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LAB 2

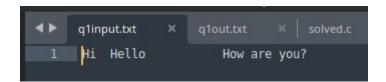
Q1)Write a 'C' program

1. That takes a file as input and replaces blank spaces and tabs by single space and writes the output to a file.

CODE:

```
You can paste the ima
q1.c
#include <stdio.h>
int main() {
     FILE *inputFile, *outputFile;
     char inputFileName[100], outputFileName[100];
     int currentChar, previousChar = 0;
     printf("Enter the name of the input file: ");
scanf("%s", inputFileName);
inputFile = fopen(inputFileName, "r");
     if (inputFile == NULL) {
          printf("Cannot open file %s.\n", inputFileName);
     printf("Enter the name of the output file: ");
     scanf("%s", outputFileName);
     outputFile = fopen(outputFileName, "w");
if (outputFile == NULL) {
    printf("Cannot open file %s.\n", outputFileName);
          fclose(inputFile);
     while ((currentChar = getc(inputFile)) != EOF) {
          if (currentChar == ' ' || currentChar == '\t') {
               if (previousChar != ' ') {
                   putc(' ', outputFile);
                   previousChar = ' ';
               putc(currentChar, outputFile);
               previousChar = currentChar;
          }
     }
     fclose(inputFile);
     fclose(outputFile);
     printf("Processing complete. Output written to %s.\n", outputFileName);
```

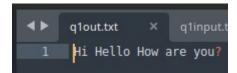
Input file: q1in.txt



Terminal

```
student@oslab-02:~/220905128/lab2/q1$ cc q1.c
student@oslab-02:~/220905128/lab2/q1$ ./a.out
Enter the name of the input file: q1input.txt
Enter the name of the output file: q1out.txt
Processing complete. Output written to q1out.txt.
student@oslab-02:~/220905128/lab2/q1$
```

Output file: q1out.txt



Q2) To discard preprocessor directives from the given input 'C' file.

CODE:

```
q2.c
       #include <stdio.h>
       #include <string.h>
       #include <stdbool.h>
             // Skip leading spaces or tabs
while (*line == ' ' || *line == '\t') {
                   line++;
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             return *line == '#';
       int main() {
            char input_file_name[256], output_file_name[256];
printf("Enter the input file name: ");
scanf("%s", input_file_name);
             scanf("%s", output_file_name);
FILE *input_file = fopen(input_file_name, "r");
             FILE *output file = fopen(output file name, "w");
             if (!input_file || !output_file) {
    printf("Error opening file.\n");
             char line[1024];
             while (fgets(line, sizeof(line), input_file)) {
                   if (!is preprocessor directive(line)) {
                        fputs(line, output file);
31
             fclose(input_file);
fclose(output_file);
printf("Preprocessor directives removed and output written to %s\n", output_file_name);
33
```

Input file: q2in.c

Terminal:

```
student@oslab-02:~/220905128/lab2/q2$ cc q2.c
student@oslab-02:~/220905128/lab2/q2$ ./a.out
Enter the input file name: q2in.c
Enter the output file name: q2out.c
Preprocessor directives removed and output written to q2out.c
```

Output file: q2out.c

Q3)That takes C program as input, recognizes all the keywords and prints them in upper case.

CODE:

```
q3.c
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#define MAX KEYWORDS 32
const char *keywords[MAX_KEYWORDS] = {
   "auto", "break", "case", "char", "const", "continue", "default", "do",
   "double", "else", "enum", "extern", "float", "for", "goto", "if",
   "int", "long", "register", "return", "short", "signed", "sizeof",
     "static", "struct", "switch", "typedef", "union", "unsigned", "void", "volatile", "while"
int isKeyword(const char *word) {
     for (int i = 0; i < MAX KEYWORDS; i++) {
          if (strcmp(word, keywords[i]) == 0) {
               return 1; // It's a keyword
     return 0;
void toUpperCase(char *str) {
     for (int i = 0; str[i]; i++) {
          str[i] = toupper(str[i]);
int main() {
     FILE *inputFile, *outputFile;
     char inputFileName[100], outputFileName[100];
     char word[256];
     int ch, index = 0;
     printf("Enter the name of the input C file: ");
     scanf("%s", inputFileName);
     inputFile = fopen(inputFileName, "r");
     if (inputFile == NULL) {
          printf("Cannot open file %s.\n", inputFileName);
          return 1;
     printf("Enter the name of the output file: ");
     scanf("%s", outputFileName);
outputFile = fopen(outputFileName, "w");
     if (outputFile == NULL) {
          printf("Cannot open file %s.\n", outputFileName);
          fclose(inputFile);
     while ((ch = getc(inputFile)) != EOF) {
          if (isalnum(ch) || ch == '_') {
  word[index++] = ch;
          } else {
                  (index > 0) {
```

```
if (index > 0) {
    // End of a word
    word[index] = '\0';
    if (iskeyword(word)) {
        toUpperCase(word);
    }
    fputs(word, outputFile);
    index = 0;
}

fi (index > 0) {
        word[index] = '\0';
    index = 0;
}

if (index > 0) {
        word[index] = '\0';
        if (iskeyword(word)) {
        toUpperCase(word));
        if (iskeyword(word)) {
            toUpperCase(word);
        }

for a fclose(inputFile);

for a fclose(outputFile);

printf("Processing complete. Keywords have been converted to uppercase in %s.\n", outputFileName);
    return 0;
}
```

