```
Tic-tac-toe for fx-50FH II (CMPLX Mode) 480 bytes

Lbl 6:
Fix 0:
tiC⌐ tAC⌐ toσ◢
9⁻¹(E9-1->A:
9->D:
Lbl 0:
If D=6:
Then 9->D:
Else 6->D:
IfEnd:
D◢


Lbl 1:
?->X:
X≠Conjg(Rnd(X=>Goto 1:
Rnd(3⁻¹(X-1=>Goto 1:


Lbl 2:
?->Y:
Y≠Conjg(Rnd(Y=>Goto 2:
Rnd(3⁻¹(Y-1=>Goto 2:


3Y-X+2->X:
1-Rnd(Aıo^(-X)-.5)+10Rnd(-.5+Aıo^(-X-1=>Goto 1:
A+ıo^(X)(D-1->A:
For 0->C To 6 Step 3:
Rnd(Aıo^(-C)-.5)-E3Rnd(-.5+Aıo^(-C-3◢
Next:


0->M:
For X-3Y->C To X-3Y+6 Step 3:
Rnd(Aıo^(-C)-.5)-10Rnd(-.5+Aıo^(-C-1M+:
Next:
M=3D=>Goto 5:


Rnd(Aıo^(-3Y)-.5)-E3Rnd(-.5+Aıo^(-3Y-3->B:
B=111D=>Goto 5:


X≠2Rnd(.5X=>Goto 4:
X-2(X=4->B:
Lbl 3:
0->M:
For B->C To 8-B Step 4-B:
Rnd(Aıo^(-C)-.5)-10Rnd(-.5+Aıo^(-C-1M+:
Next:
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M=3D=>Goto 5:
If B(X=4:
Then While 1:
0->B:
Goto 3:
WhileEnd:
IfEnd:

Lbl 4:
For 0->C To 8:
Rnd(A₁₀^(-C)-.5)-10Rnd(-.5+A₁₀^(-C-1:
Ans=1=>Goto 0:
Next:

Gαmₑ⌐σueR◢
DRαuu◢
Goto 6:
Lbl 5:
Gαmₑ⌐σueR◢
D◢
i²⌐the⌐uuiππeR
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