



Université de Sousse Institut Supérieur des Sciences Appliquées et de Technologie de Sousse

APPLICATION DE LOCATION DES VOITURES

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FIA-A1

GROUPE 2
SOUS-GROUPE 2

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- II. Conception du projet
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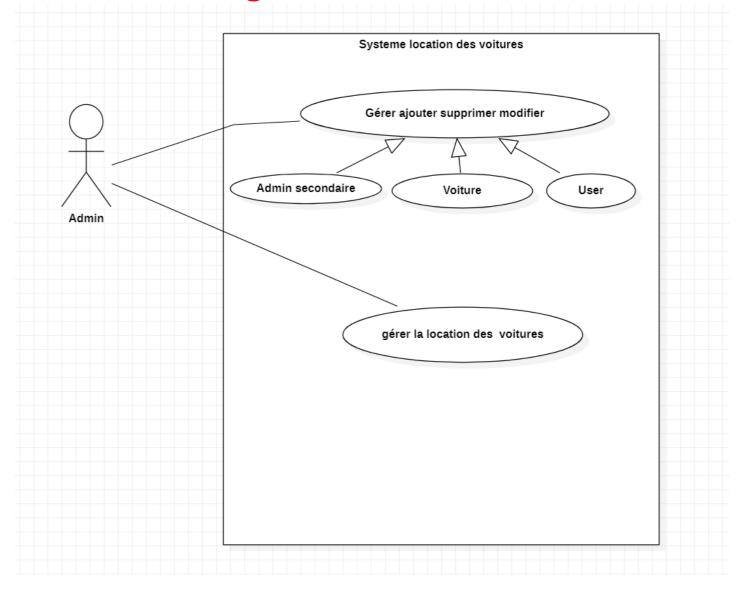
I) Introduction



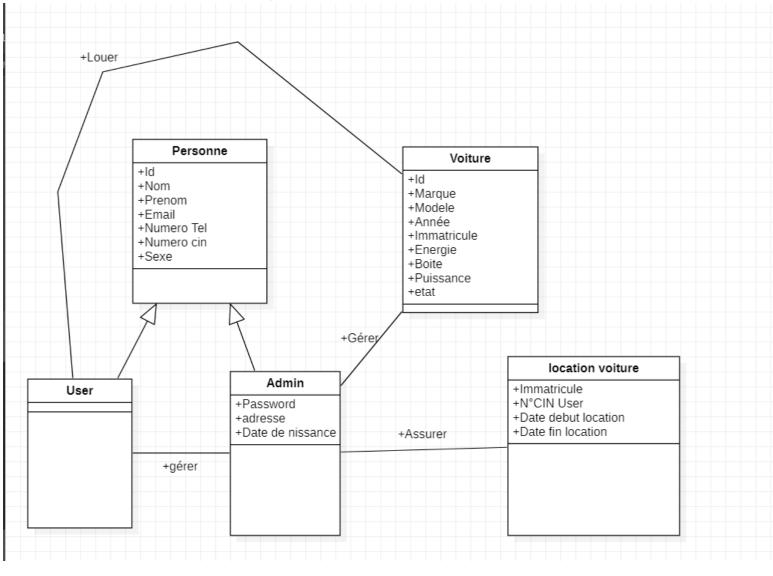
Cette application permet de gérer le location des voitures pour un client donné. Il y'a 1 acteurs qui est l'Admin qui peut gérer les clients et les voitures.

