

# INF5140/INF9140 - Lecture 4

## Hoare Logic and Temporal Logics

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# Introduction

- First Order Logic is very expressive but undecidable. Good for mathematics but not good for computers.
  - !! FOL can talk about the state but NOT about change of state.
  - Modal Logic gives us the power to talk about *changing of state*.
  - !! But ML does NOT talk about programs and change of program state.
  - Dynamic Logic DOES talk about programs and change of state (regular programs that are more expressive than while programs).
  - !! DL is abstract and general. We will see this by encoding Hoare Logic.
  - Hoare Logic is the first logical formalism defined for reasoning about programs in a compositional way.
- DL extends Hoare Logic...



# Outline

- ① Hoare Logic
- ② Hoare Logic in Dynamic Logic
- ③ Temporal Logics

# Reasoning about programs

- At the very basis programs can often be seen as implementing some functionality that is formally specified in terms of inputs and outputs.
- !! If the program is given some input, then it finishes with some output.
- More general: The program  $\alpha$ , when started in a state that satisfies the specification  $\phi$ , the state that it stops in is guaranteed to satisfy some output specification  $\psi$ .

$$\{\phi\}\alpha\{\psi\}$$

- We call a program *totally correct* iff it is guaranteed to terminate.
- The program is only *partially correct* when we do not care about its termination, but whenever it terminates the output specification is guaranteed.

# Hoare Logic

Syntax of HL uses statements like (called Hoare triples):

$$\{\phi\}\alpha\{\psi\}$$

where  $\alpha$  is the program under question and:

- 1  $\phi$  is called the **pre-condition**

It specifies how the input to the program should be (i.e., which kind of state the program can start in). Only input that satisfies the pre-condition is relevant; all other inputs are not considered.  $\phi$  is the least requirements (the assumptions) that the program makes on the environment.

- 2  $\psi$  is called the **post-condition**

It is guaranteed to be true at the end of the program. The state where the program terminates will satisfy the post-condition (it may satisfy more). This is the least guarantee from the program.



# Hoare Logic

## Rules of inference/deduction

**Composition rule** (for iteration of programs):

$$\frac{\{\phi_1\} \alpha \{\phi_2\}, \quad \{\phi_2\} \beta \{\phi_3\}}{\{\phi_1\} \alpha; \beta \{\phi_3\}}$$

**Conditional rule:**

$$\frac{\{\phi_1 \wedge \phi\} \alpha \{\phi_2\}, \quad \{\phi_1 \wedge \neg \phi\} \beta \{\phi_2\}}{\{\phi_1\} \text{if } \phi \text{ then } \alpha \text{ else } \beta \{\phi_2\}}$$

**While rule:**

$$\frac{\{\psi \wedge \phi\} \alpha \{\psi\}}{\{\psi\} \text{while } \phi \text{ do } \alpha \{\psi \wedge \neg \phi\}}$$

# Hoare Logic

## Rules of inference/deduction

### Weakening rule:

$$\frac{\phi' \rightarrow \phi, \quad \{\phi\} \alpha \{\psi\}, \quad \psi \rightarrow \psi'}{\{\phi'\} \alpha \{\psi'\}}$$

### Assignment axiom:

$$\{\phi[x/e]\} x := e \{\phi\}$$

- The assignment axiom is particular to the programming language.
- The assignment is the only basic/atomic program assumed here.  
Actually, there are infinitely many basic programs as there are infinitely many assignments.
- Another programming language may also have other basic programs...



# Encoding Hoare logic into Dynamic logic

All that is to know is that the Hoare triple (partial correctness assertion)

$$\{\phi\} \alpha \{\psi\}$$

is encoded in Dynamic Logic as:

$$\phi \rightarrow [\alpha]\psi$$

The intuition is simple:

- The Dynamic logic formula says that in any state where  $\phi$  holds it must be that  $[\alpha]\psi$  holds. In all other states the formula is trivially true, hence those states are ignored.
- That  $[\alpha]\psi$  holds means that in all the states where the program  $\alpha$  ends (i.e., all those states related by the  $R_\alpha$ ) the  $\psi$  must hold.



