

engine/src/renderer  
/vulkan/vulkan\_backend.h

```
graph BT; A[engine/src/renderer/renderer_backend.c] --> C[engine/src/renderer/vulkan/vulkan_backend.h]; B[engine/src/renderer/vulkan/vulkan_backend.c] --> C;
```

The diagram illustrates a dependency structure where two source files, `renderer_backend.c` and `vulkan_backend.c`, both include the header file `vulkan_backend.h`. The header file is represented by a gray box at the top, while the source files are in white boxes below it. Blue arrows point from each source file to the header file.

engine/src/renderer  
/renderer\_backend.c

engine/src/renderer  
/vulkan/vulkan\_backend.c