Polynomial Representation Is Tricky: Maliciously Secure Private Set Intersection Revisited

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Abstract. Private Set Intersection protocols (PSIs) allow parties to compute the intersection of their private sets, such that nothing about the sets' elements beyond the intersection is revealed. PSIs have a variety of applications, primarily in efficiently supporting data sharing in a privacy-preserving manner. At Eurocrypt 2019, Ghosh and Nilges proposed three efficient PSIs based on the polynomial representation of sets and proved their security against active adversaries. In this work, we show that these three PSIs are susceptible to several serious attacks. The attacks let an adversary (1) learn the correct intersection while making its victim believe that the intersection is empty, (2) learn a certain element of its victim's set beyond the intersection, and (3) delete multiple elements of its victim's input set. We explain why the proofs did not identify these attacks and propose a set of mitigations.

1 Introduction

A Private Set Intersection protocol (PSI) lets mutually distrustful parties compute the intersection of their private sets such that nothing, about the sets' elements, beyond the result is revealed. The problem that a PSI solves is a special case of the problem that a generic secure multi-party computation scheme (MPC) solves. An MPC lets parties jointly execute an arbitrary function on their private inputs without learning anything beyond the intended result. Although PSI's security requirements can be satisfied by MPCs [28], researchers realized that often special-purpose protocols impose lower costs [15, 17]. As a result, protocols have been specifically designed to address the PSI problem. PSIs have been studied extensively due to their numerous real-world applications to reduce online harm by preserving the Internet users' privacy, to some extent. For instance, they have been used in (a) contact tracing schemes that prevent the further spread of COVID-19 [16], (b) certain Google technologies that find

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target audiences for marketing campaigns [25] or check compromised credentials [38], (c) online gaming [9], and (d) remote diagnostics [8].

At Eurocrypt 2019, Ghosh and Nilges [21] proposed three PSIs (i.e., two-party, multi-party, and threshold multi-party) that are designed to remain secure against active adversaries. These protocols are efficient as they are primarily based on symmetric key primitives and polynomial representation of sets, and avoid using zero-knowledge proofs usually utilised in the protocols that consider active adversaries. The three PSIs have been defined and proven secure in the well-known Universal Composability (UC) paradigm [11]. To date, their multi-party protocol is the most efficient multi-party PSI designed to remain secure in the presence of active adversaries.

Our Contributions. We identify *three attacks* that can be mounted on all of the three "maliciously secure" PSIs in [21]. In particular, we show an adversary can successfully carry out the following attacks:

1. Attack 1: learning the result, i.e., sets' intersection, while making its honest counter-party believe that there is no element in the intersection.
2. Attack 2: learning a certain element (not necessarily in its set) of the honest party's set beyond the sets' intersection.
3. Attack 3: deleting multiple elements of its counter-party's input set.

Our attacks' analysis indicates that Attack 1 always succeeds (except with a negligible probability), also Attacks 2 and 3 succeed with a non-negligible probability when the sets' universe size is polynomial or constant in the security parameter. We show that these attacks are feasible in terms of cost to the attacker. We identify several flaws in the protocols' *design* and *proofs* that led to the attacks remaining undetected. Accordingly, we propose a set of candidate *mitigations*. At a high level, most of the issues we identify are the result of a single case: *inappropriate use of polynomial representation*. This representation has been widely used in various cryptographic schemes beyond PSIs, such as in secret sharing [37], error-correcting codes [35], e-voting [29], or secure multi-party computation [26]. Nevertheless, our findings provide evidence that special care should be taken when polynomial representation is utilised in protocols that should remain secure against active adversaries. We hope, our work will be used as a reference point by future researchers who need to integrate this representation into their protocols, to avoid (at least) the issues we highlight.

2 Background

In this section, we present the definitions and techniques used in the PSIs proposed by Ghosh and Nilges [21]. This work proposes three PSIs: (a) two-party, (b) multi-party, and (c) threshold. These PSIs use (a) polynomials to represent set elements, which lets parties compute the intersection in a privacy-preserving way, and (b) Oblivious Polynomial Addition (OPA) to let parties randomise each other's input polynomials. The OPA itself uses two primitives; namely, Oblivious Linear Function Evaluation (OLE) and enhanced OLE.

For the sake of simplicity, we will focus on and analyse the two-party PSI. In the following sections, we describe three attacks that can be mounted on it. The other two PSIs are susceptible to similar attacks. We use κ as the security parameter. As in the original work, we consider finite fields $\mathbb{F}$ that are exponential in the size of the security parameter, κ. A function is negligible (in κ) if it is asymptotically smaller than any inverse polynomial function. By $[n]$ we denote the set $\{1, \ldots, n\}$. The size of a set S is denoted by $|S|$ and set elements' universe is denoted by $\mathcal{U}$. We say the universe size, $|\mathcal{U}|$, is: (a) large, if $|\mathcal{U}|$ is exponential in κ, (b) medium, if $|\mathcal{U}|$ is polynomial in κ, and (c) small, if $|\mathcal{U}|$ is constant in κ.

2.1 Representing Sets by Polynomials

The idea of using a polynomial to represent a set's elements was proposed by Freedman *et al.* [17]. Since then, the idea has been widely used, e.g., in [1–4, 22, 30]. In this representation, set elements $S = \{s_1, ..., s_d\}$ are defined over $\mathbb{F}$ and set S is represented as a polynomial of the form: $\mathbf{p}(x) = \prod_{i=1}^{d}(x - s_i)$, where $\mathbf{p}(x) \in \mathbb{F}[X]$ and $\mathbb{F}[X]$ is a polynomial ring. Often a polynomial, $\mathbf{p}(x)$, of degree d is represented in the "coefficient form" as follows: $\mathbf{p}(x) = a_0 + a_1 \cdot x + ... + a_d \cdot x^d$. The form $\prod_{i=1}^{d}(x - s_i)$ is a special case of the coefficient form. As shown in [30, 7], for two sets $S^{(A)}$ and $S^{(B)}$ represented by polynomials $\mathbf{p}_A$ and $\mathbf{p}_B$ respectively, their product, which is polynomial $\mathbf{p}_A \cdot \mathbf{p}_B$, represents the set union, while their greatest common divisor, $gcd(\mathbf{p}_A, \mathbf{p}_B)$, represents the set intersection. For two degree-d polynomials $\mathbf{p}_A$ and $\mathbf{p}_B$, and two degree-d random polynomials $\boldsymbol{\gamma}_A$ and $\boldsymbol{\gamma}_B$ whose coefficients are picked uniformly at random from the field, it is proven in [7, 30] that: $\boldsymbol{\theta} = \boldsymbol{\gamma}_A \cdot \mathbf{p}_A + \boldsymbol{\gamma}_B \cdot \mathbf{p}_B = \boldsymbol{\mu} \cdot gcd(\mathbf{p}_A, \mathbf{p}_B)$, where $\boldsymbol{\mu}$ is a uniformly random polynomial, and polynomial $\boldsymbol{\theta}$ contains only information about the elements in $S^{(A)} \cap S^{(B)}$, and contains no information about other elements in $S^{(A)}$ or $S^{(B)}$.

Polynomials can also be represented in the "point-value form". In particular, a polynomial $\mathbf{p}(x)$ of degree d can be represented as a set of m ($m > d$) point-value pairs $\{(x_1, y_1), ..., (x_m, y_m)\}$ such that all x_i are distinct non-zero points and $y_i = \mathbf{p}(x_i)$ for all i, $1 \leq i \leq m$. If x_i are fixed, then we can represent polynomials as a vector $\vec{\boldsymbol{y}} = [y_1, ..., y_m]$. Polynomials in point-value form have been used previously in PSIs [1–4, 22, 32]. A polynomial in this form can be converted into coefficient form via polynomial interpolation, e.g., using Lagrange interpolation [5]. Moreover, one can add or multiply two polynomials, in point-value form, by adding or multiplying their corresponding y-coordinates. In this case, the polynomial interpolated from the result would be the two polynomials' addition or product. Often PSIs that use this representation assume that all x_i are picked from $\mathbb{F} \setminus \mathcal{U}$.

2.2 Oblivious Linear Function Evaluation

Oblivious Linear function Evaluation (OLE) is a two-party protocol that involves a sender and receiver. In OLE, the sender has two inputs $a, b \in \mathbb{F}$ and the

receiver has input $c \in \mathbb{F}$, the protocol allows the receiver to learn only $s = a \cdot c + b \in \mathbb{F}$, while the sender learns nothing. There are several constructions of OLE based on a variety of assumptions that are secure against passive e.g., [27], and active adversaries, e.g., [19]. OLE has various applications such as private set intersection [21, 22], secure multi-party computation [18], or even privacy-preserving machine learning [36]. The PSI protocols [21] that we analyse in this paper, sometimes invoke another primitive (called OPA that we shortly explain) which itself makes a black-box call to the OLE of [19]. Since the OLE has been proven secure in the well-known UC framework, other caller protocols can make calls to OLE's ideal functionality, denoted by $\mathcal{F}_{\text{OLE}}$. The PSI protocols also use an enhanced version of the above OLE. The enhanced OLE and its ideal functionality are denoted by OLE$^+$ and $\mathcal{F}_{\text{OLE}^+}$, respectively. Briefly, OLE$^+$ ensures that the receiver cannot learn anything about the sender's inputs, even if it sets its input to 0. For the sake of completeness, we present $\mathcal{F}_{\text{OLE}}$ in Appendix A, and OLE$^+$, $\mathcal{F}_{\text{OLE}^+}$ in Appendix B.

2.3 Oblivious Polynomial Addition

Ghosh and Nilges [21] propose Oblivious Polynomial Addition (OPA) which can be seen as a variant of OLE, where parties' inputs are polynomials (instead of the field's elements). In particular, in this scheme two parties are involved, sender and receiver. The sender has two polynomials $\mathbf{r}$ and $\mathbf{u}$ and the receiver has a single polynomial, $\mathbf{p}$. The scheme allows the two parties to compute a linear combination of their inputs, i.e., $\mathbf{s} = \mathbf{p} \cdot \mathbf{r} + \mathbf{u}$, and lets the receiver learn the result, $\mathbf{s}$. The security of OPA requires that (a) nothing about the sender's input polynomials is leaked to the receiver (even if the receiver inserts a 0 polynomial), (b) nothing about the receiver's input polynomial and result is leaked to the sender, and (c) a malicious party who acts arbitrarily is detected by its counter-party, with a high probability. The OPA protocol and its functionality, $\mathcal{F}_{\text{OPA}}$, are presented in Figure 1 and Appendix C respectively.

2.4 Two-party PSI

In this section, we describe the two-party PSI of Ghosh and Nilges [21] that has been designed to be secure against an active adversary. The protocol mainly utilises polynomial representation of sets and OPA. At a high level, in this protocol, each party generates a polynomial that represents its set. After that, each party randomises its counter-party's polynomial. To do so, a party (as a sender) picks two random polynomials and inserts them into the OPA. The other party (as a receiver) inserts into the OPA its polynomial that represents its set; in return, it receives its polynomial in a randomised form. The parties switch their role and run the OPA again. Next, they exchange messages that allow them to find the result (intersection) polynomial whose roots contain the sets' intersection. Each party evaluates the result polynomial at every element of its set and considers the element in the intersection, if the evaluation's result is zero.

