# Board Games Market Analysis

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## \$ 13.1 Billion

THE GLOBAL BOARD GAMES MARKET SIZE WAS WORTH AN ESTIMATED USD 13.1 BILLION IN 2019, GROWING AT A CAGR OF 9 PERCENT DURING THE FORECAST PERIOD 2019-2025.



## THE DATASET

 The dataset contains the attributes and the ratings for 20,343 board games from BoardGameGeek.

 The dataset was obtained from Kaggle.

## Overview of Goals

**1** 

CONDUCT A THOROUGH EXPLANATORY ANALYSIS OF THE BGG DATASET





INVESTIGATE MY RESEARCH QUESTION:

WHAT CONSTITUTES HIGHLY RATED BOARD GAMES?



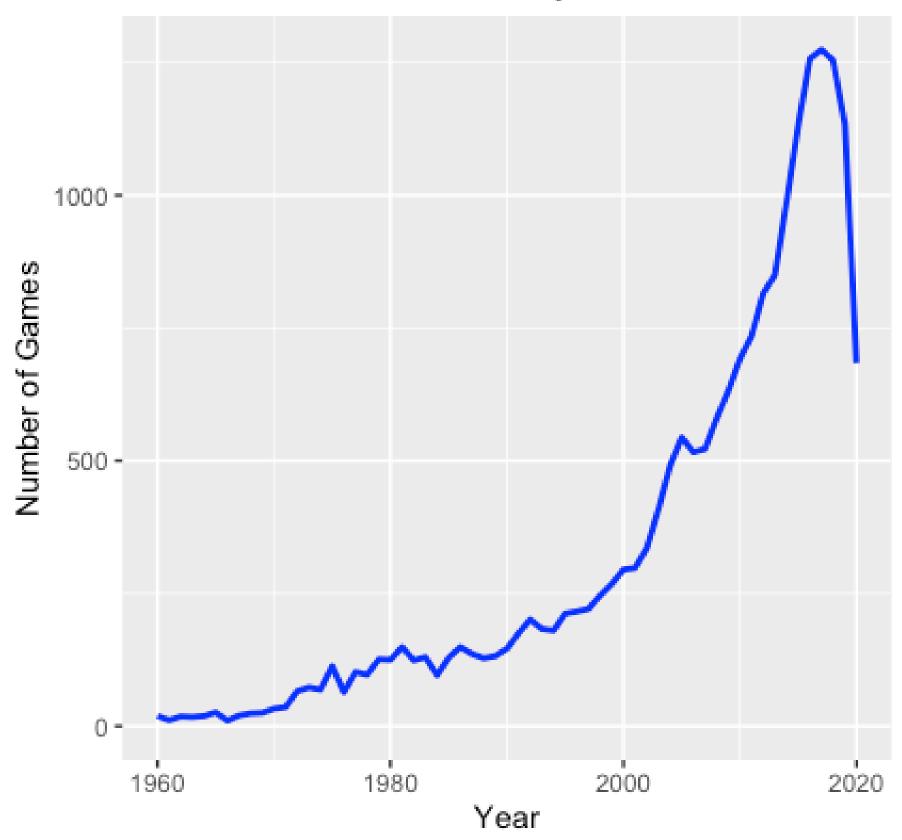


BUILD CONTENT-BASED
BOARD GAMES
RECOMMENDATION SYSTEM

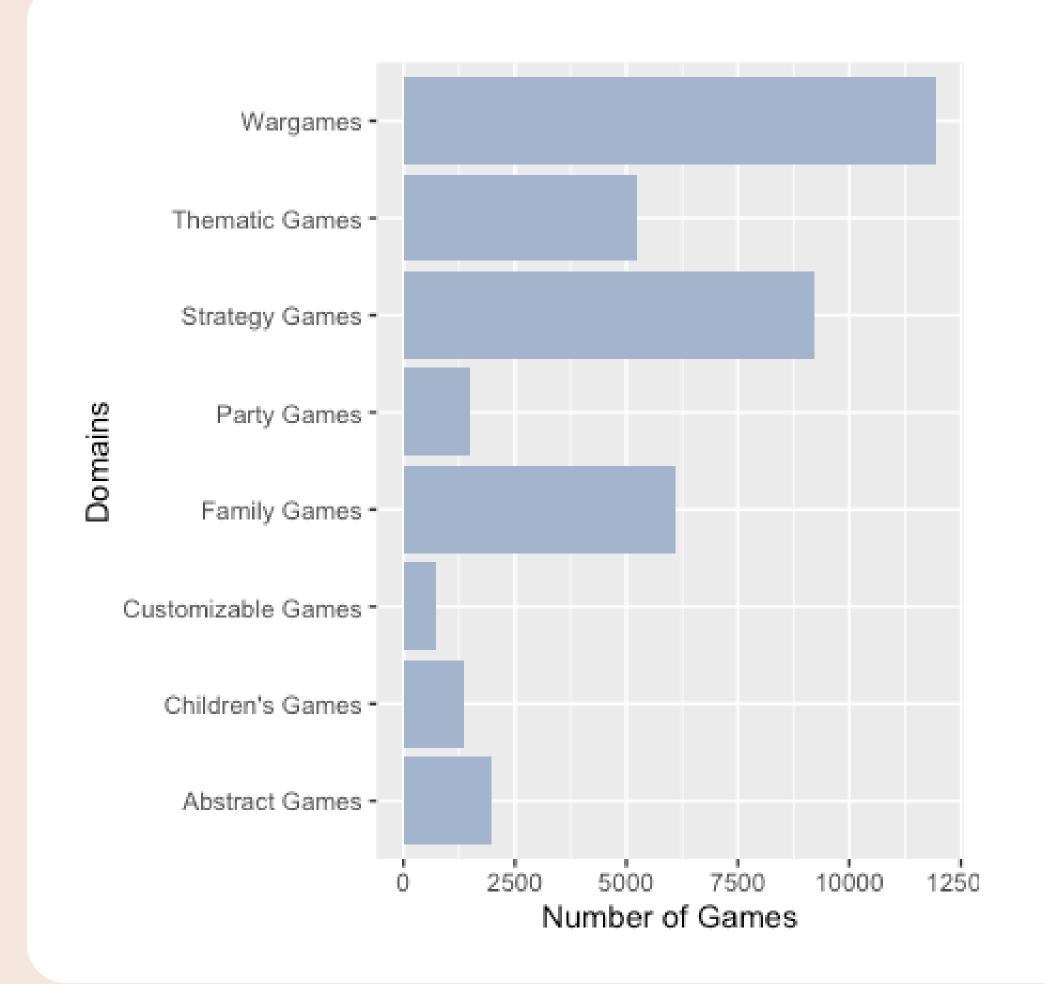


We witness a sharp increase in the number of games released over the past 60 years.

