



# CSE 322

## PROJECT PROPOSAL

1705036

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# TCP with Faster Recovery (FR-TCP & GFR-TCP)

A modified mechanism for Congestion Control



An improvement on the already existing TCP Reno algorithm in ns-3

## Reference:

Casetti, Claudio & Geria, M. & Lee, S.S. & Sanadidi, M.Y.. (2000). TCP with faster recovery. 1. 320 - 324 vol.1. 10.1109/MILCOM.2000.904968.

Source: IEEE Xplore

Conference: MILCOM 2000

# MODIFICATIONS



# FR-TCP

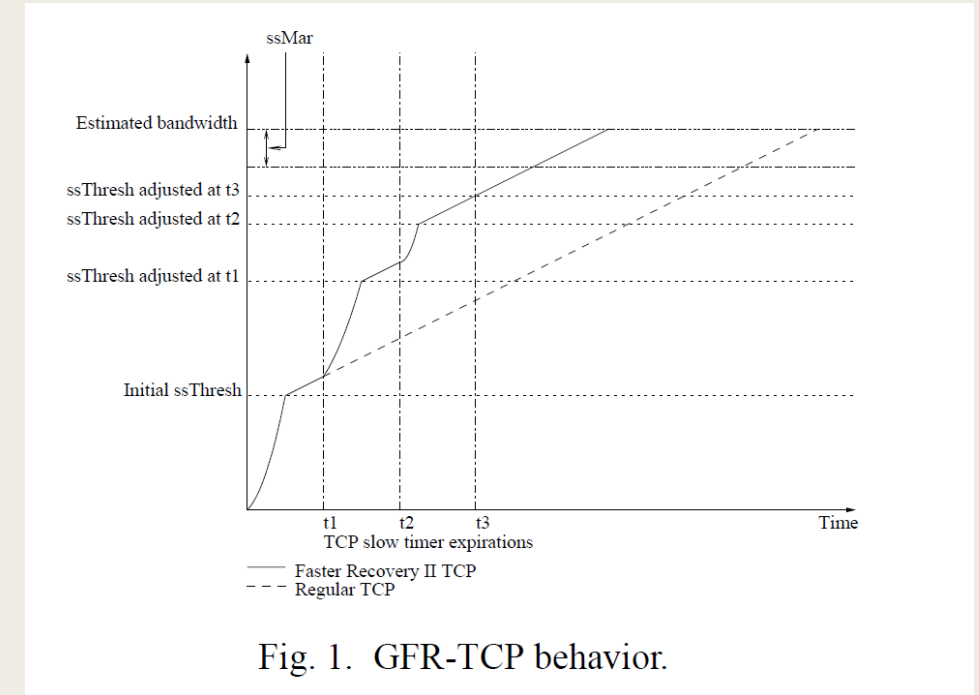
- Ø Introduce a new concept of “Bandwidth Estimate” by looking at the reception rate of ACK
- Ø Use the estimated available Bandwidth (**BWE**) to set the **Slow Start Threshold** (*ssthresh*) and compute **Congestion Window** ( $C_{win}$ )

```
if (ACK is received) {  
    sample_BWE = pkt_size*8/(now - lastacktime);  
    BWE = BWE*alpha + sample_BWE*(1 - alpha);  
}
```

- triple duplicate ACKS:  
 $ssthresh = (BWE * RTT_{min})/a$   
 $CWIN = ssthresh$
- coarse timeout expiration:  
 $ssthresh = (BWE * RTT_{min})/a$   
 $CWIN = 1$

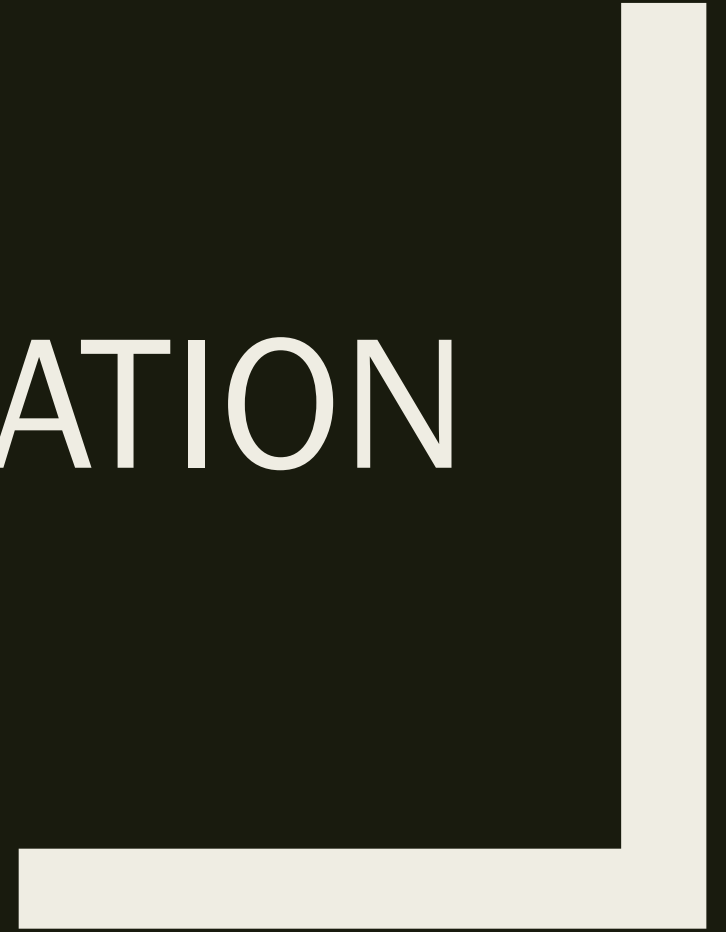
# GFR-TCP

- In congestion avoidance phase, it takes longer to reach the maximum available Bandwidth.
- A way to recognize when the Output Rate can be safely increased
- Monitor the Bandwidth in congestion avoidance phase and *periodically* increase the Slow Start Threshold



```
If (CWIN > ssthresh) AND (CWIN < BWE*RTT_min)
then
    ssthresh += (BWE*RTT_min-ssthresh) / 2;
```

MOTIVATION



# Major Advantages:

- Avoid unnecessarily small windows during the “blind” congestion window decrease phase in TCP Reno. Bandwidth is not underutilized since estimated available bandwidth is taken into account.
- Source-side Implementation is enough. No need to think about receiver or intermediate routers or network devices.
- Network can reach the available bandwidth more quickly during congestion avoidance phase

# Reference:

Casetti, Claudio & Geria, M. & Lee, S.S. & Sanadidi, M.Y.. (2000). TCP with faster recovery. 1. 320 - 324 vol.1.  
10.1109/MILCOM.2000.904968.

Source: IEEE Explore  
Conference: MILCOM 2000

## Questions?