

# Operating System Principle

Lab Course Instruction Book

Version 0.1

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## Chapter 1

# Basic Operations and C Programming in Linux

Throughout this lab course, we will experiment with [Linux](https://en.wikipedia.org/wiki/Linux)<sup>1</sup> to deepen your understanding of the basic concepts and principles of operating systems we have learned in the theory classes. There are many popular distributions of Linux, e.g., [Debian](#), [Fedora](#), [Ubuntu](#), [Red Hat](#), etc. In this course, all labs will be carried out in the Ubuntu environment for no other reason but that it is simple enough for beginners. In [chapter 1](#), we will learn

- how to install Ubuntu in a virtual machine;
- the basic commands for operating Linux system;
- how to do C programming in Linux system, and how to manage a project with the assistance of the [make](#) tool;
- how to work with kernel modules in Linux.

## 1.1 Install Ubuntu in Virtualbox

### 1.1.1 Preparations

We will install the Ubuntu system as a virtual machine in the [VirtualBox](#) manager. It is assumed that you have made the following preparations:

- i. Download the latest long-term-support (LTS) version of Ubuntu at <https://ubuntu.com/download/desktop>. Up to March 9, 2021, it is [Ubuntu 20.04.2.0 LTS](#).

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<sup>1</sup><https://en.wikipedia.org/wiki/Linux>

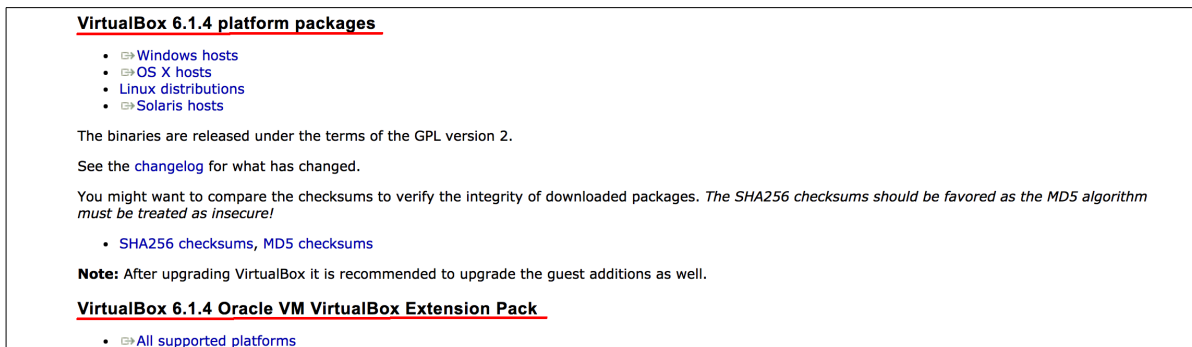


Figure 1.1: Download VirtualBox and its extension pack



Figure 1.2: Create a new machine in VirtualBox

- ii. Download the latest version of VirtualBox, a freely available virtual machine manager, as well as its Extension Pack for supporting USB 2.0/3.0 devices, at <https://www.virtualbox.org/wiki/Downloads>, cf. Fig. 1.1. As of March 9, 2021, the latest version is [VirtualBox 6.1.18](#).
- iii. Install VirtualBox and its extension pack on your computer.

### 1.1.2 Create a Virtual Machine in VirtualBox

Now we show the process of creating a bare machine in VirtualBox.

- i. First, start VirtualBox, and then click the **new** icon, cf. Fig. 1.2;
- ii. Next, name your system and choose the right type and version, and then allocate virtual main memory for your system, cf. Fig. 1.3 (left);
- iii. In the following, allocate virtual disk space for your system, cf. Fig. 1.3 (right).

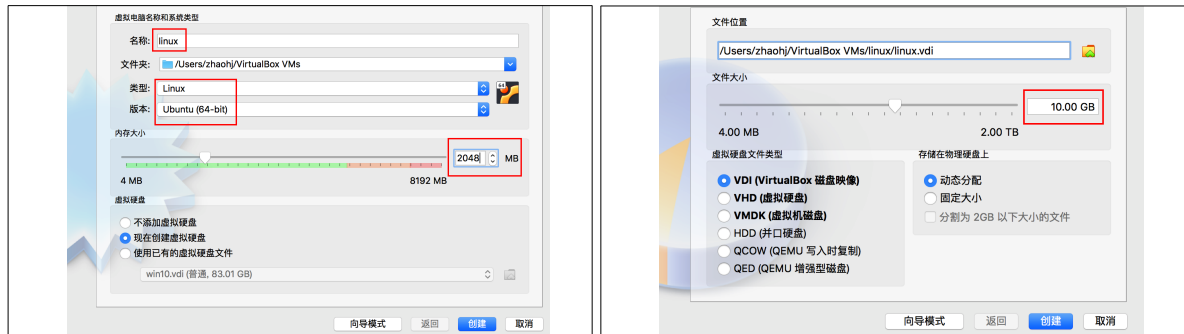


Figure 1.3: Allocate virtual main memory (left) and disk space (right) for your machine

