

Day 1

Using Lists as Stacks and Queues:

- Stacks:

- Use the `append()` method to add elements to the end of the list.
- Use the `pop()` method to remove elements from the end of the list.

- Queues:

- `collections.deque` is more efficient for implementing queues, as it allows for fast append and pop operations at both ends of the queue.

List Comprehensions:

- A concise way to create lists.
- Syntax: `[expression for item in iterable]`.
- Example: `squares = [x**2 for x in range(10)]`.

The Delete Statement:

- The `del` statement:
 - Removes an element from a list using its index, e.g., `del list_name[index]`.
 - Deletes a variable, making it unavailable and freeing the memory it was occupying, e.g., `del variable_name`.

Tuples and Sequences:

- Tuples:
 - Immutable sequences, created using parentheses `()`.
 - Elements accessed using indexing, e.g., `my_tuple[index]`.
 - Ideal for fixed data that will not change.

Sets:

- Unordered collection data type with no duplicate elements.
- Created using braces `{}` with values separated by commas.
- Methods for common set operations like union, intersection, and difference.

Looping Techniques:

- Iterating over sequences:
 - Using `for` loops for iterating over a sequence of elements.
 - Using `while` loops for iterating until a condition is met.
 - Utilizing iterators and generators for efficient looping.

Comparing Sequences and Other Types:

- Comparison operators (`<`, `>`, `<=`, `>=`) can be used to compare elements of sequences.
- For custom types, comparison depends on the implementation of methods like `__eq__`, `__lt__`, etc.

Day 2

Creating a List:

- Use square brackets `[]` and separate elements with commas.

Accessing List Elements:

- Use index notation `list_name[index]` to access individual elements.

Negative Indexing:

- Access elements from the end of the list using negative indices.

Slicing Lists in Python:

- Syntax: `list_name[start:stop:step]`.
- Example: `my_list[1:5]` would return elements from index 1 to 4.

Adding/Changing List Elements:

- Use `append()` to add elements to the end of the list.
- Use indexing to change existing elements.

Deleting/Removing List Elements:

- Use `del` statement or `remove()` method to delete elements by value.
- Use `pop()` method to remove elements by index.

Python List Methods:

- Common methods include `append()`, `insert()`, `remove()`, `pop()`, `clear()`, and `index()`.

List Comprehension:

- A concise way to create lists based on existing lists.
- Syntax: `[expression for item in iterable if condition]`.

Other List Operations in Python:

- `len()` to get the length of the list.
- `min()` and `max()` to get the minimum and maximum values in a list.
- `sorted()` to return a new sorted list.
- `reversed()` to return a reverse iterator.

Iterating Through a List:

- Use `for` loops to iterate through all elements in the list.
- Use `enumerate()` to access both the index and value in the list.

Certainly! Here are the notes in markdown format:

Input and Output:

- Input: Use the `input()` function to receive user input from the console.
- Output: Utilize the `print()` function to display data to the console. Format output using various formatting techniques.

Reading and Writing Files:

- Use the `open()` function to open a file in Python, providing the file path and the mode (read, write, append, etc.) as parameters.

Reading from a file:

- Use methods like `read()` to read the entire content at once.
- Use `readline()` to read a single line at a time.
- Use `readlines()` to read all lines and return them as a list.

Writing to a file:

- Use the `write()` method to write data to a file.

- Use the `writelines()` method to write a list of lines to the file.

Python Tutorial: File Objects - Reading and Writing to Files:

```
```python
Writing to a file

with open('example.txt', 'w') as f:
 f.write('Hello, this is an example file.\n')
 f.write('Writing to a file in Python is simple.\n')

Reading from a file

with open('example.txt', 'r') as f:
 content = f.read()
 print(content)
```
```

Ensure that you handle file operations carefully, closing the file after reading or writing using the `close()` method or by utilizing a `with` statement for automatic closing.

Day 3

Certainly! Here are the notes in markdown format:

Errors and Exceptions:

- *Errors* occur due to issues in the syntax or semantics of a program, preventing it from running.
- *Exceptions* are errors that occur during program execution and disrupt the normal flow of the program.

Handling Exceptions:

- Use the ``try`` and ``except`` blocks to handle exceptions gracefully and prevent the program from terminating abruptly.

- The ``except`` block catches specific exceptions and allows for customized error handling.

Raising an Exception:

- Use the ``raise`` keyword to manually raise an exception based on specific conditions in the program.

The AssertionError Exception:

- The ``assert`` statement checks a condition, raising an ``AssertionError`` if the condition is false.

The try and except Block:

- The ``try`` block contains code that may raise an exception.

- The ``except`` block catches and handles the specific exception that occurs within the ``try`` block.

User-Defined Exceptions:

- Define custom exceptions to create specific error types for your program.

- Create new exception classes that inherit from the base ``Exception`` class.

Defining Clean-up Actions:

- Use the ``finally`` block to define clean-up actions that must be executed regardless of whether an exception occurs.

- Clean-up actions can include tasks like closing files or releasing resources.

Day 4

Classes:

- *Classes* in Python provide a means of bundling data and functionality together.

Names and Objects:

- In Python, objects are data structures that consist of both data and methods.

Python Scopes and Namespaces:

- *Scopes* in Python determine the visibility of variables, while namespaces are mappings of names to objects.

Class Definition Syntax:

- Use the ``class`` keyword to define a new class.
- The class definition serves as a blueprint for creating objects.

Class Objects:

- A class creates a new local namespace where all its attributes are defined.

Instance Objects:

- Instances of a class are created using the class name followed by parentheses.
- Each instance has its own namespace.

Method Objects:

- Methods are functions defined within the body of a class.

- They are used to define the behaviors of an object.

Class and Instance Variables:

- *Class variables* are shared across all instances of a class.
- *Instance variables* are unique to each instance of the class.

Random Remarks:

- *Encapsulation* restricts access to certain components of objects.
- *Abstraction* hides complex implementation details and exposes only the necessary features of an object.