# Ayaz Istihbab Hashem

# **Software Engineer**

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## **SKILLS**

• Languages: C, Java, HTML, CSS, Python

#### **EXPERIENCE**

Headstarter AI, Remote - Software Engineering Fellow

JULY 2024 - PRESENT

- Developing Front End projects
- Developing Al projects

#### **EDUCATION**

East West University - Dhaka, Bangladesh

B.Sc in Computer Science & Engineering OCTOBER 2023 - JUNE 2027 (EXPECTED)

• Relevant courses: Structured Programming, Object Oriented Programming, Discrete Mathematics

#### **PROJECTS**

### **PRO-AM Basketball Database:**

(Written in C)

CPGA: 3.65

- Used structures to create custom data types matching fields/attributes common for classifying information for players & teams in basketball league.
- Initialized custom garbage values for programs (since garbage values do not exist in C), to allow for empty teams and players to be accessed in menus by the user.
- Used Arrays and Pointers to assign values accordingly, with a pre-assigned quantity limit in the source code, to prevent overloading memory and losing data in the process.