

## Core Requirements for Taiga Analyzer UI (Flexible)

1. On Program Launch
  - a. User must input Taiga API / Login Credentials so a login menu must be provided
  - b. User should receive visual feedback of successful login, followed by transition to main menu
2. Main menu
  - a. Main menu should provide a list of the user's Taiga projects, past and present
  - b. A means of selecting one of these projects must be provided
  - c. Upon selection application should transition to a 'Project' Menu.
3. Project Menu
  - a. Collaborators on the project are listed
  - b. A tree structure of sprints / user stories for the project is displayed with selected metadata (status, percent complete, collaborators (just avatars), time started, time ended, etc...)
  - c. User can click an options menu to do the following:
    - i. Display task data in the same tree with the same metadata
    - ii. Select extra columns to display from the metadata available through Taiga
    - iii. Hide particular collaborators (and tasks / user stories they had claimed)
    - iv. Hide particular user stories
  - d. Clicking a user story / task provides a condensed view of all of the metadata associated with that user story task
  - e. Clicking a sprint provides a condensed view of all of the metadata associated with that sprint and also provides the following options:
    - i. Basic Sprint/Team Analytics -- has two modes:
      1. Team view -- shows daily view of sprint history with basic teamwide details like:
        - a. Tasks added/claimed/test/completed on each day
        - b. User stories completed on each day
        - c. Longest running task on each day
        - d. Running number of unclaimed / active / completed tasks on each day
        - e. Running averages on all of these on each day
        - f. A basic judgement as to whether the sprint was going well for the team
      2. Team view (must select user) -- shows individual view of sprint history with basic individual details like:
        - a. Tasks added/claimed/test/completed on each day
        - b. User stories completed on each day
        - c. Longest running task on each day
        - d. Running number of claimed / completed tasks on each day
        - e. Running averages on all of these on each day

- f. A basic judgement as to whether the sprint was going well for the team
  - ii. Comparison mode -- lets user select another sprint and displays basic high level analytic details (end of sprint averages / success rate / judgement / etc...) for both sprints with some indication of which side had better metrics
  - iii. (Extra?) Simulate Sprint -- lets users play through the sprint as it happened, seeing when user stories / tasks were claimed and how they progressed over the course of the sprint; displayed as a tree where tree metadata is updated as the simulation progresses (this is obviously a big ask but I think it is worth it)
    - 1. Can be displayed in conjunction Basic Sprint / Team Analytics
- 4. Common UI & Miscellania -- this section should be adjusted as needed
  - a. UI should always allow you to tell what area of UI you are in
  - b. UI should always let you step back to your previous location
  - c. UI should let you minimize / expand / close window correctly
  - d. UI should always let you return to main menu
  - e. UI should let you change your login credentials to ask different projects
  - f. etc...