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1-)
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X-O

Write a program to make 2 player of (X-O) game to play.

The board is just (3x3).

Each player should select cell, and your program will fill it by (X) or (O) based in the player turn.

Assignment 2 CS102

```
#include <iostream>
using namespace std;
void Check(char x[][3], char p1, char p2, int& check)
       check = 0;
      for (int i = 0; i < 3; i++)</pre>
       {
          if (x[i][0] == x[i][1] && x[i][1] == x[i][2])
                    check = 1;
             if (x[i][0] == p1) { cout << "Congratulations!! Winner is Player 1"; }</pre>
                    else { cout << "Congratulations!!Winner is Player 2"; }</pre>
                    break;
             if (x[0][i] == x[1][i] && x[1][i] == x[2][i])
                    check = 1;
              if (x[i][0] == p1) { cout << "Congratulations!! Winner is Player 1"; }</pre>
                    else { cout << "Congratulations!!Winner is Player 2"; }</pre>
      if (x[0][0] == x[1][1] && x[1][1] == x[2][2])
             check = 1;
             if (x[0][0] == p1) { cout << "Congratulations!! Winner is Player 1"; }</pre>
             else { cout << "Congratulations!!Winner is Player 2"; }</pre>
      if (x[0][2] == x[1][1] && x[1][1] == x[2][0])
              check = 1;
             if (x[0][2] == p1) { cout << "Congratulations!! Winner is Player 1"; }</pre>
             else { cout << "Congratulations!!Winner is Player 2"; }</pre>
      }
}
void main()
       char x[3][3], p1, p2;
       int sr, sc, check = 0;
```

```
x[0][0] = '1', x[0][1] = '2', x[0][2] = '3', x[1][0] = '4', x[1][1] = '5', x[1][2] = '6', x[2][0] = '7', x[2][1] = '8', x[2][2] = '9';
       for (int r = 0; r < 3; r++)
               for (int c = 0; c < 3; c++)
                       cout << x[r][c] << " ";
               cout << endl;</pre>
       }
       cout << "Player 1 choose X or 0" << endl;</pre>
       cin >> p1;
       if (p1 == 'X')
       {
               p2 = '0';
       }
       else
       {
               p2 = '0';
       }
       for (int i = 0; ; i++)
               if (i % 2 == 0)
                       cout << "Player 1 turn" << endl;</pre>
                       cout << endl;</pre>
                       cout << "Enter row" << endl;</pre>
                       cin >> sr;
                       cout << "Enter column" << endl;</pre>
                       cin >> sc;
                       x[sr][sc] = p1;
                       Check(x, p1, p2, check);
                       if (check == 1)
                       {
                               break;
                       }
               if (i % 2 != 0)
                       cout << "Player 2 turn" << endl;</pre>
                       cout << endl;</pre>
                       cout << "Enter row" << endl;</pre>
                       cin >> sr;
                       cout << "Enter column" << endl;</pre>
                       cin >> sc;
                       x[sr][sc] = p2;
                       Check(x, p1, p2, check);
                       if (check == 1)
                       {
                               break;
                       }
```

```
}
              for (int r = 0; r < 3; r++)
                     for (int c = 0; c < 3; c++)</pre>
                            cout << x[r][c] << " ";
                     }
                     cout << endl;</pre>
              }
              int ct = 0;
              for (int r = 0; r < 3; r++)
                for (int c = 0; c < 3; c++)
                  if (x[r][c] != '1' && x[r][c] != '2' && x[r][c] != '3' &&
                       x[r][c] != '4' \&\& x[r][c] != '5' \&\& x[r][c] != '6' \&\&
                        x[r][c] != '7' \&\& x[r][c] != '8' \&\& x[r][c] != '9')
                            {
                                    ct++;
                     }
              if (ct == 9)
                     cout << "It's a tie :(" << endl;</pre>
                     break;
       }
       cout << endl;</pre>
       for (int r = 0; r < 3; r++)
              for (int c = 0; c < 3; c++)
                     cout << x[r][c] << " ";</pre>
              cout << endl;</pre>
       }
}
```

4-)

Write a program to read a matrix from the user (20 x 40), which represent the snack game as the following:-

- · Represent the obstacle by the shape #.
- · Represent the open cells by space.
- · Represent the snake body by the shape ~ (Note: the length of the body is 5 cells).
- Represent the final cell by the shape @.

```
# @___
#_@__
              ###~
# ##
     up
# # ~
```

```
#include <iostream>
using namespace std;
void main()
       char x[20][40];
       int s[5][2];
       char uc;
       cout << "Enter matrix as follows:" << endl;</pre>
       cout << endl;</pre>
       cout << "Represent obstacle by #" << endl << "Represent open area by space"</pre>
<< endl << "Represent final cell by @" << endl;</pre>
       cout << endl;</pre>
       for (int r = 0; r < 20; r++)
              for (int c = 0; c < 40; c++)</pre>
                     cin>> x[r][c];
       }
       cout << endl;</pre>
       cout << "Enter snake (5 cells represented as ~)";</pre>
       for (int r = 0; r < 5; r++)
              for (int c = 0; c < 2; c++)
                     cin>> s[r][c];
       }
       int xr, xc;
```