II) Conception du projet

1/Diagramme de use case



2/Diagramme des classes



III) Présentation détaille du projet

On a 5 Package:

- > 🔠 application
- > 🔠 Basedonee
- > Æ Client
- > # Oriente_Objet
- > 🔠 Serveur

- - > 🕖 Connexion_admin.java
 - > I inscription_admin.java
 - > 🕖 inscription_car.java
 - > <a> inscription_User.java
 - > 🗾 Main.java
 - - addadmin.fxml
 - Addcar.fxml
 - Adduser.fxml
 - application.css
 - Main.fxml
 - showuser.fxml
 - ✓ Æ Client
 - > 🕖 Client.java
 - > ** Login.java

- √ A Basedonee
 - > 🕖 Adminbasededonnee.java
 - > 🗓 CarBaseDonee.java
 - LarlouerBasededonnee.java
 - > I Connecte.java
 - > 🕖 UserBasedonnee.java
- →

 ⊕ Oriente_Objet
 - Admin.java
 - > 🛭 Car.java
 - > Personne.java
 - > User.java
 - > 🗾 voiturelouer.java
 - → A Serveur
 - > 💹 ReadWriteThread.java
 - > 🕖 Serveur.java

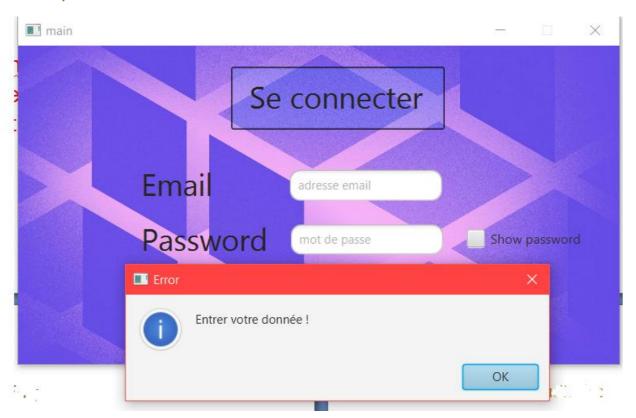
I-1) I' Admin : qui est le seul capable d'ajouter les voitures , les supprimer, consulter ou modifier, il est aussi le seul capable d'ajouter les clients, les supprimer, consulter ou modifier, aussi capable de assurer les processus de location des voitures ,et le peut consulter les voiture louer .

A chaque ajouter de voiture son état est par default Libre

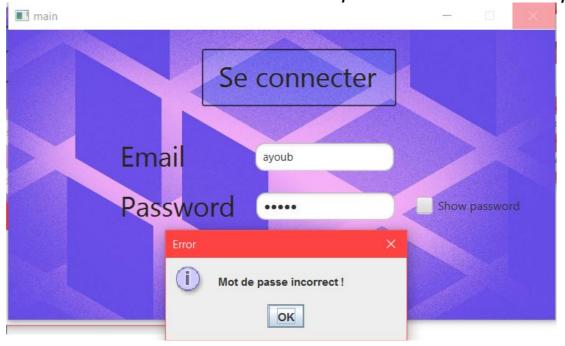
a) IHM Connexion d'admin :



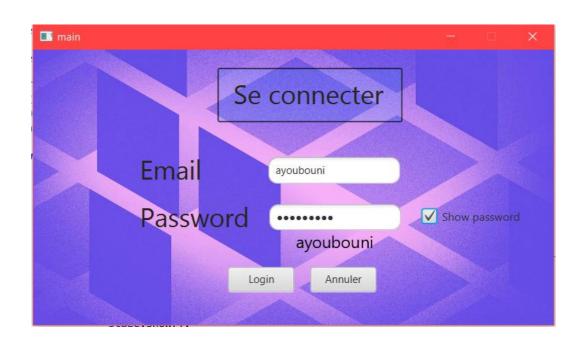
b) IHM test connexion d'admin :



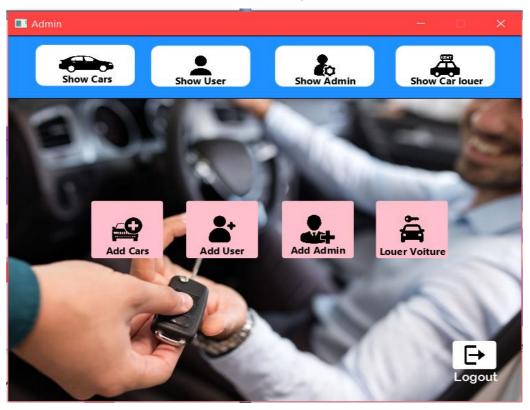
Si l'admin laisse l'une de deux inputs vide cette IHM apparaisse



Si l'input de mot de passe est incorrecte après la vérification depuis le base de donnée cette IHM apparaisse.

