

Angular....Material

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What is Angular?

JavaScript Framework.

use TypeScript

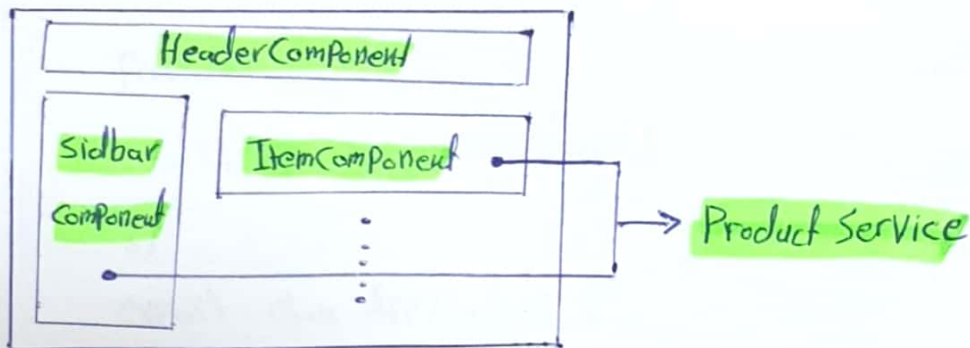
Build client-side (Browser) web App.

Single Page Application (SPAs)

Highly scalable, Highly Performance.

Supported by Google.

Core Concepts.



Run Angular App

1. install node.js.
2. cmd → npm install -g @angular/cli
3. create Angular App.

cmd → ng new App-name
→ cd App-name
→ ng serve

how exactly is the flow?

in src there are "index.html" have this tag `<app-root> </app-root>`
"main.ts" first file executed when the app starts.

main.ts

```
import {AppModule} from './app/app.module' → no extension .ts
```

```
PlatformBrowserDynamic().bootstrapModule(AppModule).catch(err => log(err));
```

app.module.ts

```
@NgModule({  
  declarations: [AppComponent],  
  imports: [BrowserModule, AppRoutingModule],  
  provider: [],  
  bootstrap: [AppComponent]  
})  
export class AppModule {  
  
}
```

decorator "meta Data"

1. Declaration: declar all components you are using it in Project (Array)
2. Imports: other components declared by angular
3. Provider: it use to provide services.
4. Bootstrap: main component of your Application.

app.component

```
@Component({  
  selector: 'app-root',  
  templateUrl: './app.component.html',  
  styleUrls: ['./app.component.css']})
```

in index.html

```
export class AppComponent {  
  title = 'app';
```

app.component : Selector

we use **app-root** because this component is main component

in **app.module** the **bootstrap** is **app.component**

هنا تكون القيمة مختلفة بين **main** و **app** لأن **main** يكون فيه
tag بنفسي الاسم "بغيت كذا" **div** و **app** **id** خاص فيها
بين **main** (القيمة) **app.module**

After add ProductsComponent

app.module

```
@NgModule({  
  declarations: [  
    AppComponent,  
    ProductsComponent  
  ],  
  ...  
})
```

Template Syntax

ProductsComponent.ts

```
export class ProductsComponent {  
  name = 'Book';  
  
  constructor() {  
    setTimeout(() => {  
      this.name = 'Tree';  
    }, 3000);  
  }  
}
```

ProductsComponent.html

<div>{{ name }} </div>

Add Event

<div> Hello world </div>

<button (click) = " name = 'Tree' "> change Name </button>

<div> {{ name }} </div>

Properties

old \Rightarrow <button disabled> click me </button>

new \Rightarrow <button [disabled] = "isDisabled"> click me </button>

should add brackets

\rightarrow declare it in class (.ts)

isDisabled = true;

Forms Module

it is an Angular module so we should add it on app.module.ts and add it on imports

<input type="text" [(ngModel)] = "name">

the init value of input same as the value of name and when the value of name change the value of <input> will be change and when the value of <input> change the value of name will be change

Directives

change the struct of Page by adding and removing elements

Products.component.ts

```
Products = ['Book', 'Tree'];  
onAddProduct() {  
  this.products.push(this.name);  
}
```

Products.component.html

```
<input type="text" [(ngModel)]="name"/>  
<button (click)="onAddProduct()">  
  Add Product  
</button>  
<div> {{.name}} </div> X delete this line  
  
<div *ngFor="let product of Products">  
  {{ product }}  
</div>
```

