|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| *I am curious about exploring the depths of software development and pushing the boundaries of my knowledge. Eager to embrace challenges, expand my skillset and contribute to innovative technological advancement, I am as well committed to uncovering the vast potential within the realm of coding.* | | | |  |
| **Skills** | | | |  |
| |  |  |  |  | | --- | --- | --- | --- | | HTML/CSS/PHP | Pyhon | *Gradle* |  | | SQL | Java | *Maven* |  | | Node.js | React.js | *Git* |  | | Scrum methodology | .NET | *C#* |  | |  |  |  |  | |  |  |  |  | | | | |  |
| **Education** | | | |  |
| |  |  | | --- | --- | | **2022-09** **- Current** | **Technical DCS in Computer Science**  *Collège Universel - Montréal, QC Canada* | | | | |  |
| **Additional Information** | | | |  |
| —-A passion for programming born from a love for crafting engaging digital experiences, exemplified by my game "[Math Fight](https://play.google.com/store/apps/details?id=org.godotengine.mathfight)" on the Play Store.  —-Currently focused on a groundbreaking project transforming 2D images into dynamic 3D objects and aiming to redefine visual representation and immersion. Drawing has significantly influenced my coding approach by aiding in the visualization of complex problems.  The intersection between drawing and coding encourages innovative problem-solving and enriches projects with originality. Leveraging artistic inclinations to conceptualize code structures fosters the creation of intuitive digital solutions. Explore my GitHub [profile](https://github.com/AymarBale) for more insights into my projects and contributions. | | | |  |
| **Work History** | | | |  |
| **2023-05** **- Current** | **Commis** | *Provigo, Montreal, QC* | |  |
| **2022-05 - 2023-09** | **Educator** | *Lululemon, Montreal, Quebec* | |  |
| **Languages** | | | |  |
| French | A blue square with white text  Description automatically generated with medium confidence | | Native and Fluent | |
| English | A blue square with white text  Description automatically generated with medium confidence | | Fluent | |