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Subtracting Game for fx-50FH II and fx-3650P II 62 bytes
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```
Fix 0:

10->A:

Lbl 0:

9<sup>-1</sup>(-1+<sub>10</sub>^(A.4)

?->X:

X≠Rnd(X=>Goto 0:

Rnd(3<sup>-1</sup>(X-2=>Goto 0:

X>A=>Goto 0:

A-X->A:

A=>Goto 0:

Π
```