*ngIf

syntax ⇒ `<div *ngIf="true"> hi </div>`

if value [true] show element

if value [false] remove element

[بأثره نفي
Element]

syntax ⇒ `<div *ngIf="isDisabled; else elseBlock"> </div>`

`<ng-template #elseBlock> isDisabled false </ng-template>`

syntax ⇒ `<div *ngIf="isDisabled; then thenBlock else elseBlock"> </div>`

`<ng-template #thenBlock> isDisabled true </ng-template>`

`<ng-template #elseBlock> isDisabled false </ng-template>`

[بأثره نفي
Elements مختلف]

*ngFor

syntax \Rightarrow *ngFor = "let input of inputs"

syntax \Rightarrow *ngFor = "let input of inputs; let i = index"

can't looping on more than one array, if you ~~wanna~~ wanna looping on more than one array use [index]

Ex: <tr *ngFor="let input of inputs; let i = index">
 <td> {{ input.name }} </td>
 <td> {{ input.age }} </td>
 <td (click)="onDeletePerson(i)"> X </td>
</tr>

row index ال بيتا ال index
يليه بوي الحذف

Custom Property [From Parent to child]

Product.component.ts (new sub component)

```
export class ProductComponent implements OnInit {
```

```
  @Input() productName: string;
```

```
  constructor() {}
```

```
  ngOnInit() {}
```

```
}
```

```
}
```

Products.component.html

```
<app-product *ngFor="let product of products" [productName]="product">  
</app-product>
```


Event Binding

~~app~~ ProductComponent (sub component)

```
...  
@output productClicked = new EventEmitter();  
...
```

```
onClick() {
```

```
  this.productClicked.emit();
```

```
}
```

أى تنفيذ لك ال Prop بال Super class
بأن جابضة لك sub class مع ال Event
غير مفعول ليك بكون ال EventEmitter

ProductsComponent (super component)

```
<app-product (productClicked) = "onRemoveProduct(Product)" ...
```

ProductsComponent (super component)

```
...  
onRemoveProduct(ProductName: String) {
```

```
  this.product = this.product.filter(p => p !== ProductName);
```

```
}
```

Form

```
<form (ngSubmit) = "onAddProduct(f)" #f = "ngForm">
```

```
  <input type="text" ngModel name="productName" required>
```

```
  <button type="submit">Add product </button>
```

```
</form>
```

```
onAddProduct(form) {
```

```
  form.valid → boolean
```

```
  form.value.ProductName → the value of input where name  
  equal ProductName
```

```
}
```


Services and Dependency

الهدف الأساسي منها إنه نعمل global prop كل ال child يتقروا بشي هو global يكون Reference by
مثل use Context بال React

1. create services [Product.service.ts]

```
export class ProductService {
```

```
  private products = ['A Book']; → ما هذا يعمل عليها مباشرة من هنا
```

```
  productUpdated = new Subject(); → نعمل عمل update في حال هذا عمل إضافة أو حذف
```

```
  addProduct(name: string) {
```

```
    this.products.push(name);
```

```
    this.productUpdated.next(); → نعمل update لا value
```

```
}
```

```
  deleteProduct(name: string) {
```

```
    this.products = this.products.filter(P => P !== name);
```

```
    this.productUpdated.next(); → نعمل update لا value
```

```
}
```

```
  getProducts() {
```

```
    return [...this.products]; → ما بيعت نفس ال object بيعت نسخة عنه
```

```
}
```

```
}
```

لازم الواجهة كذا app.model بال Providers

2. super Component

before Component render

Component will unmount

export class ProductsComponent implements OnInit, OnDestroy {

:

ProductSubscription: Subscription = new Subscription();

constructor(private ProductService: ProductService) {

}

ngOnInit() {

this.inputs = this.ProductService.getProduct();

this.productSubscription = this.ProductService.productUpdated.subscribe(() => {
this.products = this.ProductService.getProduct();

});

}

onAddProduct(form: any) {

this.ProductService.addProduct(...);

ngOnDestroy() {

this.productSubscription.unsubscribe(); when unmount

sub component

:

constructor(private ProductService: ProductService) {

}

onDeleteProduct(i: number) {

this.ProductService.deleteProduct(i);

