

# C++ Programming Assignment: Inheritance and Composition (Aggregation)

## Objective:

The goal of this assignment is to introduce the concepts of inheritance and composition (aggregation) in C++. You will create a simple program that demonstrates both inheritance and aggregation by modeling a relationship between objects.

## Difficulty Level:

Intermediate – This assignment is intended for students who have a basic understanding of object-oriented programming (OOP) concepts in C++ and want to practice inheritance and composition.

## Assignment Description:

You are required to write a C++ program that implements inheritance and composition (aggregation). The program should model a simple system, such as a university or a library, where one class is a part of another class, and another class extends the functionality of an existing class.

## Instructions:

### 1. Program Overview:

- You will design a program that involves at least three classes:
  - A base class.
  - A derived class that inherits from the base class.
  - A class that represents a part of another class (demonstrating composition).
- The program should demonstrate how inheritance and composition work together in object-oriented programming.

## 2. Step-by-Step Guide:

### 1. Design the Classes:

- Base Class: Create a base class that represents a generic entity. For example, if you are modeling a university, you could create a `Person`` class that stores common attributes like name and age.

- Derived Class (Inheritance): Create a derived class that extends the base class. For example, a `Student`` class that inherits from `Person``, and adds attributes like `studentID`` and `major``.

- Class with Composition (Aggregation): Create a class that includes another class as its part. For example, a `Course`` class that contains an object of the `Instructor`` class. This demonstrates composition, as a `Course`` is composed of an `Instructor``.

### 2. Demonstrate Inheritance:

- Show how a derived class inherits properties and methods from the base class, and how it can extend the functionality with its own properties or methods.

### 3. Demonstrate Composition (Aggregation):

- Show how an object of one class is used as a member (part) of another class.

## 3. Example Scenario:

You could model a university system with three classes:

- Class 1: `Person`` (Base Class)\*\*:

- Attributes: `name``, `age``

- Methods: `printInfo()``

- Class 2: `Student`` (Derived Class using Inheritance)\*\*:

- Inherits from `Person``.

- Additional Attributes: ``studentID``, ``major``

- Methods: ``printStudentInfo()``

- Class 3: ``Course`` (Class using Composition)\*\*:

- Attributes: ``courseName``, ``instructor``

- ``instructor`` will be an object of the ``Person`` class (or you can create a separate ``Instructor`` class).

- Methods: ``printCourseDetails()``

#### 4. Program Requirements:

- The program must compile and run without errors.
- Demonstrate both inheritance and composition.
- Include proper comments and indentation for readability.
- Output must be meaningful and clearly demonstrate the use of inheritance and aggregation.

#### Deliverables:

1. Source Code: Submit your C++ code in a `` .cpp `` file.
2. Program Output: Include a screenshot of the output from your program after it has been successfully executed.

#### Grading Criteria:

- Correctness of code (40%)
- Proper use of inheritance and composition (30%)
- Code readability, structure, and comments (15%)
- Output clarity (15%)

Good luck with your assignment!

Input:

```
Enter Instructor's Name: Sumanth
Enter Instructor's Age: 25
Enter Course Name: CISC125
Enter Student's Name: Yourname
Enter Student's Age: 20
Enter Student's ID: 1234
Enter Student's Major: Compsci
```

Output:

```
Course: CISC125
Instructor: Name: Sumanth, Age: 25
Name: Yourname, Age: 20
Student ID: 1234, Major: Compsci
```