- **Public parameters**: a vector of distinct non-zero elements: $\vec{\boldsymbol{x}} = [x_1, \ldots, x_{2d+1}]$

1. **Computing** $\mathbf{s}(x) = \mathbf{p}(x) \cdot \mathbf{r}(x) + \mathbf{u}(x)$, where the sender has $\mathbf{r}(x), \mathbf{u}(x)$ and the receiver has $\mathbf{p}(x)$ as inputs, $deg(\mathbf{u}) \leq 2d, deg(\mathbf{r}) = d, deg(\mathbf{p}) \leq d$.
   (a) Sender: $\forall j, 1 \leq j \leq 2d+1$, computes $r_j = \mathbf{r}(x_j)$ and $u_j = \mathbf{u}(x_j)$. Then, it inserts (r_j, u_j) into $\mathcal{F}^{(j)}_{\text{OLE}^+}$.
   (b) Receiver: $\forall j, 1 \leq j \leq 2d+1$, computes $p_j = \mathbf{p}(x_j)$. Then, it inserts every p_j into $\mathcal{F}^{(j)}_{\text{OLE}^+}$ and receives $s_j = p_j \cdot r_j + u_j$. It interpolates a polynomial $\mathbf{s}(x)$ using pairs (x_j, s_j). Next, it checks if $deg(\mathbf{s}) \leq 2d$. Otherwise, it aborts.
2. **Consistency check**:
   (a) Sender: picks a random $x^* \xleftarrow{\$} \mathbb{F}$, and sends it to the receiver.
   (b) Receiver: picks random values $f, v \xleftarrow{\$} \mathbb{F}$ and inserts them into an instance of $\mathcal{F}_{\text{OLE}}$, denoted by $\mathcal{F}^1_{\text{OLE}}$. It inserts $(\mathbf{p}(x^*), -\mathbf{s}(x^*) + f)$ into another instance of $\mathcal{F}_{\text{OLE}}$, say $\mathcal{F}^2_{\text{OLE}}$.
   (c) Sender: picks a random value $t \xleftarrow{\$} \mathbb{F}$, and inserts it to $\mathcal{F}^1_{\text{OLE}}$ that sends $c = f \cdot t + v$ to the sender. It also inputs $\mathbf{r}(x^*)$ into $\mathcal{F}^2_{\text{OLE}}$ that sends $\bar{f} = \mathbf{r}(x^*) \cdot \mathbf{p}(x^*) - \mathbf{s}(x^*) + f$ to the sender which sums it with $\mathbf{u}(x^*)$. This yields $f' = \mathbf{r}(x^*) \cdot \mathbf{p}(x^*) - \mathbf{s}(x^*) + f + \mathbf{u}(x^*)$. The sender sends f' to the receiver.
   (d) Receiver: It aborts if $f' \neq f$; otherwise, it sends v to the sender.
   (e) Sender: It aborts if $f' \cdot t + v \neq c$.
3. Receiver: picks x_r and runs similar consistency check with the sender.

Fig. 1: Oblivious Polynomial Addition (OPA) protocol [21]

To check the result's correctness, the parties participate in an efficient "output verification" phase. In this phase, parties A and B pick random values z and q respectively. Then, a party evaluates its polynomials at its random element (say z) which yields a small set of values. It sends the result to its counter-party, which (a) combines the messages that the other party sent, (b) evaluates the result polynomial at z, (c) checks if the values generated in the previous two steps are equal, and (d) accepts the result if they are equal. The two-party PSI is presented in Figure 2. There is a minor difference between the two-party PSI presented in [21] and Figure 2. Namely, in Figure 2 we replaced the OPA's ideal functionality $\mathcal{F}_{\text{OPA}}$ with the actual protocol, OPA. This change (that does not affect the protocol at all) helps clarify the explanation of our attacks.

3 Attack 1: Making Honest Party Learn Incorrect Result

In this section, we describe an attack scenario in which an adversary crafts certain messages in the PSI, that ultimately would allow that party to learn the actual result, i.e., the intersection, while (a) making its honest counter-party believe that there is no element in the intersection, and (b) not having misbehaviour detected. Thus, this attack allows the adversary to affect the PSI's correctness. The issue stems from a flaw in the protocol that lets a party include in the result a polynomial which is *not re-randomized* by its counter-party.

Each party $I \in \{A, B\}$ has a set $S^{(I)}$, where $m = max(|S^{(A)}|, |S^{(B)}|) + 1$.

1. **PSI Computation**
   (a) Party $I \in \{A, B\}$: represents its set elements (i.e., all $s_j^{(I)} \in S^{(I)}$) as a degree-m polynomial: $\mathbf{p}_I = \boldsymbol{\omega}_I(x) \cdot \prod_{j=1}^{\ddot{o}} (x - s_j^{(I)})$, where $\boldsymbol{\omega}_I(x)$ is a random polynomial and $\ddot{o} = |S^{(I)}|$. Each party $I \in \{A, B\}$ picks three random polynomials: $\mathbf{r}_I, \mathbf{u}_I$ and $\mathbf{r}'_I$, where the degree of $\mathbf{u}_I$ is $2m$ and the degree of $\mathbf{r}_I$ and $\mathbf{r}'_I$ is m.
   (b) The parties invoke OPA where party A inserts $\mathbf{r}_A, \mathbf{u}_A$ and party B inserts $\mathbf{p}_B$ to OPA, which outputs $\mathbf{s}_B = \mathbf{p}_B \cdot \mathbf{r}_A + \mathbf{u}_A$ to party B.
   (c) The parties again invoke OPA, this time party A inserts $\mathbf{p}_A$ while party B inserts $\mathbf{r}_B, \mathbf{u}_B$ to OPA that outputs $\mathbf{s}_A = \mathbf{p}_A \cdot \mathbf{r}_B + \mathbf{u}_B$ to party A.
   (d) Party A sends $\mathbf{s}'_A = \mathbf{s}_A - \mathbf{u}_A + \mathbf{p}_A \cdot \mathbf{r}'_A$ to party B.
   (e) Party B computes: $\mathbf{p}_\cap = \mathbf{s}'_A + \mathbf{s}_B + \mathbf{p}_B \cdot \mathbf{r}'_B - \mathbf{u}_B = \mathbf{p}_A \cdot \mathbf{r}'_A + \mathbf{p}_A \cdot \mathbf{r}_B + \mathbf{p}_B \cdot \mathbf{r}_A + \mathbf{p}_B \cdot \mathbf{r}'_B$. It sends the result polynomial, $\mathbf{p}_\cap$, to party A.
   (f) To find the intersection, party I evaluates polynomial $\mathbf{p}_\cap$ at every element of its set, $s_j^{(I)}$, and considers the element in the intersection if $\mathbf{p}_\cap(s_j^{(I)}) = 0$.
2. **Output Verification**
   (a) Parties A and B pick random values $z, q \xleftarrow{\$} \mathbb{F}$ respectively and send them to their counter-party.
   (b) Party B sends $\alpha_B = \mathbf{p}_B(z)$, $\beta_B = \mathbf{r}_B(z)$, and $\delta_B = \mathbf{r}'_B(z)$ to party A.
   (c) Party A checks if: $\mathbf{p}_\cap(z) \stackrel{?}{=} \mathbf{p}_A(z) \cdot (\beta_B + \mathbf{r}'_A(z)) + \alpha_B \cdot (\mathbf{r}_A(z) + \delta_B)$.
   (d) Party A sends $\alpha_A = \mathbf{p}_A(q)$, $\beta_A = \mathbf{r}_A(q)$, and $\delta_A = \mathbf{r}'_A(q)$ to party B.
   (e) Party B checks if: $\mathbf{p}_\cap(q) \stackrel{?}{=} \mathbf{p}_B(q) \cdot (\beta_A + \mathbf{r}'_B(q)) + \alpha_A \cdot (\mathbf{r}_B(q) + \delta_A)$.

Fig. 2: Two-party PSI in [21]

3.1 Attack Description

Without loss of generality, we let party B be malicious. Our focus will be on the two-party PSI, presented in Figure 2. Both parties honestly perform steps 1a–1d. However, B in step 1e, as part of computing polynomial $\mathbf{p}_\cap$, instead of summing $\mathbf{s}'_A$ with the product $\mathbf{p}_B \cdot \mathbf{r}'_B$, it sums $\mathbf{s}'_A$ with another random polynomial $\mathbf{r}''_B$ of degree $2m$ and then honestly adds the rest of the polynomials. So, now $\mathbf{p}_\cap$ is:

$$\begin{aligned} \tilde{\mathbf{p}}_\cap &= \mathbf{s}'_A + \mathbf{s}_B + \mathbf{r}''_B - \mathbf{u}_B \\ &= \mathbf{p}_A \cdot \mathbf{r}'_A + \mathbf{p}_A \cdot \mathbf{r}_B + \mathbf{p}_B \cdot \mathbf{r}_A + \mathbf{r}''_B \end{aligned} \tag{1}$$

Party B sends $\tilde{\mathbf{p}}_\cap$ to A, in step 1e. In the "output verification" phase, both parties honestly take step 2a, to generate z and q. In step 2b, B honestly computes $\alpha_B = \mathbf{p}_B(z)$, $\beta_B = \mathbf{r}_B(z)$, but it sets $\delta_B = \mathbf{r}''_B(z) \cdot (\alpha_B)^{-1}$, instead of setting $\delta_B = \mathbf{r}'_B(z)$. It sends α_B, β_B, and δ_B to honest party A which in step 2c:

1. evaluates the result polynomial, $\tilde{\mathbf{p}}_\cap$, at z that yields:

$$\tilde{\mathbf{p}}_\cap(z) = \mathbf{p}_A(z) \cdot \mathbf{r}'_A(z) + \mathbf{p}_A(z) \cdot \mathbf{r}_B(z) + \mathbf{p}_B(z) \cdot \mathbf{r}_A(z) + \mathbf{r}''_B(z)$$

2. generates value ζ as below (given messages α_B, β_B, and δ_B, sent by party B):

$$\begin{aligned}\zeta &= \mathbf{p}_A(z) \cdot (\beta_B + \mathbf{r}'_A(z)) + \alpha_B \cdot (\mathbf{r}_A(z) + \delta_B) \\ &= \mathbf{p}_A(z) \cdot (\mathbf{r}_B(z) + \mathbf{r}'_A(z)) + \mathbf{p}_B(z) \cdot (\mathbf{r}_A(z) + \mathbf{r}''_B(z) \cdot (\alpha_B)^{-1}) \\ &= \mathbf{p}_A(z) \cdot \mathbf{r}_B(z) + \mathbf{p}_A(z) \cdot \mathbf{r}'_A(z) + \mathbf{p}_B(z) \cdot \mathbf{r}_A(z) + \mathbf{r}''_B(z)\end{aligned}$$

3. checks if $\tilde{\mathbf{p}}_\cap(z)$ equals ζ, i.e., $\tilde{\mathbf{p}}_\cap(z) \stackrel{?}{=} \zeta$. If passed, then it accepts the result.