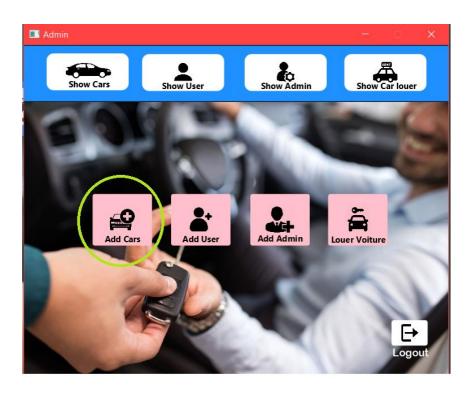


Si le Checkbox « Show password » est sélectionne le mot de passe est cryptes et affiche au dessous de passwordField.



Si la connexion est valider cette IHM apparaisse

Gestion des voitures: Pour ajouter une voiture

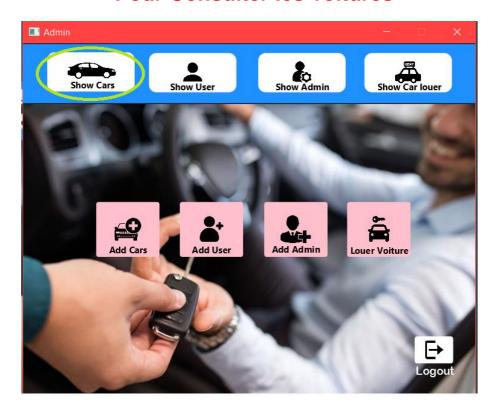


interface ajouter Voiture:

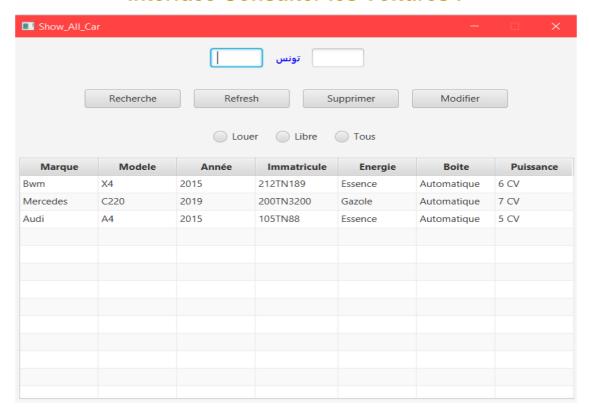




Pour Consulter les voitures

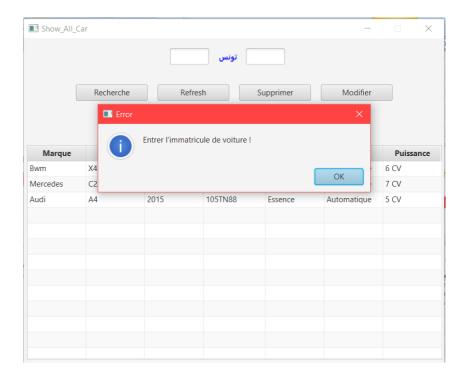


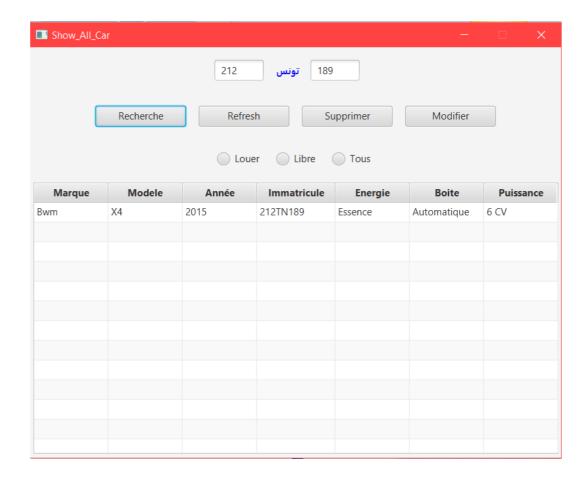
interface Consulter les Voitures :



