



Scrum Open

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Feedback

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Ken Schwaber

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Question 1 of 30

Who is on the Scrum Team?

(choose the best three answers)

- A. Developers. ✓
- B. Project Manager. ✗
- C. The Scrum Master. ✓
- D. The Product Owner. ✓

i You did not select all available correct options.

Feedback

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 2 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

- A. The Developers. ✓
- B. The Developers and Product Owner.
- C. The Scrum Team.
- D. The Developers and Scrum Master.
- E. The Scrum Master and Product Owner. ✗

Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 3 of 30

When does a Sprint conclude?

(choose the best answer)

- A. When all the tasks are completed by the Developers. X
- B. When the Sprint Retrospective is complete. ✓
- C. When all Product Backlog items meet their Definition of Done.
- D. When the Product Owner decides enough has been delivered to meet the Sprint Goal.

Feedback

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.

The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

Question 4 of 30

True or False: When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

True



False



Feedback

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

Question 5 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

A. The same time of day every day.

B. 15 minutes.



C. Two minutes per person.

D. 4 hours.

E. 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.



Feedback

The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

Question 6 of 30

The Developers should have all the skills needed to:

(choose the best answer)

- A. Do all of the development work, except for specialized testing that requires additional tools and environments.
- B. Turn the Product Backlog items they select into an Increment of useful and valuable product functionality. ✓
- C. Complete the project as estimated when the date and cost are committed to the Product Owner. ✗

Feedback

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

Question 7 of 30

The length of a Sprint should be:

(choose the best answer)

- A. Short enough to keep the business risk acceptable to the Product Owner.
- B. Short enough to be able to synchronize the development work with other business events. X
- C. One month or less.
- D. All of the above. ✓

Feedback

All of these choices are appropriate considerations in determining the length of a Sprint.

Question 8 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- A. During the Daily Scrum.
- B. Whenever a team member can accommodate more work.
- C. Never. The entire Scrum Team is accountable for creating value every Sprint. 
- D. At the Sprint Planning Event. 

Feedback

All members of the Scrum Team share in the accountability for creating value every Sprint.

Question 9 of 30

True or False: Scrum has a role called "project manager."

- True
- False 

Feedback

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

Question 10 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

- A. It is a mechanism to control Developer activity during a Sprint.
- B. It is a demo at the end of the Sprint for everyone in the organization to check on the work done.
- C. It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.

Feedback

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 11 of 30

Who creates the Definition of Done?

(choose the best answer)

- A. The Product Owner since they are responsible for the product's success.
- B. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product. 
- C. The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- D. The Scrum Master since they are responsible for the productivity of the Developers. 

Feedback

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 12 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

A. The event must take at least a minimum amount of time. X

B. The event must happen at a set time.

C. The event can take no more than a maximum amount of time. ✓

D. The event must happen by a given time.

Feedback

Timeboxed events are events that have a maximum duration.

Question 13 of 30

A Scrum Team consists of the following:

(choose the best three answers)

- A. Customers
- B. Developers ✓
- C. Users ✗
- D. Scrum Master ✓
- E. Product Owner ✓

i You did not select all available correct options.

Feedback

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 14 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

- A. Ensure that all 3 questions have been answered.
- B. All answers apply.
- C. Lead the discussions of the Developers. X
- D. Facilitate in a way that ensures each team member has a chance to speak.
- E. Teach the Developers to keep the Daily Scrum within the 15 minute timebox. ✓

Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only members participate in the Daily Scrum.

Question 15 of 30

Which statement best describes Scrum?

(choose the best answer)

- A. A complete methodology that defines how to develop software. X
- B. A defined and predictive process that conforms to the principles of Scientific Management.
- C. A cookbook that defines best practices for software development.
- D. A framework for creating complex products in complex environments. ✓

Feedback

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

Question 16 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- A. The consistency reduces complexity. 
- B. The place can be named.
- C. The Product Owner demands it. 
- D. Rooms are hard to book and this lets it be booked in advance.

Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 17 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- A. Keep stakeholders from distracting the Developers.
- B. Directing the Developers.
- C. Managing the project and ensuring that the work meets the commitments to the stakeholders.
- D. Maximizing the value of the work the Scrum Team does. ✓

Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 18 of 30

True or False: The purpose of a Sprint is to produce a valuable and useful Increment of working product.

- True ✓
- False

Feedback

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

Question 19 of 30

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

- A. The Product Owner.
- B. The Developers.
- C. The Scrum Master.
- D. The most junior member of the team.

Feedback

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

Question 20 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

- True
- False

Feedback

The product Increment should be usable and releasable at the end of every Sprint, but it does not have to be released.

Question 21 of 30

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- A. As needed, with no special allowance for changes in productivity.
- B. Never, it reduces productivity.
- C. As needed, while taking into account a short-term reduction in productivity. 
- D. Every Sprint to promote shared learning.

Feedback

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 22 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

- A. Whenever it is done.
- B. Monthly. X
- C. 4 hours.
- D. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter. ✓

Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 23 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- A. During the Daily Scrum.
- B. At the Sprint Planning event.
- C. Whenever a team member can accommodate more work.
- D. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team.

Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

Question 24 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- A. Identify and remove people that are not working hard enough.
- B. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery.
- C. Monitor the progress of the Developers on the Scrum Team.
- D. Continually monitor staffing levels of the Scrum Team.

Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 25 of 30

Which Scrum events are timeboxed?

(choose the best three answers)

- A. Sprint Planning. ✓
- B. Refinement. ✗
- C. Sprint Review. ✓
- D. Sprint Testing. ✗
- E. Release Testing. ✗
- F. Release Retrospective. ✗
- G. Sprint Retrospective. ✓

i You did not select all available correct options.

Feedback

The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

Question 26 of 30

Which two things should the Scrum Team do during the first Sprint?

(choose the best two answers)

- A. Deliver an Increment of useful and valuable product. 
- B. Develop a plan for the rest of the release.
- C. Determine the complete architecture and infrastructure for the product.
- D. Create the complete Product Backlog to be developed in subsequent Sprints.
- E. Develop and deliver at least one piece of functionality. 

 You did not select all available correct options.

Feedback

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

Question 27 of 30

The three pillars of empiricism are:

(choose the best answer)

- A. Respect For People, Kaizen, Eliminating Waste.
- B. Planning, Inspection, Adaptation.
- C. Planning, Demonstration, Retrospective.
- D. Transparency, Eliminating Waste, Kaizen.
- E. Transparency, Inspection, Adaptation.



Feedback

Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

The three pillars uphold empirical and lean thinking: transparency, inspection, and adaptation.

Question 28 of 30

True or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

True

False



Feedback

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

Question 29 of 30

The timebox for the Sprint Review is:

(choose the best answer)

A. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter.



B. 4 hours and longer as needed.

C. 2 hours.



D. As long as needed.

E. 1 day.

Feedback

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

Question 30 of 30

When might a Sprint be abnormally cancelled?

(choose the best answer)

- A. When the sales department has an important new opportunity.
- B. When the Sprint Goal becomes obsolete. 
- C. When it becomes clear that not everything will be finished by the end of the Sprint.
- D. When the Developers feel that the work is too hard. 

Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.