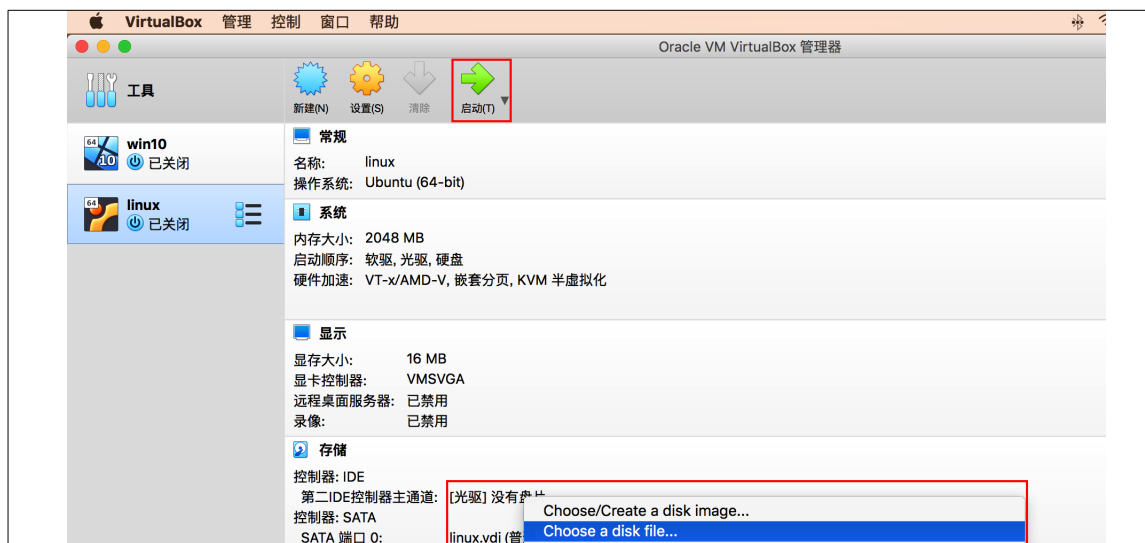


Figure 1.4: Start machine from optical drive with ISO image loaded

### 1.1.3 Install Ubuntu for the Virtual Machine

Now we show the process of installing Ubuntu on the bare machine created above.

- i. First, **Start** your created virtual machine after loading the downloaded image, e.g., on my computer it is the `ubuntu-20.04.01-desktop-amd64.iso`, into the optical drive, cf. Fig. 1.4;
- ii. When the machine is started, click **Install Ubuntu** and the installation process will begin (cf. Fig. 1.5);
- iii. Go ahead with the installation guidance by choosing the default options until you are asked to set your name and password (cf. Fig. 1.6);
- iv. The installation process proceeds and when it is completed a reboot of your system is required.



Figure 1.5: Click Install Ubuntu to start the installation process

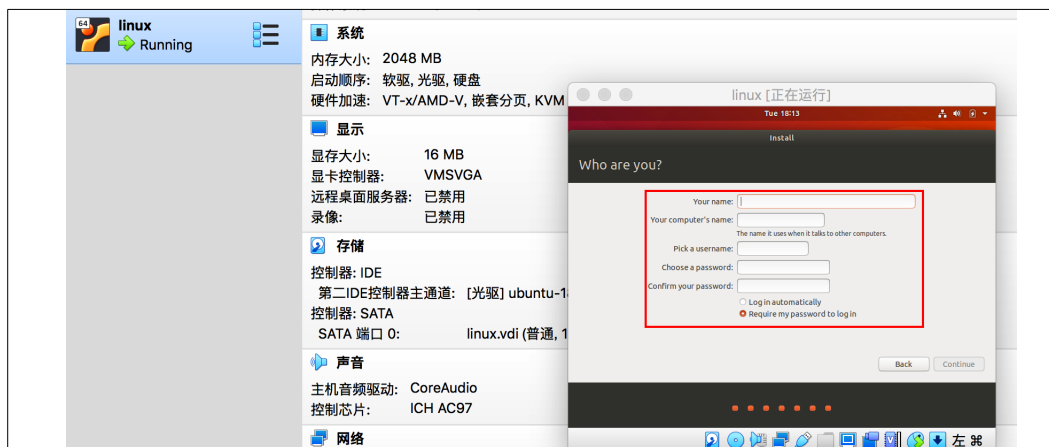


Figure 1.6: Set your username and password for the installed system

### 1.1.4 Install C-Programming Packages for Ubuntu

Suppose that you have Internet connection on your host operating system, then the packages supporting C programming in Ubuntu can be installed by the following steps.

- Right click on the Desktop in Ubuntu, and then click the `Open Terminal` menu, cf. Fig 1.7 (left);
- Type `sudo apt-get update` into the window and press the `enter` key, cf. Fig 1.7 (right), the meaning of which will be explained in Section 1.2;
- Type `sudo apt-get install build-essential` into the window and press the `enter` key; then when `Do you want to continue?` is prompted, press `y` followed by the `enter` key.

The installation will finish after a while.