}

Angular Routing

create `app-routing.module.ts`

```
const routes: Routes = [
  { path: "", component: HomeComponent },
  { path: "product", component: ProductsComponent }
]

export class AppRoutingModule { }
@NgModule({
  imports: [RouterModule.forRoot(routes)],
  exports: [RouterModule]
})
```

on `app.module.ts`
add `AppRoutingModule`
on `imports`

`canActivate: []`
go to Page 20

Angular Material

is a third party package, which you can use in angular project

Angular Component Suite

it is a collection of pre-built and styled angular components

[material.angular.io]

Install Angular Material & Angular CDK

```
npm install --save @angular/material @angular/cdk
```

Install Angular Animations

```
npm install --save @angular/animations
```

add animations [`BrowserAnimationsModule`] to `app.module.ts`
to `import` Array

add all components of
import also

Way to manage all material PKg

create material.module.ts

```
@NgModule({  
  imports: [module1, module2, ...],  
  exports: [module1, module2, ...]  
})
```

```
export class MaterialModule {
```

on app.module.ts

add **MaterialModule** to
imports

هنا الطريقة التي نستخدمها
كل module يربط ببي اياها
app.module يربط بـ imports

include a theme

add this import to styles.css

```
@import "~@angular/material/prebuilt-themes/indigo-pink.css";
```

← بال node-modules موجود أكثر من
ملفات نستطيع لأي واحد

gesture support

npm install --save hammerjs "need it for mobile"

on main.ts add **import 'hammerjs'**

Material Icons (option)

add this to index.html

```
<link href="https://fonts.googleapis.com/icon?family=material+icon"  
rel="stylesheet">
```


Button Component

1. add MatButtonModule to material.module.ts

2. `<button mat-button>` Basic `</button>`

`<button mat-button color="primary">` Primary `</button>`

there are other colors
such as: `accent`, `warn`,

`<button mat-button disabled>` disabled `</button>`

`<a mat-button href="#" target="_blank">` link ``

3. there are a number types of buttons such as:

`mat-raised-button`

`mat-stroked-button`

`mat-flat-button`

Button Component Icon

`<button mat-icon-button color="primary">`

`<mat-icon> home </mat-icon>` → use Icon

`</button>`

Other Types:

`mat-fab`, `mat-mini-fab`,

Form Tips

1. `<input matInput type="text" #name />`

`<mat-hint> {{ name.value?.length || 0 }} / 50 </mat-hint>`

2. `<mat-label>` Gender: `</mat-label>`

`<mat-radio-group name="gender" ngModel>`

`<mat-radio-button value="Male">` Male `</mat-radio-button>`

:

`</mat-radio-group>`

3. `<input matInput [formControl]="email" />`

`<mat-error *ngIf="email.invalid"> {{ getErrorMessage() }} </mat-error>`

`email = new FormControl("", [Validators.required, Validators.email]);`

`getErrorMessage() {`

`if (this.email.hasError('required')) {`

`return "you must enter a value";`

`}`

`return this.email.hasError('email') ? 'Not a valid email' : '';`

`}`

FlexLayout

⇒ `npm install --save @angular/flex-layout`

⇒ add `FlexLayoutModule` to imports in `app.module.ts`

Same as flex
in CSS

⇒ `<form fxLayout="column" fxLayoutAlign="center center">`

`...`

`</form>`

date Picker

⇒ add `MatDatepickerModule, MatNativeDateModule` to `material.module.ts`

⇒ `<mat-form-field>`

`<input matInput placeholder="Your birthdate" [matDatepicker]="picker" />`

`<mat-datepicker-toggle [for]="picker"></mat-datepicker-toggle>`

`<mat-picker #picker></mat-picker>`

`</mat-form-field>`

matSuffix

لقد يكون ال
مناسب

☐

button toggle

⇒ add MatButtonToggleModule on material.module.ts

⇒ `<mat-button-toggle-group>`

`<mat-button-toggle value="x">`

`x`

`</mat-button-toggle>`

`<mat-button-toggle value="y">`

`y`

`</mat-button-toggle>`

`</mat-button-toggle-group>`

add **multiple**

to select multiple buttons

add **appearance="legacy"**

Dialog

II `<button mat-raised-button (click)="openDialog('3000ms', '1500ms')">`

open Dialog

button

`</button>`

Page 12

III export class DialogAnimationExample {

constructor(public dialog: MatDialog) {}

`openDialog(enterDuration: string, exitDuration: string) {`

`this.dialog.open(DialogAnimationExampleDialog, {`

`width: '250px',`

`enterAnimationDuration: enterDuration,`

`exitAnimationDuration: exitDuration });`

`}`

`}`

export class DialogAnimationExampleDialog {

constructor(public dialogRef: MatDialogRef<DialogAnimationExampleDialog>) {

`}`

③ <h1 mat-dialog-title> title </h1>

<div mat-dialog-content>

write content of dialog here

</div>

<div mat-dialog-actions>

<button mat-button mat-dialog-close> No </button>

<button mat-button mat-dialog-close cdkFocusInitial> OK </button>

</div>

1) make content scrollable

<mat-dialog-content class="mat-typography">

</mat-dialog-content>

Align dialog Actions

<mat-dialog-actions align="end">

</mat-dialog-actions>

class: DialogContentExample

onOpenDialog() {

const dialogRef = this.dialog.open(DialogContentExampleDialog);

dialogRef.afterClosed().subscribe(result => {

↳ get result from dialog

});

class: DialogContentExampleDialog
empty class

Pass Value to Dialog and read result from Dialog

onOpenDialog(): void { DialogHost

const dialogRef = this.dialog.open(Dialog, {
width: '250px',

data: { name: this.name, age: this.age },

});

dialogRef.afterClosed().subscribe(result => {
this.age = result;

});

Dialog

constructor (public dialogRef: MatDialogRef<DialogHost>,

@Inject(MAT_DIALOG_DATA) public data: DialogData) {}

<input matInput [(ngModel)] = "data.age" />

<button mat-button [mat-dialog-close] = "data.age" > OK </button>

on close return this
Value, so the result on
host dialog is data.age

Expansion Panel

<mat-accordion multi>

expand multi
Panels
at same time

← add here all Expansion panel

</mat-accordion>

<mat-expansion-panel [expanded] = "true">

true if you want
to expand Panel

(opened) = "fun1">

run function when
Panel is open

hideToggle>

to hide arrow
icon on right
of Panel ✓

disabled
if you want to disable
Panel

</mat-expansion-panel>

<mat-expansion-panel-header>

<mat-panel-title> title </mat-panel-title>

<mat-panel-description>
description

<mat-icon> home </mat-icon>

</mat-panel-description>

</mat-expansion-panel-header>

title	description	hideToggle
-------	-------------	------------

show it if not set

hideToggle

<div>

content of Panel

</div>

<mat-action-row>

<button mat-button (click) = "fun1" > X </button>

<button mat-button (click) = "fun1" > Y </button>

</mat-action-row>

Access Expansion panel on module

```
<mat-accordion #firstAccordion = "matAccordion">
```

```
!
</mat-accordion>
```

↳ no need it just
#firstAccordion

```
@ViewChild("firstAccordion")
```

```
accordion!: MatAccordion;
```

} يمكن استخدام هاهي الطريقة
في html basic element

paginator

```
<mat-paginator [1] (Page)="onChange()" [2] [length]="100" [3] [pageSize]="5"
[4] [pageSizeOptions]="[5,10,15,20]" [5] #PageEvent>
</mat-paginator>
```

[1]: event when change page or change page size

[2]: number of all element

[3]: the size of each page

[4]: list of possible page size

[5]: make reference on component

Items Per Page [5] 1-5 of 100 < >

```
<div>
```

```
{{ PageEvent.pageSize }}
```

```
{{ PageEvent.pageIndex }}
```

```
{{ PageEvent.length }}
```

```
{{ PageEvent.previousPageIndex }}
```

```
</div>
```

```
@ViewChild("PageEvent")
```

```
PageEvent: PageEvent;
```

```
onChange() {
```

```
}
```

