





GALAHAD BSC

USER DOCUMENTATION

GALAHAD Optimization Library version 3.0

1 SUMMARY

Given matrices **A** and diagonal **D**, this package forms the **Schur complement** $S = ADA^T$ in sparse format. Full advantage is taken of any zero coefficients in the matrices **A**.

ATTRIBUTES — Versions: GALAHAD_BSC_single, GALAHAD_BSC_double. Uses: GALAHAD_CLOCK, GALAHAD_SYMBOLS, GALAHAD_SPACE, GALAHAD_SMT, GALAHAD_QPT, GALAHAD_SPECFILE, **Date:** October 2013. **Origin:** N. I. M. Gould, Rutherford Appleton Laboratory. **Language:** Fortran 95 + TR 15581 or Fortran 2003.

2 HOW TO USE THE PACKAGE

Access to the package requires a USE statement such as

Single precision version

USE GALAHAD_BSC_single

Double precision version

USE GALAHAD_BSC_double

If it is required to use both modules at the same time, the derived types SMT_type, QPT_problem_type, BSC_time_type, BSC_control_type, BSC_initialize, BSC_form, BSC_terminate, (§2.3) and BSC_read_specfile (§2.5) must be renamed on one of the USE statements.

2.1 Matrix storage formats

The input matrix **A** may be stored in a variety of input formats.

2.1.1 Dense storage format

The matrix **A** is stored as a compact dense matrix by rows, that is, the values of the entries of each row in turn are stored in order within an appropriate real one-dimensional array. Component n*(i-1)+j of the storage array A%val will hold the value a_{ij} for $i=1,\ldots,m,\ j=1,\ldots,n$.

2.1.2 Sparse co-ordinate storage format

Only the nonzero entries of the matrices are stored. For the l-th entry of A, its row index i, column index j and value a_{ij} are stored in the l-th components of the integer arrays A%row, A%col and real array A%val, respectively. The order is unimportant, but the total number of entries A%ne is also required.

2.1.3 Sparse row-wise storage format

Again only the nonzero entries are stored, but this time they are ordered so that those in row i appear directly before those in row i+1. For the i-th row of A, the i-th component of a integer array A*ptr holds the position of the first entry in this row, while A*ptr (m+1) holds the total number of entries plus one. The column indices j and values a_{ij}

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of the entries in the *i*-th row are stored in components $l = \text{A*ptr}(i), \ldots, \text{A*ptr}(i+1) - 1$ of the integer array A*col, and real array A*val, respectively.

For sparse matrices, this scheme almost always requires less storage than its predecessor.

2.2 The derived data types

Four derived data types are accessible from the package.

2.2.1 The derived data type for holding matrices

The derived data type SMT_TYPE is used to hold the matrix **A**. The components of SMT_TYPE used here are:

type is a rank-one allocatable array of type default CHARACTER, that is used to indicate the storage scheme used. If the dense storage scheme (see §2.1.1), is used, the first five components of type must contain the string DENSE. For the sparse co-ordinate scheme (see §2.1.2), the first ten components of type must contain the string COORDINATE, and for the sparse row-wise storage scheme (see §2.1.3), the first fourteen components of type must contain the string SPARSE_BY_ROWS.

For convenience, the procedure SMT_put may be used to allocate sufficient space and insert the required keyword into type. For example, if A is of derived type SMT_type and we wish to use the co-ordinate storage scheme, we may simply

```
CALL SMT_put( A%type, 'COORDINATE', istat )
```

See the documentation for the GALAHAD package SMT for further details on the use of SMT_put.

- ne is a scalar variable of type default INTEGER, that holds the number of matrix entries.
- is a rank-one allocatable array of type default REAL (double precision in GALAHAD_BSC_double) and dimension at least ne, that holds the values of the entries. Any duplicated entries that appear in the sparse co-ordinate or row-wise schemes will be summed.
- row is a rank-one allocatable array of type default INTEGER, and dimension at least ne, that may hold the row indices of the entries. (see §2.1.2).
- is a rank-one allocatable array of type default INTEGER, and dimension at least ne, that may hold the column indices of the entries (see §2.1.2–2.1.3).
- ptr is a rank-one allocatable array of type default INTEGER, and dimension at least m + 1, that may hold the pointers to the first entry in each row (see §2.1.3).