# Encoding Hoare logic into Dynamic logic

## Deriving the Hoare rules

For each Hoare rule, assume the premise and derive the conclusion, using the derivation system of DL from end of Lecture 3.

### Composition rule:

assume:  $\phi_1 \rightarrow [\alpha]\phi_2$  and  $\phi_2 \rightarrow [\beta]\phi_3$

derive:  $\phi_1 \rightarrow [\alpha \cdot \beta]\phi_3$

### Conditional rule:

assume:  $\phi_1 \wedge \phi \rightarrow [\alpha]\phi_2$  and  $\phi_1 \wedge \neg\phi \rightarrow [\beta]\phi_2$

derive:  $\phi_1 \rightarrow [(\phi? \cdot \alpha) + ((\neg\phi)? \cdot \beta)]\phi_2$

### While rule:

assume:  $\psi \wedge \phi \rightarrow [\alpha]\psi$

derive:  $\psi \rightarrow [(\phi? \cdot \alpha)^* \cdot \neg\phi?](\psi \wedge \neg\phi)$

### Weakening rule:

assume:  $\phi' \rightarrow \phi$  and  $\phi \rightarrow [\alpha]\psi$  and  $\psi \rightarrow \psi'$

derive:  $\phi' \rightarrow [\alpha]\psi'$



# Logics of Programs

## Endogenous vs. Exogenous

Logics for programs can be divided into two:

- 1 **Endogenous**, which work over a single fixed program which is the model of the logic and the logic talks about the states of this program.

Examples: Temporal logics

- 2 **Exogenous**, which have the programs explicit in the language. These logics work by decomposing the program into smaller programs.

Examples: Hoare logic, Dynamic logics



# Linear Temporal Logic

## Introduction

### What is Temporal Logic?

- Temporal logic is the logic of time.
- It is a *modal* logic.
- There are different ways of modeling time.
  - ▶ **linear time** vs. branching time
  - ▶ **time instances** vs. time intervals
  - ▶ **discrete time** vs. continuous time
  - ▶ past and future vs. **future only**

We will see a logic that talks about linear time, time instances, discrete time, and future only.

# Linear Temporal Logic

## Introduction

- Linear Temporal Logic talks about computations.
- A computation is a sequence of states.
- Therefore, temporal logic talks about sequences of states.
- Temporal logic extends Modal logic with some operators.
- Temporal logic restricts Modal logic in the sense that it works on restricted structures (i.e., the relations have strong restrictions)



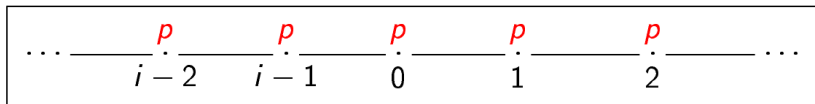
# Linear Temporal Logic

## Introduction

In **Linear Temporal Logic (LTL)** we can describe such properties as, if  $i$  is *now*,

- $p$  holds in  $i$  and every following point (the future)
- $p$  holds in  $i$  and every preceding point (the past)

We will only be concerned with the future.



# Linear Temporal Logic

## Introduction

We extend FOL to a temporal language by adding the temporal operators  $\Box$ ,  $\Diamond$ ,  $\bigcirc$ ,  $U$ ,  $R$  and  $W$ .

## Interpretation

$\Box\varphi$   $\varphi$  will *always* (in every state) hold

$\Diamond\varphi$   $\varphi$  will *eventually* (in some state) hold

$\bigcirc\varphi$   $\varphi$  will hold at the *next* point in time

$\varphi U \psi$   $\psi$  will eventually hold, and *until* that point  $\varphi$  will hold

$\varphi R \psi$   $\psi$  holds until (incl.) the point (if any) where  $\varphi$  holds (*release*)

$\varphi W \psi$   $\varphi$  will hold until  $\psi$  holds (*weak until* or *waiting for*)

# Linear Temporal Logic

## Syntax

We define **LTL formulae** as follows.