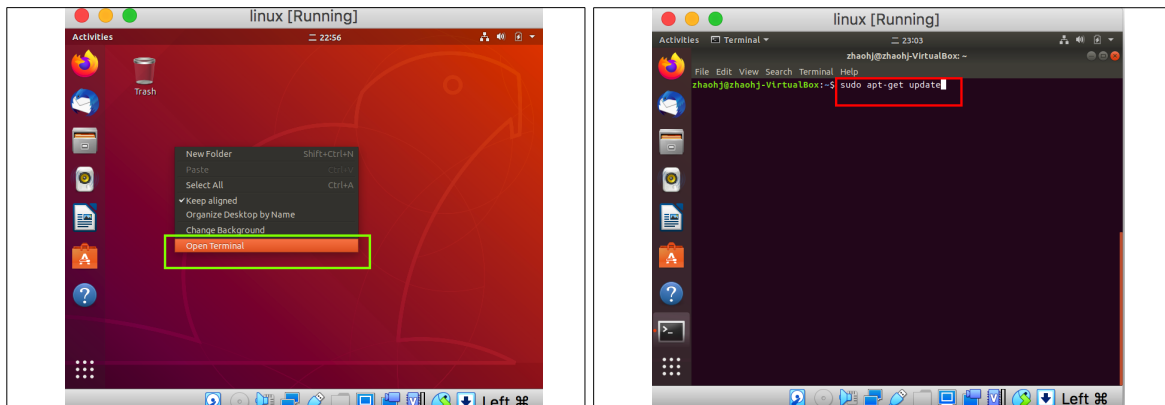


Figure 1.7: Open a terminal and install packages for C programming in Ubuntu

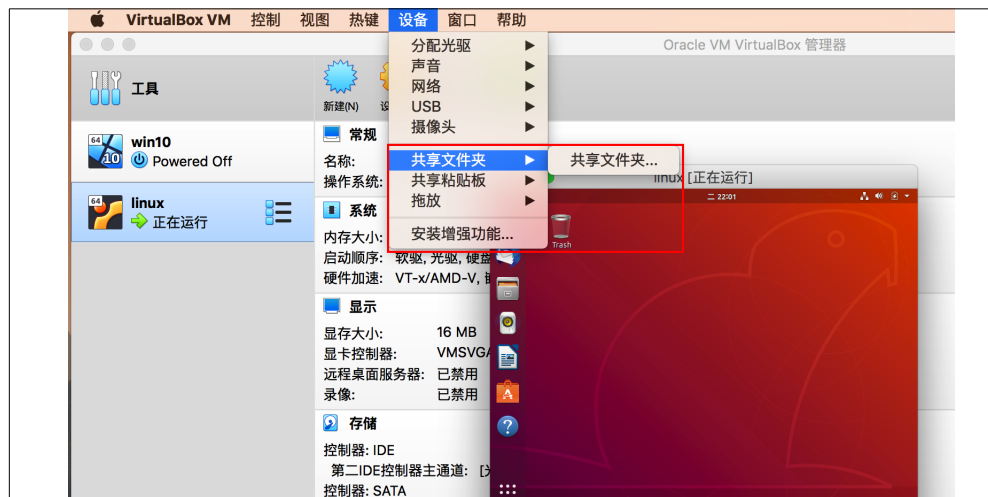


Figure 1.8: Settings facilitate your use of VirtualBox and Ubuntu

### 1.1.5 Other Settings

There are some additional settings that facilitate your use of Ubuntu in a virtual machine environment, as shown in Fig. 1.8, which can be found under the **Devices** menu of VirtualBox.

- **Guest Additions:** Guest Additions provides better performance and usability for the guest operating system, e.g., shared folder, shared clipboard, and drag and drop operations will be supported<sup>2</sup>; it can be installed by clicking on the menu at the bottom as shown in Fig. 1.8;
- **Shared folder:** setting a specific folder of the host operating system (OS), e.g., Windows 10, as a shared folder enables the sharing of files between Ubuntu and the host OS; You may need to add your username to the `vboxsf` group to gain permission to access the shared folder, e.g. on my computer the command `sudo usermod -aG vboxsf os` needs to be executed where `os` is my username;

<sup>2</sup>A system reboot may be required and these functions may not work on all platforms.

- **Shared clipboard**: setting this option to **bidirectional** enables the sharing of clipboard;
- **Drag and drop**: setting this option to **bidirectional** enables the drag and drop operations between the host and guest OS.

## 1.2 Basic Commands for Using Linux

I should add the **head**, **tail** command and the **grep** command in revised versions. These two commands are used in companion with **dmesg** and **pipe |**. For example `ls | tail -n 10`

## 1.3 C Programming in Linux

## 1.4 The **make** Tool

## 1.5 Linux Kernel Module

## Chapter 2

# Processes and Threads

TODO: [chapter 2](#) to be completed!

TODO: C code format

TODO: The following two references are going to be replaced: [Surname and Surname, 2017b](#),  
[Surname and Surname, 2017a](#)

# Bibliography

Surname, N. and Surname, N. (2017a). An article title. *The Journal*, pages 0--10.

Surname, N. and Surname, N. (2017b). *A book title*. The Publisher.