Input file: q3in.c

```
#include <stdio.h>

#include <stdio.h>

int main()
{
    for (int i = 1; i <= 10; i++)
    {
        if (i == 2)
        {
            continue;
        }
        if (i == 6)
        {
            break;
        }
        printf("%d ", i);
      }
      return 0;
}</pre>
```

Terminal:

```
student@oslab-02:~/220905128/lab2/q3$ cc q3.c

student@oslab-02:~/220905128/lab2/q3$ ./a.out

Enter the name of the input C file: q3in.c

Enter the name of the output file: q3out.c

Processing complete. Keywords have been converted to uppercase in q3out.c.
```

Output file: q3out.c

ADDITIONAL Q

Q1)Write a program to display the function names present in the given input 'C' file along with its return type and number of arguments.

CODE:

```
addq1.c
 #include <string.h>
 #include <ctype.h>
 #define MAX LINE LENGTH 1024
 int is valid_char for identifier(char c) {
                  References to is valid char for identifier
 void extract_fu addq/addq1.c:21 □ C
     char return
     char function name[MAX LINE LENGTH];
     char args[MAX_LINE_LENGTH];
     while (isspace(line[i])) i++;
     while (isalnum(line[i]) || line[i] == '_') {
          return_type[j++] = line[i++];
     return type[j] = '\0';
     while (isspace(line[i])) i++;
     while (is valid char for identifier(line[i])) {
          function name[j++] = line[i++];
     function_name[j] = '\0';
     while (isspace(line[i])), i++;
     if (line[i] == '(') i++;
     int paren_count = 1;
while (line[i] != ')' && line[i] != '\0') {
   if (line[i] == '(') {
              paren count++;
          } else if (line[i] == ')') {
              paren count --;
          args[j++] = line[i++];
         if (paren count == 0) break;
     args[j] = '\0';
     int num args = 0;
     char *arg = strtok(args, ",");
     while (arg != NULL) {
         num args++;
          arg = strtok(NULL, ",");
     if (strlen(function_name) > 0) {
         printf("Function Name: %s\n", function_name);
         printf("Return Type: %s\n", return type);
          printf("Number of Arguments: %d\n\n", num_args);
```

```
int paren_count = 1;
while (line[i] != ')' && line[i] != '\0') {
   if (line[i] == '(') {
               paren_count++;
          } else if (line[i] == ')') {
               paren_count--;
          args[j++] = line[i++];
          if (paren_count == 0) break;
     args[j] = '\0';
     int num_args = 0;
     char *arg = strtok(args, ",");
while (arg != NULL) {
          num_args++;
          arg = strtok(NULL, ",");
     if (strlen(function_name) > 0) {
         printf("Function Name: %s\n", function_name);
printf("Return Type: %s\n", return_type);
          printf("Number of Arguments: %d\n\n", num_args);

}
void process_file(FILE *file) {

WAY TIME LENGTH];
     char line[MAX LINE LENGTH];
     while (fgets(line, sizeof(line), file)) {
   if (line[0] == '\0' || line[0] == '/' || line[0] == '\n') {
          if (strchr(line, '(') && strchr(line, ')') && !strchr(line, ';')) {
               extract function details(line);
int main() {
     char filename[MAX_LINE_LENGTH];
     printf("Enter the C file name to analyze: ");
    scanf("%s", filename);
FILE *file = fopen(filename, "r");
if (file == NULL) {
          printf("Could not open file %s\n", filename);
     process_file(file);
     fclose(file);
```

```
#include <stdio.h>
int add(int a, int b) {
void print_message(const char *msg) {
    printf("%s\n", msg);
void no return type function() {
    printf("This function does not return anything.\n");
int* get_pointer_to_value(int value) {
    static int val;
val = value;
    return &val;
    printf("Processing data: %d, %d, %f, %f\n", a, b, c, d);
int main() {
    int sum = add(5, 10);
    printf("Sum: %d\n", sum);
    print_message("Hello, World!");
    no_return_type_function();
    int* ptr = get_pointer_to_value(42);
printf("Pointer to value: %d\n", *ptr);
process_data(1, 2, 3.14, 2.718);
```

Output:

```
student@oslab-02:~/220905128/lab2/addq$ cc addq1.c
student@oslab-02:~/220905128/lab2/addq$ ./a.out
Enter the C file name to analyze: adin.c
Function Name: add
Return Type: int
Number of Arguments: 2
Function Name: print_message
Return Type: void
Number of Arguments: 1
Function Name: no_return_type_function
Return Type: void
Number of Arguments: 0
Function Name: process_data
Return Type: void
Number of Arguments: 4
Function Name: main
Return Type: int
Number of Arguments: 0
```