3.2 Attack Analysis

By using the above approach, malicious party B can pass the verification in the PSI and convince A to accept the manipulated result. Malicious party B can generate the correct result (i.e., sets' intersection) *for itself*, by honestly computing $\mathbf{p}_\cap$ in step 1e and following the protocol in step 1f. However, given manipulated result $\tilde{\mathbf{p}}_\cap$, presented in Equation (1), honest party A cannot learn the actual sets' intersection, for the following reason. Let us rewrite the manipulated result as $\tilde{\mathbf{p}}_\cap = \boldsymbol{\gamma} + \mathbf{r}''_B$, where $\boldsymbol{\gamma} = \mathbf{p}_A \cdot \mathbf{r}'_A + \mathbf{p}_A \cdot \mathbf{r}_B + \mathbf{p}_B \cdot \mathbf{r}_A$. Note that polynomial $\boldsymbol{\gamma}$ encodes the actual result, as its roots contain the intersection of the sets. But, $\mathbf{r}''_B$ is a random polynomial of degree $2m$, so the probability that its roots contain all elements in the intersection is negligible in κ. In particular, the said probability is $\frac{1}{|\mathbb{F}|^h}$, where h is the intersection cardinality (for a formal analysis, we refer readers to Appendix F). This means that the set of roots of polynomial $\tilde{\mathbf{p}}_\cap = \boldsymbol{\gamma} + \mathbf{r}''_B$ does not contain all common roots of both polynomials $\boldsymbol{\gamma}$ and $\mathbf{r}'_B$, except with a negligible probability. Thus, the manipulated polynomial, $\tilde{\mathbf{p}}_\cap$, does not represent the intersection of the sets. Accordingly, party A, which does not know $\mathbf{r}'_B$, cannot learn the correct result and the malicious party can succeed with a high probability, $Pr_1 = 1 - \frac{1}{|\mathbb{F}|^h}$. Attack 1 is efficient, as it requires the adversary to perform only $2m + 1$ extra modular additions and multiplications in total. We also examined the protocol's security proof. The inspection shows that the lack of analysis of the case where $\delta_B \neq \mathbf{r}'_B(z)$ in the proof, led to Attack 1. We refer readers to Appendix G.1 for a detailed analysis of the proof's flaw.

Extension to Multi-party Protocol. The security issue, identified in this section, is inherited by the multi-party PSI, presented in Figure 10 in [21], because it uses the same verification mechanism. Specifically, in the multi-party PSI, a malicious party (except the central party, P_0) in step 3 of phase 3, replaces $\mathbf{p}_i \cdot \mathbf{r}'_i$ with $\mathbf{r}'_i$. To pass the verification, in step 2 of phase 5, it sets $\delta_i = \mathbf{r}'_i(x^*) \cdot (\alpha_i)^{-1}$, instead of setting $\delta_i = \mathbf{r}'_i(x^*)$, where x^* is a random value generated in step 1 of phase 5. For central party P_0 to mount a similar attack, it follows the instructions provided above for malicious party B. Since the threshold multi-party PSI makes a black-box call to the multi-party PSI, a similar attack we described in this section (and later sections) can be mounted to the threshold scheme too.

3.3 Candidate Mitigation

A closer look at the above attack reveals that the main source of the issue is the use of the polynomials' product $\mathbf{p}_I \cdot \mathbf{r}'_I$, in steps 1d and 1e, where the product

is not re-randomized by the other party, and is a part of the result polynomial. Fortunately, the above issue can be efficiently addressed, for the two-party PSI, if the protocol is slightly adjusted. Nonetheless, addressing the issue for the multi-party PSI would require each party to interact with all other parties and so would add significant costs. The remedy for the two-party PSI relies on the idea that (1) each party randomizes its input polynomial, (2) each party re-randomizes its counter-party's input polynomial, and (3) the result polynomial consists of the sum of only the re-randomized input polynomials.

Next, we present the modified two-party PSI. We first describe the "PSI computation" phase. In step (a) party $I \in \{A, B\}$: represents its set elements $s_j^{(I)} \in S^{(I)}$ as a degree-m polynomial: $\mathbf{p}_I = \boldsymbol{\omega}_I(x) \cdot \prod_{j=1}^{\ddot{o}}(x - s_j^{(I)})$, where $\boldsymbol{\omega}_I(x)$ is a random polynomial and $\ddot{o} = |S^{(I)}|$. Each party I picks three random polynomials: $\mathbf{r}_I, \mathbf{u}_I$ and $\mathbf{r}'_I$, where the degree of $\mathbf{u}_I$ is $3m$ and the degree of $\mathbf{r}_I$ and $\mathbf{r}'_I$ is m. It also computes $\bar{\mathbf{p}}_I = \mathbf{p}_I \cdot \mathbf{r}'_I$. In step (b) the parties invoke OPA where party A inserts $\mathbf{r}_A, \mathbf{u}_A$ and party B inserts $\bar{\mathbf{p}}_B$ to OPA, which outputs $\mathbf{s}_B = \bar{\mathbf{p}}_B \cdot \mathbf{r}_A + \mathbf{u}_A$ to B. In step (c) the parties invoke OPA again, this time A inserts $\bar{\mathbf{p}}_A$ while B inserts $\mathbf{r}_B, \mathbf{u}_B$ to OPA that outputs $\mathbf{s}_A = \bar{\mathbf{p}}_A \cdot \mathbf{r}_B + \mathbf{u}_B$ to A. In step (d) party A sends $\mathbf{s}'_A = \mathbf{s}_A - \mathbf{u}_A$ to B. In step (e) party B computes: $\mathbf{p}_\cap = \mathbf{s}'_A + \mathbf{s}_B - \mathbf{u}_B = \bar{\mathbf{p}}_A \cdot \mathbf{r}_B + \bar{\mathbf{p}}_B \cdot \mathbf{r}_A$. It sends $\mathbf{p}_\cap$ to A. In step (f) to find the intersection, party I evaluates polynomial $\mathbf{p}_\cap$ at every element of its set, $s_j^{(I)}$, and considers the element in the intersection if $\mathbf{p}_\cap(s_j^{(I)}) = 0$.

Now we move to the "output verification" phase. In step (a) parties A and B pick random values $z, q \xleftarrow{\$} \mathbb{F}$ respectively and send them to their counter-party. In step (b) party B sends $\alpha_B = \bar{\mathbf{p}}_B(z)$ and $\beta_B = \mathbf{r}_B(z)$, to A. In step (c) party A checks if: $\mathbf{p}_\cap(z) \stackrel{?}{=} \bar{\mathbf{p}}_A(z) \cdot \beta_B + \alpha_B \cdot \mathbf{r}_A(z)$. In step (d) party A sends $\alpha_A = \bar{\mathbf{p}}_A(q)$ and $\beta_A = \mathbf{r}_A(q)$ to B. In step (e) party B checks if: $\mathbf{p}_\cap(q) \stackrel{?}{=} \bar{\mathbf{p}}_B(q) \cdot \beta_A + \alpha_A \cdot \mathbf{r}_B(q)$. In short, the scheme is now secure because (1) $\mathbf{p}_\cap$ leaks nothing beyond the intersection, (2) neither party knows its counter-party's random polynomials $\mathbf{r}_I, \mathbf{r}'_I$ and $\boldsymbol{\omega}_I$, (3) the evaluation of random polynomial $\boldsymbol{\omega}_I$ at a random point yields a random value, and (4) the result polynomial is the sum of only re-randomized input polynomials. In Appendix D, we outline how the solution can be used for the multi-party PSI.

4 Attack 2: Learning Honest Party's Element Beyond The Intersection

In this section, we describe an attack scenario in which a malicious party in the PSI exploits the OPA as a subroutine to check if a certain element (not necessarily an element of its set) exists or not in its honest counter-party's set.

The attack violates the protocol's privacy by allowing the adversary to (a) learn an element of the honest party's set beyond the sets' intersection or (b) efficiently establish the presence or absence of an element in the honest party's set without completing the PSI and without allowing the honest party to learn anything about the other party's set. The source of the issue is that, in the

OPA, a sender is given the ability to *independently* pick a random value. This lets a malicious sender pick a value of its choice, x'^*, and check if that element is in its honest counter-party's set, i.e., if it is a root of the honest party's input polynomial. In the attack, if x'^* is in the other party's set, then the adversary would *always* pass verifications; but, if x'^* is not in that set, then it would be detected. In the latter case, the adversary still learns the additional information that x'^* is not in its counter-party's set. For the sake of simplicity, in the attack's description below, we focus on a worst-case scenario where the adversary has no background knowledge of its counter-party's set, so it picks x'^* uniformly at random from $\mathcal{U}$. As we will show later, the adversary can conclude that x'^* is in the other party's set and escape from being detected with non-negligible probability, even if the element x'^* is picked randomly from $\mathcal{U}$, when the universe size is medium or small.

4.1 Attack Description

Consider the case where malicious party A guesses an element, $x'^* \xleftarrow{\$} \mathcal{U}$, of honest party B's set, $S^{(B)}$. To evaluate its guess, A participates in the PSI with B. A follows steps 1a and 1b of Figure 2, and accordingly invokes the OPA. However, it deviates from some of the instructions in the OPA. In particular, both parties honestly take steps 1a and 1b of Figure 1, where B's input, $\mathbf{p}$, is a polynomial that represents its set elements. But, in step 2a of Figure 1, A instead of picking a uniformly random value, $x^* \xleftarrow{\$} \mathbb{F}$, uses x'^*, and sends that value to B which (given x'^*) follows the protocol in step 2b of Figure 1. In step 2c of Figure 1, A instead of inserting $\mathbf{r}(x'^*)$ to $\mathcal{F}^2_{\text{OLE}}$, it inserts an arbitrary value, w', to $\mathcal{F}^2_{\text{OLE}}$, where $w' \neq \mathbf{r}(x'^*)$. In this case, $\mathcal{F}^2_{\text{OLE}}$ outputs $\bar{f} = w' \cdot \mathbf{p}(x'^*) - \mathbf{s}(x'^*) + f$ to A which adds the output with $\mathbf{u}(x'^*)$, resulting in:

$$\begin{aligned} f' &= w' \cdot \mathbf{p}(x'^*) - \mathbf{s}(x'^*) + f + \mathbf{u}(x'^*) \\ &= w' \cdot \mathbf{p}(x'^*) - \mathbf{p}(x'^*) \cdot \mathbf{r}(x'^*) + f \end{aligned} \tag{2}$$

Both parties A and B honestly follow the rest of the OPA. If A correctly guesses the set element, then it holds that $\mathbf{p}(x'^*) = 0$, because the element would be a root of polynomial $\mathbf{p}$ which represents the set. If $\mathbf{p}(x'^*) = 0$, then by Equation (2) it holds that $f' = f$. Therefore, the adversary can pass the check in step 2d of Figure 1 and at this point can conclude that x'^* is in B's set.

4.2 Attack Analysis

In the PSI, when the adversary concludes that x'^* is in B's set, it can (a) honestly take the rest of the steps or (b) avoid doing so. In the former case, the adversary learns the intersection and finds out the guessed element is in the receiver's set, while the honest party learns only the intersection. In the latter case, it learns a single element of the honest party's set without completing the PSI that saves it costs too, while the honest party learns nothing, not even the intersection. So, in either case, the successful adversary learns more than its counter-party does.

Note that a malicious B can also carry out the same attack as it is allowed to pick a (random) value of its choice in phase 3 of Figure 1.

