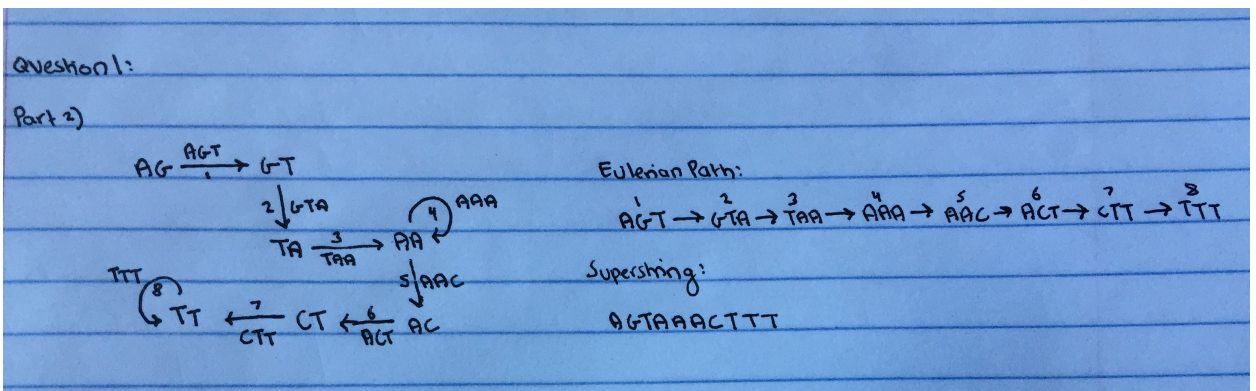
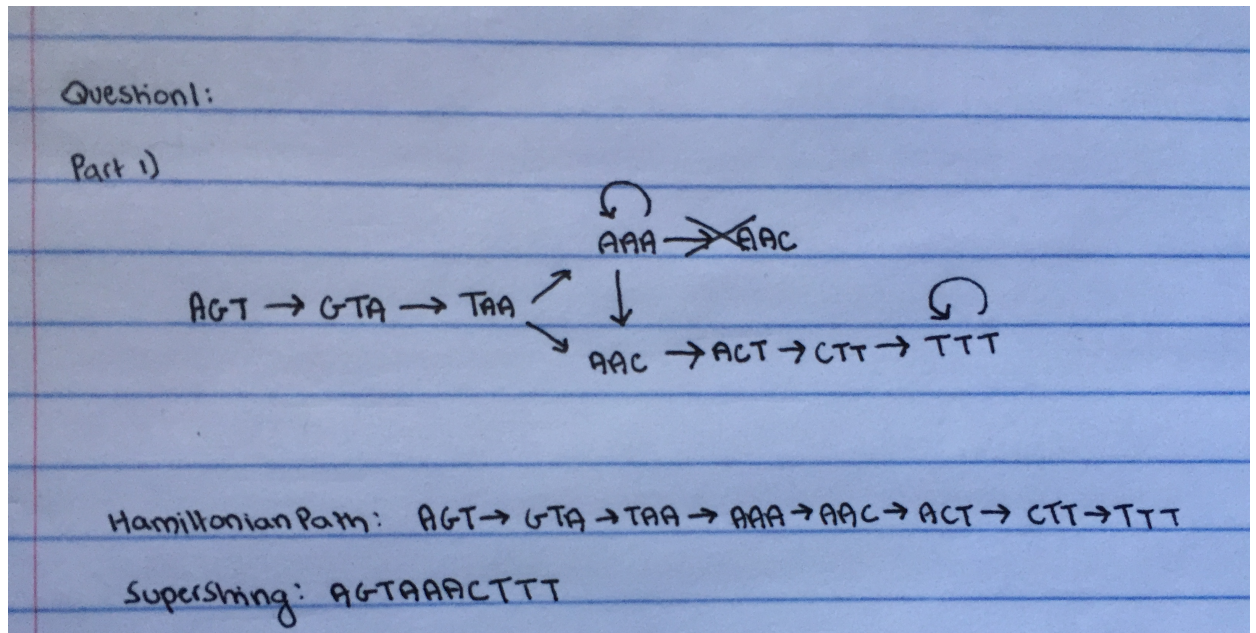


1.