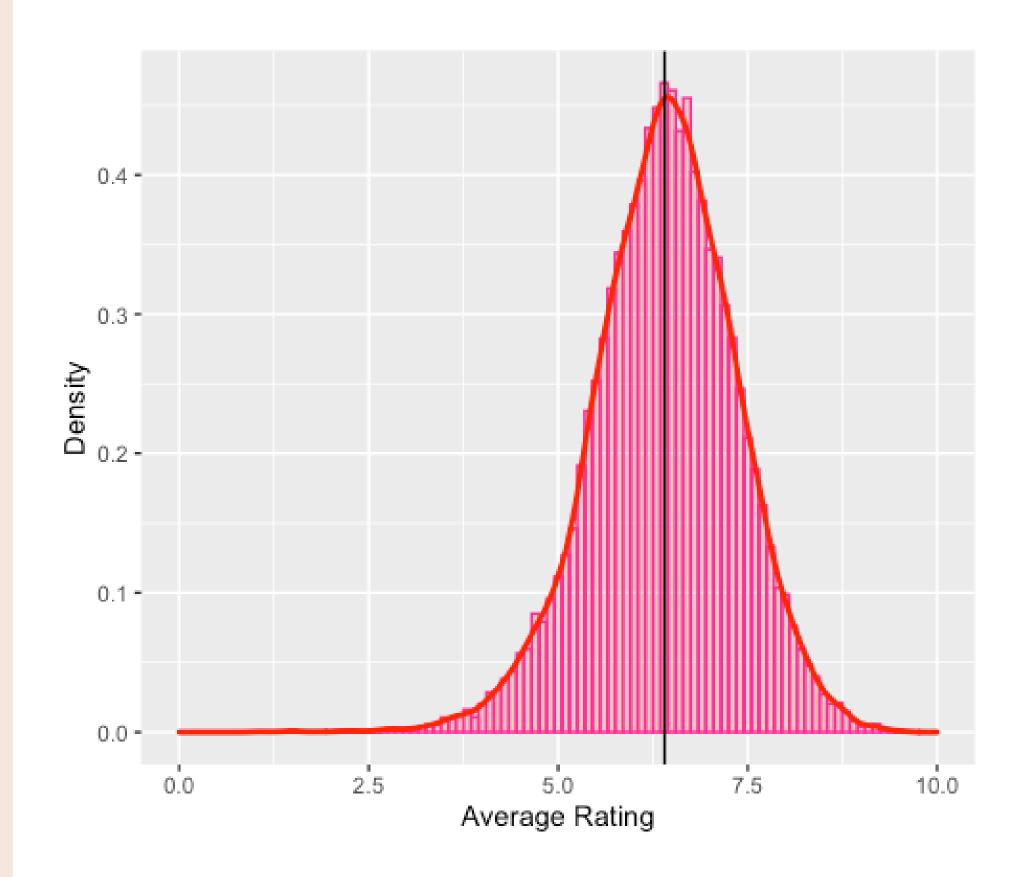




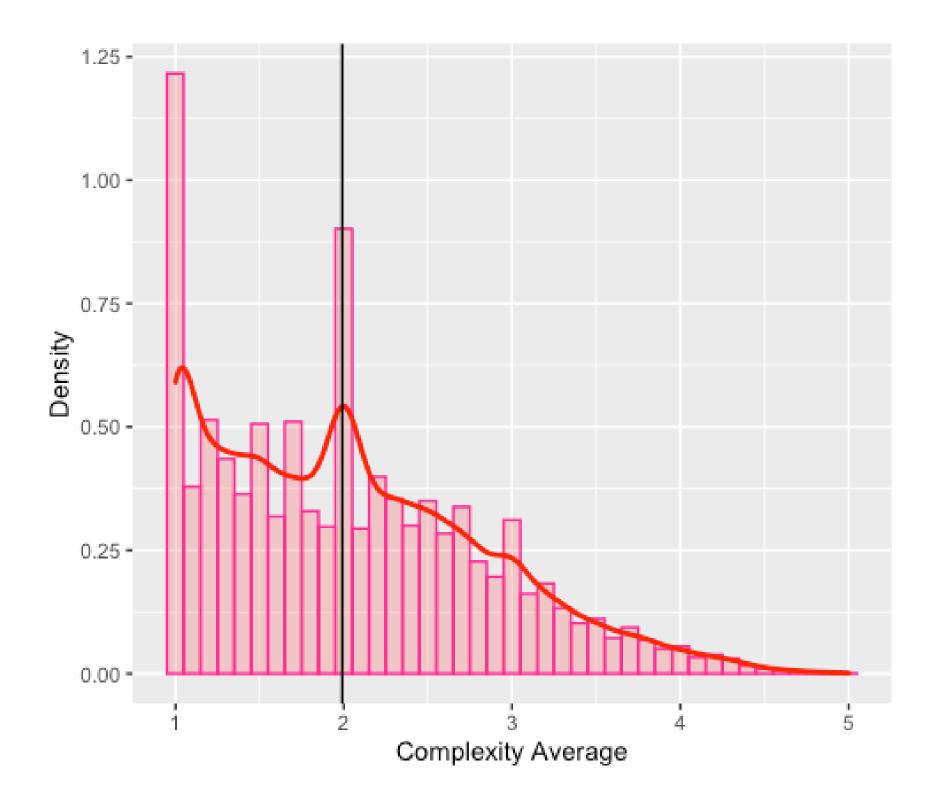
The most popular board games domain is Wargames, followed by Strategy Games and Family Games.