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```
for (int r = 0; r < 5; r++)
              int c = 0;
              xr = s[r][c];
              xc = s[r][c + 1];
              x[xr][xc] = '\sim';
       }
       cout << endl;</pre>
       for (int r = 0; r < 20; r++)
              for (int c = 0; c < 40; c++)
                     cout << x[r][c] << " ";
              cout << endl;</pre>
       }
       int check = 0;
       for (;check!=1 ;)
         cout << "Enter direction ( u for up , d for down , r for right, l for left"</pre>
<< endl;
              cin >> uc;
              if (uc == 'u')
                     x[s[4][0]][s[4][1]] = '.';
                     for (int i = 4; i > 0; i--)
                            s[i][0] = s[i - 1][0];
                            s[i][1] = s[i - 1][1];
                     s[0][0] = s[0][0] - 1;
                     for (int r = 0; r < 5; r++)
                     {
                            int c = 0;
                            xr = s[r][c];
                            xc = s[r][c + 1];
                            if (x[xr][xc] == '@')
                                   cout << endl;</pre>
                                   cout << "WINNER!!" << endl;</pre>
                                   check = 1;
                                   break;
                            if (x[xr][xc] == '#')
                                   cout << endl;</pre>
                                   cout << "YOU LOST" << endl;</pre>
                                   check = 1;
                                   break;
                            }
```

```
x[xr][xc] = '\sim';
       }
}
if (uc == 'd')
       x[s[4][0]][s[4][1]] = '.';
       for (int i = 4; i > 0; i--)
              s[i][0] = s[i - 1][0];
              s[i][1] = s[i - 1][1];
       s[0][0] = s[0][0] + 1;
       for (int r = 0; r < 5; r++)
              int c = 0;
             xr = s[r][c];
             xc = s[r][c + 1];
              if (x[xr][xc] == '@')
                     cout << endl;</pre>
                     cout << "WINNER!!" << endl;</pre>
                     check = 1;
                     break;
              if (x[xr][xc] == '#')
                     cout << endl;</pre>
                     cout << "YOU LOST" << endl;</pre>
                     check = 1;
                     break;
              }
             x[xr][xc] = '\sim';
       }
}
if (uc == 'l')
       x[s[4][0]][s[4][1]] = '.';
       for (int i = 4; i > 0; i--)
              s[i][0] = s[i - 1][0];
              s[i][1] = s[i - 1][1];
       s[0][1] = s[0][1] - 1;
       for (int r = 0; r < 5; r++)
              int c = 0;
             xr = s[r][c];
```

```
xc = s[r][c + 1];
               if (x[xr][xc] == '@')
                      cout << endl;</pre>
                      cout << "WINNER!!" << endl;</pre>
                      check = 1;
                      break;
               if (x[xr][xc] == '#')
                      cout << endl;</pre>
                      cout << "YOU LOST" << endl;</pre>
                      check = 1;
                      break;
               }
               x[xr][xc] = '\sim';
       }
}
if (uc == 'r')
       x[s[4][0]][s[4][1]] = '.';
for (int i = 4; i > 0; i--)
               s[i][0] = s[i - 1][0];
               s[i][1] = s[i - 1][1];
       s[0][1] = s[0][1] + 1;
       for (int r = 0; r < 5; r++)
               int c = 0;
               xr = s[r][c];
               xc = s[r][c + 1];
               if (x[xr][xc] == '@')
                      cout << endl;</pre>
                      cout << "WINNER!!" << endl;</pre>
                      check = 1;
                      break;
               }
               if (x[xr][xc] == '#')
                      cout << endl;</pre>
                       cout << "YOU LOST" << endl;</pre>
                      check = 1;
                      break;
               }
```

```
x[xr][xc] = \frac{1}{2};
                         }
                 }
                 cout << endl;
for (int r = 0; r < 20; r++)</pre>
                         for (int c = 0; c < 40; c++)</pre>
                                  cout << x[r][c] << " ";
                          }
                         cout << endl;</pre>
                 }
        }
}
```

5-)

Declare a matrix (8x8) from the user, which represent the chess board game as the following:-

- Ask the user to enter the positions of 8 queens in the board.
- If all queens are free (there is no queen attack the other), notify the user "Good solution".
- If there is a queen(s) attack another, then notify the user by the positions of those queen(s).

```
#include <iostream>
using namespace std;
void Check(char x[][8], int r, int c, int& check)
       int ct = 0;
       //row
       for (int i = 0; i < 8; i++)</pre>
              if (x[r][i] == '&')
                     ct++;
                     if (ct > 1)
                            check = 1;
              }
       }
       ct = 0;
       //column
       for (int i = 0; i < 8; i++)
              if (x[i][c] == '&')
                     ct++;
                     if (ct > 1)
                            check = 1;
                     }
              }
       //DiagonalUpLeft
       ct = \bar{0};
       for (int i = 0; i < 8; i++)</pre>
              if (x[i][i] == '&')
                     ct++;
                     if (ct > 1)
                     {
                            check = 1;
                     }
              }
       }
```

```
//DiagonalDownLeft
       ct = 0;
       int k = 0;
       for (int i = 7; i > 0 && k < 8; i--,k++)
              if (x[i][k] == '&')
                     ct++;
                     if (ct > 1)
                            check = 1;
                     }
              }
       }
}
void main()
       char x[8][8];
       int r=0, c=0,check=0;
       cout << "Enter positions of queens" << endl;</pre>
       for (int i = 0; i < 8; i++)
              cout << "Queen " << i + 1 << endl;</pre>
              cout << "Enter row" << endl;</pre>
              cin >> r;
              cout << "Enter column" << endl;</pre>
              cin >> c;
              x[r][c] = '&';
       }
       for (int r = 0; r < 8; r++)
         for (int c = 0; c < 8; c++)
           if (x[r][c] == '&')
             Check(x, r, c, check);
              cout << "check:" << check << endl;</pre>
              if (check == 1)
              {
                cout<< "Error in cell of row: "<<r<< " and column: "<<c << endl;</pre>
              }
            }
          }
       }
       if (check == 0)
       {
              cout << "Good solution" << endl;</pre>
       }
}
```