# Boosting

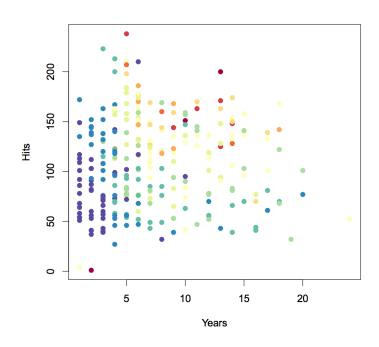
### Overview

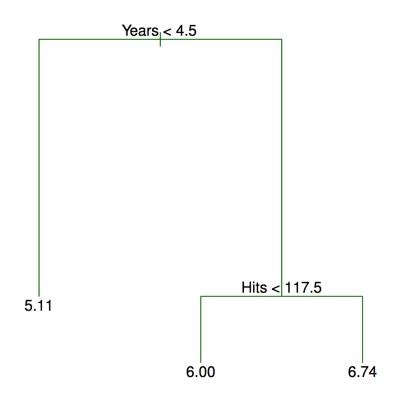
- Review of Decision Tree Regression
- What is boosting?
- Boosting
  - AdaBoost
  - Gradient Boosted Regression Trees
- Gradient Boosted Regression Trees in sklearn
  - How to tune

Discrete AdaBoost

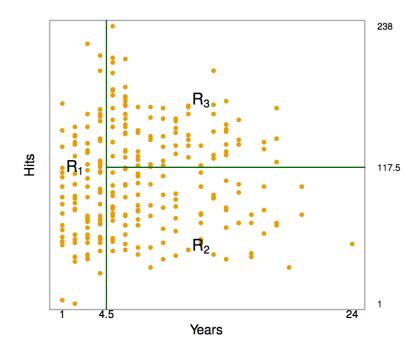
# Decision Trees - Regression

Salary is color-coded from low (blue, green) to high (yellow,red)





## Decision Trees – Regression



we consider a sequence of trees indexed by a nonnegative tuning parameter  $\alpha$ . For each value of  $\alpha$  there corresponds a subtree  $T \subset T_0$  such that

$$\sum_{m=1}^{|T|} \sum_{i: x_i \in R_m} (y_i - \hat{y}_{R_m})^2 + \alpha |T|$$

# What is Boosting?

- Bagging Bootstrap many trees, each tree independently grown, in an effort to decrease variance through averaging
- Random Forest Similar idea, but take random subset of possible features at each split to "decorrelate the trees"

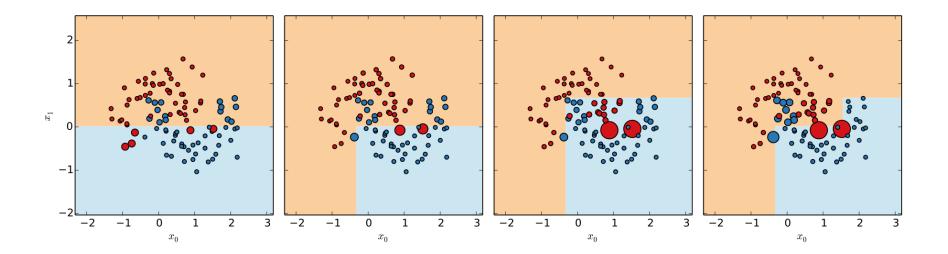
#### What is Boosting? Not at all like Bagging or Random Forest!

- Idea: Combine set of "weak" learners to form strong learner
  - "weak" in that error rate only slightly better than random guessing
- How: Sequentially apply weak classification algorithm to modified versions of the data → sequence of weak classifiers
  - Each tree is grown using information from last tree

# Boosting

#### AdaBoost

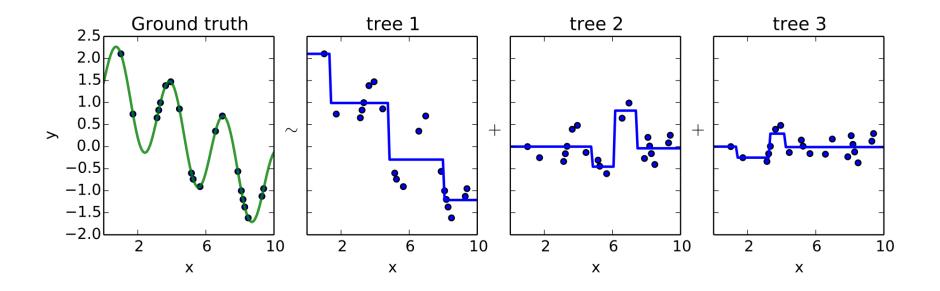
- Each tree is expert on attacking errors of predecessor
- Iteratively re-weights observations based on errors



# Boosting

#### **Gradient Boosted Regression Trees**

 Instead of fitting to reweighted training observations, fit residuals to of previous tree