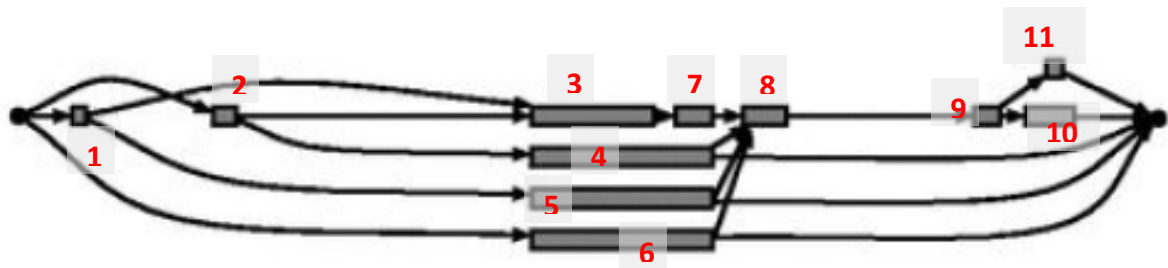


2. See attached code entitled 'EulerianPath.py'

Superstring:

cgacgtggatatcccgagggtcactctccccgggctctgtcctagtggcgagcgggagcttagggcattgccgggtgatgta
 cagtcctttccacaacgttgagataaagctgggcttcgagtctgcgcctgcatattcctacgacttctcagagtcctgtgga
 ccatgactgaggagacaaacatgcaggaaacagtt

3.



There are a total of 13 isoforms in this picture. Each splicing area has been labeled with a number. Each isoform is depicted below using these numbers:

begin -> 6 -> end
begin -> 6 -> 8 -> 9 -> 10 -> end
begin -> 6 -> 9 -> 9 -> 11 -> end
begin -> 1 -> 5 -> end
begin -> 1 -> 5 -> 8 -> 9 -> 10 -> end
begin -> 1 -> 5 -> 8 -> 9 -> 11 -> end
begin -> 2 -> 4 -> end
begin -> 2 -> 4 -> 8 -> 9 -> 10 -> end
begin -> 2 -> 4 -> 8 -> 9 -> 11 -> end
begin -> 2 -> 3 -> 7 -> 8 -> 9 -> 10 -> end
begin -> 2 -> 3 -> 7 -> 8 -> 9 -> 11 -> end
begin -> 1 -> 3 -> 7 -> 8 -> 9 -> 10 -> end
begin -> 1 -> 3 -> 7 -> 8 -> 9 -> 11 -> end

4.

1.

Global	-	1.G	2.A	3.C	4.G	5.T	6.A	7.C	8.G
-	0	-1	-2	-3	-4	-5	-6	-7	-8
1.T	-1	-1	-2	-3	-4	-3	-4	-5	-6
2.A	-2	-2	0	-1	-2	-3	-2	-3	-4
3.C	-3	-3	-1	1	0	-1	-2	-1	-2
4.G	-4	-2	-2	0	2	1	0	-1	0
5.G	-5	-3	-3	-1	1	1	0	-1	0
6.G	-6	-4	-4	-2	0	0	0	-1	0
7.T	-7	-5	-5	-3	-1	1	0	-1	-1
8.A	-8	-6	-4	-4	-2	0	2	1	0
9.T	-9	-7	-5	-5	-3	-1	1	1	0

Score = (1 * numMatches) + (-1 * numMismatches) + (-1 * numGaps)

G A C - - G T A C G

T A C G G G T A - T

$$\text{Score} = (1 * 5) + (-1 * 2) + (-1 * 3) = 0$$

G A C - - G T A C G

T A C G G G T A T T

$$\text{Score} = (1 * 5) + (-1 * 3) + (-1 * 2) = 0$$

G A C - G - T A C G

T A C G G G T A - T

$$\text{Score} = (1 * 5) + (-1 * 2) + (-1 * 3) = 0$$

G A C - G - T A C G

T A C G G G T A T T

$$\text{Score} = (1 * 5) + (-1 * 3) * (-1 * 2) = 0$$

G A C G - - T A C G

T A C G G G T A - T

$$\text{Score} = (1 * 5) + (-1 * 2) + (-1 * 3) = 0$$

G A C G - - T A C G

T A C G G G T A T T

$$\text{Score} = (1 * 5) + (-1 * 3) + (-1 * 2) = 0$$

2.