2.2.2 The derived data type for holding control parameters

The derived data type $BSC_control_type$ is used to hold controlling data. Default values may be obtained by calling $BSC_initialize$ (see §2.3.1), while components may also be changed by calling $GALAHAD_BSC_read_spec$ (see §2.5.1). The components of $BSC_control_type$ are:

- error is a scalar variable of type default INTEGER, that holds the stream number for error messages. Printing of error messages in BSC_solve and BSC_terminate is suppressed if error ≤ 0 . The default is error = 6.
- out is a scalar variable of type default INTEGER, that holds the stream number for informational messages. Printing of informational messages in BSC_solve is suppressed if out < 0. The default is out = 6.

- print_level is a scalar variable of type default INTEGER, that is used to control the amount of informational output which is required. No informational output will occur if print_level ≤ 0 . If print_level = 1, a single line of output will be produced for each iteration of the process. If print_level ≥ 2 , this output will be increased to provide significant detail of each iteration. The default is print_level = 0.
- new_a is a scalar variable of type default INTEGER, that is used to indicate how A has changed (if at all) since the previous call to BSC_form_and_factorize. Possible values are:
 - 0 A is unchanged
 - 1 the values in **A** have changed, but its nonzero structure is as before.
 - 2 both the values and structure of **A** have changed.
 - 3 the structure of **A** has changed, but only the structure of **S** (and not its values) is required.

The default is $new_a = 2$.

- max_col is a scalar variable of type default INTEGER, that specifies the maximum number of nonzeros in a column of **A** which is permitted when building the Schur-complement. Any negative value will be interpreted as m. The default is max_col = -1.
- extra_space_s is a scalar variable of type default INTEGER, that specifies how much extra space (if any) is to be allocated for the arrays that will hold **S** above that needed to hold the Schur complement. This may be useful, for example, if another matrix might be subsequently added to **S**. The default is extra_space_s = 0.
- space_critical is a scalar variable of type default LOGICAL, that must be set .TRUE. if space is critical when allocating arrays and .FALSE. otherwise. The package may run faster if space_critical is .FALSE. but at the possible expense of a larger storage requirement. The default is space_critical = .FALSE..
- deallocate_error_fatal is a scalar variable of type default LOGICAL, that must be set .TRUE. if the user wishes to terminate execution if a deallocation fails, and .FALSE. if an attempt to continue will be made. The default is deallocate_error_fatal = .FALSE..
- prefix is a scalar variable of type default CHARACTER and length 30, that may be used to provide a user-selected character string to preface every line of printed output. Specifically, each line of output will be prefaced by the string prefix (2:LEN(TRIM(prefix))-1), thus ignoring the first and last non-null components of the supplied string. If the user does not want to preface lines by such a string, they may use the default prefix = "".

2.2.3 The derived data type for holding informational parameters

The derived data type BSC_inform_type is used to hold parameters that give information about the progress and needs of the algorithm. The components of BSC_inform_type are:

- status is a scalar variable of type default INTEGER, that gives the exit status of the algorithm. See §2.4 for details.
- alloc_status is a scalar variable of type default INTEGER, that gives the status of the last attempted array allocation or deallocation. This will be 0 if status = 0.
- bad_alloc is a scalar variable of type default CHARACTER and length 80, that gives the name of the last internal array for which there were allocation or deallocation errors. This will be the null string if status = 0.
- max_col_a is a scalar variable of type default INTEGER, that gives the maximum number of entries in a column of A.
- exceeds_max_col is a scalar variable of type default INTEGER, that gives the number of columns of A that have more entries than the limit specified by control%max_col.

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time is a scalar variable of type default REAL (double precision in GALAHAD_BSC_double), that gives the total CPU time (in seconds) spent in the package.

clock_time is a scalar variable of type default REAL (double precision in GALAHAD_BSC_double), that gives the total elapsed system clock time (in seconds) spent in the package.

2.2.4 The derived data type for holding problem data

The derived data type BSC_data_type is used to hold all the data for the problem and the workspace arrays used to construct the Schur complement between calls of BSC procedures. This data should be preserved, untouched, from the initial call to BSC_initialize to the final call to BSC_terminate.

2.3 Argument lists and calling sequences

There are three procedures for user calls (see §2.5 for further features):

- 1. The subroutine BSC_initialize is used to set default values, and initialize private data, before solving one or more problems with the same sparsity and bound structure.
- 2. The subroutine BSC_form is called to form the Schur complement.
- 3. The subroutine BSC_terminate is provided to allow the user to automatically deallocate array components of the private data, allocated by BSC_form_and_factorize at the end of the solution process.

