Requirments

each game has sound setting from where the player can adjust

- music and sound effects
  - general
    - winning/losing sound
    - ambiance music
  - Connect 4:
    - dropping piece sound
    - timer sound effect
  - Obstruction
    - marking cell sound
  - Chess
    - moving a piece sound
    - sound when the player is in check
  - darts
    - sound when throwing the bolt
    - sound when hitting triples, doubles, bulleyes
- theme
- there is agame menu where the player can select a game
- after selecting a game the player can select to play against computer or player
- the player can see his profil where he has general stats
  - here he can se stats and game history for each game