### Definition

- FOL formulae are also LTL formulae.
- If  $\varphi$  is an LTL formula, so are the following.

$$\Box\varphi \quad | \quad \Diamond\varphi \quad | \quad \bigcirc\varphi \quad | \quad \neg\varphi$$

- If  $\varphi$  and  $\psi$  are LTL formulae, so are

$$(\varphi \mathbin{U} \psi) \quad | \quad (\varphi \mathbin{R} \psi) \quad | \quad (\varphi \mathbin{W} \psi)$$

$$(\varphi \vee \psi) \quad | \quad (\varphi \wedge \psi) \quad | \quad (\varphi \rightarrow \psi) \quad | \quad (\varphi \equiv \psi)$$

# Linear Temporal Logic

## Semantics

### Definition

- A **path** is an infinite sequence

$$\sigma = s_0, s_1, s_2, \dots$$

of states.

- $\sigma^k$  denotes the *path*  $s_k, s_{k+1}, s_{k+2}, \dots$
- $\sigma_k$  denotes the *state*  $s_k$ .



# Linear Temporal Logic

## Semantics

### Definition

We define the notion that an LTL formula  $\varphi$  is **true** (**false**) relative to a path  $\sigma$ , written  $\sigma \models \varphi$  ( $\sigma \not\models \varphi$ ) as follows.

$$\sigma \models \varphi \quad \text{iff } \sigma_0 \models \varphi \text{ when } \varphi \in FOL$$

$$\sigma \models \neg \varphi \quad \text{iff } \sigma \not\models \varphi$$

$$\sigma \models \varphi \vee \psi \quad \text{iff } \sigma \models \varphi \text{ or } \sigma \models \psi$$

$$\sigma \models \Box \varphi \quad \text{iff } \sigma^k \models \varphi \text{ for all } k \geq 0$$

$$\sigma \models \Diamond \varphi \quad \text{iff } \sigma^k \models \varphi \text{ for some } k \geq 0$$

$$\sigma \models \bigcirc \varphi \quad \text{iff } \sigma^1 \models \varphi$$

(cont.)

# Linear Temporal Logic

## Semantics

### Definition

(cont.)

$\sigma \models \varphi U \psi$  iff  $\sigma^k \models \psi$  for some  $k \geq 0$ , and  
 $\sigma^i \models \varphi$  for every  $i$  such that  $0 \leq i < k$

$\sigma \models \varphi R \psi$  iff for every  $j \geq 0$ ,  
if  $\sigma^i \not\models \varphi$  for every  $i < j$  then  $\sigma^j \models \psi$

$\sigma \models \varphi W \psi$  iff  $\sigma \models \varphi U \psi$  or  $\sigma \models \Box \varphi$

# Linear Temporal Logic

## Semantics

### Definition

- We say that  $\varphi$  is **(temporally) valid**, written  $\models \varphi$ , if  $\sigma \models \varphi$  for all paths  $\sigma$ .
- We say that  $\varphi$  and  $\psi$  are **equivalent**, written  $\varphi \sim \psi$ , if  $\models \varphi \equiv \psi$  (i.e.  $\sigma \models \varphi$  iff  $\sigma \models \psi$ , for all  $\sigma$ ).

### Example

$\Box$  distributes over  $\wedge$ , while  $\Diamond$  distributes over  $\vee$ .