We use square brackets [] to indicate OPTIONAL arguments.

2.3.1 The initialization subroutine

Default values are provided as follows:

```
CALL BSC_initialize( data, control, inform )
```

- data is a scalar INTENT (INOUT) argument of type BSC_data_type (see §2.2.4). It is used to hold data about the problem being solved.
- control is a scalar INTENT (OUT) argument of type BSC_control_type (see §2.2.2). On exit, control contains default values for the components as described in §2.2.2. These values should only be changed after calling BSC_initialize.
- inform is a scalar INTENT (OUT) argument of type BSC_inform_type (see Section 2.2.3). A successful call to BSC_initialize is indicated when the component status has the value 0. For other return values of status, see Section 2.4.

2.3.2 The subroutine for forming the Schur complement

The sparse matrix $S = ADA^T$ is formed as follows:

```
CALL BSC_form_and_factorize( m, n, A, S, data, control, inform[, D] )
```

- m is a scalar INTENT (IN) argument of type default INTEGER that specifies the number of rows of A. Restriction: m > 0.
- n is a scalar INTENT (IN) argument of type default INTEGER that specifies the number of columns of A. Restriction: n > 0.

- A is a scalar INTENT (IN) argument of type SMT_type whose components must be set to specify the data defining the matrix A (see §2.2.1).
- S is a scalar INTENT (OUT) argument of type SMT_type whose components will be set to specify the *lower triangle* of the Schur complement $S = ADA^T$. In particular, the nonzeros of the lower triangle of S will be returned in co-ordinate form (see §2.1.2). Specifically S%type contains the string COORDINATE, S%ne gives the number of nonzeros and the array entries S%row(i), S%col(i) and (if control%extra_space_s ≤ 2) S%val(i), i = 1, ..., S%ne give row and column indices and values of the entries in the lower triangle of S (see §2.2.1). In addition, for compatibility with other GALAHAD packages, S%m and S%n provide the row and column dimensions, m and n, of S.
- data is a scalar INTENT (INOUT) argument of type BSC_data_type (see §2.2.4). It is used to hold data about the problem being solved. It must not have been altered by the user since the last call to BSC_initialize.
- control is a scalar INTENT (IN) argument of type BSC_control_type (see §2.2.2). Default values may be assigned by calling BSC_initialize prior to the first call to BSC_solve.
- inform is a scalar INTENT (OUT) argument of type BSC_inform_type (see §2.2.3). A successful call to BSC_solve is indicated when the component status has the value 0. For other return values of status, see §2.4.
- D is a rank-one OPTIONAL INTENT (IN) argument of type REAL (double precision in GALAHAD_BSC_double) and length at least n, whose i-th component give the value of the i-th diagonal entry of the matrix \mathbf{D} . If D is absent, \mathbf{D} will be assumed to be the identity matrix.

2.3.3 The termination subroutine

All previously allocated arrays are deallocated as follows:

```
CALL BSC_terminate( data, control, inform )
```

- data is a scalar INTENT (INOUT) argument of type BSC_data_type exactly as for BSC_solve, which must not have been altered by the user since the last call to BSC_initialize. On exit, array components will have been deallocated.
- control is a scalar INTENT (IN) argument of type BSC_control_type exactly as for BSC_solve.
- inform is a scalar INTENT (OUT) argument of type BSC_inform_type exactly as for BSC_solve. Only the component status will be set on exit, and a successful call to BSC_terminate is indicated when this component status has the value 0. For other return values of status, see §2.4.

2.4 Warning and error messages

A negative value of inform%status on exit from BSC_form_and_factorize, BSC_solve or BSC_terminate indicates that an error has occurred. No further calls should be made until the error has been corrected. Possible values are:

- -1. An allocation error occurred. A message indicating the offending array is written on unit control%error, and the returned allocation status and a string containing the name of the offending array are held in inform%alloc_status and inform%bad_alloc respectively.
- -2. A deallocation error occurred. A message indicating the offending array is written on unit control%error and the returned allocation status and a string containing the name of the offending array are held in inform%alloc_status and inform%bad_alloc respectively.
- -3. One of the restrictions n > 0 or m ≥ 0 or requirements that prob%A_type contain the string 'DENSE', 'COORDINATE' or 'SPARSE_BY_ROWS' has been violated.
- -46 A row of A has more than control%max_col entries.

