(A bit of) Advanced R

Part 1 - R-base programming

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http://github/jchiquet/CourseAdvancedR

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Outline

- Control Statements
- 2 Functions
- 3 Functionals

References

Many ideas/examples inspired/stolen in the following books:

Advanced R (Wickham, 2014), http://adv-r.had.co.nz/



A Language and Environment for Statistical Computing (R Core Team, 2017), https://www.R-project.org/



Prerequisites

Data Structure in base R

- 1 Atomic vector (integer, double, logical, character)
- Recursive vector (list)
- S Factor
- Matrix and array
- 6 Data Frame
- --- Creation, Basic Operation, Manipulation, Representation

Resources

- Advanced R, chapters I.2, I.3 (Wickham, 2014, http://adv-r.had.co.nz/)
- An introduction to R programming http://julien.cremeriefamily.info/teachings_L3BI_ISV51.html

Developement environment I

The Rstudio API

- A full API with code, interpreter, workspace and plots
- Package developement and external code integration are easier
- Notebooks integration with Rmarkdown
- Interface with github → required tool for efficent development in R

My favorites shortcuts

- ctrl + return: execute current selection in console
- ctrl + 1/2/3/4: naviguate between panels
- ctrl + down/up: naviguate between tabs
- ctrl + shift + k: knit current doccument

Developement environment II

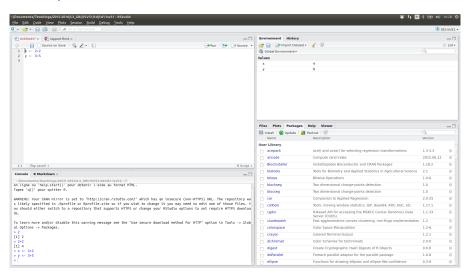


Figure 1: Screenshot of the Rstudio API

Outline

- 1 Control Statements
- 2 Functions
- 3 Functionals

Grouped expressions

Syntax

```
{expr_1; expr_2; ...; expr_n }
{
    expr_1
    ...
    expr_n
}
```

Remarks

- the last value is sent back
- un group statement can be passed to a function

Grouped expressions: examples

Example 1

```
expr1 <- {a<-3; b<-5; a*b}
expr1
## [1] 15</pre>
```

Example 2

```
tmp <- 12
expr2 <- {a<-3; b<-5; tmp<-a*b+tmp}</pre>
```

What is expr?

```
expr2
## [1] 27
What is tmp?
tmp
## [1] 27
```

Grouped expressions: examples

Example 1

```
expr1 <- {a<-3; b<-5; a*b}
expr1
## [1] 15</pre>
```

Example 2

```
tmp \leftarrow 12

expr2 \leftarrow \{a < -3; b < -5; tmp < -a*b+tmp\}
```

What is expr?

expr2

[1] 27

What is tmp?

tmr

[1] 27

Grouped expressions: examples

Example 1

```
expr1 <- {a<-3; b<-5; a*b}
expr1
## [1] 15</pre>
```

Example 2

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tmp <- 12
expr2 <- {a<-3; b<-5; tmp<-a*b+tmp}</pre>
```

What is expr?

expr2

[1] 27

What is tmp?

```
tmp
```

[1] 27

Conditional statements: if, if/else, if else

Standard syntax

```
if (condition) {
    expr_1
} else {
    expr_2
}
```

Vectorial form

```
ifelse(condition, a, b)
```

Remarks

- condition is logical, so use &, |, !, etc.
- else is optional
- elseif allows imbricating statements

Conditional statements: example

```
partiel <- 11
DS <- 14
if (partiel > 6 & mean(DS,partiel) > 10) {
    cat("\nregu(e).")
} else {
    cat("\nrecalé(e).")
}
```

reçu(e). Exercise

##

Use the vectorial ifelse to send the full vector of results

```
partiel <- c(11,5,6,12,9,8,14)
DS <- c(14,16,12,12,19,12,7)
```

```
ifelse(partiel > 6 & rowMeans(cbind(DS,partiel)) > 10, "reçu(e)", "recalê(e)") 
## [1] "reçu(e)" "recalê(e)" "recalê(e)" "reçu(e)" "reçu(e)" "recalê(e)" 
## [7] "reçu(e)"
```

Conditional statements: example