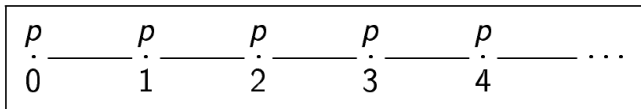
$$\Box(\varphi \wedge \psi) \sim (\Box\varphi \wedge \Box\psi)$$

$$\Diamond(\varphi \vee \psi) \sim (\Diamond\varphi \vee \Diamond\psi)$$

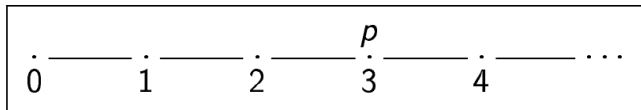
# Linear Temporal Logic

## Semantics

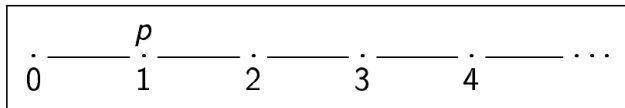
$\sigma \models \Box p$  ( $p$  will always hold)



$\sigma \models \Diamond p$  ( $p$  will eventually hold)



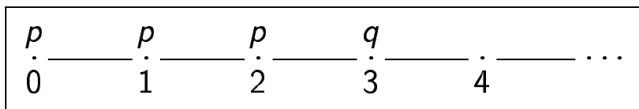
$\sigma \models \bigcirc p$  ( $p$  will hold at the next point)



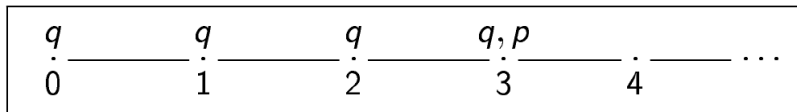
# Linear Temporal Logic

## Semantics

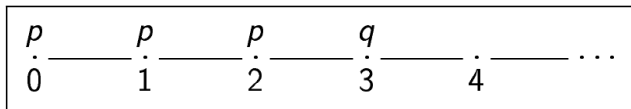
$\sigma \models p U q$ . The sequence of  $ps$  is finite.



$\sigma \models p R q$ . The sequence of  $qs$  may be infinite.



$\sigma \models p W q$ . The sequence of  $ps$  may be infinite ( $p W q \sim p U q \vee \Box p$ ).



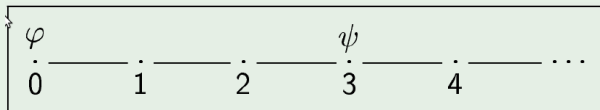
# Linear Temporal Logic

## Examples

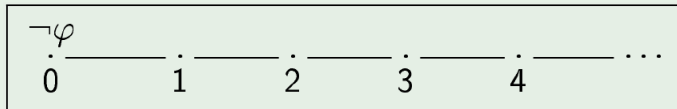
### Example

$$\varphi \rightarrow \Diamond\psi$$

If  $\varphi$  holds initially,  $\psi$  holds eventually.



This formula will also hold in every path where  $\varphi$  does not hold initially.



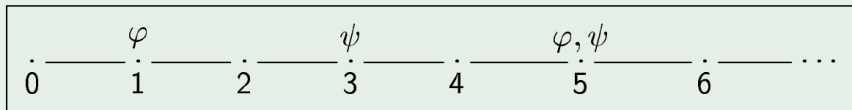
# Linear Temporal Logic

## Examples

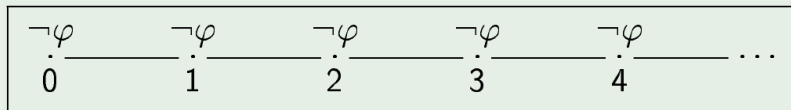
### Example

$$\Box(\varphi \rightarrow \Diamond\psi)$$

Every  $\varphi$ -position coincides with or is followed by a  $\psi$ -position.



This formula will also hold in every path where  $\varphi$  never holds.



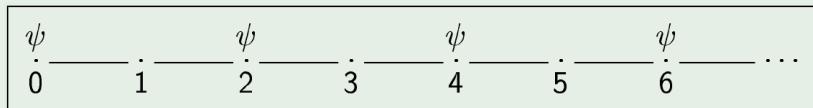
# Linear Temporal Logic

## Examples

### Example

$\Box\Diamond\psi$

There are infinitely many  $\psi$ -positions.



