Summary

Sink States: $0(0 \times 10^0)$

Table 1: Pulse Analysis Summary

Classes	Methods	States	Unsatisfiable Clauses	Unreachable States	Possible concurrent Methods	Total. no. of pairs	No. of concurrent pairs	Percentage of concurrent Methods
Webserver	8	1	0	0	7	36	28	78
Server	2	1	0	0	1	3	1	33
Client	2	1	0	0	1	3	1	33
Total Classes=3	12	3	0	0	9	42	30	71

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1 Webserver

Table 2: Methods Requires Clause Satisfiability

Method	Satisfiability
Webserver	$\sqrt{}$
main	$$
webserver	$$
serveClient	$$
LOG	$$
transfer	
transferHeader	$\sqrt{}$
transferData	

Table 3: State Transition Matrix

	alive
alive	↑

Table 4: Methods Concurrency Matrix

	Webserver	main	webserver	serveClient	TOG	transfer	transferHeader	transferData
Webserver	#	#	#	#	#	\parallel	#	#
main	#							
webserver	#							
serveClient	#							
LOG	#							
transfer	#							
transferHeader	#							
transferData	#							

2 Server

Table 5: Methods Requires Clause Satisfiability

Method	Satisfiability
Server	$\sqrt{}$
main	\vee

Table 6: State Transition Matrix



Table 7: Methods Concurrency Matrix

	Server	main
Server	#	#
main	#	

3 Client

Table 8: Methods Requires Clause Satisfiability

Method	Satisfiability
Client	
main	

Table 9: State Transition Matrix



Table 10: Methods Concurrency Matrix

	Client	main
Client	#	#
main	\parallel	

4 Abbreviation

Table 11: Used Abbreviation

Symbol	Meaning
	requires clause of the method is satisfiable
X	requires clause of the method is unsatisfiable
↑	The row-state can be transitioned to the column-state
×	The row-state cannot be transitioned to the column-state
	The row-method can be possibly executed parallel with the column-method
 	The row-method cannot be executed parallel with the column-method

5 Annotated Version of Sequential Java Program generated by Sip4j

```
package outputs;
import edu.cmu.cs.plural.annot.*;
    @ClassStates({@State(name = "alive")})
   class Webserver {
@Perm(ensures="unique(this) in alive")
Webserver() {
}
   @Perm(requires="none(this) in alive",
ensures="unique(this) in alive")
    ensures="unique(this) in ali
void main(String[] args) {
   @Perm(requires="none(this) in alive",
ensures="unique(this) in alive")
    void webserver() {
   Perm(requires="full(#0) in alive",
ensures="full(#0) in alive")
void serveClient(Socket socketClient) {
   void LOG(String msg, Object... args) {
}
    void transfer(OutputStream outStream, File file) {
     void transferHeader(Writer writer, File file) {
31 1
     void transferData(Writer outWriter, Reader inReader, long count) {
34 }ENDOFCLASS
   @ClassStates({@State(name = "alive")})
36
   class Server {
@Perm(ensures="unique(this) in alive")
   Server() { }
  void main(String argv[]) {
}
46 }ENDOFCLASS
   @ClassStates({@State(name = "alive")})
   class Client {
   @Perm(ensures="unique(this) in alive")
Client() {
   void main(String argv[]) {
}
   }ENDOFCLASS
```