```
partiel <- 11
DS <- 14
if (partiel > 6 & mean(DS,partiel) > 10) {
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reçu(e). Exercise

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partiel <- c(11,5,6,12,9,8,14)
DS <- c(14,16,12,12,19,12,7)

ifelse(partiel > 6 & rowMeans(cbind(DS,partiel)) > 10, "regu(e)", "recalé(e)")

## [1] "regu(e)" "recalé(e)" "recalé(e)" "reçu(e)" "reçu(e)" "recalé(e)"
## [7] "regu(e)"
```

Conditional statement: switch

Syntax

```
switch (expr,
    expr_1 = do_1,
    ...,
    expr_n = do_n,
    do_default
)
```

Remarks

- expr is either an integer or a character
- ullet if an integer with value i, the ith expression do_i is evaluated
- if a string the expression do_i so that expr == expr_i is evaluated

switch: examples

integer form

```
expr <- 2
switch(expr, cat("My value is 1"), cat("My value is 2"))

## My value is 2

expr <- 3
switch(expr, cat("My value is 2"), cat("My value is 2"))</pre>
```

character form

```
stat <- "variance"
f_stat <- switch(stat,
    "mean" = mean,
    "variance" = var,
NULL)
f_stat(1:10)
## [1] 9.166667</pre>
```

switch: examples

integer form

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expr <- 2
switch(expr, cat("My value is 1"), cat("My value is 2"))
## My value is 2
expr <- 3
switch(expr, cat("My value is 2"), cat("My value is 2"))</pre>
```

character form

loop statement: for

Syntax

```
for (var in set) {
  expr(var)
}
for (var in set) # avoid this syntax!!
  expr(var)
for (var in set) expr(var)
```

Remarks

- var is the incremented variable
- set is a vector of the successive values
- generally slow compared to matricial/vectorize operation

Example: C/C++ like

```
for (i in sample(1:5)) cat(i)
## 52431
v <- numeric(7)
for (i in seq_along(v)) v[i] <- i*3</pre>
```

Exercise

Use a for loop to display the colnames of the data frame iris which are not a factor, by completing the follwoing piece of code

```
data(iris)
for (nom in colnames(iris)) {
   if (!is.factor(iris[,nom])) cat("",nom)
}

## Sepal.Length Sepal.Width Petal.Length Petal.Width
A more R-style way to do that would be
cat(colnames(iris)[!sapply(iris, is.factor)])

## Sepal.Length Sepal.Width Petal.Length Petal.Width
```

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for (nom in colnames(iris)) {
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}
```

Sepal.Length Sepal.Width Petal.Length Petal.Width

A more R-style way to do that would be

```
cat(colnames(iris)[!sapply(iris, is.factor)])
```

Sepal.Length Sepal.Width Petal.Length Petal.Width

Loop statement: while, repeat

Syntax

```
while (condition) {
   expr
}
repeat {
   expr
}
```

Remarks

- avoid imbrication (slow)
- can be interrupted/controlled with with break/next

```
repeat {
   expr
   if (condition) {break}
}
while (condition1){
   expr_1
   if (condition2) {next}
   expr_2
}
```

Outline

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Function definition

Syntax

```
my_func <- function(arg1,arg2, ...) {
  expression
}</pre>
```

Remarks

- The last value of the expression is returned
- One must use a list to send back several objects
- return() is used only when you need to send a value at an early stage
- In R, functions are object like any others and can manipulated as such

Function components I

\$use

Most of functions have three parts

- the body() (code inside the function)
- the formals() (list of arguments)
- the environment() (a set of bindings between symbols and objects, i.e, a place to store variables)

```
environment(var)

## <environment: namespace:stats>

formals(var)

## $x

## ##

## ## ##

## ## ## NULL

##

## $na.rm

## [1] FALSE
```

Function components II

body(var)

```
## {
##
       if (missing(use))
           use <- if (na.rm)
##
##
               "na.or.complete"
##
           else "everything"
##
       na.method <- pmatch(use, c("all.obs", "complete.obs", "pairwise.complete.obs",</pre>
           "everything", "na.or.complete"))
##
##
       if (is.na(na.method))
##
           stop("invalid 'use' argument")
       if (is.data.frame(x))
##
           x <- as.matrix(x)
##
##
       else stopifnot(is.atomic(x))
##
       if (is.data.frame(y))
##
           y <- as.matrix(y)
##
       else stopifnot(is.atomic(y))
##
       .Call(C cov, x, y, na.method, FALSE)
## }
```

Lexical Scoping I

Definition

Set of rule that governs how R looks up the value of a symbol

Name masking

If a name is not defined inside a function, R looks a level up