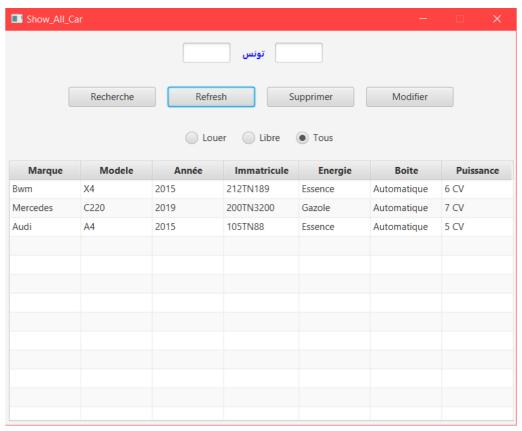
Pour recherche une voiture avec l'immatricule

Si on laisse les inputs vides

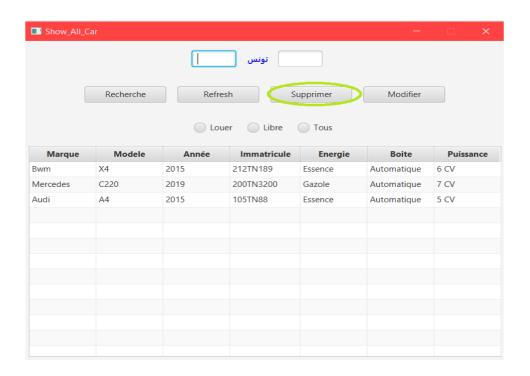




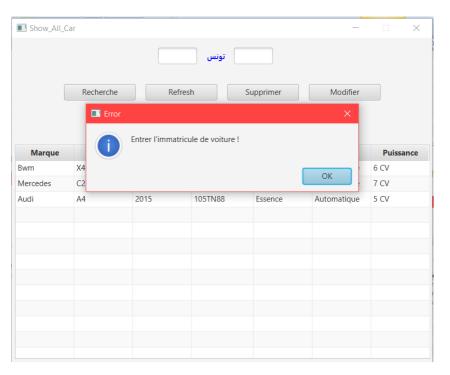
Refresh permet d'afficher tous les voiture dans le base de donnée



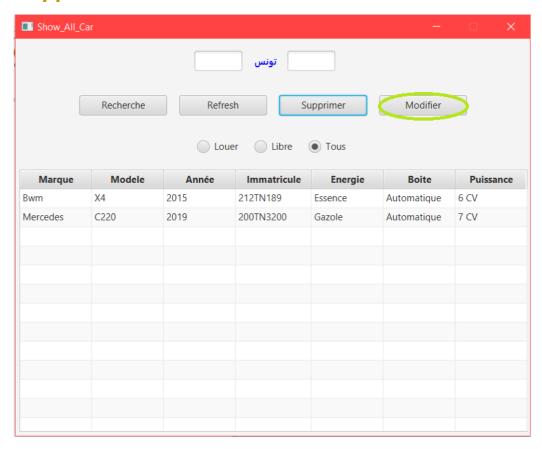
Pour supprimer une voiture avec l'immatricule



