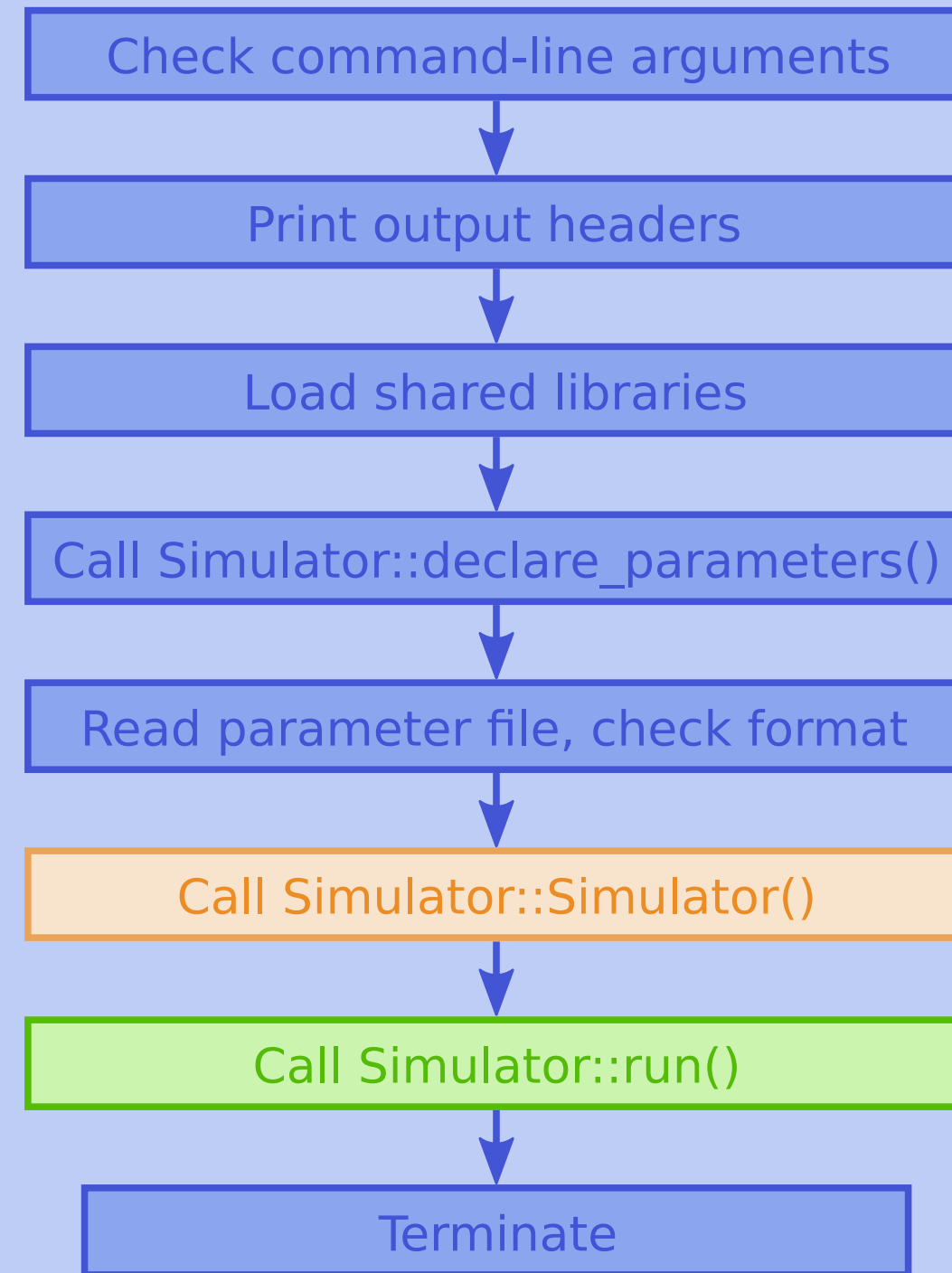
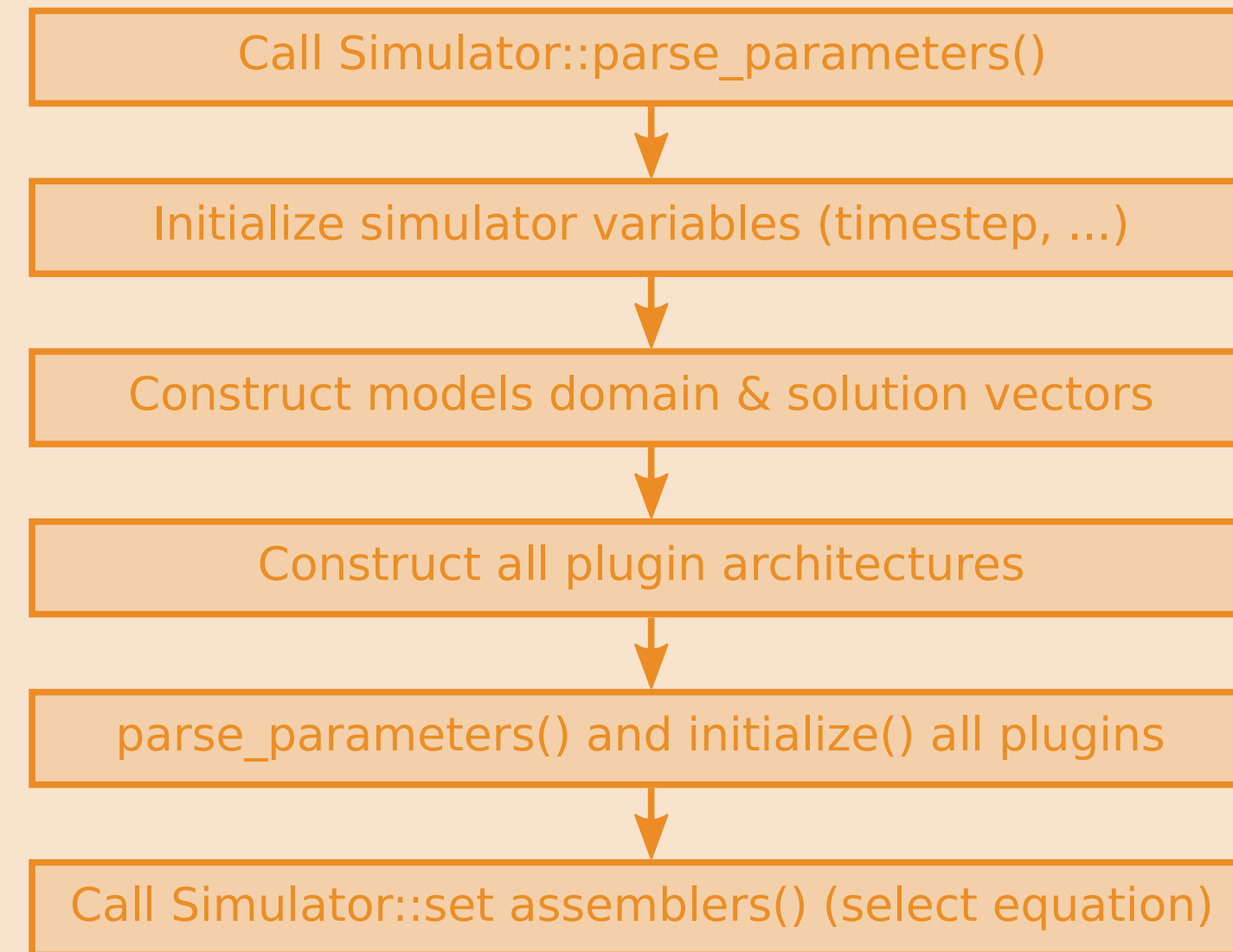


main.cc
main()



source/simulator/core.cc
Simulator::Simulator()



source/simulator/core.cc
Simulator::run()