```
y <- 2
func <- function(x) c(x,y)
func(4)

## [1] 4 2
This applies to function defined in another function
x <- 2
func <- function(y) {
    sub_func <- function(z) c(x,y,z)
    sub_func(5)
}</pre>
```

Lexical Scoping I

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```
y <- 2
func <- function(x) c(x,y)
func(4)
## [1] 4 2</pre>
```

This applies to function defined in another function

```
x <- 2
func <- function(y) {
    sub_func <- function(z) c(x,y,z)
    sub_func(5)
}
func(3)
## [1] 2 3 5</pre>
```

Lexical Scoping II

function vs variable

R makes the distinction between variable and function names

```
n <- function(x) x/2
f <- function() {n <- 10 ; n(n)}
f()
## [1] 5</pre>
```

Fresh star

An environement is created at each time a function is called

```
f <- function() {
    a <- ifelse(exists("a"), a + 1, 1)
    print(a)
}
f()
## [1] 1

f()</pre>
```

Lexical Scoping III

```
but

f <- function() {
    a <- ifelse(exists("a"), a + 1, 1)
    print(a)
}
    a <- 4
f()

## [1] 5
</pre>
```

Function arguments

Calling function

Arguments can be specified 1. by name 2. by partial name 3. by position Here are some stupid (but correct) call to mean(x=,trim=,na.rm=)

```
mean(1:10, n = T)
## [1] 5.5
mean(1:10, , FALSE)
## [1] 5.5
mean(1:10, 0.05, FALSE)
## [1] 5.5
mean(, TRUE, x = c(1:10, NA))
## [1] 5.5
```

Exercise

Clarify the following function calls

```
x <- sample(replace = TRUE, 20, x = c(1:10, NA))
y <- runif(min = 0, max = 1, 20)
cor(m = "k", y = y, u = "p", x = x)</pre>
```

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mean(1:10, n = T)
## [1] 5.5
mean(1:10, , FALSE)
## [1] 5.5
mean(1:10, 0.05, FALSE)
## [1] 5.5
mean(, TRUE, x = c(1:10, NA))
## [1] 5.5
```

Exercise

Clarify the following function calls

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x <- sample(replace = TRUE, 20, x = c(1:10, NA))
y <- runif(min = 0, max = 1, 20)
cor(m = "k", y = y, u = "p", x = x)</pre>
```

Default arguments

Arguments can have default values in R

```
f <- function(a = 1, b = 2) c(a,b)
f()
## [1] 1 2</pre>
```

The missing function

```
You can check wether an argument was passed or not with missin f <- function(a = 1, b = 2) c(missing(a),missing(b)) f(a)

## [1] FALSE TRUE

Hence, you can assign a default value a posteriori
f <- function(a, b = 2) {
   if (missing(a)) a <- 3
   c(a, b)
}
f(a)
```

Default arguments

Arguments can have default values in R

```
f <- function(a = 1, b = 2) c(a,b)
f()
## [1] 1 2</pre>
```

The missing function

You can check wether an argument was passed or not with missing:

```
f <- function(a = 1, b = 2) c(missing(a),missing(b))
f(a)
## [1] FALSE TRUE</pre>
```

Hence, you can assign a default value a posteriori

```
f <- function(a, b = 2) {
   if (missing(a)) a <- 3
   c(a, b)
}
f(a)
## [1] 4 2</pre>
```

Lazy evaluation

[1] 4 12

```
Arguments are evaluated only if they are used, which is known as "lazy evaluation"
f \leftarrow function(a = 1, b = 4*a) c(a,b)
f()
## [1] 1 4
f(43)
## [1] 43 172
Even better (or worse...)
f <- function(a = 1, b = d) {
  d \leftarrow 4 + 2 * a; c(a,b)
f()
## [1] 1 6
f(4)
```

The ... argument

The argument ... matches any argument not otherwise matched

- useful when collecting argument to call another function
- do not need to precify the name ofd required argument
- the counterpart is that any misspelled argument is passed to ... and show no warning