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2.5 Further features

In this section, we describe an alternative means of setting control parameters, that is components of the variable control of type BSC_control_type (see §2.2.2), by reading an appropriate data specification file using the subroutine BSC_read_specfile. This facility is useful as it allows a user to change BSC control parameters without editing and recompiling programs that call BSC.

A specification file, or specifie, is a data file containing a number of "specification commands". Each command occurs on a separate line, and comprises a "keyword", which is a string (in a close-to-natural language) used to identify a control parameter, and an (optional) "value", which defines the value to be assigned to the given control parameter. All keywords and values are case insensitive, keywords may be preceded by one or more blanks but values must not contain blanks, and each value must be separated from its keyword by at least one blank. Values must not contain more than 30 characters, and each line of the specifie is limited to 80 characters, including the blanks separating keyword and value.

The portion of the specification file used by BSC_read_specfile must start with a "BEGIN BSC" command and end with an "END" command. The syntax of the specifile is thus defined as follows:

where keyword and value are two strings separated by (at least) one blank. The "BEGIN BSC" and "END" delimiter command lines may contain additional (trailing) strings so long as such strings are separated by one or more blanks, so that lines such as

```
and END BSC SPECIFICATION
```

are acceptable. Furthermore, between the "BEGIN BSC" and "END" delimiters, specification commands may occur in any order. Blank lines and lines whose first non-blank character is ! or * are ignored. The content of a line after a ! or * character is also ignored (as is the ! or * character itself). This provides an easy manner to "comment out" some specification commands, or to comment specific values of certain control parameters.

The value of a control parameters may be of three different types, namely integer, logical or real. Integer and real values may be expressed in any relevant Fortran integer and floating-point formats (respectively). Permitted values for logical parameters are "ON", "TRUE", ".TRUE.", "T", "YES", "Y", or "OFF", "NO", "N", "FALSE", ".FALSE." and "F". Empty values are also allowed for logical control parameters, and are interpreted as "TRUE".

The specification file must be open for input when BSC_read_specfile is called, and the associated device number passed to the routine in device (see below). Note that the corresponding file is REWINDed, which makes it possible to combine the specifications for more than one program/routine. For the same reason, the file is not closed by BSC_read_specfile.

2.5.1 To read control parameters from a specification file

Control parameters may be read from a file as follows:

```
CALL BSC_read_specfile( control, device )
```

control is a scalar INTENT (INOUT) argument of type BSC_control_type (see §2.2.2). Default values should have already been set, perhaps by calling BSC_initialize. On exit, individual components of control may have been changed according to the commands found in the specifile. Specifile commands and the component (see §2.2.2) of control that each affects are given in Table 2.1.

command	component of control	value type
error-printout-device	%error	integer
printout-device	%out	integer
print-level	%print_level	integer
has-a-changed	%new_a	integer
maximum-column-nonzeros-in-schur-complement	%max_col	integer
extra-space-in-s	%extra_space_s	integer
space-critical	%space_critical	logical
deallocate-error-fatal	%deallocate_error_fatal	logical
output-line-prefix	%prefix	character

Table 2.1: Specfile commands and associated components of control.

device is a scalar INTENT (IN) argument of type default INTEGER, that must be set to the unit number on which the specifile has been opened. If device is not open, control will not be altered and execution will continue, but an error message will be printed on unit control%error.

2.6 Information printed

If control*print_level is positive, information about the progress of the algorithm will be printed on unit control*cout. If control*print_level ≥ 1 , statistics concerning the formation of S as well as warning and error messages will be reported.

3 GENERAL INFORMATION

Use of common: None.

Workspace: Provided automatically by the module.

Other routines called directly: None.

Other modules used directly: BSC_solve calls the GALAHAD packages GALAHAD_CLOCK, GALAHAD_SYMBOLS, GALAHAD_SPACE, GALAHAD_SMT, GALAHAD_QPT and GALAHAD_SPECFILE,

Input/output: Output is under control of the arguments control%error, control%out and control%print_level.

Restrictions: n > 0, $m \ge 0$, A_type $\in \{'DENSE', 'COORDINATE', 'SPARSE_BY_ROWS'\}$.

