

```
1 package exe2;
2
3 import java.io.IOException;
4 import java.net.ServerSocket;
5 import java.net.Socket;
6
7
8
9
10
11 public class Server extends Thread {
12     static int n =0 ;
13     static Socket s ;
14
15     public Server(Socket s,int n){
16         super();
17         Server.n = n;
18         Server.s = s;
19     }
20     public void run(){
21         System.out.println("Bonjour ke client numero "+n+": ");
22         try{
23             s.close();
24         }catch(IOException e){
25             System.out.println("<!> il ya un probleme <!>");
26         }
27     }
28
29     public static void main(String args[]){
30
31         try{
32             try (ServerSocket ss = new ServerSocket(5555)) {
33                 while(true){
34                     //accept client
35                     Socket s1 = ss.accept();
36                     n+=1;
37                     Server sev = new Server(s1,n);
38                     sev.start();
39                 }
40             }
41
42         }
43
44         }catch(IOException e){
45             System.out.println("probleme !!!");
46         }
47     }
48 }
49
50
```