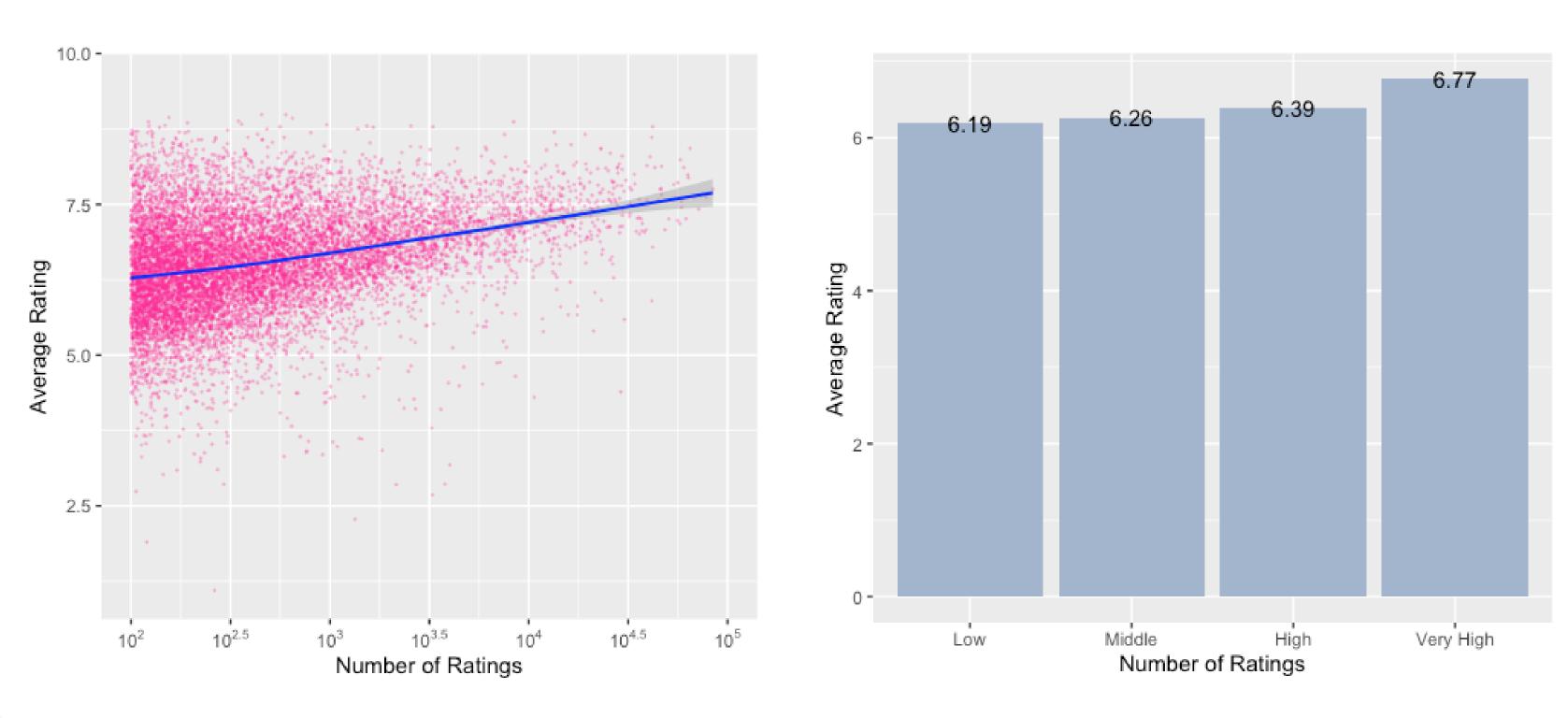
The density curve of average rating is skewed to the left, with a mean of 6.4.



