

Machine Learning

Math operations are same as C++

Logic operations are same as C++

Semicolon suppresses the print output

disp() for printing

sprintf() for string printing like printf in C

Matrices: $A = [x_1, x_2, x_3; y_1, y_2, y_3]$ ==> 3*2 Matrix & semicolon for row separation

Vector: $A = [x_1; x_2; x_3]$ ==> 3d vector

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Basic operations

$v = 1:0.1:2$ ==> starting from 1 & incrementing by 0.1 till reaching 2

$v = 1:6$ ==> starting from 1 to 6

$\text{ones}(n,m)$ ==> generates matrix of ones(n :rows * m :cols)

also $\text{zeros}(n,m)$

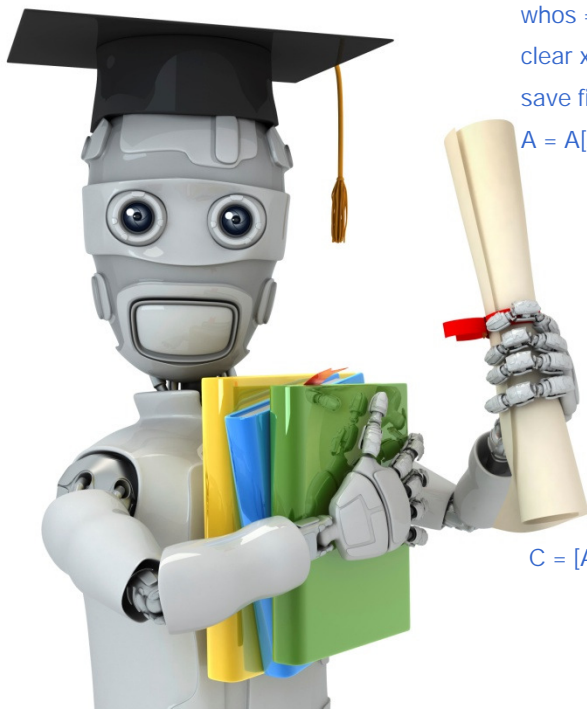
$\text{rand}(n,m)$ ==> generates matrix of random no.s between 0 & 1

$\text{randn}(n,m)$ ==> generates matrix of gaussian distribution(Normal) with $\mu=0$ & $\text{stdDeviation} = 1$

$\text{hist}(\text{var}, \text{no. of pins})$ ==> draws histogram of var

$\text{eye}(n)$ ==> generates $n \times n$ identity matrix

help command



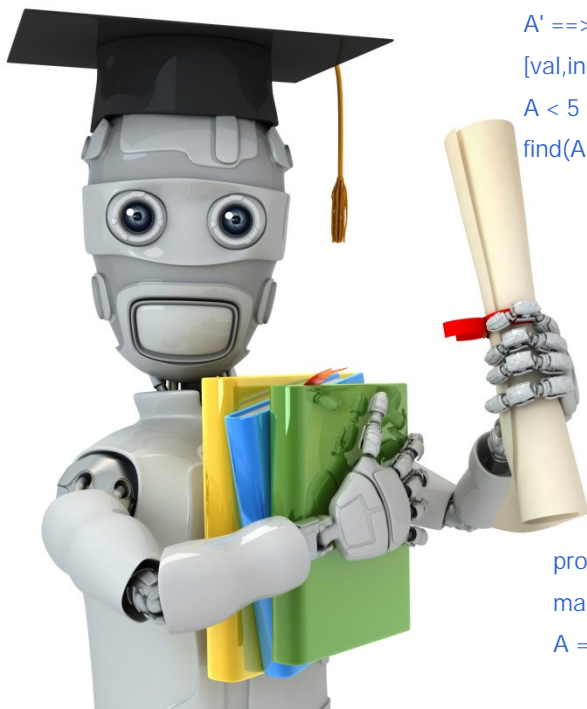
`size(A) ==>` returns n,m. `size(A,1) ==>` returns size of 1st row
`length(v) ==>` returns maxSize in a matrix
`load('file name')` ==> loads data
`whos` ==> list details about current variables
`clear x` ==> clears a variable, `clear` ==> clears all vars
`save file_name var_name` ==> saves a file with content of var_name. `save file_name var_name -ascii` ==> text
`A = A[A, [y1:y2:y3]]` ==> append another column. `A(:)` ==> converts A to vector

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Moving data around

`C = [A,B]` ==> concatenates A & B to C. `C = [A;B]` ==> puts A on top of B on C

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`A .* B ==>` multiplies each element of A to each element of B

`1 ./ A ==>` inverses each element in A

`log(A)`, `exp(A)`, `abs(A)`

`A' ==>` A transpose

`[val,ind] = max(A) ==>` returns max element in matrix A & its index

`A < 5 ==>` element wise operation

`find(A < 3) ==>` returns all elements that less than 3. `[r,c] = find(A > 5) ==` returns indexes of elements

