

HDSE 222

# Data Structures and Algorithms Practice

## P2 – Basic sorting Algorithm implementation

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# Ordered array class

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- As before create a class for the ordered array

```
class OrderArray {  
    private double[] a; // ref to array a  
    private int nElems; // number of data items  
  
    public OrderArray(int max){ // constructor  
        a = new double[max]; // create the array  
        nElems = 0; // no items yet  
    }  
    public int size(){  
        return nElems; }  
}
```

# Ordered Array Insert

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- Elements are inserted in ascending order in the array

```
public void insert(double value) // put element into array
{
    int j;
    for(j=0; j<nElems; j++) // find where it goes
        if(a[j] > value) // (linear search)
            break;
    for(int k=nElems; k>j; k--) // move bigger ones up
        a[k] = a[k-1];
    a[j] = value; // insert it
    nElems++; // increment size
} // end insert()
```

# Java – Binary Search

- This method search for the element by repeatedly dividing in half the range of array elements to be considered!
- lowerBound and upperBound variables are set to the first and last elements of the array.
- If you cant find the element you can return some value that is not an array index.

```
public int find(double searchKey)
{
    int lowerBound = 0;
    int upperBound = nElems-1;
    int curIn;

    while(true)
    {
        curIn = (lowerBound + upperBound ) / 2;
        if(a[curIn]==searchKey)
            return curIn;                // found it
        else if(lowerBound > upperBound)
            return nElems;                // can't find it
        else                               // divide range
        {
            if(a[curIn] < searchKey)
                lowerBound = curIn + 1; // it's in upper half
            else
                upperBound = curIn - 1; // it's in lower half
        } // end else divide range
    } // end while
} // end find()
```

# Ordered Delete

- Use the binary search method to find the element for deletion
- When an element is deleted the higher elements are shifted down one position
- Display method is same as before.

```
public boolean delete(double value)
{
    int j = find(value);
    if(j==nElems)                // can't find it
        return false;
    else                        // found it
    {
        for(int k=j; k<nElems; k++) // move bigger ones down
            a[k] = a[k+1];
        nElems--;                // decrement size
        return true;
    }
} // end delete()
```

# Ordered Array Application

- Create an instance of the order array
- Insert some elements

```
class OrderApp
{
    public static void main(String[] args)
    {
        int maxSize = 100;           // array size
        OrderArray arr;              // reference to array
        arr = new OrderArray(maxSize); // create the array

        arr.insert(77);              // insert 10 items
        arr.insert(99);
        arr.insert(44);
        arr.insert(55);
        arr.insert(22);
        arr.insert(88);
        arr.insert(11);
        arr.insert(00);
        arr.insert(66);
        arr.insert(33);
    }
}
```

# Ordered Array Application (ii)

- Search for an item
- Delete some items
- Display the array contents.

```
int searchKey = 55;           // search for item
if( arr.find(searchKey) != arr.size() )
    System.out.println("Found " + searchKey);
else
    System.out.println("Can't find " + searchKey);

arr.display();                // display items

arr.delete(00);                // delete 3 items
arr.delete(55);
arr.delete(99);

arr.display();                // display items again
} // end main()
} // end class OrderedApp
```

# Java - Bubble sort

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- Create a base class as before (not the ordered array)
- Add these extra methods for sorting the array of elements.

```
private void swap(int one, int two) {  
    double temp = a[one];  
  
    a[one] = a[two];  
  
    a[two] = temp;  
}
```



# Java - Bubble sort (ii)

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- Sorting the bubbles!,  
The algorithm

```
public void bubbleSort() {  
  
    int out, in;  
  
    for(out=nElems-1; out>1; out--)    // outer loop (backward)  
        for(in=0; in<out; in++)        // inner loop (forward)  
            if( a[in] > a[in+1] )        // out of order?  
                swap(in, in+1);          // swap them  
    } // end bubbleSort()  
}
```

# Java – Selection Sort

- Previous “swap” method is also used.

```
public void selectionSort() {  
    int out, in, min;  
  
    for (out = 0; out < nElems - 1; out++) { // outer loop  
        min = out; // minimum  
  
        for (in = out + 1; in < nElems; in++) // inner loop  
            if (a[in] < a[min]) // if min greater,  
                min = in; // we have a new min  
  
        swap(out, min); // swap them  
    } // end for(outer)  
} // end selectionSort()
```