Game Design Document

Fill up the Following document

1. Write the title of your project.

**“THE SURVIVOR OF MAZE”**

1. What is the goal of the game?

**The goal of the game is to solve the maze to reach PC’s parents.**

1. Write a brief story of your game?

**There was a girl who was fan of fashion and liked to explore new**

**Fashion ideas. One day she was very bored. She went out without**

**Asking her parents to explore more fashion ideas. She saw a new**

**Shop and they were new fashions which the girls had ever seen.**

**She went to the shop and tried to open the door. But as soon as she went to push the door, she was trapped inside a maze and they was a load sound coming” TO GO HOME BACK AND REACH YOUR PARENTS AGAIN, YOU NEED TO SOLVE THIS MAZE!!!”.**

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | **Girl** | **Explore, run, walk, collect food and save life from the enemies** |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | **Walls** | **These are the walls of the maze.** |
| 2 | **Food spawning** | **These food helps the PC survive.** |
| 3 | **Keys** | These keys help PC to unlock doors to go to another level which will be spawning rarely. |
| 4 | **Torch** | **PC will be having a torch in his hand to see clearly.** |
| 5 | **Bag** | **This bag will be with the PC to store all the keys and foods.** |
| 6 | **Enemies** | **There will also be enemies which will try to put PC down and take it’s life.** |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

**By making it more survival and interesting for the user to play. There will also be enemies which will try to put you down. In this case we will we able to show PC’s skills how he is surviving and passing levels.**