

Everyone's Connected



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1 Template

```
1 #include <bits/stdc++.h>
2 #define endl '\n'
3 #define ll long long int
4 #define ull unsigned long long int
5
6 using namespace std;
7
8 //-----SOLBEGIN-----
9
10 void solve() {
11     return;
12 }
13
14 int main() {
15     ios_base::sync_with_stdio(0);
16     cin.tie(0);
17
18     int t = 1; cin >> t;
19     while (t--) solve();
20
21     return 0;
22 }
```

2 Data structures

2.1 Simplified DSU (Stolen from GGDem)

2.2 Disjoint Set Union

2.3 Segment tree

2.4 Segment tree Lazy

2.5 Trie

3 Graphs

3.1 Graph Transversal

3.1.1 BFS

3.1.2 DFS

3.2 Topological Sort

3.3 APSP: Floyd Warshall

3.4 SSSP

3.4.1 Lazy Dijkstra

3.4.2 Bellman-Ford

3.5 Strongly Connected Components: Kosaraju

3.6 Articulation Points and Bridges: ModTarjan

4 Math

4.1 Identities

Coefficientes binomiales.

$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^{n-k} b^k$$

$$\binom{n}{k} = \binom{n}{n-k}$$

$$\binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1}$$

$$k \binom{n}{k} = n \binom{n-1}{k-1}$$

$$\sum_{k=0}^n n \binom{n}{k} = 2^n$$

$$\sum_{k=0}^n (-1)^k \binom{n}{k} = 0$$

$$\binom{n+m}{t} = \sum_{k=0}^t \binom{n}{k} \binom{m}{t-k}$$

$$\sum_{j=k}^n \binom{j}{k} = \binom{n+1}{k+1}$$

Numeros Catalanos.

$$C_n = \frac{2(2n-1)}{n+1} C_{n-1}$$

$$C_n = \frac{1}{n+1} \binom{2n}{n}$$

$$C_n \sim \frac{4^n}{n^{3/2} \sqrt{\pi}}$$

$$\Sigma(n) = O(\log(\log(n))) \text{ (number of divisors of } n)$$

$$F_{2n+1} = F_n^2 + F_{n+1}^2$$

$$F_{2n} = F_{n+1}^2 - F_{n-1}^2$$

$$\sum_{i=1}^n F_i = F_{n+2} - 1$$

$$F_{n+i} F_{n+j} - F_n F_{n+i+j} = (-1)^n F_i F_j$$

(Möbius Function)

0 if n is square-free

1 if n got even amount of distinct prime factors

0 if n got odd amount of distinct prime factors

(Möbius Inv. Formula)

Let $g(n) = \sum_{d|n} f(d)$, then $f(n) = \sum_{d|n} d \mu\left(\frac{n}{d}\right)$.

Permutaciones objetos repetidos

$$P(n, k) = \frac{P(n, k)}{n_1! n_2! \dots}$$

Separadores, Ecuaciones lineales a variables = b

$$\binom{a}{b} = \binom{a+b-1}{b} = \binom{a+b-1}{a-1}$$

Teorema chino

sean $\{n_1, n_2, \dots, n_k\}$ primos relativos

$$P = n_1 \cdot n_2 \cdot \dots \cdot n_k$$

$$P_i = \frac{P}{n_i}$$

$$x \cong a_1(n_1)$$

$$x \cong a_2(n_2) \dots x \cong a_k(n_k)$$

$$P_1 S_1 \cong 1(n_1) \text{ Donde } S \text{ soluciones.}$$

$$x = P_1 S_1 a_1 + P_2 S_2 a_2 \dots P_k S_k a_k$$

4.2 Binary Exponentiation and modArith

4.3 Modular Inverse (dividir mod)

4.4 Modular Binomial Coefficient and Permutations

4.5 Non-Mod Binomial Coefficient and Permutations

4.6 Modular Catalan Numbers

4.7 Ceil Fraccionario

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4.9 Sieve Of Eratosthenes

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4.13 Modular Berlekamp Massey

4.14 Matrix exponentiation

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4.16 Pollard-Rho, Stolen from GGDem

4.17 FFT, Stolen from GGDem

4.18 Euler Totient Function

5 Geometry

6 Strings

6.1 Explode by token

6.2 Multiple Hashings DS

6.3 Permute chars of string

6.4 Longest common subsequence

6.5 KMP

6.6 Suffix Array

6.7 STL Suffix Array