Example: plot

Many argument in plot are passed to the par function that manages the graphical paramters:

```
plot(1:5, col = "red")
plot(1:5, llty = "dotted")
```

Capturing "..."

list() can be used to easily captured arguments passed with ...

```
f <- function(...) names(list(...))
f(a = 1, b = 2)
## [1] "a" "b"
```

Calling a function with a list

The do.call function constructs and executes a function call from a name or a function and a list of arguments to be passed to it:

```
do.call(mean, list(x = 1:10, trim = 0.05, na.rm = FALSE))

## [1] 5.5

Exercise

Suppose the outputs of 100 simulations are stored in a list like that class(res)

## [1] "list"

res[[1]]

## method mse timing
## 1 lasso 0.8305133 0.3283934

## 2 ridge 0.608277 0.9887322
## 3 bayes 0.9958291 175.8765470
```

length(res

[1] 100

How would you store them in a single data frame?

```
## method mse timing
## 1 lasso 0.8305133 0.3283934
```

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do.call(mean, list(x = 1:10, trim = 0.05, na.rm = FALSE))
## [1] 5.5
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Exercise

Suppose the outputs of 100 simulations are stored in a list like that

```
class(res)
## [1] "list"
res[[1]]
## method mse timing
## 1 lasso 0.8305133  0.3283934
## 2 ridge 0.6089277  0.9987322
## 3 bayes 0.9958291 175.8765470
length(res)
## [1] 100
```

How would you store them in a single data frame?

```
## method mse timing
## 1 lasso 0.8305133 0.3283934
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```

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```
do.call(mean, list(x = 1:10, trim = 0.05, na.rm = FALSE))
## [1] 5.5
```

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Suppose the outputs of 100 simulations are stored in a list like that

```
class(res)
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res[[1]]
    method
                 mse timing
## 1 lasso 0.8305133 0.3283934
## 2 ridge 0.6089277 0.9987322
  3 bayes 0.9958291 175.8765470
length(res)
## [1] 100
```

How would you store them in a single data frame?

```
head(do.call(rbind, res), 2)
```

```
method
                 mse
                     timing
## 1 lasso 0.8305133 0.3283934
    ridge 0.6089277 0.9987322
```

Infix functions

Definition

Infix function (contrary to prefix functions) are function where the name comes between the argument (like "-" or "+").

```
R comes with the following infix functions predefined: \%, \%*\%, \%*\%, \%in\%, \%o\%, \%x\%, :, ::, $::, $, @, ^, *, /, +, -, >, >=, <, <=, ==, !=, !, &, &&, |, ||, ~, <-, <<-
```

Example

Can be use to define operator

```
"%+%" <- function(x,y) paste(x,y)
"Université" %+% "Paris" %+% "Dauphine"
## [1] "Université Paris Dauphine"</pre>
```

Exercise

Create infix functions for intersection, union and setdiff and test it on simple vectors.

Primitive functions: definition

NULL.

- Primitive functions are functions from the base package that call C code directly
- Primitive functions do not contain R code, as so

```
## function (..., na.rm = FALSE) .Primitive("sum")
formals(sum)

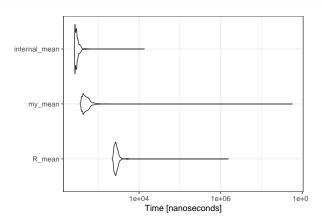
## NULL
body(sum)

## NULL
environment(sum)
```

Primitive functions: performance

Function defined internally (either with .Primitive either called via .Internal) are sometimes incredibly faster (written in C), but cannot by called directly in packages submitted to CRAN.

```
x <- rnorm(100)
R_mean <- function(x) mean(x)
my_mean <- function(x) sum(x)/length(x)
internal_mean <- function(x) .Internal(mean(x))</pre>
```



Compile your functions with base::compiler I

The R byte code compiler

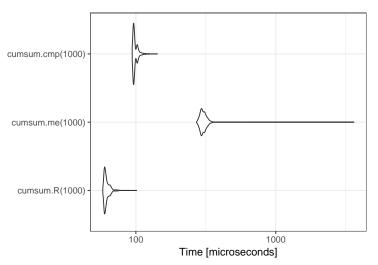
The function cmpfun compiles the body of your function and returns a new function with the same formals and the body replaced by the compiled body expression.

```
cumsum.R <- function(n) {
    x <- rnorm(n)
    cumsum(x)
}

cumsum.me <- function(n) {
    x <- rnorm(n)
    res <- 0
    for (i in 1:length(x))
    res <- res + x[i]
    res
}

cumsum.cmp <- compiler::cmpfun(cumsum.me)</pre>
```

