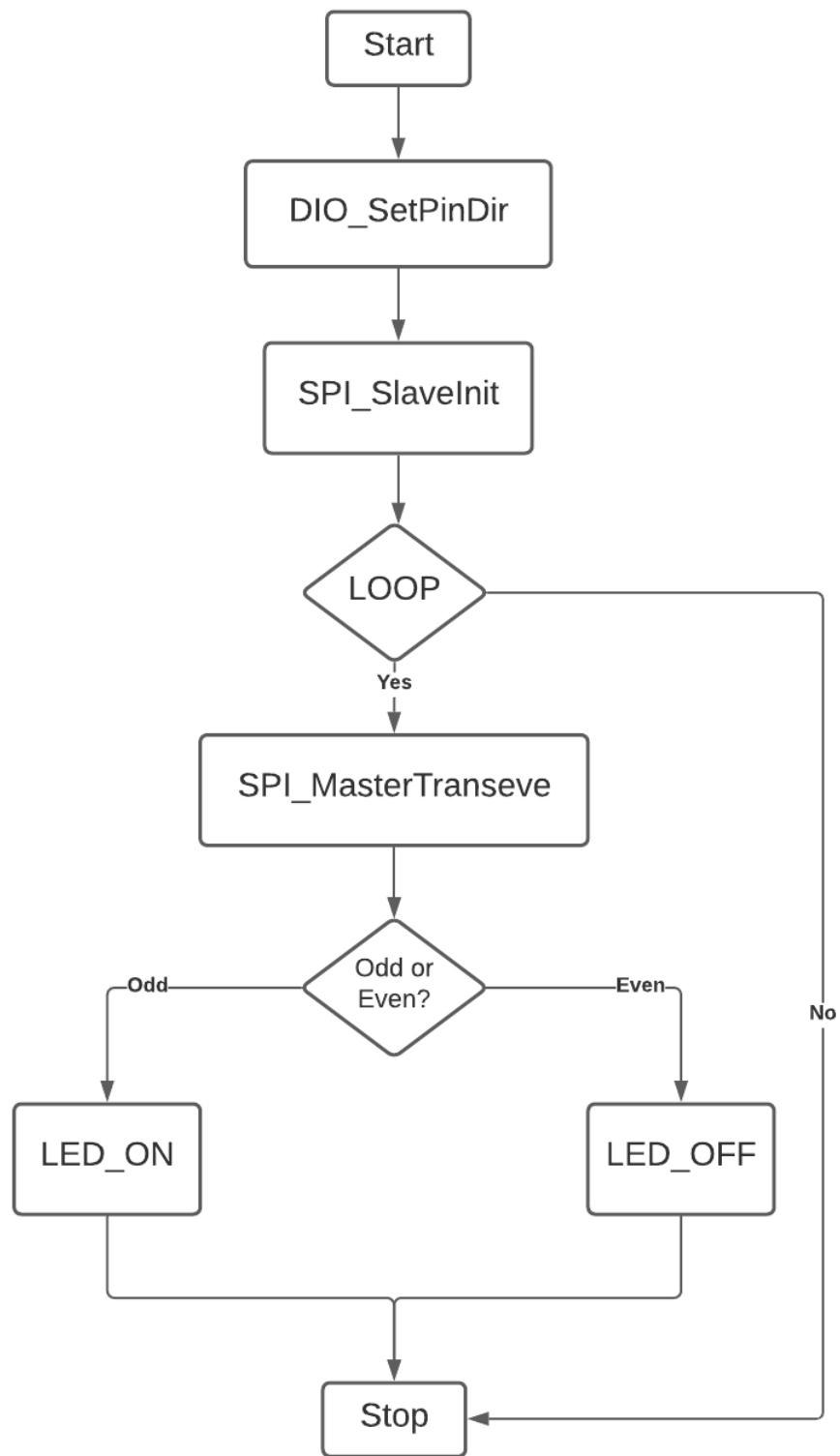


Figure 9: Slave Flowchart

4 Git Hub Link

<https://github.com/AyaBassel3/AMITproject.git>