```
1 package exe4;
 3 import java.io.BufferedReader;
 4 import java.io.IOException;
 5 import java.io.InputStream;
 6 import java.io.InputStreamReader;
 7 import java.io.ObjectOutputStream;
8 import java.io.OutputStream;
9 import java.net.Socket;
10 import java.util.Scanner;
12 public class Client {
13
       /**
14
15
        * @param args the command line arguments
16
17
       public static void main(String[] args) {
18
19
20
                   try{
21
                        //Double.parseDouble
22
23
                        Socket s;
24
                        s = new Socket("localhost",5555)
25
                        try (Scanner scan = new Scanner(System.in)) {
26
               Double x ;
               Double y ;
27
28
               String op;
29
               System.out.println("donner le lere nombre :");
30
               x = scan.nextDouble();
31
               scan.nextLine();
               System.out.println("donner le 2eme nombre :");
32
33
               v = scan.nextDouble();
34
               scan.nextLine();
35
               System.out.println("donner un operateur: ");
36
               op = scan.nextLine();
37
               scan.nextLine();
38
39
               //creation d'objet
40
               Operateur o = new Operateur(x,y,op);
41
42
43
44
               //envoi d'obiet
45
               OutputStream outputStream = s.getOutputStream();
46
47
               ObjectOutputStream os = new ObjectOutputStream(outputStream) ;
48
49
               os.writeObject(o);
50
51
52
             }
53
54
                        // recoit du resultat
                        InputStream is = s.getInputStream();
55
56
                        BufferedReader br = new BufferedReader(new
   InputStreamReader(is)) ;
57
                        System.out.println(br.readLine());
58
                        s.close():
```

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