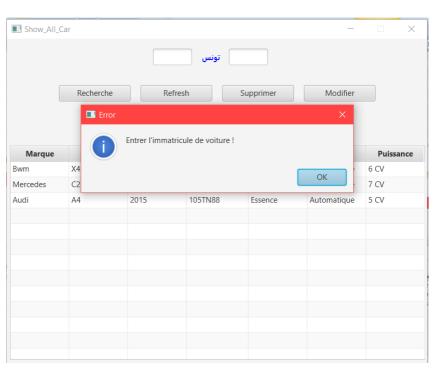
Si on laisse les inputs vides

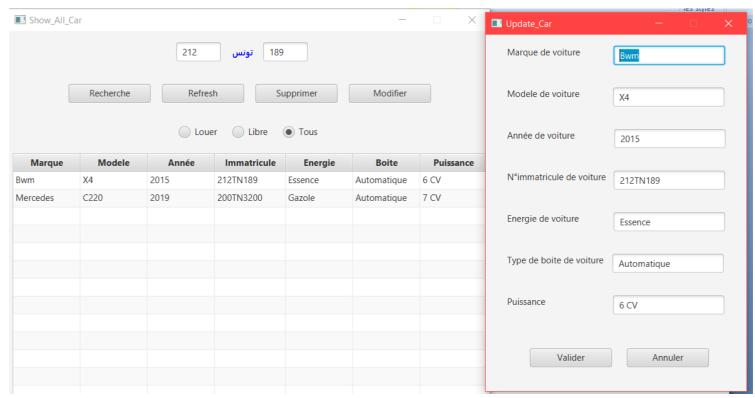


Pour supprimer les données d une voiture avec l'immatricule

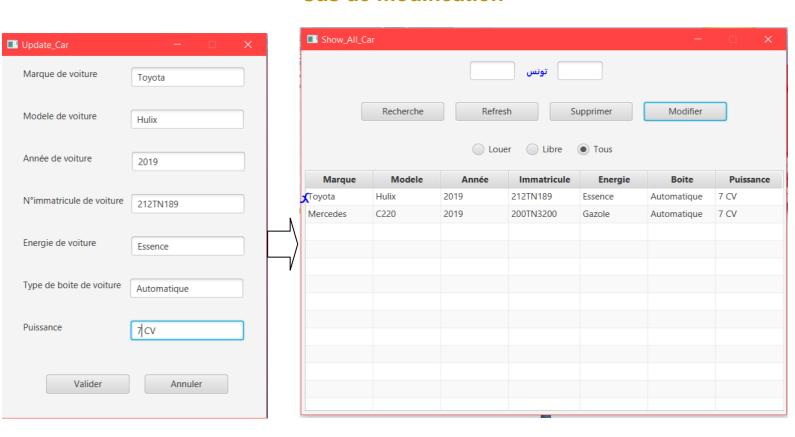


Si on laisse les inputs vides



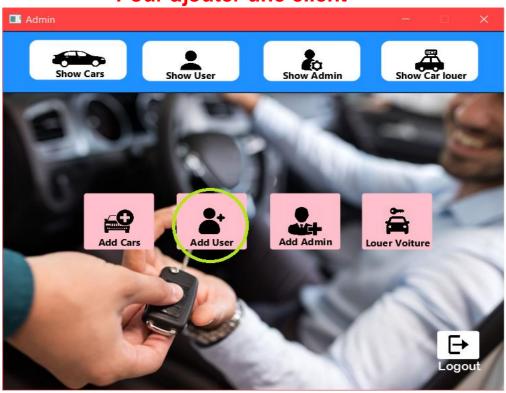


Cas de modification



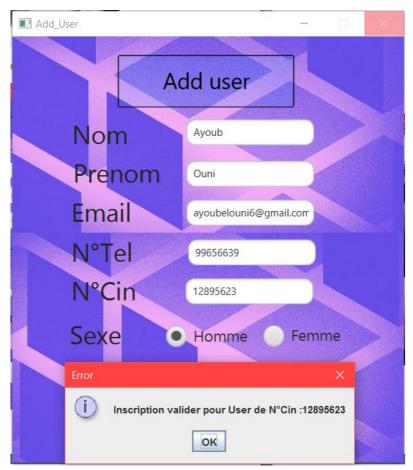
b-2)Gestion des User(Clients):

