

Algorithms Analysis and Design

Week 12 - Diary

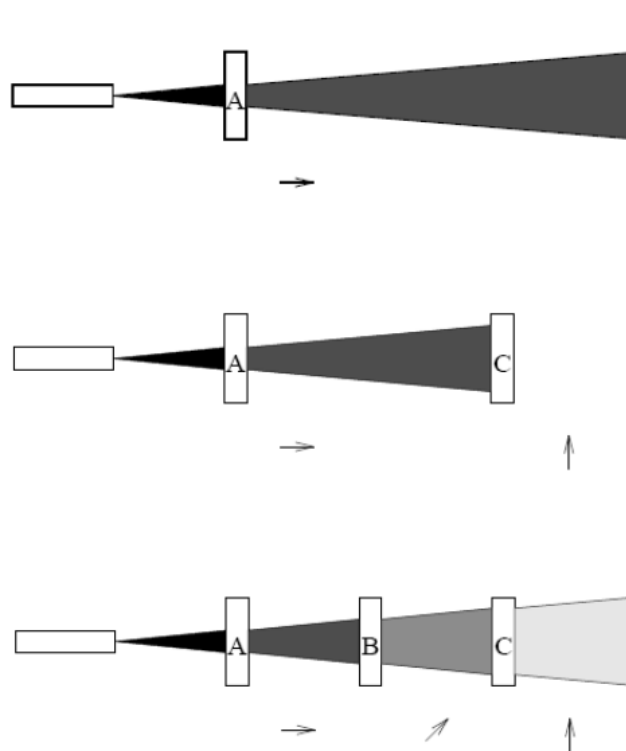
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Lecture 17 : Quantum Algorithms

Problems for the class :

- Photon Experiment
- Qubits
- Quantum Mechanics
- No-cloning Theorem
- Quantum Entanglement
- Quantum gates and circuits
- Quantum Teleportation

Photon Experiment



- We know that if light travels through two polarising filters at 90 degrees to each other, no light will pass through the second filter.
- When a third filter is placed in front of the second, light passes through the third filter, albeit at a lower intensity than the original.

As a result of this study, we can deduce that light acts differently than ordinary fluids, and that traditional physics and mathematics are insufficient to explain this phenomena.

Qubits

- It's a unit vector in a 2-D complex vector space with a fixed basis. The linear superposition of a qubit's two orthonormal basis vectors can be used to express its general quantum state.
- These vectors are

$$\{|0\rangle, |1\rangle\}$$

where,

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

- A pure qubit state/vector is a coherent superposition of the basis vectors. This means that a single qubit can be described by a linear combination of these 2 vectors:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

where,

$$|\alpha|^2 + |\beta|^2 = 1$$

here, α and β are complex numbers, called as **Probability amplitudes**.

1. probability that measure values is $|0\rangle = |\alpha|^2$ after which the state collapses to $|0\rangle$.
 2. probability that measure values is $|1\rangle = |\beta|^2$ after which the state collapses to $|1\rangle$.
- Individual state spaces of n particles combine classically through the cartesian product, but quantum states however combine through tensor product.
 - The space of all the states that may be created from its constituent states is the **Tensor product** of two states.

- For example ,

$$|00\rangle = |0\rangle \otimes |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

An n qubit system has 2^n basis vectors.

Quantum mechanics

1. Superposition Postulate

If a physical system can be in any of a variety of configurations, the most generic state is a mixture of all of them, with the amount of each arrangement being described by a complex number.

2. Measurement Postulate

In any measurement of a qubit $|\psi\rangle$ using the operator \hat{A} , the only values that will be observed are the eigenvalues a , which satisfy the following eigenvalue equation.

$$\hat{A}\psi = a\psi$$

3. Collapse Postulate

A wave function collapse occurs in quantum mechanics when a wave equation that is initially in a superposition of several eigenstates is reduced to a single eigenstate as a result of an interaction with the outside world, also known as an observation.

4. Evolution Postulate

The wavefunction or state function of a system evolves with time according to the time dependent Schrödinger equation

$$\hat{H}\psi(r, t) = i\hbar \frac{\partial \psi}{\partial t}$$

No-cloning theorem

The no-cloning theorem states that it is impossible to create an independent and identical copy of an arbitrary unknown quantum state.

Proof:

Assume that U is a unitary transformation that clones, in that $U(|a0\rangle) = |aa\rangle$ for all quantum states $|a\rangle$.

