

Mälardalen University School of Innovation Design and Engineering Västerås, Sweden

Project in Embedded Systems - 7.5 ECTS

API DESIGN SUGGESTION TEAM RUBUS

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1. Scheduler (Aymen Nouidha)

1.1. StartSchedular

Prototype: Void StartSchedular(Void); Description: Starts the OS scheduler

Parameters: No parameters

Return: Void

Motivation: It is the cornerstone of the OS scheduling capabilities, it initializes and starts

the scheduler.

1.2. TaskQueueAssignement

 $\label{eq:prototype:bool} Prototype: \quad bool \ TaskQueue Assignement (TCB* \ , \ Queue* \);$

Description: Assign a task to a defined queue and insert it in the proper order depending

on its priority

Parameters: TCB* is a pointer to the task structure, Queue* is a pointer to the first item

of the queue linked List

Return: bool, it return **True**, if the operation was carried on successfully or **False**

otherwise

Motivation: The scheduler needs this function to take tasks from the Blocked queue to the

ready queue whenever a new period for the said tasks begin, and it needs to

be inserted in the proper order.

2. Tasks (Victor Ebirim)

2.1. ROSA_tcbKill

Prototype: unsigned char ROSA tcbKill(tcb *TCB);

Description: Removes a task from kernel

Parameters: tcb *TCB

- a pointer to the TCB block to be deleted

Return: unsigned int

−0: Successful−1: Unsuccessful

Motivation: Required by the customer

2.2. ROSA_start (modified)

Prototype: void ROSA start(tcb *TCB, char *id, void *taskFunc, unsigned char taskPrio,

int *stack, int stackSize);

Description: Creates a TCB entry according to the given parameters

Parameters: tcb *TCB

- A pointer to the TCB block to be created

char *id

- A identification for the TCB block of length NAMESIZE (default NAMESIZE

= 4)

void *taskFunc

- A pointer to the function which are to be executed by the task

unsigned char taskPrio
- The task priority

int *stack

- A pointer to the task stack area

int stackSize

- The maximum allowed stack for this task

Return: None

Motivation: Includes additional parameter Task priority

3. Clock (Lukas Dust, Afram Afrem)

3.1. Directly required by the Customer

3.1..1 ROSA_sysTickWait

Prototype: void ROSA_sysTickWait(int waitTicks);

Description: Suspends the using Task for the given amount of ticks

Parameters: int waitTicks

- amount of Ticks which the task should be suspended

Return: void

Motivation: Required by the customer

3.1..2 ROSA sysTickWaitUntil

Prototype: void ROSA sysTickWaitUntil(int tickTime);

Description: Suspends the using Task until the stated system Tick time

Parameters: int tickTime

- Absolute time in ticks till when the task should be suspended

Return: void

Motivation: Required by the customer

3.2. Optional / Not directly mentioned

3.2..1 ROSA_getTickCount

Prototype: int ROSA getTickCount();

Description: Returns the value of the Tickcounter which keeps track of the system time

Parameters: NONE Return: int

- actual value of the system tick count

Motivation: This function is not directly mentioned by the customer, but it can help the user

to have the opportunity to get the actual system time. E.g. in the situation

for using it to define the end of the absolute delay.

3.2..2 ROSA sysTickWaitTask

Prototype: void ROSA_sysTickWaitTask(int waitTicks, tcb *task);
Description: Suspends a specified Task for the given amount of ticks

Parameters: int waitTicks

- amount of Ticks which the task should be suspended

tcb *task

- a pointer to the task structure

Return: void

Motivation: This functionality is not mentioned by the customer, but could be useful to the

user to suspend specific Tasks during the execution of another one. E.g. in the case that after the execution of an Task an other one does not need to execute anymore in that time. An implementation will be considered, after asking the

customer.

3.2..3 ROSA sysTickWaitTaskUntil

Prototype: void ROSA_sysTickWaitUntil(int tickTime, tcb *task);
Description: Suspends a specified Task until the stated system Tick time

Parameters: int tickTime

- Absolute time in ticks till when the task should be suspended

tcb *task

- a pointer to the task structure

Return: void

Motivation: This functionality is not mentioned by the customer, but could be useful to the

user to suspend specific Tasks during the execution of another one. E.g. in the case that after the execution of an Task an other one does not need to execute anymore in that time. An implementation will be considered, after asking the

 ${\rm customer.}$

4. Semaphores (Andreas Mäkilä)

4.1. ROSA sem

Prototype: typedef struct{bool isFree; int ceilPrio; int oldPrio;}ROSA_sem;

Description: The struct used to represent a semaphore.

Elements: bool isFree

- False if semaphore is locked. Initialize to true.

int ceilPrio

- Used for IPCP. Initialize to semaphore's highest prio task.

int oldPrio

- Used for IPCP to store a task's normal priority.

Motivation: The semaphore was supposed to be binary and I wanted to keep it as small

as possible. This was the most efficient struct I could come up with for that

purpose.

4.2. ROSA semCreate

Prototype: int ROSA semCreate(tcb *task, int listLength);

Description: Function to create semaphores.

Parameters: tcb *task

- The list of tasks that will use the semaphore.

int listLength

- The length of the task list

Return: ROSA sem

- The created semaphore

Motivation: This create function makes the act of creating a semaphore easier than having

to manually construct a ROSA sem variable.

4.3. ROSA semTake

Prototype: int ROSA_semTake(ROSA_sem *semphor, tcb *task);

Description: Function which "takes" (or "locks") a semaphore.

Parameters: ROSA_sem *semphor

- A pointer to the semaphore to be taken.

tcb *task

- A pointer to the TCB task doing the locking.

Return: int

-0: Successful

-1: Unsuccessful (due to timeouts)

Motivation: Required to be able to use the semaphores

4.4. ROSA_semGive

Prototype: int ROSA_semGive(ROSA_sem *semphor, tcb *task);

Description: Function that "gives" (or "unlocks") a semaphore.

Parameters: ROSA_sem *semphor

- A pointer to the semaphore to be given back.

tcb *task

- A pointer to the TCB task doing the unlocking.

Return: int

-0: Successful

-1: Unsuccessful (due to semaphore already being free)

Motivation: Required to be able to use the semaphores