Roll Number: 347720

E-commerce Marketplace Hackathon Documentation

Overview

The E-commerce Marketplace is a dynamic and user-friendly platform designed to enable businesses to showcase and sell their products online. This project was developed during a hackathon over six intensive days, focusing on leveraging cutting-edge technologies such as Next.js (version 15), Sanity CMS, and Clerk for authentication. The goal was to create an adaptable, scalable e-commerce solution with a seamless user experience.

This documentation provides a detailed account of the development journey, technical decisions, challenges faced, and plans for future enhancements, including live streaming integration and more robust features.

Development Timeline

Day 1: Conceptualization and Marketplace Design

Key Achievements:

- Brainstormed the core idea and identified the business goals:
 - o Build an intuitive platform for customers to explore and purchase products.
 - Empower small businesses to sell their offerings with minimal setup.
- Designed a basic marketplace structure.
- Data Schema Design:
 - Entities: Products, Orders, Customers, and Categories.
 - Relationships:
 - Products are categorized into categories.
 - Customers place orders that reference products.

Day 2: Technical Planning

Key Achievements:

- Selected the tech stack:
 - Frontend: Next.js 15 with Tailwind CSS for responsive and modern design.
 - Backend: Sanity CMS for flexible content management with live editing capabilities.
 - o **Authentication:** Clerk for user authentication and session management.
 - Payment Gateway: Stripe for secure transactions.
- Identified API requirements:
 - User Management: /register, /login, /logout.
 - Product Management: /products, /products/:id.
 - Order Management: /orders, /orders/:id.
- Deployment Plan:
 - Use Vercel for rapid deployments with server less architecture.

Day 3: Data Schema and Migration

Key Achievements:

- Defined Sanity schemas for products, categories, orders, and sales using TypeScriptgenerated schemas in Next.js 15 for type safety.
- Example Product Schema:

```
export const productType = defineType({
```

```
 name: 'product',
```

- title: 'Products',
- type: 'document',
- fields: [
 - { name: 'name', title: 'Product Name', type: 'string', validation: Rule => Rule.required() },
- { name: 'slug', title: 'Slug', type: 'slug', options: { source: 'name', maxLength: 96 }, validation: Rule =>
 Rule.required() },

```
{ name: 'price', title: 'Price', type: 'number', validation: Rule => Rule.required().min(0) },
```

- { name: 'stock', title: 'Stock', type: 'number', validation: Rule => Rule.required().min(0) },
-],
- });
- Migrated product data from Sanity CMS to the frontend using GROQ queries.
- Example query to fetch all products:
- *[_type == "product"] { title, slug, price, image }

Day 4: Dynamic Frontend Components

Key Achievements:

- Built reusable components such as Header, Banner, Loading, Add to basket, and Product view for displaying dynamic data.
- Implemented filtering and sorting functionalities for categories and prices.
- Used helper functions to fetch data from Sanity:
- export const getAllCategories = async () => {
- const query = '*[_type=="category"] | order(name asc)';

```
    try {
        const categories = await sanityFetch({ query });
        return categories | | [];
        } catch (error) {
        console.error("Error fetching categories", error);
        return [];
        }
    };
```

Day 5: Testing and Backend Refinement

Key Achievements:

- Performed extensive testing:
 - Functional Testing: Verified workflows such as product listings, cart operations, and checkout processes.
 - o **Performance Testing:** Used Lighthouse to ensure fast load times.
 - Security Testing: Validated API keys, HTTPS implementation, and form input handling.
- Configured Stripe CLI to handle webhooks for real-time updates:

```
const stripe = require('stripe')(process.env.STRIPE_API_KEY);

app.post('/webhook', express.raw({ type: 'application/json' }), async (req, res) => {
    const sig = req.headers['stripe-signature'];
    let event;
    try {
        event = stripe.webhooks.constructEvent(req.body, sig, process.env.STRIPE_WEBHOOK_SECRET);
    } catch (err) {
        res.status(400).send(`Webhook Error: ${err.message}`);
        return;
    }
    // Handle event types
    if (event.type === 'checkout.session.completed') {
        // Update Sanity with order info
    }
    res.json({ received: true });
});
```

Day 6: Deployment and Staging Environment

Key Achievements:

- Deployed the application to Vercel with CI/CD integration.
- Configured environment variables securely in .env and Vercel.
- Set up a staging environment to validate features and performance before going live.
- Structured GitHub repository for clarity and maintainability:
- EcommerceWebsite/

Exploration and Learning

Next.js 15:

- Used its latest features for type-safe schema definitions and optimized rendering.
- Explored dynamic routing for product and category pages.

Sanity CMS:

- Learned to create schemas with live editing capabilities.
- Mastered GROQ for efficient data querying.

API Integration:

Experimented with Clerk for user management and Stripe for secure payments.

Helper Functions:

 Created modular functions to fetch and transform data, ensuring clean code practices.

Future Enhancements

1. Live Streaming:

Integrate real-time streaming for product showcases.

2. Al-Powered Recommendations:

Implement AI for personalized shopping experiences.

3. Localization:

o Add multi-language support for a global audience.

4. Predictive Analytics:

Use analytics to predict trends and optimize inventory.

Conclusion

The E-commerce Marketplace project successfully transitioned from concept to deployment in just six days, demonstrating a deep understanding of modern web development practices. With plans to expand features and incorporate advanced technologies, this platform is positioned to deliver exceptional user experiences.