

Adrian Tull

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CERTIFICATIONS

ISTQB — *Certified Tester Foundation Level (CTFL)*

Confluence — *Fundamentals Certification*

Jira — *Fundamentals Certification*

CompTIA A+ — *Core 1*

EDUCATION

Southern New Hampshire University — *Bachelors in Computer Science*

May 2023 - Present — Remote

GPA: 3.92

LEADERSHIP EXPERIENCE

Pepperdine Gaming Club — *Founding President*

June 2019 - May 2020 — Malibu, CA

- Led club in community, career, and competitive based events
- Grew club membership to become the largest on campus, representing over 10% of the undergraduate student body
- Achieved an evenly balanced male-to-female ratio in both membership and community engagement activities
- Led school endorsed trips to E3 and TwitchCon that facilitated industry connections that led to member internships
- Mediated connections between Pepperdine and the game industry to bring industry professionals in as expert speakers
- Created a relationship with TeaRIOT (now RIOT Energy), mediating the sponsorship of our 24 hour long social event
- Led campus-wide large-scale charity tournaments
- Set up and ran LAN parties leading 7 students to successfully run LAN parties

IVC Video Game Development Club — *President*

May 2023 - Present — Irvine, CA

- Led club in community, career, and competitive based events
- Found and interviewed speakers in the Gaming industry to speak to club members

PROJECTS

Data Structures and Algorithms Library — *C++*

- Developed a personal library of data structures and algorithms using C++
- Focused on optimizing performance and memory usage
- Implemented OOP principles to ensure maintainability

TFT Data Crawler — *Python*

- Implemented BFS to call the Riot API gathering JSON data related to the top 2% of players game stats
- Found the most played strategies by top players and all related game data
- Used data gathered to discover why top players made certain tactical gameplay decisions and defined a meta

WORK EXPERIENCE

Contractor — *Junior Engineer and QA Test Analyst*

August 2023 - Present — Remote

- Developed Test Strategy and Test Cases for mobile and desktop applications
- Participated in building a database for user data
- Created documentation for the APIs created
- Conducted unit, integration, and system tests for user database
- Conducted user need verification for potential app features

Customer Service — *Target, GameStop, Stud Muffin Bakery, Five Daughters Bakery, Uconnect Esports*

March 2020 - Present

- Solved customer technology issues through detailed questioning and technical knowledge.
- Managed inventory, revenue, expenses, and scheduling; oversaw operations with \$250k in monthly revenue
- Trained and led teams, enhancing performance and onboarding processes
- Founded and managed a bakery, demonstrating entrepreneurial skills
- Produced and edited content for Uconnect Esports, engaging with gaming communities via Twitter and Discord

Dronifi — *Customer Sales and Service*

June 2017 - March 2020 — Westlake, CA

- Troubleshoot customer issues ranging from assisting customers with sales pitches to solving technical issues
- Performed sales calls through assessing customer needs, deep product understanding, and sales objection override
- Led email marketing campaign on ZoHo and Mailchimp to 30x grow the click-through rate from 2% to 60%
- Developed bespoke customer solutions based on technical knowledge of our wide product offering
- Created custom marketing materials with Photoshop and Illustrator
- Produced marketing videos through Premiere Pro
- Presented Dronifi solutions at Interdrone - Las Vegas 2018