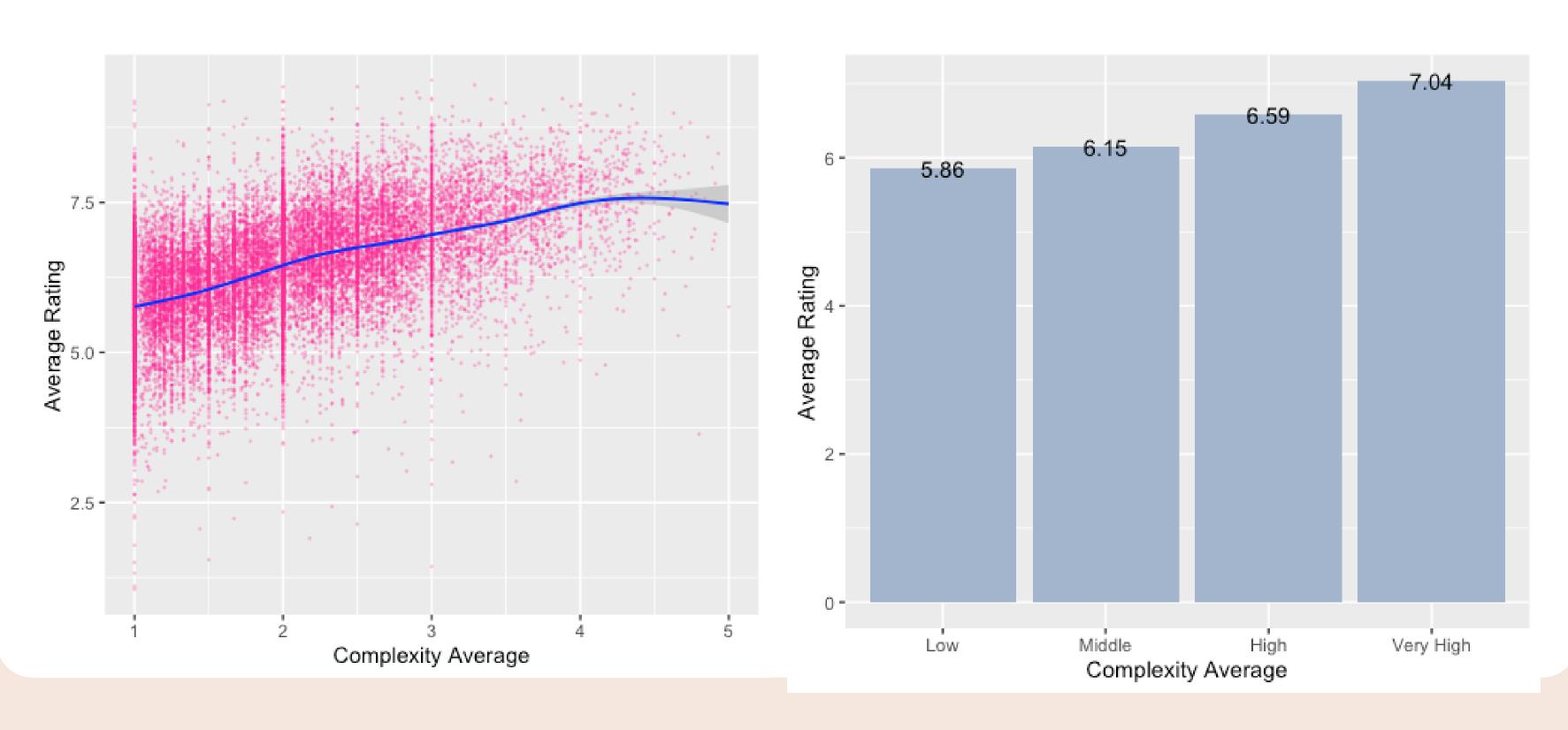
The density curve of complexity average is skewed to the right, with a mean of 2.



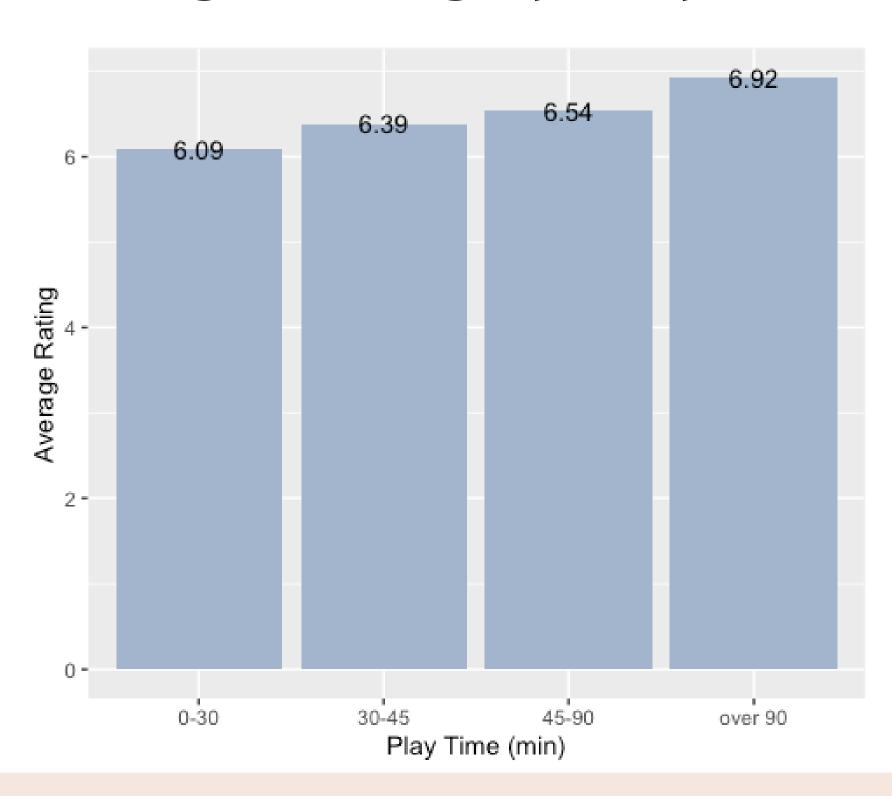
#### **Average Rating by Number of Ratings**



