

ELI LAPOINTE

Game Development Student

CONTACT DETAILS



Saguenay (Québec)



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elilapointe.dev

SKILLS

Languages: French, English

Programming

- C++
- C#
- Java
- JavaScript
- PHP
- SQL

Tools

- Unreal Engine
- Unity
- Git
- Perforce Helix
- Rider
- Visual Studio
- HTML/CSS

EDUCATION

- **Game Development Bachelor's Degree**
2020 - 2023
Université du Québec à Chicoutimi
- **College Diploma in Multimedia Integration Techniques**
2017 - 2020
Cégep de Jonquière - ATM

RELEVANT EXPERIENCE

Lux - Multidisciplinary Game Project **JANUARY 2022 - DECEMBER 2022**

Serious game project with NAD-UQAC

- Communication and collaboration between programmers and artists
- Respect of a structure and schedule throughout the project by using the agile method
- Setting up playtests

UQAC WonderJam

3 ENTRIES - 2020, 2021, 2022

Games developed in 48 hours

- Time management with tight constraints
- Effective communication with team members

AWARDS AND RECOGNITION

- **Ubisoft Entertainment inc. Scholarship**
FEBRUARY 2022
2021-2022 UQAC Development Fund Scholarships - Mid-term Excellence
- **Second Place and People's Choice**
OCTOBER 2021
Autumn 2021 UQAC WonderJam

PROFESSIONAL EXPERIENCE

- **Bookseller - Archambault Chicoutimi**
MAY 2022 - SEPTEMBER 2022
- **Sales Clerk - Galerie du Jouet Jonquière**
MARCH 2019 - OCTOBER 2019
- **Cashier - Maxi Jonquière**
MAY 2017 - FEBRUARY 2019