#### AYBERK DEMIRKOL

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### **PROFILE**

I am a 3<sup>rd</sup> year Computer Science (Artificial Intelligence) BSc student at King's College London. I have acquired technical knowledge and skills from my course as well as practical and business knowledge through my work experience in a security & smarthome company. Specialising in mobile app development and machine learning, I am keen to further develop my knowledge as a graduate developer.

#### **EDUCATION**

#### KING'S COLLEGE LONDON

London, United Kingdom

**Department of Informatics Class of 2020 (Graduates in June 2020)**Bachelor of Science in Computer Science (Artificial Intelligence)

- Predicted: First-class Honours
- Project experiences in Swift, Java, Python, JUnit, Scala, C#, CSS, HTML, MySQL; elementary in Assembly, Unity and C++
- Honours/Awards: AP Scholar with Distinction, Turkish international representative of European Youth Parliament

## **EXPERIENCE** Jun – Oct 2019

# Multitek Electronics iOS App Developer

Istanbul, Turkey

- Development of iOS application focusing KNX/RF/Relay-IP solutions in Swift5
- Socket protocol integration
- Project management of iOS application focusing VoIP solutions in Swift5
- Manual testing, TestFlight testing, agile software development

### **July – Aug 2017**

## **Multitek Electronics**

Istanbul, Turkey

## Software Developer Intern

- Worked in a software development team developing an android application using Java focusing IP based IoT solutions using socket protocols
- Designed GUI panel and worked on VoIP API that allows users to check security footage on their phones; got familiar with Multitek's API and wrote documentation

### PROJECTS Jan – Mar 2019

# King's College London Second Year Major Project iOS Developer

London, United Kingdom

- Developed cross-platform mobile application using Swift, Java and Firebase aiming to increase clinician's security during home treatments
- Worked in a group of 8 following agile software development cycle; held regular meetings with the client and professor; presented prototype solutions and weekly goals

## Nov - Dec 2018

## King's College London Second Year Agile Project Back-end Java Developer

London, United Kingdom

- Developed a Java application, for a board-based strategy game called Toguz Korgool
- Worked in a group of 5 following agile software development cycle; implemented the game play and a heuristic function for the machine to play against
- Held weekly meetings, implemented unit testing with 92% branch coverage using Junit

#### ADDITIONAL

- Organised and hosted the very first European Youth Parliament conference in my high school, Uskudar American Academy
- Playing piano for 13 years
- Choreographed a dance and played piano for the guests in the opening ceremony
- Committee member of KCL Tech Society. Designed website of HackKing's 6.0
- Played and captained King's College London League of Legends Team
- Played volleyball for 4 years in high school team, became town champions

<sup>\*</sup>References available on request