Pour ajouter une client

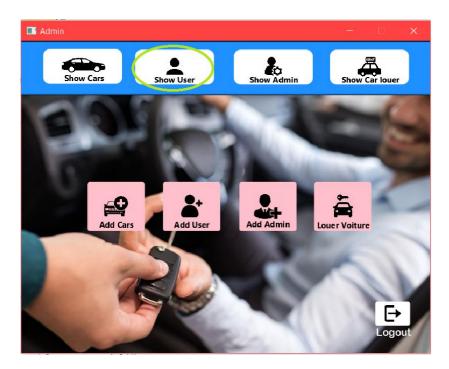


interface ajouter client:

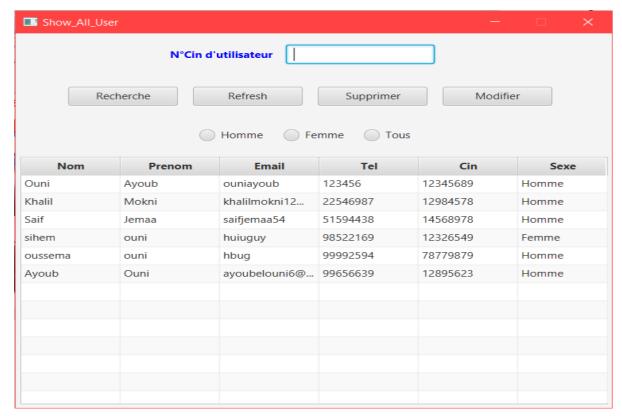




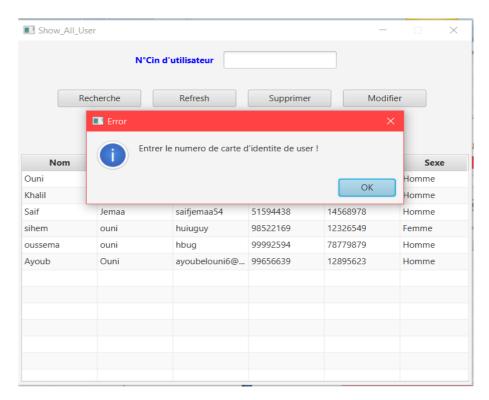
Pour Consulter les clients

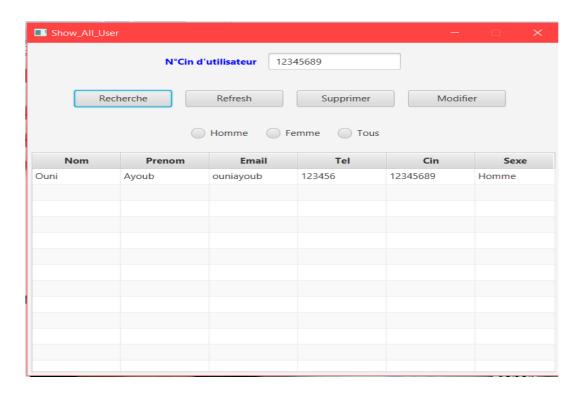


interface Consulter les clients:

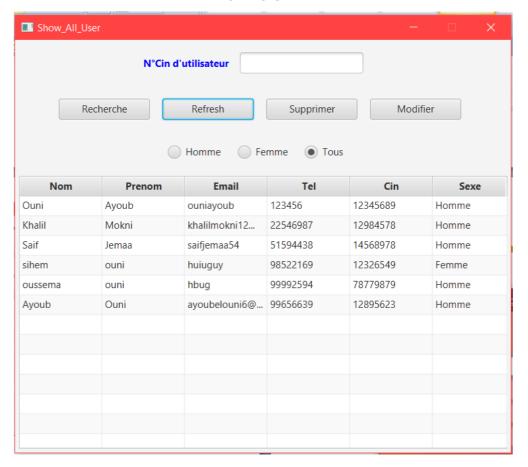


Pour recherche un client avec N°cin

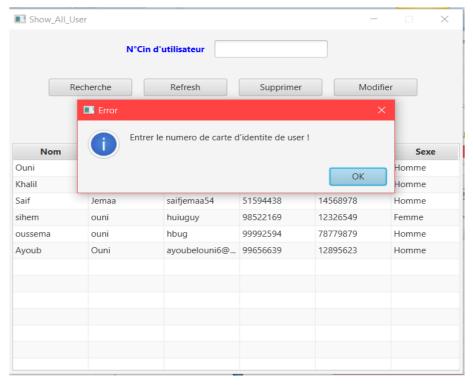


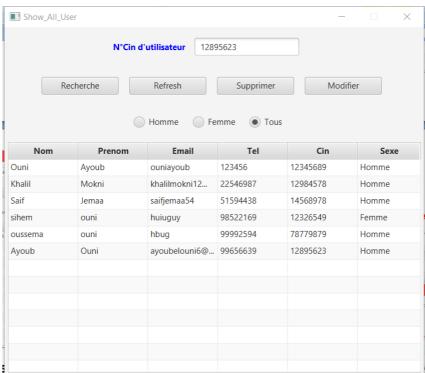


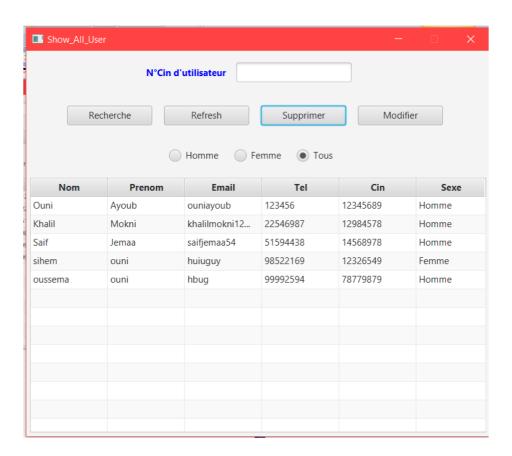
Refresh



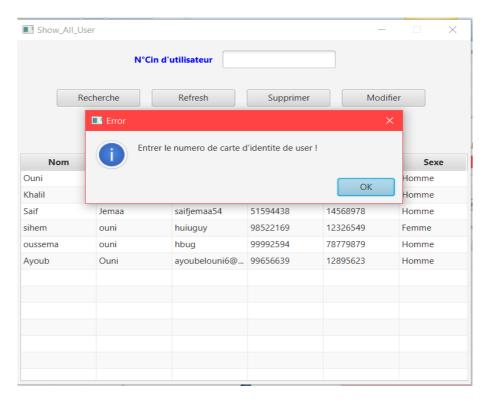
Pour supprimer un client avec N°cin