Compile your functions with base::compiler II



- If you cannot avoid a loop, you will save some time
- Can be set automatically with compiler::enableJIT(3)

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Functional programming: general idea

Definition

R is a Functional programming language with first class functions: it places functions at the same level as variables. One can

- pass functions as arguments to other functions
- 2 return functions from other functions
- 3 store functions in data structures

Ingredients

In R the tools/ingredients allowing functional programming are

- closure, i.e. functions that output functions
- list. in which vou can store functions
- anonymous functions, i.e. function that does not deserve a name
- functionals, i.e. functions that take function(s) as input

→ we briefly review some of R's functional tools, which you probably already use

Functional programming: general idea

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- functionals, i.e. functions that take function(s) as input

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Closure I

Definition

A closure is a function that takes a function as input and returns a function as output

Example

```
power <- function(exponent) {
   function(x) x^exponent
}
sqrt <- power(1/2)
square <- power(2)
cube <- power(3)</pre>
```

We can check that their environement is related to the exponent:

```
as.list(environment(sqrt))

## $exponent

## [1] 0.5

as.list(environment(square))

## $exponent

## [1] 2

as.list(environment(cube))

## $exponent

## [1] 3
```

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as.list(environment(square))
## $exponent
## [1] 2
as.list(environment(cube))
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## [1] 3
```

Closure II

And that tkey work!

```
sqrt(2)
## [1] 1.414214
square(2)
## [1] 4
cube(2)
## [1] 8
```

Closure II

[1] 8

And that tkey work!

```
sqrt(2)
## [1] 1.414214
square(2)
## [1] 4
cube(2)
## [1] 8
This is the same as
power(1/2)(2)
## [1] 1.414214
power(2)(2)
## [1] 4
power(3)(2)
```

For loop functional: lapply

Definition

Applies a function to each element found in a vector. The vector is defined in a R-way, that is, it can be a list.

```
lapply(vector, FUN, ...)
```

Remarks

- lapply is the more spred functional in R
- Works on vector of elements, numeric indices and names
- Most of other functionals that we will meat build on lapply
- Make your code elegant and easier to read

Implementation

The way lapply operates can be understood as follows:

```
my_lapply <-function(vector, FUN, ...) {
  res <- vector("list", length(vector))
  for (i in seq_along(vector))
    res[[i]] <- FUN(vector[[i]], ...)
  res
}</pre>
```

Anonymous function

Definition

A function that does not deserve a name, defined 'on the fly' during its use $(function(x), (x^2))(2)$

```
## [1] 4

f <- function(x) {x^2}
f(2)

## [1] 4
```

Remark

- generally very short with few arguments
- it style owns an environment, formals and body:

```
formals(function(x) (x^2))
## $x
body(function(x) (x^2))
## (x^2)
environment(function(x) (x^2))
## <environment: R GlobalEny>
```

mostly used in conjunction with lapply-like functionals

```
unlist(lapply(datasets::iris, function(x) length(unique(x))))
```

Exercises on lapply

Exercise 1

Use the closure power to generate various exponentation functions that you will store in a list. Use a functionals to compute the exponents of numbers of your choice.

Exercise 2

Consider the dataset datasets::mtcars. Use lapply and an anonymous function to find the coefficient of variation (sd(x)/mean(x)) on each column of the dataset.

Exercise 3

Suppose we want to predict mpg (consumption) from the regressors disp (engine size) and wt (weight). We test several linear models whose corresponding R formulae are - mgp $^{\sim}$ 1 + disp - mgp $^{\sim}$ I(1/disp) - mgp $^{\sim}$ 1 + I(1 / disp) + wt

Use lapply to adjust linear models with such formulaes and extract the coefficient of determination (\mathbb{R}^2) .

Cousins of lapply: vector ouputs

sapply and vapply extend lapply by simplifying the output to an atomic vector rather than a list - sapply guesses the types - vapply uses a user argument