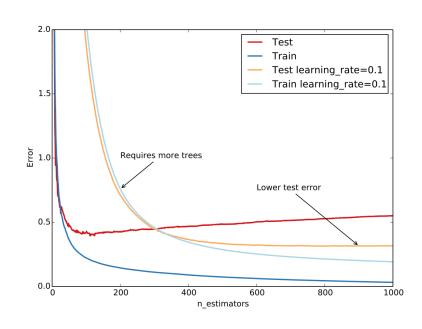


#### **Tree Structure**

- max\_depth
  - controls degree of interactions
  - Ex. Latitude and Longitude
- min\_samples\_per\_leaf
  - may not want terminal nodes with too few leaves

#### **Shrinkage**

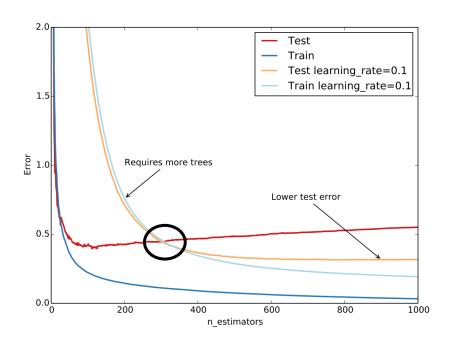
- n estimators
  - number of trees grown
- learning\_rate
  - lower learning rate requires higher n\_estimators

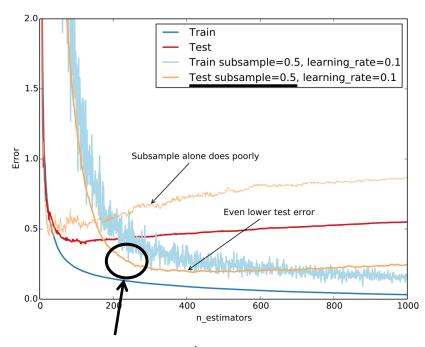


#### **Stochastic Gradient Boosting**

- max\_features
  - random subsample of features
  - Especially good when you have lots of features
- sub\_sample
  - random subset of training set

Stochastic Gradient Boosting can improve accuracy and reduce runtime!





Lower test error! Fewer trees to get there!

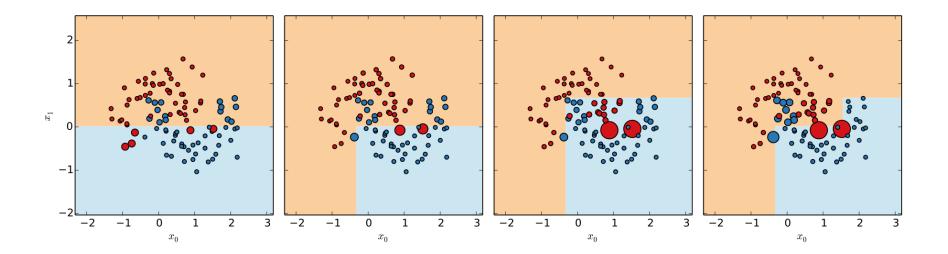
#### Tuning – a good starting setup

- (1) Set n\_estimators high as possible
- (2) Tune hyperparameters together via grid search

(3) Set n\_estimators even higher while tuning learning\_rate

## AdaBoost

- Each tree is expert on attacking errors of predecessor
- Iteratively re-weights observations based on errors



### Discrete AdaBoost

- One of the most popular boosting algorithms
  - also known as AdaBoost.M1,Freund & Schapire (1997)

G(X): classifier producing predictions taking two values {-1, 1} Error rate on the training set:

$$\overline{\text{err}} = \frac{1}{N} \sum_{i=1}^{N} I(y_i \neq G(x_i))$$

#### FINAL CLASSIFIER

 $G(x) = \operatorname{sign}\left[\sum_{m=1}^{M} \underline{\alpha_m} G_m(x)\right]$ Weighted Sample  $\cdots \leftarrow G_M(x)$ Weighted Sample  $\cdots \bullet G_3(x)$ Weighted Sample  $\cdots \bullet G_2(x)$ Training Sample  $G_1(x)$ 

#### **Discrete AdaBoost**

G<sub>i</sub>(x) weak classifiers

G(x) strong learner

Note only  $G_1(x)$  fit on training

## Discrete AdaBoost

- 1. Initialize the observation weights  $w_i = 1/N, i = 1, 2, ..., N$ .
- 2. For m = 1 to M:
  - (a) Fit a classifier  $G_m(x)$  to the training data using weights  $w_i$ .
  - (b) Compute

$$err_m = \frac{\sum_{i=1}^{N} w_i I(y_i \neq G_m(x_i))}{\sum_{i=1}^{N} w_i}.$$

- (c) Compute  $\alpha_m = \log((1 \text{err}_m)/\text{err}_m)$ .
- (d) Set  $w_i \leftarrow w_i \cdot \exp[\alpha_m \cdot I(y_i \neq G_m(x_i))], i = 1, 2, \dots, N.$
- 3. Output  $G(x) = \operatorname{sign} \left[ \sum_{m=1}^{M} \alpha_m G_m(x) \right]$ .