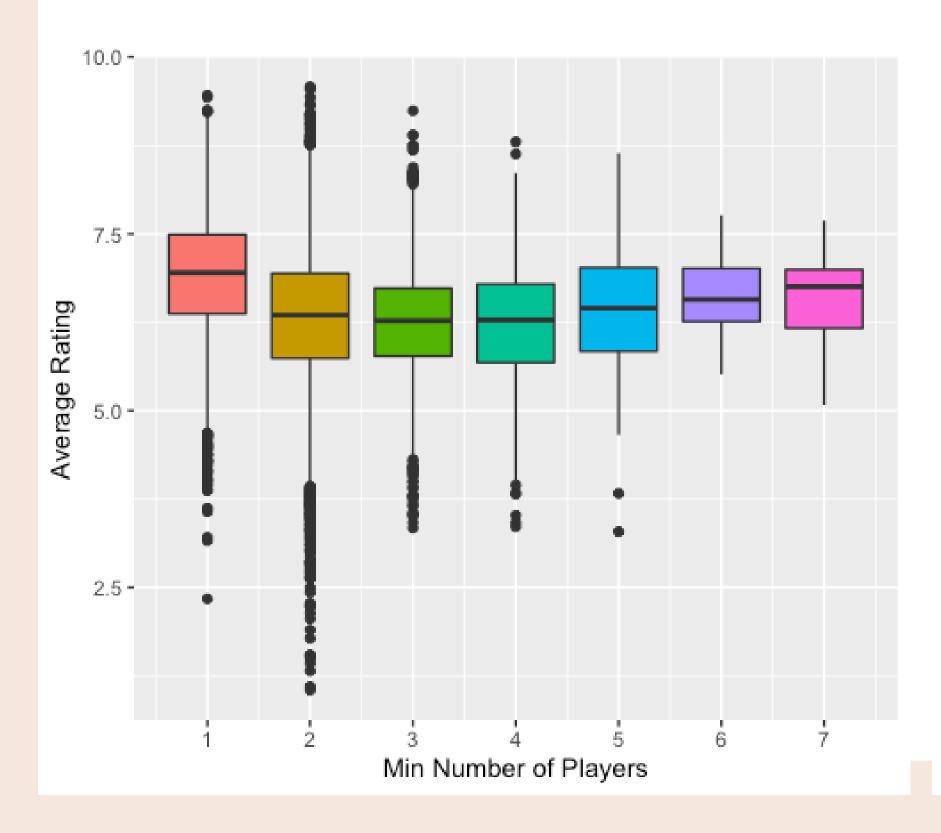
## **Average Rating by Complexity Average**