```
sapply(datasets::iris, is.numeric)
## Sepal.Length Sepal.Width Petal.Length Petal.Width
                                                             Species
##
           TRUE
                        TRUE
                                                   TRUE
                                                               FALSE
                                     TRUE.
vapply(datasets::iris, is.numeric, logical(1))
## Sepal.Length Sepal.Width Petal.Length Petal.Width
                                                             Species
##
          TRUE
                        TRUE
                                     TRUE
                                                   TRUE
                                                               FALSE
unlist(lapply(datasets::iris, is.numeric)) ## equivalent
## Sepal.Length Sepal.Width Petal.Length Petal.Width
                                                             Species
##
           TRUE
                        TRUE
                                     TRUE
                                                   TRUE
                                                               FALSE
```

Remarks

- sapply is very permissive and always find a way to output something
- vapply will throw an error if the required operation is not possible
- \leadsto sapply should be avoid when writing function as it can mask and propagate important error.

Cousins of lapply: repeated evaluation

Sometimes a loop repeats the same operation that does not need the iteration label, for instance when one replicate several simulation involving randomness.

Definition

```
replicate(number_of_repetition, {expression}, simplify = "array")
```

Exercise

Use replicate to generate 100 bootstrap samples of the iris dataset stocked as a list.

n <- nrow(datasets::iris)
boots <- replicate(100, datasets::iris[sample.int(n, n, replace=TRUE),], simplify = FALSE)</pre>

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Cousins of lapply: multiple inputs I

Caveat

lapply and its vector-input variants like sapply and vapply works for a single vector to loop over.

Example

Suppose we want to compute the weighted mean for series of 10 couple of vectors $(x,w)\in\mathbb{R}^{2 imes100}$:

```
x <- replicate(5, rnorm(100     ), simplify = FALSE)
w <- replicate(5, runif(100, 0, 1), simplify = FALSE)</pre>
```

Solution

It is possible to handle this problem with lapply.

unlist

```
lapply(seq_along(x), function(i) {
    weighted.mean(x[[i]], w[[i]])
})
```

Cousins of lapply: multiple inputs I

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```

Solution

It is possible to handle this problem with lapply.

```
unlist(
  lapply(seq_along(x), function(i) {
    weighted.mean(x[[i]], w[[i]])
  })
)
```

```
## [1] -0.06751944 -0.15072211 -0.07694802 -0.05949277 0.17029073
```

Cousins of lapply: multiple inputs II

A more elegant and readable solution is to rely on mapply or Map, which let the possibility to pass several vectors to jointly loop over:

Syntax

```
Map(FUN, ...)
mapply(FUN, ..., MoreArgs = NULL, simplify = TRUE, USE.NAMES = TRUE)
```

Remarks

- Map and mapply are equivalent
- Map is more consistent with lapply (do not simplify, a bit simpler)

Exercise

Use Map and mapply to compute the weighted means for the set $\{(x_i,w_i)\}_{i=1,\dots,10}$

```
unlist(Map(weighted.mean, x, w))
```

[1] -0.06751944 -0.15072211 -0.07694802 -0.05949277 0.17029073

Cousins of lapply: multiple inputs II

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```
{(x<sub>i</sub>, w<sub>i</sub>)}<sub>i=1,...,10</sub>
unlist(Map(weighted.mean, x, w))

## [1] -0.06751944 -0.15072211 -0.07694802 -0.05949277 0.17029073
```

Functional for matrix and arrays: apply

Definition

Applies a function along a dimension of an array (row/columns of matrix).

```
apply(array, dim, FUN, ...)
```

Example

```
mat <- matrix(1:6, 2, 3)
apply(mat, 2, max)

## [1] 2 4 6
arr <- array(1:12, c(2,3,2))
apply(arr, 3, colMeans)

## [,1] [,2]
## [1,] 1.5 7.5
## [2,] 3.5 9.5
## [2,] 3.5 9.5
## [3,] 5.5 11.5</pre>
```

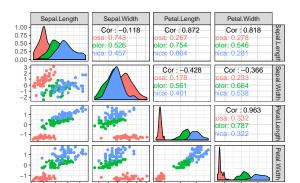
Other array functionals: sweep

Definition

'Sweep out' a summary statistic along a dimension of an array for a given function sweep(array, dim, stat, FUN, ...)