This formula can be obtained from the previous one,  $\Box(\varphi \rightarrow \Diamond\psi)$ , by letting  $\varphi = \top$ :  $\Box(\top \rightarrow \Diamond\psi)$ .



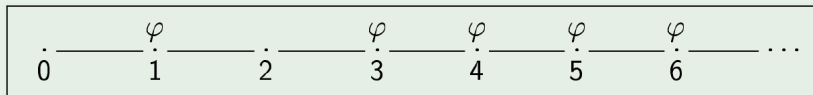
# Linear Temporal Logic

## Examples

### Example

$\Diamond \Box \varphi$

Eventually  $\varphi$  will hold permanently.



Equivalently: there are finitely many  $\neg \varphi$ -positions.

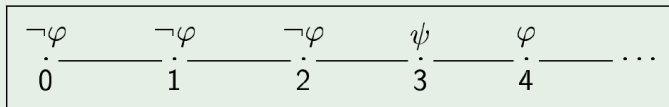
# Linear Temporal Logic

## Examples

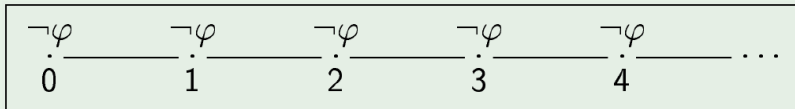
### Example

$(\neg\varphi) W \psi$

The first  $\varphi$ -position must coincide or be preceded by a  $\psi$ -position.



$\varphi$  need never hold.



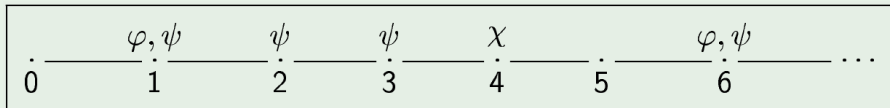
# Linear Temporal Logic

## Examples

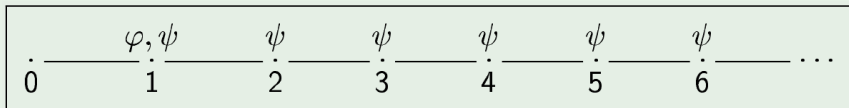
### Example

$$\Box(\varphi \rightarrow \psi W \chi)$$

Every  $\varphi$ -position initiates a sequence of  $\psi$ -positions, and if terminated, by a  $\chi$ -position.



The sequence of  $\psi$ -positions need not terminate.



# Linear Temporal Logic

## Formalization

It can be difficult to correctly formalize informally stated requirements in temporal logic.

### Example

How does one formalize the informal requirement “ $\varphi$  implies  $\psi$ ”?

- $\varphi \rightarrow \psi$ ?  $\varphi \rightarrow \psi$  holds in the initial state.
- $\Box(\varphi \rightarrow \psi)$ ?  $\varphi \rightarrow \psi$  holds in every state.
- $\varphi \rightarrow \Diamond\psi$ ?  $\varphi$  holds in the initial state,  $\psi$  will hold in some state.
- $\Box(\varphi \rightarrow \Diamond\psi)$ ? We saw this earlier.
- None of these is necessarily what is meant.

# Linear Temporal Logic

## Duals

### Definition (Duals)

For binary boolean connectives  $\circ$  and  $\bullet$ , we say that  $\bullet$  is the **dual** of  $\circ$  if

$$\neg(\varphi \circ \psi) \sim (\neg\varphi \bullet \neg\psi).$$

Similarly for unary connectives:  $\bullet$  is the dual of  $\circ$  if  $\neg \circ \varphi \sim \bullet \neg \varphi$ .

Duality is symmetrical:

- If  $\bullet$  is the dual of  $\circ$  then
- $\circ$  is the dual of  $\bullet$ , thus
- we may refer to two connectives as dual.