Menu

<button mat-button [matMenuTriggerFor] = "menu" > click here </button>

<mat-menu #menu = "matMenu" yPosition = "above" >

<button mat-menu-item> item 1 </button>

<button mat-menu-item> item 2 </button>

</mat-menu>

the position of menu

- above
- below
- before
- after

ToolBar

<mat-toolbar>

<mat-toolbar-row>

⇒ any thing

</mat-toolbar-row>

<mat-toolbar-row>

⋮

</mat-toolbar-row>

</mat-toolbar>

⇒ ToolBar have 2 rows

row 1
row 2

Drawer

<mat-drawer-container>

<mat-drawer mode = "side" opened>

⇒ any thing

</mat-drawer>

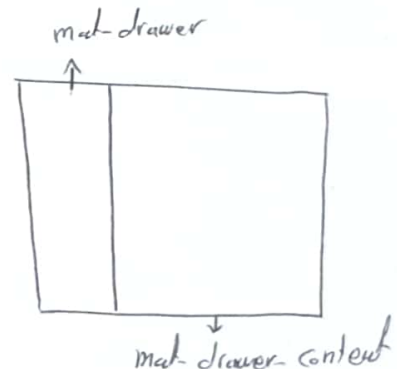
<mat-drawer-content>

⇒ any thing

</mat-drawer-content>

</mat-drawer-container>

render ways
side, over, push



Selection List

<mat-selection-list #list [multiple] = "false" >

can select multiple options

<mat-list-option [value] = "list" [selected] = "true" > X

</mat-list-option>

<mat-list-option [value] = "list" > Y

option
default false

</mat-list-option>

</mat-selection-list>

Tab

left, right, center

```
<mat-tab-group mat-align-tabs="left" animationDuration="500ms">
```

```
  <mat-tab label="First"> content 1 </mat-tab>
```

```
  <mat-tab label="Second"> content 2 </mat-tab>
```

```
</mat-tab-group>
```

↓
Name of
Tab

↓
Content of
Tab

~~Read Value~~

Card

```
<mat-card>
```

```
  <mat-card-title> Title </mat-card-title>
```

```
  <mat-card-content> Content </mat-card-content>
```

```
  <mat-card-action> ..... </mat-card-action>
```

```
</mat-card>
```

ist Select

```
<mat-form-field>
```

```
  <mat-select placeholder="Favorite Framework"
```

```
  #selectedValue>
```

```
    <mat-option value="react">
```

React

```
    </mat-option>
```

```
    <mat-option value="angular">
```

Angular

```
    </mat-option>
```

```
  </mat-select>
```

```
</mat-form-field>
```

↓
To access
the selected
Value

{{selectedValue.value}}

Progress spinner

to Access it
on Module

```
<mat-progress-spinner #spinner color="accent" mode="determinate" value="25">
```

</mat-progress-spinner>

set it when mode
is determinate

fixed width
and can use indeterminate
values given by cells etc.

```
@ViewChild("spinner")
spinner: any;
```

CanActivate - Route

$\{ \text{path} = "", \text{component} : \text{Component}, \text{Can Activate } \underbrace{[c_1, c_2, \dots]}_{\text{Guards}} \}$

if all guards return true navigation continues if any guards return false, navigation is cancelled

export class Guard implements CanActivate {

Constructor (private router: Router) ?

3

can Activate (route: ActivateRouteSnapshot, state RouterStateSnapshot) :

observable <boolean> | Promise <boolean> | boolean ?

```
return true;
```

3

children - Route

```
{ Path: "X", component: Component, children [
  { Path: "Y", component: Component },
  { Path: "Z", component: Component }
]}
```

73

typescript - enum

```
enum Gender {  
  MALE,  
  FEMALE  
}
```

Gender.MALE	0	} number
Gender.FEMALE	1	
Gender[Gender.MALE]	MALE	} string
Gender[Gender.FEMALE]	FEMALE	

TranslateService

1 npm install @ngx-translate/core @ngx-translate/http-loader

2 import { TranslateService } from '@ngx-translate/core'

```
export class TranslateExample {
```

```
  constructor() {}
```

```
  private translate: TranslateService
```

```
  ngOnInit() {
```

```
    TranslateExample.LOCALE =
```

```
    (this.translate.currentLang == 'ar') ? 'ar' : '';
```

```
  }
```

```
}
```

3 on **assets** folder make new folder **118n** then make these files

ar.json

en.json

4 this.translate.get("hello-world")

```
{{ 'hello-world' | translate }}
```

```
<element [translate]=" 'hello-world' "> </element>
```

```
<element translate> id </element>
```

☐ using Parameters

```
{{ 'id' | translate {parameter: 'value'} }}
```

```
{{ 'hello' | translate {name: 'Ayah'} }}
```

en.json ⇒ {

"hello": "Hello {{name}}";

}

⇒ Hello Ayah