Example

```
out <- sweep(iris[, 1:4], 2, colMeans(iris[, 1:4]), "-") ## center
out <- sweep(out, 2, sqrt(colSums(out^2)/(nrow(out) - 1)), "/") ## scale
iris_sc <- data.frame(out, Species = iris$Species)
GGally::ggpairs(iris_sc, columns = 1:4, ggplot2::aes(colour = Species))</pre>
```



Other array functionals: outer

Definition

```
outer(array1, array2, FUN, ...)
```

Example

The more basic example is the kronecker product, but FUN can be anything!

```
outer(1:3, 1:4, "*")

## [,1] [,2] [,3] [,4]

## [2,] 2 4 6 8

## [3,] 3 6 9 12

1:3 %% 1:4

## [,1] [,2] [,3] [,4]

## [1,] 1 2 3 4

## [2,] 2 4 6 8

## [2,] 3 6 9 12
```

Grouped functional: tapply

Definition

Applies a function on a vector partioned by a factor: combine a split + lapply operation

Example

```
with(iris, tapply(Sepal.Length, Species, mean)) # readable
##
       setosa versicolor virginica
                   5.936
       5.006
                              6.588
##
with(iris, lapply(split(Sepal.Length, Species), mean)) # still ok (I think)
## $setosa
## [1] 5.006
##
## $versicolor
  Γ1] 5.936
##
## $virginica
## [1] 6.588
stat <- c() # less readable (and naming is lost)
for (1 in levels(iris$Species))
  stat <- c(stat, mean(iris$Sepal.Length[iris$Species == 1]))</pre>
stat
  [1] 5.006 5.936 6.588
```

Functional for working on lists: Reduce

Definition

'Reduce' uses a binary function to successively combine the elements of a given vector

```
Reduce(FUN, vector, init, right = FALSE, accumulate = FALSE)
Reduce(f, 1:3) <-> f(f(1,2))
```

Exercise

Consider a list of vectors of integer.

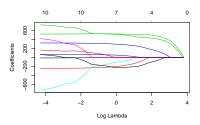
```
my_list <- replicate(10, sample.int(20, 10, replace = TRUE), simplify = FALSE)</pre>
```

Find which values occur in every element of the list visited so far, starting from the end.

Example: "jacknifing" a lasso solution path

A single Lasso fit of the diabete data set

```
library(glmnet)
library(lars) # the diabetes data set (part of the lars package)
data(diabetes)
x <- diabetes$x; y <- diabetes$y; n <- length(y)
lasso <- glmnet(x,y)
plot(lasso, xvar = "lambda")</pre>
```

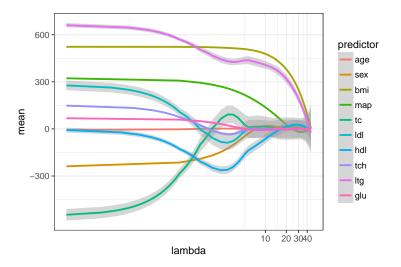


Compute the regularization paths for all subsets, removing one individual at once

```
paths <- lapply(1:n, function(i) {
    glmnet(x[-i, ], y[-i], lambda = lasso$lambda)$beta
})</pre>
```

A Reduce example: "jacknifing" a lasso solution path II

Computing the envelop around the average regularization path with Reduce



Mathematical functionals I

- functionals are quite natural mathematics!
- R includes a couple of mathematical functionals for univariate functions

integrate

Finds the area under the cruve defined by a function:

```
integrate(sin, 0, pi)
## 2 with absolute error < 2.2e-14</pre>
```

optimise and optim (multivariate)

Find the location of lowest value of the function

```
optimise(sin, c(0, 2*pi))
## $minimum
## [1] 4.712391
##
## $objective
## [1] -1
```

→ optim is much more powerful but is out of the scope of this course

Mathematical functionals II

uniroot

Finds where the function hits zero

```
uniroot(sin, c(pi/2, 3*pi/2))
## $root
## [1] 3.141593
##
## $f.root
## [1] 1.224647e-16
##
## $iter
## [1] 2
##
## $init.it
## [1] NA
##
## $estim.prec
## [1] 6.103516e-05
```

References

R Core Team. (2017). *R: A language and environment for statistical computing*. Vienna, Austria: R Foundation for Statistical Computing. Retrieved from https://www.R-project.org/

Wickham, H. (2014). *Advanced r.* CRC Press. Retrieved from http://adv-r.had.co.nz/