# Linear Temporal Logic

## Duals

### Which connectives are duals?

- $\wedge$  and  $\vee$  are duals:

$$\neg(\varphi \wedge \psi) \sim (\neg\varphi \vee \neg\psi).$$

- $\neg$  is its own dual:

$$\neg\neg\varphi \sim \varphi.$$

# Linear Temporal Logic

## Duals

- A set of connectives is **complete** (for boolean formulae) if every other connective can be defined in terms of them.
- Our set of connectives is complete (eg.  $\nrightarrow$  can be defined), but also subsets of it, so we don't actually need all the connectives.

### Example

$\{\vee, \neg\}$  is complete.

- $\wedge$  is the dual of  $\vee$ .
- $\varphi \rightarrow \psi$  is equivalent to  $\neg\varphi \vee \psi$ .
- $\varphi \equiv \psi$  is equivalent to  $(\varphi \rightarrow \psi) \wedge (\psi \rightarrow \varphi)$ .
- $\top$  is equivalent to  $p \vee \neg p$
- $\perp$  is equivalent to  $p \wedge \neg p$

# Linear Temporal Logic

## Duals

We can extend the notions of duality and completeness to temporal formulae.

### Duals of temporal operators

- What is the dual of  $\Box$ ? And of  $\Diamond$ ?
- $\Box$  and  $\Diamond$  are duals.

$$\neg \Box \varphi \sim \Diamond \neg \varphi$$

$$\neg \Diamond \varphi \sim \Box \neg \varphi$$

- Any other?
- $U$  and  $R$  are duals.

$$\neg(\varphi U \psi) \sim (\neg \varphi) R (\neg \psi)$$

$$\neg(\varphi R \psi) \sim (\neg \varphi) U (\neg \psi)$$



# Linear Temporal Logic

## Duals

We don't need all our temporal operators either.

### Theorem

$\{\vee, \neg, U, \bigcirc\}$  is complete for LTL.

### Proof.

- $\Diamond\varphi \sim \top U \varphi$
- $\Box\varphi \sim \perp R \varphi$
- $\varphi R \psi \sim \neg(\neg\varphi U \neg\psi)$
- $\varphi W \psi \sim \Box\varphi \vee (\varphi U \psi)$



# Classification

## Properties

We can classify a number of properties expressible in LTL.

### Classification

safety  $\Box\varphi$

liveness  $\Diamond\varphi$

obligation  $\Box\varphi \vee \Diamond\psi$

recurrence  $\Box\Diamond\varphi$

persistence  $\Diamond\Box\varphi$

reactivity  $\Box\Diamond\varphi \vee \Diamond\Box\psi$

# Classification

## Safety

### Definition (Safety)

- A **safety** formula is of the form

$$\Box\psi$$

for some first-order formula  $\psi$ .

- A **conditional safety** formula is of the form

$$\phi \rightarrow \Box\psi$$

for first-order formulae  $\phi$  and  $\psi$ .

- Safety formulae express *invariance* of some state property  $\psi$ : that  $\psi$  holds in every state of the computation.
  - ▶ Always in good states.
  - ▶ Never something bad happens.

### Example

- *Mutual exclusion* is a safety property. Let  $C_i$  denote that process  $P_i$  is executing in the critical section. Then

$$\Box \neg (C_1 \wedge C_2)$$

expresses that it should always be the case that not both  $P_1$  and  $P_2$  are executing in the critical section. (Never bad.)

- Observe that the negation of a safety formula is a liveness formula; the negation of the formula above is the liveness formula

$$\Diamond (C_1 \wedge C_2)$$

which expresses that eventually it *is* the case that both  $P_1$  and  $P_2$  are executing in the critical section.

# Classification

## Liveness

### Definition (Liveness)

- A **liveness** formula is of the form

$$\Diamond \varphi$$

for some first-order formula  $\varphi$ .

- A **conditional liveness** formula is of the form

$$\varphi \rightarrow \Diamond \psi$$

for first-order formulae  $\varphi$  and  $\psi$ .

- Liveness formulae *guarantee* that some event  $\varphi$  eventually happens: that  $\varphi$  holds in at least one state of the computation.
  - ▶ Eventually output something.
  - ▶ Still alive.