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- For first weak classifier, G<sub>1</sub>(x), just use training data
- For subsequent weak classifier, same classification algorithm but modify weights
  - If previously misclassified, scale by  $e^{(\alpha_m)}$
  - else, wi same
- Final strong classifier G(x) determined by weighted majority votes
  - $\alpha_1$ , ...  $\alpha_M$  as weight of votes
  - The smaller the error of the weak classifier, the greater the weight

### Observe that...

- $\alpha_1$ , ...,  $\alpha_M$  give higher influence to more accurate classifiers
- At each step m, observations previously misclassified by G<sub>m-1</sub>(x) have their weights increased
  - → Each successive classifier forced to concentrate on training observations previously missed

## Questions

- Describe the following tuning parameters for gradient boosting
  - max\_depth
  - learning\_rate and n\_estimators
  - max\_features and sub\_sample
- In gradient boosted trees,
  - How do the trees relate to one another?
    - Relate to preceding tree, talk about residuals

# Appendix

## **Boosting Algorithm for Regression Trees**

- 1. Set  $\hat{f}(x) = 0$  and  $r_i = y_i$  for all i in the training set.
- 2. For b = 1, 2, ..., B, repeat:
  - 2.1 Fit a tree  $\hat{f}^b$  with d splits (d+1) terminal nodes) to the training data  $(X_i^a)$ .
  - 2.2 Update  $\hat{f}$  by adding in a shrunken version of the new tree:

$$\hat{f}(x) \leftarrow \hat{f}(x) + \lambda \hat{f}^b(x)$$
.

2.3 Update the residuals,

$$r_i \leftarrow r_i - \lambda \hat{f}^b(x_i).$$

3. Output the boosted model,

$$\hat{f}(x) = \sum_{b=1}^{B} \lambda \hat{f}^b(x).$$

Simplified version. Easier to understand for building intuition.

Details on GBRT, see page 361
<a href="http://web.stanford.edu/~hastie/local.ftp/Springer/OLD/ESLII print4.pdf">http://web.stanford.edu/~hastie/local.ftp/Springer/OLD/ESLII print4.pdf</a>

## AdaBoost is not black magic

 But there is quite a bit of math and underpinning concepts to go through to really understand it.

http://web.stanford.edu/~hastie/local.ftp/Springer/OLD/ESLII print4.pdf - Page 341-346

#### Very very roughly,

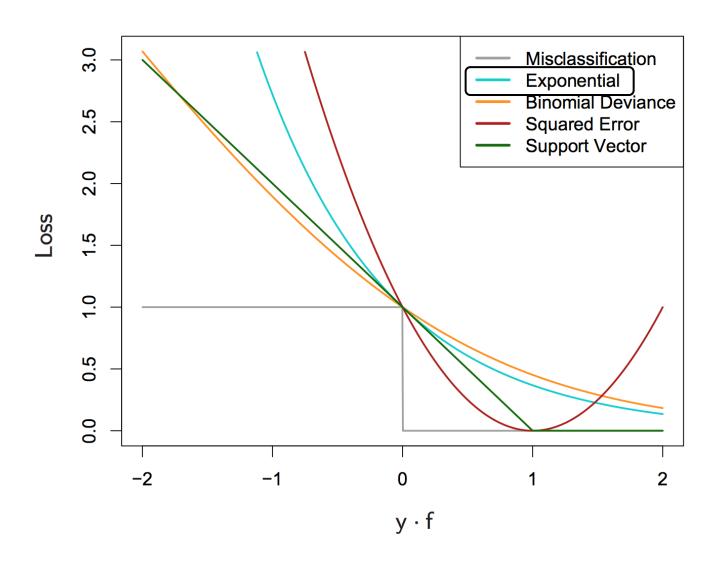
- It is a version of Forward Stagewise Additive Modeling, which adds new basis functions without adjusting previous parameters and coefficients.
  - This contrasts with gradient boosting, see pg 342 vs. pg 361 in link above
  - AdaBoost uses Exponential Loss  $L(y, f(x)) = \exp(-y f(x))$ .
    - It can be shown that to minimize this loss, at each iteration, we can reweight our observations  $w_i^{(m+1)} = w_i^{(m)} \cdot e^{\alpha_m I(y_i \neq G_m(x_i))} \cdot e^{-\beta_m}$
  - Use exponential loss because of computational advantage; could consider others.
- Can be shown that the additive expansion in AdaBoost is estimating

$$f^*(x) = \arg\min_{f(x)} \mathcal{E}_{Y|x}(e^{-Yf(x)}) = \frac{1}{2} \log \frac{\Pr(Y=1|x)}{\Pr(Y=-1|x)}$$

which justifies taking the sign as classification rule for final classifier

$$G(x) = \operatorname{sign} \left[ \sum_{m=1}^{M} \alpha_m G_m(x) \right]$$

# Comparison of Loss Functions for Classification



# Comparison of Loss Functions for Regression