Portability: ISO Fortran 95 + TR 15581 or Fortran 2003. The package is thread-safe.

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4 EXAMPLE OF USE

Suppose we form the Schur complement $S = ADA^T$ with matrix data

$$\mathbf{A} = \begin{pmatrix} 1 & 1 & & \\ & & 1 & 1 \\ 1 & & & 1 \end{pmatrix} \text{ and } \mathbf{D} = \begin{pmatrix} 1 & & & \\ & 2 & & \\ & & 3 & \\ & & & 4 \end{pmatrix}$$

Then storing the matrices in sparse co-ordinate format, we may use the following code:

```
! THIS VERSION: GALAHAD 2.6 - 21/10/2013 AT 13:00 GMT.
  PROGRAM GALAHAD_BSC_EXAMPLE
  USE GALAHAD_BSC_double
                                 ! double precision version
  IMPLICIT NONE
  INTEGER, PARAMETER :: wp = KIND( 1.0D+0 ) ! set precision
  TYPE ( BSC_data_type ) :: data
  TYPE ( BSC_control_type ) :: control
  TYPE ( BSC_inform_type ) :: inform
  INTEGER, PARAMETER :: m = 3, n = 4, a_ne = 6
  TYPE ( SMT_type ) :: A, S
  REAL ( KIND = wp ), DIMENSION( n ) :: D
  INTEGER :: i
  D(1:n) = (/1.0_{wp}, 2.0_{wp}, 3.0_{wp}, 4.0_{wp}/)
! sparse co-ordinate storage format
                                            ! storage for A
  CALL SMT_put ( A%type, 'COORDINATE', i )
  ALLOCATE( A%val( a_ne ), A%row( a_ne ), A%col( a_ne ) )
  A%ne = a_ne
  A%val = (/ 1.0_wp, 1.0_wp, 1.0_wp, 1.0_wp, 1.0_wp, 1.0_wp /) ! Jacobian A
  A%row = (/ 1, 1, 2, 2, 3, 3 /)
  A col = (/1, 2, 3, 4, 1, 4/)
! problem data complete
  CALL BSC_initialize( data, control, inform ) ! Initialize control parameters
  CALL BSC_form( m, n, A, S, data, control, inform, D = D ) ! Form S
  IF ( inform%status == 0 ) THEN
                                             ! Successful return
    WRITE( 6, "( ' S:', /, ( ' row ', I2, ', column ', I2,
                                                                              &
   & ', value = ', F4.1 ) )" )
                                                                              δ
       (S%row(i), S%col(i), S%val(i), i = 1, S%ne)
                                              ! Error returns
  ELSE
    WRITE( 6, "( 'BSC_solve exit status = ', I6 ) " ) inform%status
  END IF
  CALL BSC_terminate( data, control, inform ) ! delete internal workspace
  END PROGRAM GALAHAD_BSC_EXAMPLE
```

This produces the following output:

```
S:

row 1, column 1, value = 3.0

row 3, column 1, value = 1.0

row 2, column 2, value = 7.0

row 3, column 2, value = 4.0

row 3, column 3, value = 5.0
```

The same problem may be solved holding the data in a sparse row-wise storage format by replacing the lines

```
! sparse co-ordinate storage format
...
! problem data complete
```

by

```
! sparse row-wise storage format
    CALL SMT_put( A%type, 'SPARSE_BY_ROWS', i ) ! storage for A
    ALLOCATE( A%val( a_ne ), A%col( a_ne ), A%ptr( m + 1 ) )
    A%val = (/ 1.0_wp, 1.0_wp, 1.0_wp, 1.0_wp, 1.0_wp, 1.0_wp /) ! matrix A
    A%col = (/ 1, 2, 3, 4, 1, 4 /)
    A%ptr = (/ 1, 3, 5, 7 /) ! Set row pointers
! problem data complete
```

or using a dense storage format with the replacement lines

```
! dense storage format
    CALL SMT_put( A%type, 'DENSE', i ) ! storage for A
    ALLOCATE( A%val( n * m ) )
    A%val = (/ 1.0_wp, 1.0_wp, 0.0_wp, 0.0_wp, 0.0_wp, 0.0_wp, 0.0_wp, 1.0_wp, 1.0_wp, 1.0_wp, 0.0_wp, 0.0_wp, 1.0_wp /) ! A
! problem data complete
```

respectively.