Recall, x'^* is picked uniformly at random from $\mathcal{U}$ and if x'^* is in the receiver's set, then the adversary can always pass the OPA's verification. So, the probability that it can confirm x'^* is in the other party's set and escape from being detected depends on the size of $\mathcal{U}$ and the set's cardinality. Specifically, the probability is $Pr_2 = \frac{|S^{(B)}|}{|\mathcal{U}|}$. The adversary can also find out x'^* is *not* in the other party's set with probability $Pr'_2 = 1 - \frac{|S^{(B)}|}{|\mathcal{U}|}$. In the majority of PSIs, there is no assumption made on the size of $\mathcal{U}$, e.g., in [1–4, 12, 13, 21, 28, 31]. The universe size can be large, medium, or even small; for instance, the universe size of temperature, salary, age, and medical treatment is small [10, 14]. Hence, the above adversary can confirm x'^* is in the other party's set without being caught with non-negligible probability, when the universe size is medium or small, whereas that probability would be only negligible if the universe size is large. Also, when the adversary possesses background knowledge of its counter-party's set, it can increase the above probability. The background knowledge could be a small set of elements likely to be in the other party's set. In this case, the adversary picks x'^* from this set to mount the attack; this is in principle akin to the well-known online dictionary attack. Interestingly, Attack 2 does not impose any additional cost to the adversary. This attack was not identified in the protocol's security proof because the proof does not analyse the case where an adversary in the "consistency check" deviates from the protocol and still passes the verification. We refer readers to Appendix G.2 for further discussion on the proof's flaw.

Extension to Multi-party Protocol. In the multi-party PSI, each party $P \in \{P_1, ..., P_{n-1}\}$ separately participates in the OPA along with the central party, P_0. This means a malicious party P can use the above attack to check whether P_0 has a certain element. Similarly, P_0 can carry out the attack. The central party's attack will have more severe repercussions than P's attack, because in each run of the PSI, the central party can interact with and attack more parties (i.e., $n-1$ parties) and accordingly can learn more information.

4.3 Candidate Mitigations

One may adjust the protocol such that once an honest receiver finds out $\mathbf{p}(x'^*) = 0$ it aborts, in step 2b of Figure 1. However, this behavior itself would reveal to the malicious sender that it has correctly guessed the element. The above issue can be tackled by letting the parties run a coin-tossing protocol (secure against active adversaries) to compute x^*, which would add a small cost.

5 Attack 3: Deleting Honest Party's Set Elements

In this section, we show how an adversary can delete certain elements of its counter-party's input set during the PSI computation, which affects the protocol's correctness and privacy. Briefly, the attack lets a successful adversary

conclude that certain elements exist in its victim's set. The probability that the adversary succeeds without being detected is non-negligible when set elements' universe size is medium or small. The main source of the issue is the use of *point-value* (polynomial) representation of sets. Before we elaborate on the attack, we present the following theorem that is in the core of the adversary's strategy in order to successfully mount its attack. We refer readers to Appendix H for the theorem's formal statement and proof.

Theorem 1 (informal). *A set of y-coordinates of a polynomial can be multiplied by a set of non-zero values, such that the polynomial interpolated from the product misses a specific root of the original polynomial.*

5.1 Attack Description

We first focus on deleting *a single element*. Later, we will show that the malicious party can delete *multiple elements*. We split the attack into three phases (a) set manipulation, (b) passing OPA's verification, and (c) passing PSI's verification.

Phase (a): Set Manipulation. This phase involves both the PSI and OPA. Assume that malicious party A guesses at least one of party B's set elements, say $s_1^{(B)}$, and wants to delete it from B's input. Similar to Attack 2, we assume $s_1^{(B)}$ is picked uniformly at random from $\mathcal{U}$. Loosely speaking, the idea behind the attack is that while the adversary takes steps of the OPA, as the PSI's subroutine, it also generates a *multiplicative inverse* of (y-coordinates of a polynomial representing) $s_1^{(B)}$ and delicately uses the inverse as part of its input. This ultimately cancels out the same element encoded in its counter-party's polynomial that is inserted into the same OPA. In particular, malicious party A honestly follows the PSI in step 1a to generate polynomials $\mathbf{p}_A, \mathbf{u}_A$, and $\mathbf{r}'_A$, with an exception; namely, now it picks a random polynomial, $\bar{\mathbf{r}}_A$, of degree $m-1$ (instead of picking $\mathbf{r}_A$ of degree m). Then, in step 1b, party A sends $\bar{\mathbf{r}}_A$ and $\mathbf{u}_A$ to the OPA. Next, party A performs as follows in step 1a of Figure 1.

(i) evaluates $\bar{\mathbf{r}}_A$ at every element $x_j \in \vec{\boldsymbol{x}} = [x_1, ..., x_{2d+1}]$. This results in a vector of y-coordinates: $\vec{\boldsymbol{q}}_1 = [\bar{\mathbf{r}}_A(x_1), ..., \bar{\mathbf{r}}_A(x_{2d+1})]$.
(ii) constructs another polynomial of the following form: $x - s_1^{(B)}$. Recall, $s_1^{(B)}$ is the element it guessed. It evaluates the polynomial at every element x_j. This results in a vector of y-coordinates: $[(x_1 - s_1^{(B)}), ..., (x_{2d+1} - s_1^{(B)})]$.
(iii) generates the multiplicative inverse of each y-coordinate, that was computed in step (ii). This yields $\vec{\boldsymbol{q}}_2 = [(x_1 - s_1^{(B)})^{-1}, ..., (x_{2d+1} - s_1^{(B)})^{-1}]$.
(iv) multiplies the elements of vectors $\vec{\boldsymbol{q}}_1$ and $\vec{\boldsymbol{q}}_2$, component-wise. This yields $\vec{\boldsymbol{q}}_3 = [\bar{\mathbf{r}}_A(x_1) \cdot (x_1 - s_1^{(B)})^{-1}, ..., \bar{\mathbf{r}}_A(x_{2d+1}) \cdot (x_{2d+1} - s_1^{(B)})^{-1}]$.
(v) evaluates random polynomial $\mathbf{u}_A$, generated honestly in step 1a, at every element x_j. This results in $\vec{\boldsymbol{q}}_4 = [\mathbf{u}_A(x_1), ..., \mathbf{u}_A(x_{2d+1})]$.
(vi) sends every pair $(q_{3,j}, q_{4,j})$ to $\mathcal{F}_{\text{OLE}^+}^{(j)}$, where $q_{3,j} \in \vec{\boldsymbol{q}}_3$ and $q_{4,j} \in \vec{\boldsymbol{q}}_4$.

This means that instead of sending $\mathbf{r}_A(x_j)$, malicious party A now sends $q_{3,j} = \bar{\mathbf{r}}_A(x_j) \cdot (x_j - s_1^{(B)})^{-1}$ to $\mathcal{F}_{\text{OLE}^+}^{(j)}$. In this case, in step 1b of Figure 1, honest party B (who inserted values $\mathbf{p}_B(x_j)$ into $\mathcal{F}_{\text{OLE}^+}^{(j)}$) receives the following values from $\mathcal{F}_{\text{OLE}^+}^{(j)}$. For every $j, 1 \leq j \leq 2d+1$:

$$\begin{aligned} y_j &= \mathbf{p}_B(x_j) \cdot q_{3,j} + q_{4,j} \\ &= \underbrace{\left(\boldsymbol{\omega}_B(x_j) \cdot (x_j - s_1^{(B)}) \cdot \prod_{i=2}^{\ddot{o}} (x_j - s_i^{(B)})\right)}_{\mathbf{p}_B(x_j)} \cdot \underbrace{\left(\bar{\mathbf{r}}_A(x_j) \cdot (x_j - s_1^{(B)})^{-1}\right)}_{q_{3,j}} + \underbrace{\mathbf{u}_A(x_j)}_{q_{4,j}} \\ &= \left(\boldsymbol{\omega}_B(x_j) \cdot \prod_{i=2}^{\ddot{o}} (x_j - s_i^{(B)})\right) \cdot \left(\bar{\mathbf{r}}_A(x_j)\right) + \mathbf{u}_A(x_j) \end{aligned} \tag{3}$$

In the same step, party B uses pairs (x_j, y_j), $j \in [2d+1]$, to interpolate a polynomial, $\mathbf{s}'_B$, that has the following form.

$$\mathbf{s}'_B = \left(\boldsymbol{\omega}_B(x) \cdot \prod_{i=2}^{\ddot{o}} (x - s_i^{(B)})\right) \cdot \left(\bar{\mathbf{r}}_A(x)\right) + \mathbf{u}_A(x) \tag{4}$$

Note that in the PSI, in step 1b of Figure 2, honest party B will receive polynomial $\mathbf{s}'_B$ as the output of the OPA (if malicious party A manages to pass the OPA's verification; we will show it does). Furthermore, each value $(x_j - s_1^{(B)}) \cdot \prod_{i=2}^{\ddot{o}} (x_j - s_i^{(B)})$ in Equation (3) has the same structure as each μ_j has in Theorem 1 (in Appendix H). Hence, according to Equations (3) and (4) and Theorem 1, malicious party A has managed to remove $s_1^{(B)}$ from roots of $\mathbf{p}_B$ used in the above step. This ultimately leads to the elimination of the element from the final result, i.e., the sets' intersection. To make that happen, A follows the PSI in steps 1c and 1d of Figure 2 by honestly computing $\mathbf{s}'_A = \mathbf{s}_A - \mathbf{u}_A + \mathbf{p}_A \cdot \mathbf{r}'_A$, and sending $\mathbf{s}'_A$ to B. Given polynomials $\mathbf{s}'_B$ and $\mathbf{s}'_A$, party B, in step 1e of Figure 2, follows the protocol and computes the result polynomial (presented below) that is supposed to encode the sets' intersection.

$$\begin{aligned} \mathbf{p}_\cap &= \mathbf{s}'_A + \mathbf{s}'_B + \mathbf{p}_B \cdot \mathbf{r}'_B - \mathbf{u}_B \\ &= \mathbf{p}_A \cdot \mathbf{r}'_A + \mathbf{p}_A \cdot \mathbf{r}_B + \left(\boldsymbol{\omega}_B \cdot \prod_{i=2}^{\ddot{o}} (x - s_i^{(B)})\right) \cdot \bar{\mathbf{r}}_A + \mathbf{p}_B \cdot \mathbf{r}'_B \end{aligned} \tag{5}$$

Nevertheless, as it is evident in Equation (5), the result polynomial's roots do not include element $s_1^{(B)}$ with a high probability, even if both parties' sets contain it. Because the roots of polynomial $\left(\boldsymbol{\omega}_B \cdot \prod_{i=2}^{\ddot{o}} (x - s_i^{(B)})\right)$ lack that element, due to malicious party A's manipulation described above.

For malicious party A to fully succeed, it also needs to pass two verifications, one in the OPA and the other in the PSI. Below, we explain how it can do so.