# Classification

## Safety and Liveness

### Observation

- **Partial correctness** is a safety property. Let  $P$  state that the program has terminated and  $\psi$  the post condition.

$$\Box(P \rightarrow \psi)$$

- In the case of **full partial correctness**, where there is a precondition  $\varphi$ , we get a *conditional safety* formula,

$$\varphi \rightarrow \Box(P \rightarrow \psi),$$

which we can express as  $\{\varphi\} P \{\psi\}$  in Hoare Logic.

- Never BAD can happen; where BAD is when program terminates and  $\psi$  does not hold.

# Classification

## Safety and Liveness

### Observation

- **Total correctness** is a liveness property. Let  $P$  state that the program has terminated and  $\psi$  the post condition.

$$\Diamond(P \wedge \psi)$$

- In the case of **full total correctness**, where there is a precondition  $\varphi$ , we get a *conditional liveness* formula,

$$\varphi \rightarrow \Diamond(P \wedge \psi).$$

- Eventually the program terminates, and terminates well.

# Classification

## Safety and Liveness

### Observation

Partial and total correctness are dual.

$$\neg(\Box(P \rightarrow \phi)) = \Diamond(P \wedge \neg\phi)$$



# Classification

## Recurrence

### Definition (Recurrence)

- A **recurrence** formula is of the form

$$\Box \Diamond \varphi$$

for some first-order formula  $\varphi$ .

- It states that infinitely many positions in the computation satisfies  $\varphi$ .

### Observation

A response formula, of the form  $\Box(\varphi \rightarrow \Diamond \psi)$ , is equivalent to a recurrence formula, of the form  $\Box \Diamond \chi$ , if we allow  $\chi$  to be a past-formula.

$$\Box(\varphi \rightarrow \Diamond \psi) \sim \Box \Diamond (\neg \varphi) W \psi$$

# Classification

## Persistence

### Definition (Persistence)

- A **persistence** formula is of the form

$$\Diamond \Box \varphi$$

for some first-order formula  $\varphi$ .

- It states that all except finitely many positions satisfy  $\varphi$ .
- Persistence formulae are used to describe the eventual stabilization of some state property.

# Classification

## Recurrence and Persistence

### Observation

Recurrence and persistence are duals.

$$\neg(\Box\Diamond\varphi) \sim (\Diamond\Box\neg\varphi)$$

$$\neg(\Diamond\Box\varphi) \sim (\Box\Diamond\neg\varphi)$$

# Classification

## Fairness

In systems with parallel process that use a same resource, like processor, we talk about **fair** executions.

- **unconditional fairness** says that a process is executed infinitely often (in an infinite run)

$$\Box \Diamond \text{Exect}P_1$$

- **strong fairness** says that if a process is enabled infinitely often then it will be executed infinitely often

$$\Box \Diamond \text{Enab}P_1 \rightarrow \Box \Diamond \text{Exect}P_1$$

- **weak fairness** says that if a process is enabled infinitely long then it is executed infinitely often

$$\Diamond \Box \text{Enab}P_1 \rightarrow \Box \Diamond \text{Exect}P_1$$

“Infinitely long” should be understood as from some point on is always enabled

# Exercises

## Exercises

❶ Show that the following formulae are (not) LTL-valid.

❶  $\Box\varphi \equiv \Box\Box\varphi$

❷  $\Diamond\varphi \equiv \Diamond\Diamond\varphi$

❸  $\neg\Box\varphi \rightarrow \Box\neg\Box\varphi$

❹  $\Box(\Box\varphi \rightarrow \psi) \rightarrow \Box(\Box\psi \rightarrow \varphi)$

❺  $\Box(\Box\varphi \rightarrow \psi) \vee \Box(\Box\psi \rightarrow \varphi)$

❻  $\Box\Diamond\Box\varphi \rightarrow \Diamond\Box\varphi$

❼  $\Box\Diamond\varphi \equiv \Box\Diamond\Box\Diamond\varphi$

Thank you!

