

Output

[Clear](#)

```
packet[0]:83 bytes
packet[1]:86 bytes
packet[2]:77 bytes
packet[3]:15 bytes
packet[4]:93 bytes
Enter the Output rate:30
Enter the Bucket Size:85

Incoming Packet size: 83
Bytes remaining to Transmit: 83
Packet of size 30 Transmitted---Bytes Remaining to Transmit: 53
Packet of size 30 Transmitted---Bytes Remaining to Transmit: 23
Packet of size 23 Transmitted---Bytes Remaining to Transmit: 0

Incoming Packet size: 86
Incoming packet size (86bytes) is Greater than bucket capacity (85bytes)-PACKET REJECTED

Incoming Packet size: 77
Bytes remaining to Transmit: 77
Packet of size 30 Transmitted---Bytes Remaining to Transmit: 47
Packet of size 30 Transmitted---Bytes Remaining to Transmit: 17
Packet of size 17 Transmitted---Bytes Remaining to Transmit: 0

Incoming Packet size: 15
Bytes remaining to Transmit: 15
Packet of size 15 Transmitted---Bytes Remaining to Transmit: 0

Incoming Packet size: 93
Incoming packet size (93bytes) is Greater than bucket capacity (85bytes)-PACKET REJECTED

=== Code Execution Successful ===
```

EXPERIMENT - 14

Leaky Bucket Program : Write a program for congestion control using leaky bucket algorithm.

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#define NOF_PACKETS 5
int random (int a)
{
    int rn = (random() % 10) / a;
    return rn == 0 ? 1 : 0;
}
```

```
#include <stdlib.h>
long int random (void);
int main ()
{
    int packet_sz [NOF_PACKETS], i, cl, b_size, o_size, p_size;
    p_size = 0;
    for (i = 0; i < NOF_PACKETS; i++)
        packet_sz[i] = random() % 100;
    for (i = 0; i < NOF_PACKETS; i++)
        printf("Input packet [%d] : %d bytes H", i, packet_sz[i]);
    printf("Enter the output rate:");
    scanf("%d", &o_size);
    printf("Enter the Bucket Size:");
    scanf("%d", &b_size);
    for (i = 0; i < NOF_PACKETS; i++)
    {
        if (packet_sz[i] + p_size > b_size)
        {
            if (packet_sz[i] > b_size)
                printf("min incoming packet size (%d bytes) is greater than bucket capacity (%d bytes) - PACKET REJECTION", packet_sz[i], b_size);
            else
                printf("min Bucket capacity exceeded - PACKETS REJECTED!!");
        }
        else
        {
            p_size += packet_sz[i];
            printf("min incoming Packet size: %d", packet_sz[i]);
        }
    }
}
```


print f("In bytes remaining to transmit: %d", p_sz_sum);

p_time = random() * 10;

print f("In time left for transmission: %d units",
p_time);

for (clk = 10; clk <= p_time; clk += 10)
while (p_sz_sum > 0)

{
sleep(1);

if (p_sz_sum)

{
if (p_sz_sum <= 0.5 * rate)

op = p_sz_sum, p_sz_sum = 0

else

op = 0.5 * rate, p_sz_sum = 0.5 * rate;

print f("In Packet of size %d transmitted", op);

print f(" -- Bytes Remaining to transmit: %d", p_sz_sum);

if

else

{

print f("In No packets to transmit");

}

}