Phase (b): Passing OPA's Verification. This phase involves only the OPA. Since we have already covered steps 1a and 1b in the OPA (in the previous phase description) we will focus only on the "consistency check" in this protocol. Parties A and B honestly follow the OPA in steps 2a and 2b. So, malicious party A (as the sender) in step 2a honestly picks a random value x^* and sends it to honest party B (as the receiver). Then, B, in step 2b, picks random values f, v and inserts them into $\mathcal{F}^1_{\text{OLE}}$. Party B inserts $(\mathbf{p}_B(x^*), -\mathbf{s}'_B(x^*) + f)$ into $\mathcal{F}^2_{\text{OLE}}$. Recall, $\mathbf{s}'_B$ is the polynomial which was defined in Equation (4). Party A in step 2c honestly picks a random value, t, and inserts it to $\mathcal{F}^1_{\text{OLE}}$ that sends $c = f \cdot t + v$ back to the same party. But, A in the same step, sends $\bar{\mathbf{r}}_A(x^*) \cdot (x^* - s_1^{(B)})^{-1}$, instead of $\mathbf{r}_A(x^*)$, to $\mathcal{F}^2_{\text{OLE}}$ that returns the following value to A.

$$
\begin{aligned}
\bar{f} &= \bar{\mathbf{r}}_A(x^*) \cdot (x^* - s_1^{(B)})^{-1} \cdot \mathbf{p}_B(x^*) - \mathbf{s}'_B(x^*) + f \\
&= \bar{\mathbf{r}}_A(x^*) \cdot (x^* - s_1^{(B)})^{-1} \cdot \underbrace{\Big(\boldsymbol{\omega}_B(x^*) \cdot (x^* - s_1^{(B)}) \cdot \prod_{i=2}^{\ddot{o}} (x^* - s_i^{(B)})\Big)}_{\mathbf{p}_B(x^*)} - \mathbf{s}'_B(x^*) + f \\
&= \bar{\mathbf{r}}_A(x^*) \cdot \Big(\boldsymbol{\omega}_B(x^*) \cdot \prod_{i=2}^{\ddot{o}} (x^* - s_i^{(B)})\Big) - \mathbf{s}'_B(x^*) + f \\
&= -\mathbf{u}_A(x^*) + f
\end{aligned}
\tag{6}
$$

Recall, polynomial $\mathbf{p}_B$, that was inserted by B, encodes all set elements of B, including $s_1^{(B)}$, whereas polynomial $\mathbf{s}'_B$ misses that specific element, due to the party A's manipulation in Equation (3). However, as it is indicated in Equation (6), party A has managed to remove $x^* - s_1^{(B)}$ from $\mathbf{p}_B(x^*)$ too. This will let A escape from being detected, because the result (i.e., $\bar{f} = -\mathbf{u}_A(x^*) + f$) is what an honest party A would have computed. Malicious party A completes step 2c honestly, by adding $\mathbf{u}_A(x^*)$ to $\bar{f}$, i.e., it computes $f' = \bar{f} + \mathbf{u}_A(x^*)$, and sending f' to B, which checks f' equals the random value, f, it initially picked in step 2b. By Equation (6), $f' = \bar{f} + \mathbf{u}_A(x^*) = f$ holds, therefore malicious party A has managed to pass this verification.

Phase (c): Passing PSI's Verification. Next, we show how malicious party A can also pass the verification in the PSI, i.e., in step 2d in Figure 2. Our focus will be on the "output verification" in the PSI. At a high level, to pass this verification, A uses a similar trick that is used to pass the verification in the OPA. Specifically, in step 2a, both parties honestly agree on two values z and q. Then, in step 2b, party B honestly computes α_B, β_B, and δ_B and sends them to A which ignores the values and skips step 2c. Malicious party A, in step 2d, honestly generates $\alpha_A = \mathbf{p}_A(q)$ and $\delta_A = \mathbf{r}'_A(q)$; however, instead of setting $\beta_A = \mathbf{r}_A(q)$, it sets $\beta_A = \bar{\mathbf{r}}_A(q) \cdot (q - s_1^{(B)})^{-1}$. It sends α_A, δ_A, and β_A to B which acts honestly in step 2e. In particular, it:

1. evaluates the result polynomial, $\mathbf{p}_\cap$, at q which yields:

$$\mathbf{p}_{\cap}(q) = \mathbf{p}_A(q)\cdot\mathbf{r}'_A(q)+\mathbf{p}_A(q)\cdot\mathbf{r}_B(q)+\Big(\boldsymbol{\omega}_B(q)\cdot\prod_{i=2}^{\ddot{o}}(q-s_i^{(B)})\Big)\cdot\bar{\mathbf{r}}_A(q)+\mathbf{p}_B(q)\cdot\mathbf{r}'_B(q)$$

2. generates value τ as below (given the three messages, sent by party A):

$$\begin{aligned}\tau &= \mathbf{p}_B(q)\cdot(\beta_A+\mathbf{r}'_B(q))+\alpha_A\cdot(\mathbf{r}_B(q)+\delta_A)\\ &= \Big(\boldsymbol{\omega}_B(q)\cdot\prod_{i=2}^{\ddot{o}}(q-s_i^{(B)})\Big)\cdot\bar{\mathbf{r}}_A(q)+\mathbf{p}_B(q)\cdot\mathbf{r}'_B(q)+\alpha_A\cdot\mathbf{r}_B(q)+\alpha_A\cdot\delta_A\\ &= \Big(\boldsymbol{\omega}_B(q)\cdot\prod_{i=2}^{\ddot{o}}(q-s_i^{(B)})\Big)\cdot\bar{\mathbf{r}}_A(q)+\mathbf{p}_B(q)\cdot\mathbf{r}'_B(q)+\mathbf{p}_A(q)\cdot\mathbf{r}_B(q)+\mathbf{p}_A(q)\cdot\mathbf{r}'_A(q)\end{aligned}$$

3. checks if $\mathbf{p}_{\cap}(q)$ equals τ (i.e., $\mathbf{p}_{\cap}(q) \stackrel{?}{=} \tau$) and accepts the result, if the check passes.

As indicated above, it holds $\mathbf{p}_{\cap}(q) = \tau$. Hence, malicious party A can pass the verification in the PSI and convince B to accept the manipulated result.

Deleting Multiple Elements. Now we outline how malicious party A can delete *multiple elements* from its counter-party's set during the PSI. Let $S' = \{s_1^{(B)}, ..., s_k^{(B)}\}$ be a set of elements that malicious party A wants to delete from B's set, where $k \leq m$, every element $s_i^{(B)} \in S'$ is picked uniformly at random from $\mathcal{U}$. In the "set manipulation" phase, in the PSI step 1a, party A picks a random polynomial $\bar{\mathbf{r}}_A$ that now has a degree $m-k$. It performs as before in the rest of the same step. In step (ii), it constructs a polynomial that now has the form: $\prod_{i=1}^{k}(x-s_i^{(B)})$. In the same step, it evaluates the polynomial at every element x_j, which yields $[\prod_{i=1}^{k}(x_1-s_i^{(B)}), ..., \prod_{i=1}^{k}(x_{2d+1}-s_i^{(B)})]$. It takes the rest of steps (iii)-(vi) as previously described in the set manipulation phase. The "passing OPA's verification" phase remains unchanged with the exception that, in (the OPA) step 2c, party A now sends $\bar{\mathbf{r}}_A(x^*)\cdot\prod_{i=1}^{k}(x^*-s_i^{(B)})^{-1}$ to $\mathcal{F}^2_{\text{OLE}}$. Similarly, the "passing PSI's verification" phase remains the same as before, with a difference that, in (the PSI) step 2d, party A now sets $\beta_A = \bar{\mathbf{r}}_A(q)\cdot\prod_{i=1}^{k}(q-s_i^{(B)})^{-1}$.

5.2 Attack Analysis

A trivial way for an adversary to delete certain elements from the intersection is to delete those elements from its own contributed set. However, there is a major difference between this trivial approach and Attack 3, in terms of the amount of information it learns. Specifically, if the adversary succeeds in Attack 3, it would conclude that its victim has all the deleted elements in its local set. On the contrary, it cannot learn such information by taking the above trivial approach.

The adversary always manages to pass the verifications in phases (b) and (c) if it correctly guesses $s_1^{(B)}$. So, its probability of success throughout Attack 3 boils down to correctly guessing that $s_1^{(B)}$ is in its counter-party's set. To compute that probability we can use the same analysis used for Attack 2 (in Section 4.2). As a result, the probability that adversary successfully deletes a single element is $Pr_3 = \frac{|S^{(B)}|}{|\mathcal{U}|}$; in general, the probability that it can delete k elements is $Pr'_3 = \frac{\prod_{i=0}^{k-1} |S^{(B)}|-i}{|\mathcal{U}|^k}$. The adversary can succeed to delete a constant number of elements, k, with a non-negligible probability when the universe is of medium or small size, while that probability is negligible when the universe is of large size. Background knowledge, about the other party's set, would benefit the adversary in this attack too. Attack 3 is efficient, as it only imposes $4m+6$ extra modular additions and multiplications to the adversary, when it deletes a single element. The main two flaws in the protocols' proofs that led to Attack 3 is that, in the OPA's proof, the definition of a malformed input has been limited to only two cases (i.e., polynomial of incorrect degree or zero-polynomial); also, in the PSI's proof, it is assumed the only way the adversary can change an original value is via the addition operation, so the multiplication is never analysed. We refer readers to Appendix G.3 for a detailed discussion on the above flaws.

Extension to Multi-party Protocol. The above attack can also be applied to the multi-party PSI, because it uses the same OPA and verification mechanisms as the two-party PSI uses. Therefore, each malicious party $P \in \{P_1, ..., P_{n-1}\}$ can delete an honest central party's set element(s) or a malicious centralised party can delete set element(s) of every honest P, without being detected.

5.3 Candidate Mitigation

The primary cause of the vulnerability discussed is the use of point-value polynomial representation in the OPA. Specifically, during polynomial multiplication in the OPA where polynomials are presented in point-value form, an adversary can craft its input polynomial such that when it is multiplied by an honest party's polynomial, the product polynomial (after interpolation) misses a certain root. Therefore, it is natural to ask: *can the issue be avoided if polynomials in the coefficient form are used in the OPA?* This is indeed the case. Specifically, if the OPA requires the input polynomials to be in coefficient form, then regardless of how the adversary constructs its input polynomial, the product of the two parties' polynomials, generated in the OPA, preserves both polynomials' roots. We refer readers to Appendix E for a formal statement and proof. The above adjustment imposes to the OPA additional computation cost $O(m^2)$ that stems from multiplying two polynomials in coefficient form.[4] Thus, the computation

[4] To lower the polynomial multiplication cost to $O(m \log_2 m)$, one may use Fast Fourier Transform (FFT). However, as FFT uses point-value polynomial representation, further security analysis is required to ensure the attack would not be enabled again.

complexity of the two-party and multi-party PSIs would be higher. Specifically, it would be $O(m^2)$ for two-party and $O(n \cdot m^2)$ for multi-party PSIs, instead of $O(m \cdot \log m)$ and $O(n \cdot m \cdot \log m)$ as in the original protocol [21].

6 Related Work

PSIs were first introduced by Freedman *et al.* [17] that were mainly based on Paillier homomorphic encryption and polynomial representation of sets. Since then, numerous PSIs have been proposed. They can be broadly divided into *traditional* and *delegated* categories.

