PAPER TIME I

Name:

A - acronyms

HTTP

CSS

JSON

HTML

URL

OS

IIFE

B - do you know all JS data types?

C - Code tracking

```
var birds, cat, choices, goal = null, n = Number(true), weather = "sunny", a, x = 13;
bird = { color: "blue", isFlying: false };
cat = { name: "kitty", age: 8, hobbies: [ "mouse", "birds", bird, "nap"] };
choices = [
        cat.hobbies[3] +" in the sun", birds, cat.hobbies[1],
        cat.hobbies[ cat.hobbies.length - 1 ] , cat.hobbies[2]
];
if ( weather !== "sunny" && bird.isFlying ) goal = choices[ 3 ];
else if ( cat.age < x \&\& birds ) goal = choices[1];
else goal = choices[ choices.length ];
console.log(goal);
// end of program
Does the cat take a nap in the sun? Yes - No
What is typeof cat?
What is typeof birds?
What prints choices.length?
What is typeof goal?
```

D - Ghost in the Shell

```
in a Unix shell...
how do you create a file?
How do you create a folder?
How do you rename a folder?
How do you navigate in ./ parent folder?
How do you clone <URL> using git?
```

E - Is NaN?

```
var x = 0, cat = { name: "Kitty", age: 3 };
isNaN( "x" )
isNaN( Number( false ) )
!isNaN( cat.age )
```

F - Booleans

false && true
false || true
Boolean()
true && 0
Boolean(1)
false || "yolo"

G - simple function

Declare and run a function f f takes val as argument f returns val concatenated with it's type