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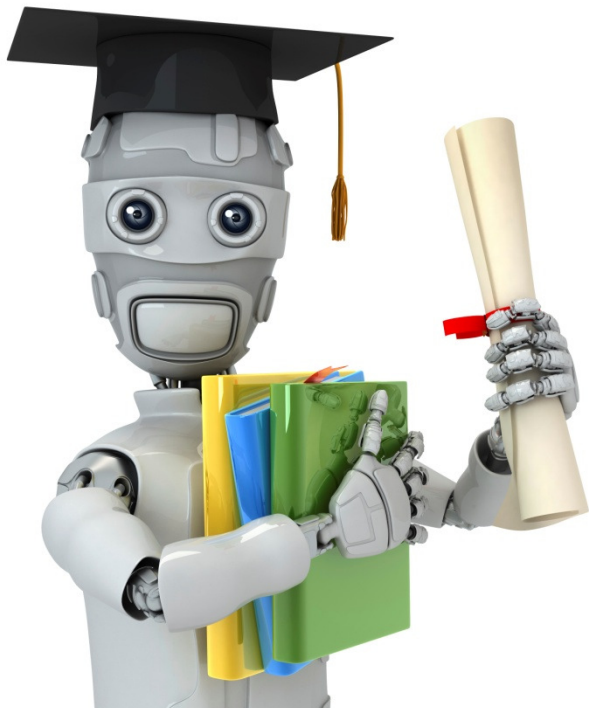
Computing on data

`prod(A)`, `sum(A)`, `floor(A)`

`max(A, [], 1) ==>` returns the max of each column. `max(A, [], 2) ==>` returns max of each row

`A = magic(n) ==>` generates n*n magic matrix where `sum(A,1)` is all the same for all columns

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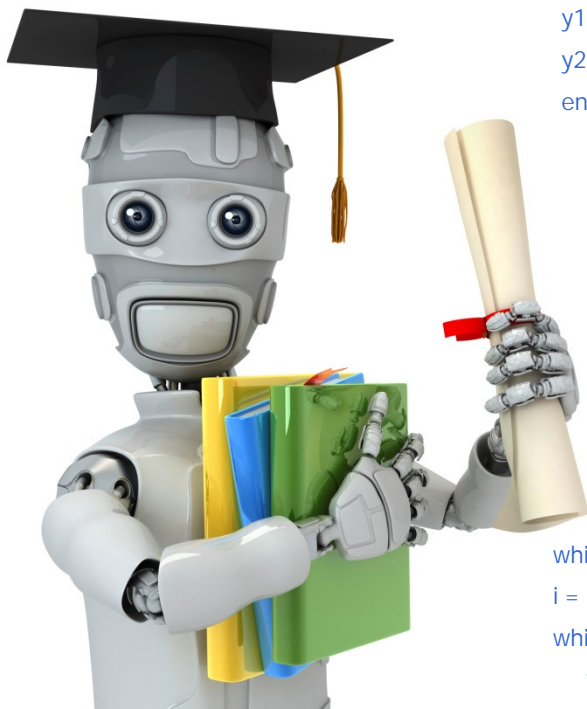
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`plot(x,y,'event_color')`. `hold on` ==> to plot figures on top of each other
`xlabel('x-axis label')`, `ylabel()`. `legend(", ")` ==> labeling graphs. `title("")` ==> for naming window
`cd 'directory'` `print -dpng 'image_name'` ==> to save the plot at specific directory
`close` ==> closes the plotted figure
`figure(n)`; `plot(t,y1)` ==> for getting a specific figure
`subplot(1,2,1)`; `plot(t,y1)` ==> dividing the plot into 1*2 grid. where the 1st is plot of (t,y1)
`axis([x1 x2 y1 y2])` ==> ranges the plot x-axis & y-axis

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Plotting data

`imagesc(A)`, `color bar`==> plotting matrix as grid of colored bars.



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```
function y = squareThisNumber(x),  
y = x^2; ==> returning y from function called squareThisNumber(x) that takes x  
function [y1,y2] = getCubeSquare(x),  
y1 = x^2;  
y2 = x^3;  
end; ==> returning multiple values
```

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Control statements: for, while, if statements

```
while loop ex:  
i = 1;  
while true,  
    v(i) = 99;  
    i = i+1;  
    if i == 5,  
        break;  
    end;  
end;
```



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Vectorial implementation

Vectorization example.

$$\begin{aligned}h_{\theta}(x) &= \sum_{j=0}^n \theta_j x_j \\ &= \theta^T x\end{aligned}$$

Unvectorized implementation

```
prediction = 0.0;
for j = 1:n+1,
    prediction = prediction +
                    theta(j) * x(j)
end;
```

Vectorized implementation

```
prediction = theta' * x;
```

Vectorization example.

Implementation in C++

$$h_{\theta}(x) = \sum_{j=0}^n \theta_j x_j$$
$$= \theta^T x$$

Unvectorized implementation

```
double prediction = 0.0;
for (int j = 0; j < n; j++)
    prediction += theta[j] * x[j];
```

Vectorized implementation

```
double prediction
    = theta.transpose() * x;
```


Gradient descent

$$\theta_j := \theta_j - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)} \quad (\text{for all } j)$$

$$\theta_0 := \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_0^{(i)}$$

$$\theta_1 := \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_1^{(i)}$$

$$\theta_2 := \theta_2 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_2^{(i)}$$

$$\begin{aligned}\theta_0 &:= \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_0^{(i)} \\ \theta_1 &:= \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_1^{(i)} \\ \theta_2 &:= \theta_2 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_2^{(i)} \\ (n &= 2)\end{aligned}$$

$$u(j) = 2v(j) + 5w(j) \quad (\text{for all } j)$$

$$u = 2v + 5w$$