In *traditional* PSIs, e.g., protocols in [6, 12, 13, 17, 21–24, 31, 32, 40], data owners interactively compute the result using their local data. Currently, the protocol of Kolesnikov *et al.* [31] is the fastest two-party PSI, which is secure against a semi-honest (or passive) adversary. It relies on an oblivious pseudorandom function and Cuckoo hashing. Recently, Pinkas *et al.* [33] proposed an efficient PSI that is secure against a stronger (i.e., malicious/active) adversary. It is based on Cuckoo hashing, oblivious transfer, and a new data structure called probe-and-XOR of strings. Moreover, there have been efforts to improve the communication cost in PSIs, through fully homomorphic encryption and batching techniques [13] and additive homomorphic encryption, oblivious linear function evaluation, and polynomial representation [22]. Very recently, a new PSI has been proposed that achieves a better balance between communication and computation costs [12]. It relies on oblivious transfer, hashing, and symmetric-key primitives. Since the above schemes support only two parties, researchers proposed multi-party PSIs to let more than two parties participate. The multi-party PSIs in [23, 24, 32] have been designed to be secure against passive adversaries. To date, the protocol of Kolesnikov *et al.* [31] is the most efficient multi-party PSI secure against passive adversaries. Also, the multi-party PSIs in [6, 21, 40] have been designed to remain secure against active adversaries. There are two PSIs proposed in [40]. As their authors admit, one of them leaks (non-trivial) information and another one requires the involvement of two non-colluding servers, which is a strong assumption. Also, as stated by Efraim *et al.*, the PSI in [6] offers a weaker security guarantee and has a higher communication cost than the multi-party PSI in [21] does. To date, the multi-party protocol in [21] is the most efficient multi-party PSI designed to be secure against active adversaries.

In *delegated* PSIs, e.g., in [1–4, 28, 39, 41], an additional third party is involved to perform a part of the intersection computation and/or to store parties' encrypted sets. They can be divided into schemes that support (a) one-off delegation, e.g., in [28, 41], that requires parties to re-encode their data locally for each computation and (b) repeated delegation, e.g., in [1–4, 39], that lets parties reuse their outsourced data without locally re-encoding it for each computation.

7 Conclusion and Future Work

Private set intersection (PSI) is a vital protocol with various real-world applications. At Eurocrypt 2019, Gosh and Nilges [21] proposed three efficient PSIs: (a)

two-party, (b) threshold, and (c) multi-party. To date, their multi-party protocol one is the most efficient multi-party PSI designed to remain secure against active adversaries. In this work, we identified three attacks that can be mounted on all of these PSIs. The attacks let an adversary (1) learn the intersection while making its counter-party believe the intersection is empty, (2) learn a certain element of the honest party's set beyond the intersection, and (3) delete multiple elements of its counter-party's input set. We also identified various flaws in the protocols' design and security proofs and proposed a set of mitigations.

Our observation is that in all three attacks an adversary exploits two features of the protocols' design; namely, (a) the polynomial representation of sets and (b) polynomial-based consistency check. Our analysis indicated that the attacks could have been detected if, in the protocols' security proofs, there was a comprehensive study of (i) all checks, (ii) simulators' design, and (iii) malformed inputs' definition. We conclude that special care should be taken in the design and proof of PSIs that use the combination of the two aforementioned features.

Future research could investigate how the security of other protocols (e.g., noisy polynomial addition in [22]) that already used the schemes proposed in [21] could be affected by our findings. While our proposed mitigations add relatively low cost to the two-party PSI, they scale quadratically with the number of participants in the multi-party case. Designing efficient multi-party PSIs, secure against active adversaries, with linear costs is another interesting research line.

SJM: This mostly just re-states the abstract. What are the more general lessons? How could future errors be avoided and/or detected. One way to think of this is two dimensions: substantive vs. methodological, researchers vs. practitioners. What does this result mean for each of the four combinations?

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A OLE's Ideal Functionality

As previously stated, Ghosh *et al.* [21] define and prove their proposed PSIs and the primitives they use in the UC framework [11]. Informally, in this framework, the security of a protocol is shown to hold by comparing a real protocol in the real world with an ideal functionality $\mathcal{F}$ in the ideal world. The functionality must accurately capture the security requirements of the protocol and is secure per definition. An environment $\mathcal{Z}$ is plugged either to the real or ideal protocol and has to distinguish the two worlds. The environment can corrupt parties. To guarantee the security, there must exist an ideal world adversary, called a simulator, that produces the protocol's transcript indistinguishable from the real protocol, even if the environment corrupts a party. We say the protocol UC-realises the functionality if for every adversary in the real world there exists a simulator such that all environments $\mathcal{Z}$ cannot distinguish the transcripts of the parties' outputs. Once a protocol is defined and proven secure in the UC model, other protocols, that use it as a subroutine, can securely "replace" it by calling its functionality instead.

Recall, there are two parties involved in OLE; namely, sender and receiver. In OLE, the sender has two inputs $a, b \in \mathbb{F}$ and the receiver has input $c \in \mathbb{F}$, the protocol allows the receiver to learn only $s = a \cdot c + b \in \mathbb{F}$, while the sender learns nothing. Figure 3 restates the OLE's functionality, taken from [21].

1. Upon receiving a message $(\texttt{inputS}, (a, b))$ from the sender, where $a, b \in \mathbb{F}$, verify that there is no tuple stored; otherwise, ignore that message. Store a and b and send a message $(\texttt{input})$ to the adversary, $\mathcal{A}$.
2. Upon receiving a message $(\texttt{inputR}, c)$ from the receiver, where $c \in \mathbb{F}$, verify that there is no tuple stored; otherwise, ignore the message. Store c and send a message $(\texttt{input})$ to $\mathcal{A}$.
3. Upon receiving a message $(\texttt{deliver}, \texttt{S})$ from $\mathcal{A}$, check if both (a, b) and c have been stored; otherwise, ignore that message. Send message $(\texttt{delivered})$ to the sender.
4. Upon receiving a message $(\texttt{deliver}, \texttt{R})$ from $\mathcal{A}$, check if both (a, b) and c have been stored; otherwise, ignore that message. Set $s = a \cdot c + b$ and send $(\texttt{output}, s)$ to the receiver.

Fig. 3: Oblivious linear function evaluation (OLE) ideal functionality, $\mathcal{F}_{\text{OLE}}$ [21].

B Enhanced OLE's Ideal Functionality And Protocol

The PSIs in [21] also use an enhanced version of the OLE. The enhanced OLE ensures that the receiver cannot learn anything about the sender's inputs, in the case where it sets its input to 0, i.e., $c = 0$. The enhanced OLE's ideal functionality (denoted by $\mathcal{F}_{\text{OLE}^+}$) and protocol (denoted by OLE^+) are presented in Figures 4 and 5 respectively.

1. Upon receiving a message $(\texttt{inputS}, (a, b))$ from the sender, where $a, b \in \mathbb{F}$, verify that there is no tuple stored; otherwise, ignore that message. Store a and b and send a message $(\texttt{input})$ to the adversary, $\mathcal{A}$.
2. Upon receiving a message $(\texttt{inputR}, c)$ from the receiver, where $c \in \mathbb{F}$, verify that there is no value stored; otherwise, ignore the message. Store c and send a message $(\texttt{input})$ to $\mathcal{A}$.
3. Upon receiving a message $(\texttt{deliver})$ from $\mathcal{A}$, check if both (a, b) and c have been stored; otherwise, ignore that message. If $x \neq 0$, set $s = a \cdot c + b$. Otherwise, pick a uniformly random value, $s \xleftarrow{\$} \mathbb{F}$, and send $(\texttt{output}, s)$ to the receiver. Ignore all further messages.

Fig. 4: Enhanced oblivious linear function evaluation (OLE$^+$) ideal functionality, $\mathcal{F}_{\text{OLE}^+}$ [21].

1. Receiver (input $c \in \mathbb{F}$): Pick a random value, $r \xleftarrow{\$} \mathbb{F}$, and send $(\texttt{inputS}, (c^{-1}, r))$ to the first $\mathcal{F}_{\text{OLE}}$.
2. Sender (input $a, b \in \mathbb{F}$): Pick a random value, $u \xleftarrow{\$} \mathbb{F}$, and send $(\texttt{inputR}, u)$ to the first $\mathcal{F}_{\text{OLE}}$, to learn $t = c^{-1} \cdot u + r$. Send $(\texttt{inputS}, (t + a, b - u))$ to the second $\mathcal{F}_{\text{OLE}}$.
3. Receiver: Send $(\texttt{inputR}, c)$ to the second $\mathcal{F}_{\text{OLE}}$ and obtain $k = (t + a) \cdot c + (b - u) = a \cdot c + b + r \cdot c$. Output $s = k - r \cdot c$.

Fig. 5: Enhanced oblivious linear function evaluation (OLE$^+$) protocol [21].

C OPA's Ideal Functionality

Figure 6 restates the ideal functionality of oblivious polynomial addition (OPA) proposed in [21].

The functionality is implicitly parameterized by d signifying the maximal input degree.

1. Upon receiving a message $(\texttt{inputS}, (\mathbf{u}, \mathbf{r}))$ from the sender, where $\mathbf{u}, \mathbf{r} \in \mathbb{F}[X]$, verify whether
   - $\mathbf{r} \neq 0$
   - $\Big(deg(\mathbf{r}) \leq d \ \wedge \ deg(\mathbf{u}) = 2d\Big) \ \vee \ \Big(deg(\mathbf{r}) = d \ \wedge \ deg(\mathbf{u}) \leq 2d\Big)$

   and ignore that message if the checks are not passed. If the checks are passed, then store $(\mathbf{u}, \mathbf{r})$ and send $(\texttt{input})$ to the adversary, $\mathcal{A}$.
2. Upon receiving a message $(\texttt{inputR}, \mathbf{p})$ from the receiver where $\mathbf{p} \in \mathbb{F}[X]$, check whether $deg(\mathbf{p}) \leq d$ and $\mathbf{p} \neq 0$. If not, ignore that message. Otherwise, retrieve $(\mathbf{u}, \mathbf{r})$, compute $\mathbf{s} = \mathbf{r} \cdot \mathbf{p} + \mathbf{u}$, and send $(\texttt{res}, \mathbf{s})$ to the receiver. Ignore all further messages.

Fig. 6: Oblivious polynomial addition (OPA) ideal functionality, $\mathcal{F}_{\text{OPA}}$ [21].

D Multi-party PSI's Mitigation Against Attack 1

Recall that in Section 3.3 we proposed a set of adjustments that can be applied to the two-party PSI to eliminate the source of the issue that led to Attack 1. In this section, we outline how those adjustments can be applied to the multi-party PSI, presented in Figure 10 in [21]. The idea is similar to the one used for the two-party PSI, with a primary difference that now each party needs to re-randomise input polynomials of *all* of its counter-parties. The main changes are as follows. In step 2, P_0 sets $\bar{\mathbf{p}}_0 = \mathbf{p}_0 \cdot \mathbf{r}'_0$ and picks random polynomials $\mathbf{u}_0^i$ of degree $3m$ (instead of $2m$). In step 2.2, it inserts $\bar{\mathbf{p}}_0$ (instead of $\mathbf{p}_0$) to $\mathcal{F}_{\text{OPA}}^{(i,2)}$ which returns $\mathbf{s}_0^i = \bar{\mathbf{p}}_0 \cdot \mathbf{r}_i + \mathbf{u}_i$ to it. In step 3, each party $P_i \in \{P_1, ..., P_{n-1}\}$ picks a random polynomial $\mathbf{u}_i$ of degree $3m$ (instead of $2m$) and additional random polynomials: $\mathbf{u}_i^j$ and $\mathbf{r}_i^j$, where $j \in [n-1]$, $j \neq i$, $deg(\mathbf{u}_i^j) = 3m$, and $deg(\mathbf{r}_i^j) = m$. In the same step, it computes $\bar{\mathbf{p}}_i = \mathbf{p}_i \cdot \mathbf{r}'_i$. In step 3.1, it inserts $\bar{\mathbf{p}}_i$ (instead of $\mathbf{p}_i$) to $\mathcal{F}_{\text{OPA}}^{(i,1)}$ that outputs $\mathbf{s}_i = \bar{\mathbf{p}}_i \cdot \mathbf{r}_0^i + \mathbf{u}_0^i$ to party P_i. In the same step, it takes the following extra sub-steps, for all j: inserts $\bar{\mathbf{p}}_i$ to $\mathcal{F}_{\text{OPA}}^{(i,1,j)}$ and receives $\mathbf{s}_{ij} = \bar{\mathbf{p}}_i \cdot \mathbf{r}_j^i + \mathbf{u}_j^i$. In step 3.2, it takes the following additional sub-steps, for all j: inserts $\mathbf{r}_i^j$ and $\mathbf{u}_i^j$ into $\mathcal{F}_{\text{OPA}}^{(i,2,j)}$. In step 3.3, party P_i sets

$$\mathbf{s}'_i = \mathbf{s}_i + \sum_{\substack{j=1 \\ j\neq i}}^{n-1} \mathbf{s}_{ij} - \mathbf{u}_i - \sum_{\substack{j=1 \\ j\neq i}}^{n-1} \mathbf{u}_i^j + \sum_{\substack{j=1 \\ j\neq i}}^{n-1} \mathbf{v}_{ij}$$