Consider $|c\rangle = (1/\sqrt{2})(|a\rangle + |b\rangle)$ Then,

$$U(|c0\rangle) = 1/\sqrt{2}(U(|a0\rangle) + U(|b0\rangle)) = 1/\sqrt{2}(|aa\rangle + |bb\rangle)$$

But if U is a cloning transformation then

$$U(|c0\rangle) = |cc\rangle = 1/2(|aa\rangle + |ab\rangle + |ba\rangle + |bb\rangle)$$

Thus, there is a contradiction and the theorem is proved.

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- Quantum states combine through the tensor product rather than the cartesian product. An n qubit system has 2^n basis vectors, so quantum states have 8 basis vectors.
 - Now it is easy to see the exponential growth of the state space with the number of quantum particles.

Quantum Entanglement

It's a physical phenomena that occurs when a collection of particles is formed, interacts, or shares a shared space in such a way that each particle's quantum state cannot be described independently of the state of the other particles, even when they're separated by a significant distance.

Example: the state $|00\rangle + |11\rangle$, it cannot be described in terms of its qubit components.

Quantum Gates and Circuits

Quantum gates are represented as matrices that when applied to qubits changes their state.

Pauli X gate (NOT)

$$|0\rangle \rightarrow |1\rangle$$

$$|1\rangle \rightarrow |0\rangle$$

$$\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|1\rangle + \beta|0\rangle$$

The gate can be represented as

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

and

$$X|0\rangle = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = |1\rangle$$

and the same can be proved that $X|1\rangle = |0\rangle$

Identity gate

$$|0\rangle \rightarrow |0\rangle$$

$$|1\rangle \rightarrow |1\rangle$$

$$\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|0\rangle + \beta|1\rangle$$

Let X denote the NOT-gate,

$$X|0\rangle = |1\rangle$$

$$X|1\rangle = X|0\rangle$$

We can say that applying X twice on a qubit would give us the original qubit itself as the product.

$$XX|0\rangle = X|1\rangle = |0\rangle$$

$$XX|1\rangle = X|0\rangle = |1\rangle$$

$$XX = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Therefore, XX here is the identity gate.

Hamdard Gate

$$|0\rangle \rightarrow \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

$$|1\rangle \rightarrow \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

$$\alpha|0\rangle + \beta|1\rangle \rightarrow \frac{\alpha + \beta}{\sqrt{2}}|0\rangle + \frac{\alpha - \beta}{\sqrt{2}}|1\rangle$$

Let H represent the Hamdard gate,

$$H = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, H \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}, H \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix}$$

we get,

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

CNOT gate

Here, the 1st qubit is the control qubit and the 2nd is the target qubit. Only when the control qubit is $|1\rangle$, then only the target qubit will get reversed, or else it is given as output as it is.

$$|00\rangle \rightarrow |00\rangle$$

$$|01\rangle \rightarrow |01\rangle$$

$$|10\rangle \rightarrow |11\rangle$$

$$|11\rangle \rightarrow |10\rangle$$

Here the matrix that we obtain will be a 4x4 matrix. Using the above conditions one by one and making equations with solving, we get

$$C_{not} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

Pauli Y gate

$$|0\rangle \rightarrow -|1\rangle$$

$$|1\rangle \rightarrow |0\rangle$$

$$\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|1\rangle + \beta|0\rangle$$

$$Y = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

Pauli Y gate

$$|0\rangle \rightarrow -|1\rangle$$

$$|1\rangle \rightarrow |0\rangle$$

$$\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|1\rangle + \beta|0\rangle$$

$$Y = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

Pauli Z gate

$$|0\rangle \rightarrow -|1\rangle$$

$$|1\rangle \rightarrow |0\rangle$$

$$\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|0\rangle - \beta|1\rangle$$

$$Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

Quantum Teleportation

The objective is to transmit the quantum state of a particle using classical bits and reconstruct the exact quantum state at the receiver. It follows the no-cloning theorem.

There is a certain protocol which is required to be followed in teleportation:

- A Bell state is generated with one qubit sent to location A and the other sent to location B .
- A Bell measurement of the Bell state qubit and the qubit to be teleported ($|\Phi\rangle$) is performed at location A . This yields one of four measurement outcomes which can be encoded in two classical bits of information. Both qubits at location A are then discarded.
- Using the classical channel, the two bits are sent from A to B . (This is the only potentially time-consuming step after step 1 since information transfer is limited by the speed of light.)
- As a result of the measurement performed at location A , the Bell state qubit at location B is in one of four possible states. Of these four possible states, one is identical to the original quantum state $|\Phi\rangle$, and the other three are closely related. The identity of the state actually obtained is encoded in two classical bits and sent to location B . The Bell state qubit at location B is then modified in one of three ways, or not at all, which results in a qubit identical to $|\Phi\rangle$, the state of the qubit that was chosen for teleportation.