

This is a **Cloud Native Observability Platform API**, which collects **metrics, logs, and alerts** from services, allowing organizations to monitor application performance, detect issues, and authenticate access using JWT login.

Your API currently supports 4 main domains:

Module	Purpose
Auth	Login and issue JWT tokens (no sign-up — assumes zero trust secured environment)
Metrics	Store, retrieve, and analyse system performance metrics
Logs	Store and read application logs
Alerts	Manage alert rules and trigger incidents

## Auth Endpoints

Endpoint	Method	What it does
/v1/auth/login	POST	Takes login credentials (email + password), validates user, returns JWT token. Required to access secured resources.

Used for authentication.

No registration endpoint — meaning users exist beforehand (admin-created).

## Metrics Module (App/Server performance data)

Metrics represent **numeric measurements** like CPU%, memory, requests per second, latency, etc.

Endpoint	Method	Explanation
/api/Metrics	POST	Services send metric data here to be stored — ingest endpoint.
/api/Metrics	GET	Retrieve list of metrics. Supports filtering by service.
/api/Metrics/{id}	GET	Fetch a single metric entry using its ID.
/api/Metrics/aggregate	GET	Returns summary stats — avg/min/max metrics over a period. Used for dashboards & trend analysis.

### How to explain:

*"Metrics allow us to track performance over time. We can push metrics, view them, or retrieve aggregated analytics for dashboards like Grafana/Datana style graphs."*

## Logs Module (Application logs and events)

Logs store **text-based runtime information**: warnings, errors, exceptions, system events.

Endpoint	Method	Explanation
/api/Logs	<b>POST</b>	Apps push log entries to observability backend.
/api/Logs	<b>GET</b>	Fetch all logs. Can later support filtering by level/service/date.
/api/Logs/{id}	<b>GET</b>	Retrieve details of a single log item — useful for investigation.

### How to explain:

*"Logs help engineers trace issues. If something breaks, logs tell us what happened, where, and when."*

## Alerts Module

Alerts notify when something abnormal happens (high CPU, too many errors, memory leak, downtime, etc).

Endpoint	Method	Explanation
/api/Alert	<b>GET</b>	Get list of all configured alerts.
/api/Alert	<b>POST</b>	Create a new alert rule or incident.
/api/Alert/{id}	<b>GET</b>	Read a specific alert rule/incident.
/api/Alert/{id}	<b>PUT</b>	Update alert rule — thresholds, severity changes, etc.
/api/Alert/{id}	<b>DELETE</b>	Remove alert rule.

### How to explain:

*"Alerts notify teams when metrics or logs show danger signals. This prevents downtime and speeds up incident response."*

### Example — Explaining to a Recruiter

"My API functions as an observability backend similar to Datadog or Prometheus. Services send **metrics** and **logs**, which are stored and retrievable. There is an **alerts system** that triggers when values exceed thresholds. Authentication is handled using **JWT login** for secure access."

### Next Steps You Can Add Later (for stronger portfolio)

Feature	Why it's valuable
Pagination & filtering in logs	Logs can be huge — filtering matters
Role-based admin controls	Enterprise-grade auth
WebSocket/SignalR real-time dashboards	Live metric charts
Notification channels (Email/Slack/SMS)	Alerts become actionable
Service-to-service API keys	Allows microservices to push data securely

# WHAT TO ADD LATER

The only APIs you *might* add later (optional, not required now)

Not needed today — but good future upgrades:

Optional Future API	Why
WebSocket/SignalR realtime metrics	Live dashboard with live charts
User management (admin CRUD)	If you want signup or role-based access
Search/filter endpoints for logs & metrics	Makes dashboards faster & usable at scale
API key issuing for microservices	Machine-to-machine authentication
Alerts notification dispatching	Slack/email/webhook alerts