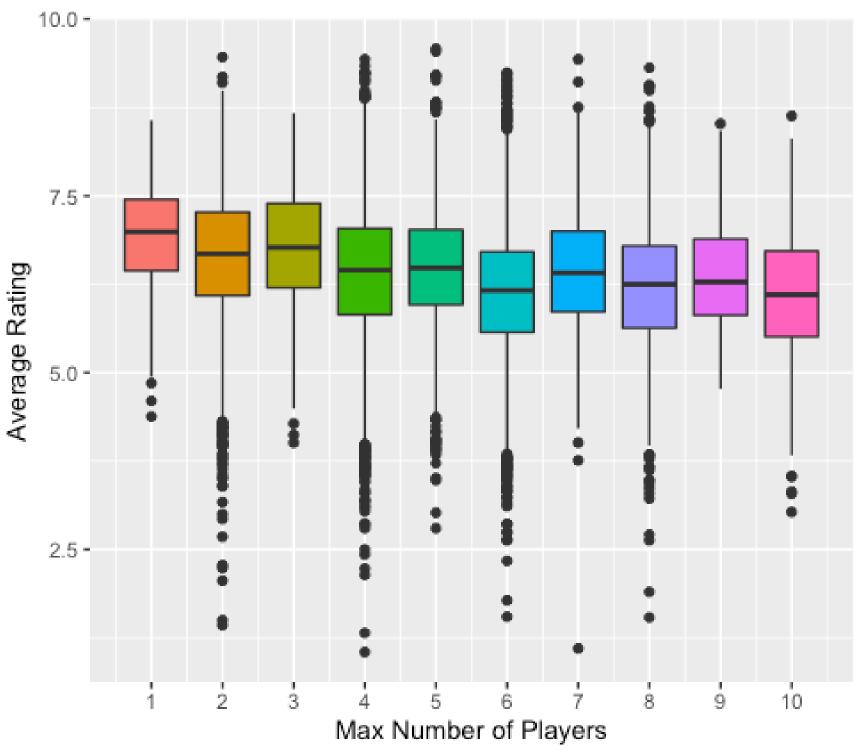


## **Average Rating by Play Time**

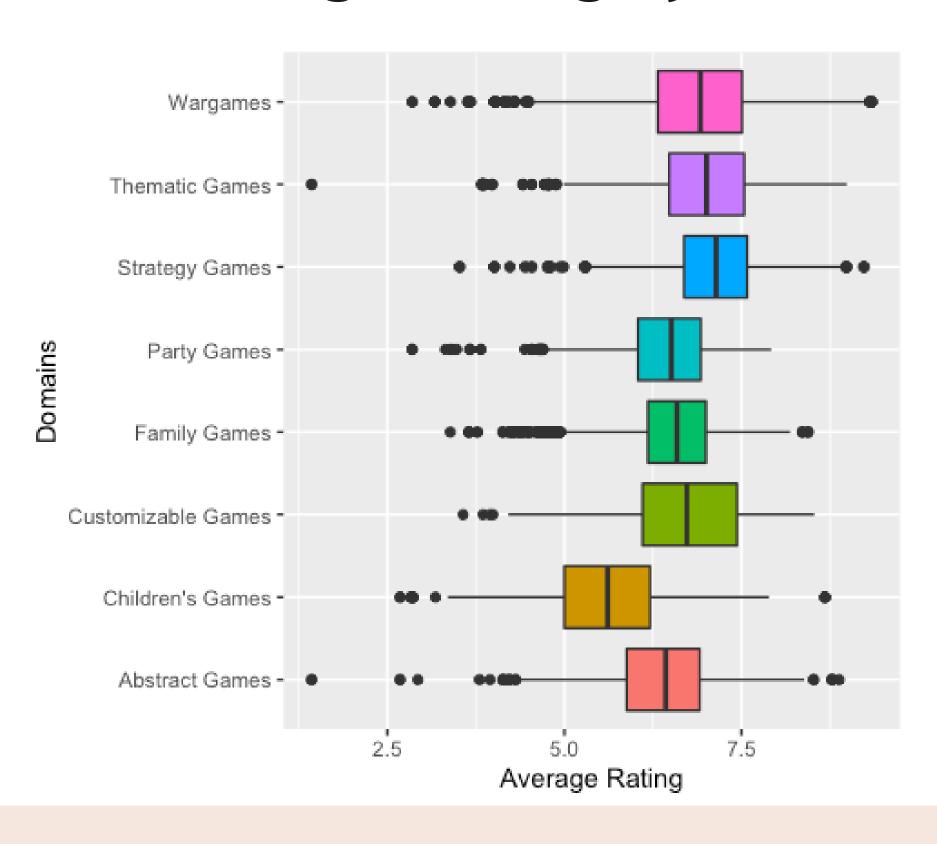


#### **Average Rating by Number of Players**

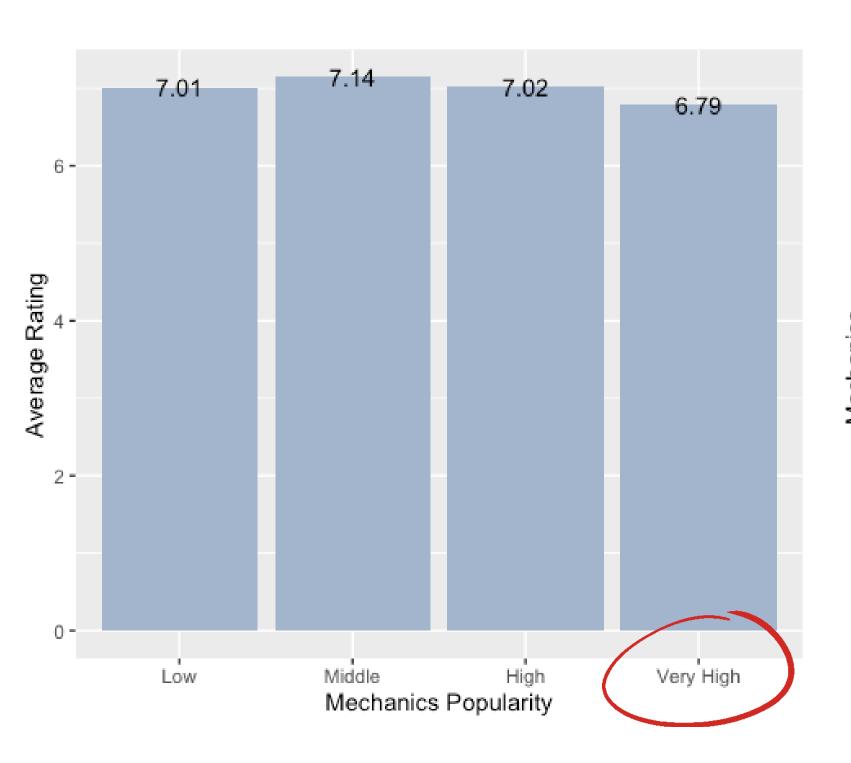




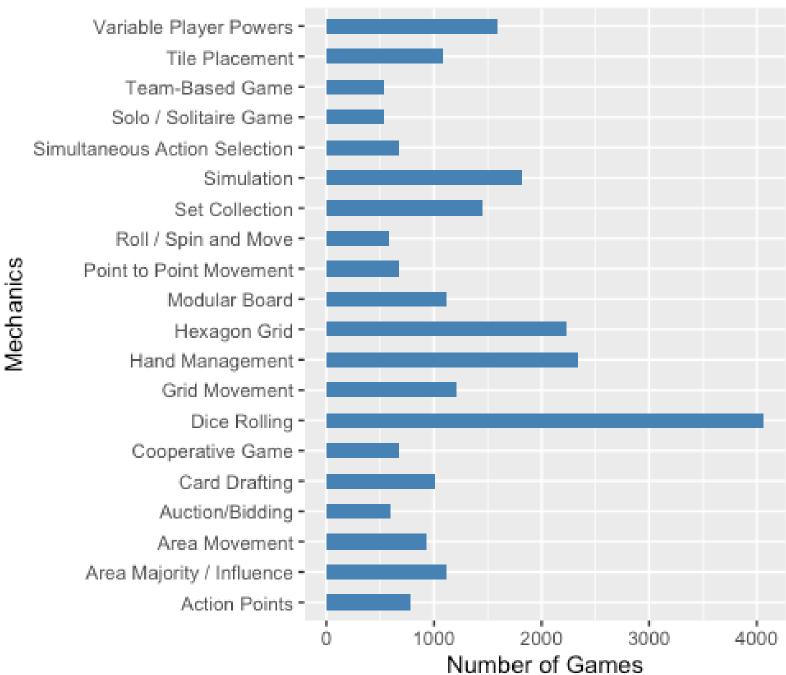
## **Average Rating by Domains**



#### **Average Rating by Mechanics Popularity**



#### **Top 20 Most Popular Mechanics**



#### Conclusions

#### What constitutes highly rated board games?



Higher Complexity: Board games with higher complexity score, on average, have higher rating.



Longer Play Time: Board games with play time of over 90 minutes play time, on average, have higher rating compared to other play time groups.



Popular Domains: The most highly rated domains are Wargames, Thematic Games and Strategy Games.

#### **Conclusions**

#### What constitutes highly rated board games?



Minimum One Player: Board games designed for minimum one player, on average, have higher rating.



Solo Games: Board games designed for one player, on average, have higher rating.



Mechanics Popularity: Board games with highly popular mechanics, on average, have lower rating.

# Thank you!

Do you have any questions?