In step 4, P_0 computes $\mathbf{p}_\cap = \sum_{i=1}^{n-1} (\mathbf{s}'_i + \mathbf{s}_0^i - \mathbf{u}_0^i)$. Let z be a random value generated in step 5.1. In step 5.2, every $P_i \in \{P_0, ..., P_{n-1}\}$ computes $\alpha_i = \bar{\mathbf{p}}_i(z)$ and for all $j \in [n-1]$, it generates values $\delta_i^j = \mathbf{r}_i^j(z)$, where $j \neq i$. Moreover, every $P_i \in \{P_1, ..., P_{n-1}\}$ computes value $\beta_i = \mathbf{r}_i(z)$. Next, each party commits to the values it generated and broadcasts them. To clarify, there are no other values generated in this step. In step 5.3, each party opens its commitment and verifies other parties commitment. If accepted, then in the same step, each party checks:

$$\left(\sum_{i=1}^{n-1} (\alpha_i \cdot \sum_{\substack{j=0 \\ j\neq i}}^{n-1} \delta_j^i) \right) + \left(\alpha_0 \cdot \sum_{i=1}^{n-1} \beta_i \right) \stackrel{?}{=} \mathbf{p}_\cap(z)$$

Below, we briefly explain why all parties needed to randomise each others' input polynomials. As stated previously, non-randomised $\mathbf{p}_I \cdot \mathbf{r}'_I$ must not be part of the result polynomial. Nevertheless, simply removing it from the multi-party protocol provides a new opportunity for another attack. In this case, the source of the issue would be that the protocol requires *only* the central party, P_0, to randomise other parties' input polynomials. This allows malicious P_0 (who possesses some background knowledge) to mount an attack. Specifically, malicious P_0 who knows that all parties except P_1 have a certain set element, say s^*, could insert that element into (the roots of) its random polynomial $\mathbf{r}_0^1$ that will be multiplied by party P_1's input polynomial $\bar{\mathbf{p}}_1$, in step 3.1. Consequently, this makes

s^* appear in the result polynomial, so all other honest parties (except P_1) would consider s^* as a part of the intersection. In contrast, if $\bar{\mathbf{p}}_1$ is randomised by all other parties, then this attack would not work, as long as one of those parties is honest. Because that honest party has honestly randomised $\bar{\mathbf{p}}_1$ by using truly random polynomials (that would not have s^* as a root with a high probability).

Accordingly, the computation complexity of the multi-party PSI increases from $O(nm \log m)$ to $O(n^2 m)$ and its communication cost increases by a constant factor, as it already was quadratic. Since the threshold multi-party PSI makes a black-box call to the multi-party PSI, the above analysis and adjustments can be applied to it as well.

E Discussion On The Mitigation Of Attack 3

The key idea behind the mitigation of Attack 3 is the below theorem. Informally, it states that the product of two arbitrary polynomials, in coefficient form, is a polynomial whose roots are the union of the two polynomials.

Theorem 2. *Let* $\mathbf{p}$ *and* $\mathbf{q}$ *be two arbitrary non-constant polynomials of degree* d *and* d' *respectively, such that* $\mathbf{p}, \mathbf{q} \in \mathbb{F}[X]$ *and they are in coefficient form. Then, the product of the two polynomials is a polynomial whose roots include precisely the two polynomials' roots.*

Proof. Let $P = \{p_1, ..., p_t\}$ and $Q = \{q_1, ..., q_{t'}\}$ be the roots of polynomials $\mathbf{p}$ and $\mathbf{q}$ respectively. By the Polynomial Remainder Theorem, polynomials $\mathbf{p}$ and $\mathbf{q}$ can be written as $\mathbf{p}(x) = \mathbf{g}(x) \cdot \prod_{i=1}^{t}(x - p_i)$ and $\mathbf{q}(x) = \mathbf{g}'(x) \cdot \prod_{i=1}^{t'}(x - q_i)$ respectively, where $\mathbf{g}(x)$ has degree $d - t$ and $\mathbf{g}'(x)$ has degree $d' - t'$. Let the product of the two polynomials be $\mathbf{r}(x) = \mathbf{p}(x) \cdot \mathbf{q}(x)$. For every $p_i \in P$, it holds that $\mathbf{r}(p_i) = 0$. Because (a) there exists no non-constant polynomial in $\mathbb{F}[X]$ that has a multiplicative inverse (so it could cancel out factor $(x - p_i)$ of $\mathbf{p}(x)$) and (b) p_i is a root of $\mathbf{p}(x)$. The same argument can be used to show for every $q_i \in Q$, it holds that $\mathbf{r}(q_i) = 0$. Thus, $\mathbf{r}(x)$ preserves roots of both $\mathbf{p}$ and $\mathbf{q}$. Moreover, $\mathbf{r}$ does not have any other roots (than P and Q). In particular, if $\mathbf{r}(\alpha) = 0$, then $\mathbf{p}(\alpha) \cdot \mathbf{q}(\alpha) = 0$. Since there is no non-trivial divisors of zero in $\mathbb{F}[X]$ (as it is an integral domain), it must hold that either $\mathbf{p}(\alpha) = 0$ or $\mathbf{q}(\alpha) = 0$. Hence, $\alpha \in P$ or $\alpha \in Q$. □

Informally, as illustrated in Theorem 1, a set of y-coordinates of a polynomial can be multiplied by a set of non-zero values, such that the polynomial interpolated from the product misses a specific root of the original polynomial. The same idea is used in Section 5 by an adversary to remove an element from its counter-party's set, without being detected. Nevertheless, as shown in Theorem 2, when a polynomial, e.g., $\boldsymbol{\mu}(x)$, is in coefficient form, and multiplied by another arbitrary non-zero polynomial, the result always preserves the two polynomials' roots. So, unlike the point-value representation, the coefficient representation does not let roots of a polynomial be removed via multiplication (in the OPA).

F Roots of Randomised Polynomial

Theorem 3. *Let* $\{x_1, \ldots, x_h\}$ *be a set of elements in* $\mathbb{F}$ *and* $\mathbf{p}$ *be a random polynomial in* $\mathbb{F}[X]$ *of degree* $m \geq h$*. Then, the probability that all elements* $x_1, \ldots, x_h$ *are roots of* $\mathbf{p}$ *is* $\frac{1}{|\mathbb{F}|^h}$*.*

Proof. The number of polynomials in $\mathbb{F}[X]$ of degree m is $(|\mathbb{F}| - 1) \cdot |\mathbb{F}|^m$. This holds because for a polynomial $\mathbf{g}(x) = a_m \cdot x^m + \cdots + a_1 \cdot x + a_0$, where $a_m \neq 0$, there are $|\mathbb{F}| - 1$ possible values for a_m and $|\mathbb{F}|$ possible values for $a_{m-1}, \ldots, a_0$.

We will compute the number of polynomials in $\mathbb{F}[X]$ of degree m that have all elements $x_1, \ldots, x_h$ as roots. By the Polynomial Remainder Theorem, such a polynomial $\mathbf{g}(x)$ can be written as $\mathbf{g}(x) = \mathbf{q}(x) \cdot \prod_{i=1}^{h}(x - x_i)$, where $\mathbf{q}(x)$ is a polynomial of degree $m - h$. As before, we can show that the number of polynomials in $\mathbb{F}[X]$ of degree $m - h$ is $(|\mathbb{F}| - 1) \cdot |\mathbb{F}|^{m-h}$. In addition, because $\mathbb{F}[X]$ is an integral domain, for any two distinct polynomials $\mathbf{q}(x), \mathbf{q}'(x)$ of degree $m-h$, it holds that $\mathbf{q}(x) \cdot \prod_{i=1}^{h}(x-x_i) \neq \mathbf{q}'(x) \cdot \prod_{i=1}^{h}(x-x_i)$. As a result, the number of polynomials in $\mathbb{F}[X]$ of degree m that have all elements $x_1, \ldots, x_h$ as roots is also $(|\mathbb{F}| - 1) \cdot |\mathbb{F}|^{m-h}$. By the above analysis, the probability that all elements $x_1, \ldots, x_h$ are roots of the random polynomial $\mathbf{p}$ of degree m is

$$\frac{(|\mathbb{F}| - 1) \cdot |\mathbb{F}|^{m-h}}{(|\mathbb{F}| - 1) \cdot |\mathbb{F}|^m} = \frac{1}{|\mathbb{F}|^h}.$$

□

G Identified Flaws In The Security Proofs

In this section, we present a set of flaws we identified in the security proofs of the paper's conference [21] and full [20] versions. These flaws potentially made the three attacks undetected by the paper's authors. We categorise the flaws in three classes based on their relevance to each attack we pointed out. In this section, for the sake of simplicity, we exclude hat symbol, " ˆ ", used in the proofs.

G.1 Class 1: Not All Checks Have Been Included

In this section, we describe a flaw in the proof of two-party PSI (on page 20 in the paper's full version [20]) that lets the environment use Attack 1 to distinguish the two worlds. The issue is that, the proof for the case where party B is corrupt does not consider the situation where $\delta^*_B \neq \mathbf{r}'_B(z)$. Before we elaborate on it, we highlight two typos in "Hybrid" 1; namely, $\alpha^*_A \neq \mathbf{p}_A(z)$ and $\beta^*_A \neq \mathbf{r}_A(z)$ should have been $\alpha^*_B \neq \mathbf{p}_B(z)$ and $\beta^*_B \neq \mathbf{r}_B(z)$ respectively, because the proof is for corrupt party B. In Hybrid 2, it is stated that "an environment distinguishing Hybrid 1 and 2 must manage to send $\mathbf{p}^*_\cap$ such that:

$$\mathbf{p}^*_\cap \neq \mathbf{p}_A \cdot (\mathbf{r}_B + \mathbf{r}'_A) + \mathbf{p}_B \cdot (\mathbf{r}'_B + \mathbf{r}_A)$$

while passing the check in Step 5 [of figure 9] with non-negligible probability."

The proof shows that with a high probability the check fails *only* in the cases where $\alpha^*_B \neq \mathbf{p}_B(z)$ and $\beta^*_B \neq \mathbf{r}_B(z)$; therefore, $\delta^*_B \neq \mathbf{r}'_B(z)$ has been left out of the proof, but it should have been captured and analysed in either Hybrid 1 or Hybrid 2. The lack of such analysis leads to the below issue.

