# **Ayo Obayomi**

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#### **EDUCATION**

**Purdue University**Major in UX Design, Bachelor of Science
GPA - 3.61

West Lafayette, IN Graduated May 2025

### **EXPERIENCE**

Job Quest, Co.lab Remote

Product Design Apprenticeship

Aug 2024 - Oct 2024

- Built an Al-powered MVP web app with 3 engineers and a PM to simplify resume creation and interview prep for entry-level job seekers, providing step-by-step guidance to improve resumes and interview readiness.
- Coordinated with the PM to identify key pain points: users struggled to start or update resumes and prepare effectively for interviews; implemented a community feature to provide peer support, increase motivation, and reduce burnout.

## **Seminaut Inc: Guild Gaming**

Remote

Junior UX Designer

Aug 2023 - Jun 2024

- Leveraged internship experience to design an Al-powered post-event dashboard that replaced spreadsheets, democratized insights, and enabled organizers to evaluate event success quickly.
- Led discovery sessions with C-level stakeholders and developers to define project goals, clarify user needs, and align on design strategy for a mobile website redesign.

Remote

UX Design Intern

Jun 2023 – Aug 2023

- Designed a post-event analytical dashboard to help event organizers evaluate the success of their events.
- Spearheaded interviews with tournament organizers and collaborated cross-functionally to prioritize user needs and technical feasibility through a research-driven matrix.

### Baseball Little League, Purdue University Sponsored Project

West Lafayette, IN

Product Designer | Team Collaborator

January 2022 - May 2022

- Partnered with UX designers to reduce parents' churn in the League by designing an announcement feature that improved coach-to-parent communication, ensuring 26.6% of parents no longer showed up to canceled league events
- Instrumental in creating an emergency contact onboarding flow, addressing parents' safety concerns when they are unable to pick up their children.
- Championed stakeholder communications to clarify expectations and address the cause of League churn.

### **LEADERSHIP & MENTORSHIP**

**Purdue UX Design Club** 

Purdue University

Peer Mentor

Sept 2024 - Nov 2024

- Selected as a peer mentor through Purdue's departmental UX mentorship program, and supporting new students through 1:1 check-ins.
- Initiated weekly check-ins to discuss course challenges, design tools, and career preparation, building communication and coaching skills.

### **SKILLS & METHODOLOGY**

Coaching, Mentorship, Active Listening, Cursor, Collaboration, Problem-Solving, Prototyping, HTML& CSS, Miro, Figma, Figjam, Whimsical, Procreate, Adobe CC, Google Docs/Slides, Notion, Affinity Maps, User Flows, Personas, Interviews, Journey Maps, Secondary Research, Sketching