Local	-	G	A	C	G	T	A	C	G
-	0	0	0	0	0	0	0	0	0
T	0	0	0	0	0	1	0	0	0
A	0	0	1	0	0	0	2	1	0
C	0	0	0	2	1	0	1	3	2
G	0	1	0	1	3	2	1	2	4
G	0	1	0	0	2	2	1	1	3
G	0	1	0	0	1	1	1	0	2
T	0	0	0	0	0	2	1	0	1
A	0	0	1	0	0	1	3	2	1
T	0	0	0	0	0	1	2	2	1

T A C G

T A C G

$$\text{Score} = (1 * 4) + (-1 * 0) + (-1 * 0) = 4$$

5. See the attached code entitled 'AlignmentGraph.py'

This code uses the local alignment algorithm to construct a table. It returned the

following result:

ATCTCAAACACTTGCGTGACCTCAGATA found at index: 9393 in CASP1 gene.

ATCTCAAACACATGCGGGACCCAGATA found at index: 0 in sequence.

6.

a. Using the substitution matrix for the scoring:

Alignment Score = $(-1) + (4) + (0) + (4) + (1) + (-4) + (2) + (5) + (-1) + (2) + (-4) + (-1) + (-1) + (-1) + (-2) + (4) + (-2) + (-1) + 8 = 12$

b. See the attached code entitled 'originalBLAST.py'

i. Results for part 1:

1. TCAGGTCACTCCATGCACAT: [(1990, 2009)]
2. CAGTTCTGATTCTTTAATGG: [(1401, 1420)]
3. AACTCAAG: [(7621, 7628), (7632, 7639), (10237, 10244)]
4. CATTAATT: [(3649, 3656), (4619, 4626)]

ii. Results for part 2:

1. TTTATCCAATAATGGACACGTT
 - a. TTTATCCAATAATGGACAAGTC: 6160 – 6181
Score: 0.08333333333333
 - b. ATCTTCCAATAATGCTCTTCTT: 9912 – 9933
Score: 0.33333333333333
 - c. TTTTGAATAATAAATCTGGT: 11120 – 11141
Score: 0.375
 - d. TTGGTCATATAATTTTCTTTT: 3704 – 3725
Score: 0.416666666667
 - e. TTGACTCAGTAATGCCACTGTC: 6542 – 6563
Score: 0.416666666667

The best alignment is probably the one with the lowest score:

TTTATCCAATAATGGACAAGTC

2. CATAAATTCACAAAACATATG
 - a. CCTTAATTTACAAAACATTTG: 8852 – 8873
Score: 0.125
 - b. ATTTTATCTCACACATTTTTTG: 5052 – 5073
Score: 0.416666666667
 - c. CGCCCAGAGCACAAGACCTCTG: 6796 – 6817
Score: 0.416666666667
 - d. AATAAAGCACACATTAAAAAAC: 8195 – 8216
Score: 0.416666666667
 - e. CAGAATTGGCACAGGAGGAGTA: 1833 – 1854
Score: 0.458333333333

The best alignment is probably the one with the lowest score:

CCTTAATTTACAAAACATTTG

7. ALLPATHS paper questions:
- a. Microread assembly is challenging because there are far too many overlaps between reads to compute and most of these overlaps are wrong. Furthermore, finding all overlaps between microreads is computationally very expensive because there are so many overlaps.
 - b. During the build process, repeats are stacked on top of each other (this is in the case of long perfect repeats). Later, in the editing process, these repeat regions are pulled apart so that repeats are eliminated in the microread.