As we have already shown, the check does not fail for certain $\mathbf{p}_\cap$ and δ_B such that $\mathbf{p}_\cap \neq \mathbf{p}_A \cdot (\mathbf{r}_B + \mathbf{r}'_A) + \mathbf{p}_B \cdot (\mathbf{r}'_B + \mathbf{r}_A)$ and $\delta_B \neq \mathbf{r}'_B(z)$. So the adversary can pass the check with a high probability in the real world (or Hybrid 0). The simulator, in Hybrid 2, detects this inconsistency (i.e., $\delta^*_B \neq \mathbf{r}'_B(z)$) because, according to Figure 11 in [20], it has extracted $\mathbf{r}'_B$ which allows it to detect when $\delta^*_B \neq \mathbf{r}'_B(z)$. In contrast, the simulator in Hybrid 1 cannot detect it, because it only aborts if $\alpha^*_B \neq \mathbf{p}_B(z)$ or $\beta^*_B \neq \mathbf{r}_B(z)$. Thus, Hybrids 1 and 2 (and similarly Hybrids 0 and 2) are distinguishable by the environment.

G.2 Class 2: Incomplete Simulator

In the proof of Lemma 4.1, i.e., OPA's security, in the paper's conference version [21], it is stated that "the only possibility for an environment to distinguish between the simulation and the real protocol is by succeeding in answering the check while using a malformed input, i.e. a polynomial of incorrect degree or 0-polynomials." We argue that this is not the only possible case. As we indicated in the description of Attack 2, it is possible the adversary (in the real world) in the "consistency check" phase, deviates from the protocol (i.e., steps 2a and 2c) and still passes the verification. This allows the environment to distinguish the two worlds. Below we elaborate on that.

Note, the proof should have included the simulation of the "consistency check" phase, but it has been left out of the proof (probably because the proof is just a sketch in both conference and full versions). Accordingly, the proof does not capture the case where w' of the form $w' \neq \mathbf{r}(x'^*)$ is used by the adversary. In the simulation of the consistency check, the simulator can detect when it is given $w' \neq \mathbf{r}(x'^*)$, as it has already extracted polynomial $\mathbf{r}$ from the adversary. But, in the real world, as we have shown, the adversary can pass the check when $w' \neq \mathbf{r}(x'^*)$ and a certain value, x'^*, is used in this phase. Hence, the environment can distinguish the two worlds. This issue arises because the proof does not analyse the case where the check, in the consistency check phase, is passed but $w' \neq \mathbf{r}(x'^*)$ is used in this phase.

G.3 Class 3: Incomplete Definition Of Malformed Input

Recall, the proof of Lemma 4.1 (i.e., OPA's security in [21]) considers a malformed input if an input polynomial is (i) of incorrect degree or (ii) zero. The issue is that the proof shows only in these two cases the environment cannot distinguish the two worlds. We argue that an input can be malformed without satisfying conditions (i) or (ii). While presenting our argument, we identify another issue in the proof; in short, we show even if the input polynomial is of incorrect degree, the environment can distinguish the two worlds.

Similar to the description of Attack 3, let a corrupt sender (for all $j \in [2d+1]$) send $q_{3,j} = \bar{\mathbf{r}}_A(x_j) \cdot (x_j - s_1^{(B)})^{-1}$ to $\mathcal{F}_{\text{OLE}^+}^{(j)}$ in the ideal world. This allows the simulator to obtains all $q_{3,j}$ and interpolate a polynomial, $\mathbf{q}$. There would be two cases: (1) $deg(\mathbf{q}) > d$, or (2) $deg(\mathbf{q}) \leq d$.

In case (1), the simulator aborts according to the proof. But in the real protocol (in step 1b of Figure 1) the honest party never aborts, after checking $deg(\mathbf{s}) \leq 2d$. Because, in general, polynomial $\mathbf{s}$ interpolated from $2d+1$ pairs (x_j, s_j) always has degree at most $2d$, according to Theorem 4. So, when the input polynomial is of incorrect degree, i.e., case (1), the environment can distinguish the two worlds. The issue stems from the requirement that the simulator has to abort when $deg(\mathbf{q}) > d$, and the check in the real world protocol, i.e., $deg(\mathbf{s}) \leq 2d$), that always passes.

Now we move on to case (2). In the ideal world, in the consistency check phase, the simulator of the OPA is given random value x^* and $w'' = \bar{\mathbf{r}}_A(x^*) \cdot (x^* - s_1^{(B)})^{-1}$ and wants to check $w'' \stackrel{?}{=} \mathbf{q}(x^*)$. Note that the equation may not always hold; briefly, because factors $(x_j - s_1^{(B)})^{-1}$ of y-coordinates $q_{3,j}$ from which $\mathbf{q}$ was interpolated, are not directly generated by evaluating a polynomial at x_j's. The probability that $w'' = \mathbf{q}(x^*)$ depends on the choice of x^*. If the equation holds, then the simulator does not abort. Similarly, the honest party does not abort, because as shown in the "passing OPA's verification" phase in Section 5.1, the adversary can pass the consistency check phase with a non-negligible probability. This is problematic because the attack has been successfully carried out without being detected even by the simulator, which means the simulator has not been constructed correctly to take the issue into account. If the equation does not hold, i.e., $w'' \neq \mathbf{q}(x^*)$, the simulator aborts, but as we already stated, the honest party does not abort, as the adversary can pass the consistency check. Therefore, the environment can distinguish the two worlds. This issue arises because, in the proof, the definition of a malformed input has been limited to only the above conditions (i) and (ii), and the proof never analyses the case where the check is passed while w'' that is not the result of evaluating truly random polynomial $\mathbf{r}$ at x'^* (i.e., $w'' \neq \mathbf{r}(x'^*)$) is inserted into $\mathcal{F}_{\text{OLE}}^2$.

Furthermore, the adversary who mounts Attack 3, can pass the PSI's verification too. Briefly, the issue is that in the PSI's proof (i.e., proof of Theorem 5.1 in [21]) when party A is corrupt, the case where β_A is not the result of evaluating truly random polynomial $\mathbf{r}_A$ at z (i.e., $\beta_A \neq \mathbf{r}_A(z)$) is never analysed in detail and also it is assumed that the only way the adversary can change the original value is via a modular addition (i.e., $\alpha_A + e$); therefore, a modular multiplication is never considered as a part of the attack. Nevertheless, as we showed, the adversary can multiply its input y-coordinates by certain values to affect the result's correctness and pass the verification.

H Attack 3 Theorems

We first restate Theorem 4 that will be used by the main one, i.e., Theorem 1. Informally, Theorem 4 states that for any v non-zero distinct x-y-coordinates there exists a unique polynomial of degree at most $v-1$.

Theorem 4. *(Uniqueness of interpolating polynomial [34]) Let $\vec{\boldsymbol{x}} = [x_1, \ldots, x_v]$ be a vector of non-zero distinct elements. For v arbitrary values: $y_1, \ldots, y_v$ there is a unique polynomial: $\boldsymbol{\tau}$, of degree at most $v-1$ such that: $\forall j, 1 \leq j \leq v$: $\boldsymbol{\tau}(x_j) = y_j$, where $x_j, y_j \in \mathbb{F}$.*

Now we move on to the main theorem. Informally, Theorem 1 states that a set of y-coordinates of a polynomial can be multiplied by a set of non-zero values, such that the polynomial interpolated from the product misses a specific root of the original polynomial.

Theorem 1. *Let $\vec{\boldsymbol{x}} = [x_1, \ldots, x_v]$ be a vector of non-zero distinct elements. Let $\boldsymbol{\mu} = \prod_{i=1}^{\ddot{o}}(x - e_i) \in \mathbb{F}[X]$ be a degree $\ddot{o} < v$ polynomial with $\ddot{o}$ distinct roots $e_1, \ldots, e_{\ddot{o}}$, and let $\mu_j = \boldsymbol{\mu}(x_j)$, where $1 \leq j \leq v$. For some $c \in [\ddot{o}]$ such that $e_c \notin \{x_1, \ldots, x_v\}$, let $\boldsymbol{\mu}'$ be a degree $\ddot{o}-1$ polynomial interpolated from pairs $(x_1, \mu_1 \cdot (x_1 - e_c)^{-1}), ..., (x_v, \mu_v \cdot (x_v - e_c)^{-1})$. Then, $\boldsymbol{\mu}'$ will not have e_c as root, i.e. $\boldsymbol{\mu}'(e_c) \neq 0$.*

Proof. For the sake of simplicity and without loss of generality, let $c = 1$. We can rewrite polynomial $\boldsymbol{\mu}$ as $\boldsymbol{\mu}(x) = (x - e_1) \cdot \prod_{i=2}^{\ddot{o}}(x - e_i)$. Then, every μ_j $(1 \leq j \leq v)$ can be written as: $\mu_j = (x_j - e_1) \cdot \prod_{i=2}^{\ddot{o}}(x_j - e_i)$. Accordingly, for every j, the product $\alpha_j := \mu_j \cdot (x_j - e_1)^{-1}$ has the form: $\alpha_j = \mu_j \cdot (x_j - e_1)^{-1} = \prod_{i=2}^{\ddot{o}}(x_j - e_i)$. Let $\boldsymbol{\mu}''$ be a degree $\ddot{o}-1$ polynomial with $\ddot{o}-1$ distinct roots identical to the roots of $\boldsymbol{\mu}$ excluding e_1, i.e., $\boldsymbol{\mu}''(e_1) \neq 0$. By the Polynomial Remainder Theorem, $\boldsymbol{\mu}''$ can be written as $\boldsymbol{\mu}''(x) = K \cdot \prod_{i=2}^{\ddot{o}}(x - e_i)$, where $K \in \mathbb{F} \setminus \{0\}$. So, it holds that

$$\forall j \in [v] : \mu''(x_j) = K \cdot \prod_{i=2}^{\ddot{o}}(x_j - e_i) = K \cdot \alpha_j$$

This implies that $\boldsymbol{\mu}''$ is a degree $\ddot{o}-1$ polynomial interpolated from $(x_1, K \cdot \alpha_1), \ldots, (x_v, K \cdot \alpha_v)$. By its definition, the polynomial $\boldsymbol{\mu}'$ is interpolated from the pairs $(x_1, \alpha_1), \ldots, (x_v, \alpha_v)$. Thus, $K \cdot \boldsymbol{\mu}'$ is another degree $\ddot{o}-1$ polynomial interpolated from $(x_1, K \cdot \alpha_1), \ldots, (x_v, K \cdot \alpha_v)$. Due to Theorem 4, we have that $\boldsymbol{\mu}'' = K \cdot \boldsymbol{\mu}'$, so $\boldsymbol{\mu}''(e_1) = K \cdot \boldsymbol{\mu}'(e_1) \Rightarrow \boldsymbol{\mu}'(e_1) = K^{-1} \cdot \boldsymbol{\mu}''(e_1)$. We also know that $K^{-1} \neq 0$ and $\boldsymbol{\mu}''(e_1) \neq 0$. Since $\mathbb{F}$ is an integral domain, it follows that $\boldsymbol{\mu}'(e_1) = K^{-1} \cdot \boldsymbol{\mu}''(e_1) \neq 0$. □