Game Design Document
Fill up the Following document

_____

1.   Write the title of your project.

_____Jump Game_____

2.   What is the goal of the game?

_____Beat you're highest score_____

3.   Write a brief story of your game?

_____ Platforms will spawn at random y levels and there will be more obstacles spawn as you jump your way forward. There will be some platforms which will help and some which will trick you and it will kill you.

4.   Which are the playing characters of this game?
●   Playing characters are the ones which respond to the user based on the input from the user
●   Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number	Character Name	What can this character do?
1 1	Jumpy(pc)	Jumps across platform to get you a high score
2		
3		
4		
5		
6		
7		
8		

6.   Which are the Non Playing Characters of this game?
●   Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
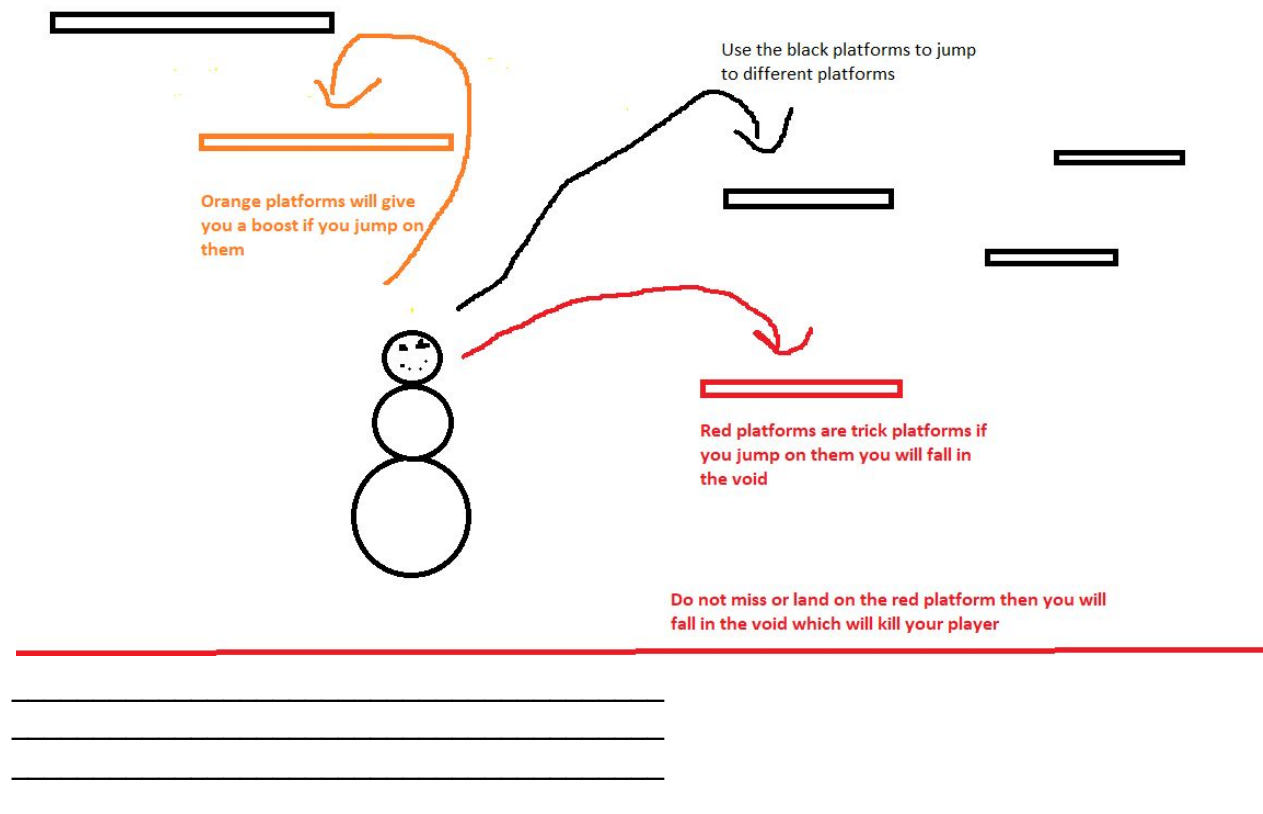●   Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number	Character Name	What can this character do?

1	obstacle	It will make you crash into it and make you fail
2	platform	you can jump across them to reach your high score
3	trick Platform	It will trick you into jumping in the void
4	boost platform	This platform will boost you forward which will make you faster and
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?
● Draw the game either on your computer or on paper,
● Add images of scenes of the game to show each of the playing and non-playing characters at least once.

Use the black platforms to jump to different platforms

Orange platforms will give you a boost if you jump on them

Red platforms are trick platforms if you jump on them you will fall in the void

Do not miss or land on the red platform then you will fall in the void which will kill your player

_____
_____
_____
_____

How do you plan to make your game engaging?
If you get a high enough score you will start seeing the platforms moving faster which will make it harder for you to jump on them.