```
Subtracting Game for fx-50FH II and fx-3650P II 61 bytes
```

```
Fix 0:

10->A:

Lb1 0:

?->X:

X≠Rnd(X=>Goto 0:

Rnd(3<sup>-1</sup>(X-2=>Goto 0:

X>A=>Goto 0:

A-X->A:

9<sup>-1</sup>(E10-14

A=>Goto 0:

π
```