

# Operating system MCQ

01. Swapping \_\_\_\_\_ be done when a process has pending I/O, or has to execute I/O operations only into operating system buffers.

- a) must never
- b) maybe
- c) can
- d) must

Answer: a

02. The main memory accommodates \_\_\_\_\_

- a) cpu
- b) user processes
- c) operating system
- d) all of the mentioned

Answer: c

03. The operating system is responsible for?

- a) bad-block recovery
- b) booting from disk
- c) disk initialization
- d) all of the mentioned

Answer: d

04. The operating system and the other processes are protected from being modified by an already running process because \_\_\_\_\_

- a) every address generated by the CPU is being checked against the relocation and limit registers
- b) they have a protection algorithm
- c) they are in different memory spaces
- d) they are in different logical addresses

Answer: a

05. Using transient code, \_\_\_\_\_ the size of the operating system during program execution.

- a) maintains
- b) changes
- c) increases

d) decreases

Answer: b

06. The operating system maintains a \_\_\_\_\_ table that keeps track of how many frames have been allocated, how many are there, and how many are available.

- a) memory
- b) mapping
- c) page
- d) frame

Answer: d

07. To obtain better memory utilization, dynamic loading is used. With dynamic loading, a routine is not loaded until it is called. For implementing dynamic loading \_\_\_\_\_

- a) special support from operating system is essential
- b) special support from hardware is required
- c) user programs can implement dynamic loading without any special support from hardware or operating system
- d) special support from both hardware and operating system is essential

Answer: c

08. The \_\_\_\_\_ presents a uniform device-access interface to the I/O subsystem, much as system calls provide a standard interface between the application and the operating system.

- a) Device drivers
- b) I/O systems
- c) Devices
- d) Buses

Answer: a

09. In real time operating system \_\_\_\_\_

- a) process scheduling can be done only once
- b) all processes have the same priority
- c) kernel is not required

d) a task must be serviced by its deadline period

Answer: d

10. Hard real time operating system has \_\_\_\_\_ jitter than a soft real time operating system.

- a) equal
- b) more
- c) less
- d) none of the mentioned

Answer: c

11. For real time operating systems, interrupt latency should be

- \_\_\_\_\_
- a) zero
  - b) minimal
  - c) maximum
  - d) dependent on the scheduling

Answer: b

12. Which one of the following is a real time operating system?

- a) Windows CE
- b) RTLinux
- c) VxWorks
- d) All of the mentioned

Answer: d

13. The priority of a process will \_\_\_\_\_ if the scheduler assigns it a static priority.

- a) depends on the operating system
- b) change
- c) remain unchanged
- d) none of the mentioned

Answer: c

14. What are the characteristics of Host based IDS?

- a) Logs are analysed to detect tails of intrusion
- b) The host operating system logs in the audit information
- c) Logs includes logins, file opens, and program executions
- d) All of the mentioned

Answer: d

15. What are the characteristics of stack based IDS?

- a) It is programmed to interpret a certain series of packets
- b) It models the normal usage of the network as a noise characterization
- c) They are integrated closely with the TCP/IP stack and watch packets
- d) The host operating system logs in the audit information

Answer: c

16. If the sum of the working – set sizes increases, exceeding the total number of available frames \_\_\_\_\_

- a) the operating system selects a process to suspend
- b) the system crashes
- c) then the process crashes
- d) the memory overflows

Answer: a

17. The information about all files is kept in \_\_\_\_\_

- a) operating system
- b) separate directory structure
- c) swap space
- d) none of the mentioned

Answer: b

18. The operating system keeps a small table containing information about all open files called \_\_\_\_\_

- a) file table
- b) directory table
- c) open-file table
- d) system table

Answer: c

19. What will happen in the single level directory?

- a) All files are contained in the same directory
- b) All files are contained in different directories all at the same level
- c) Depends on the operating system
- d) None of the mentioned

Answer: a

20. The operating system \_\_\_\_\_ the links when traversing directory trees, to preserve the acyclic structure of the system.

- a) deletes
- b) considers
- c) ignores
- d) none of the mentioned

Answer: c