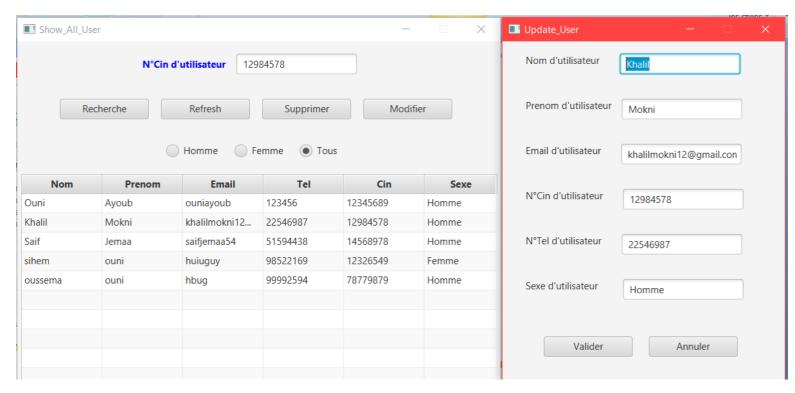






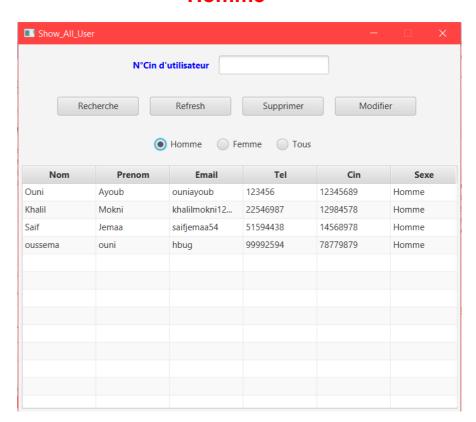
Pour modifier un client avec N°cin



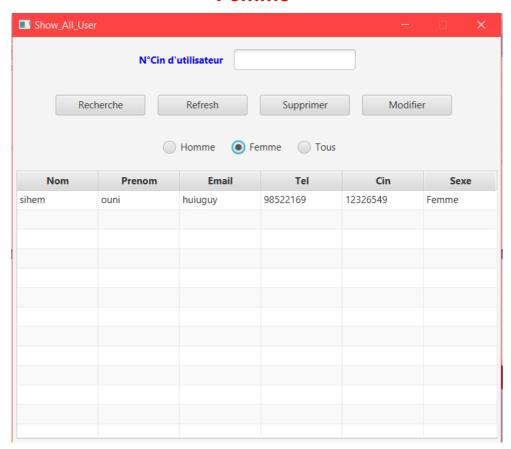


Filtrage avec Sexe

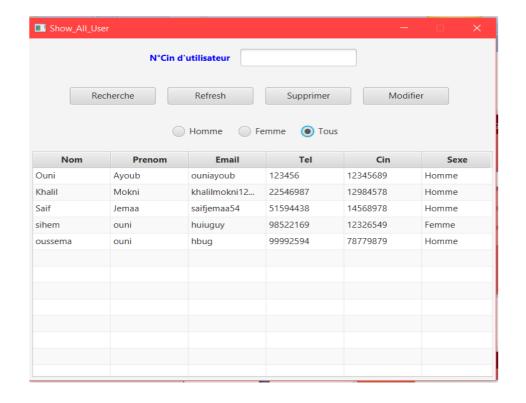
Homme



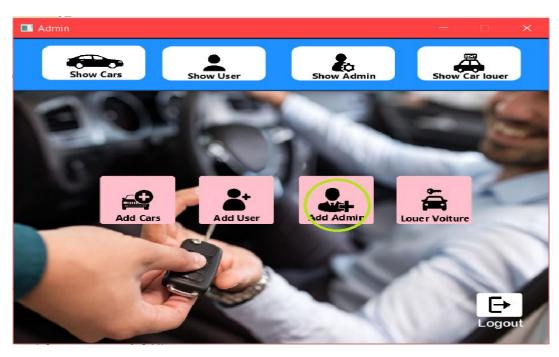
Femme

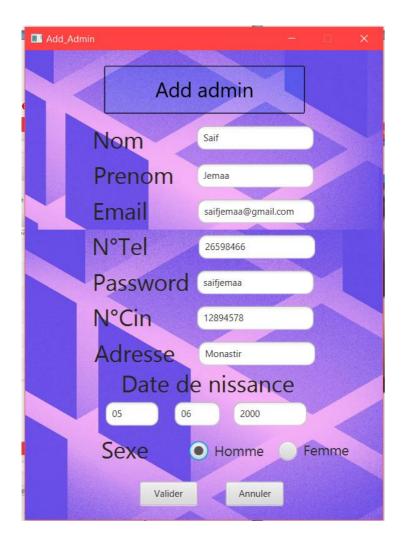


Tous

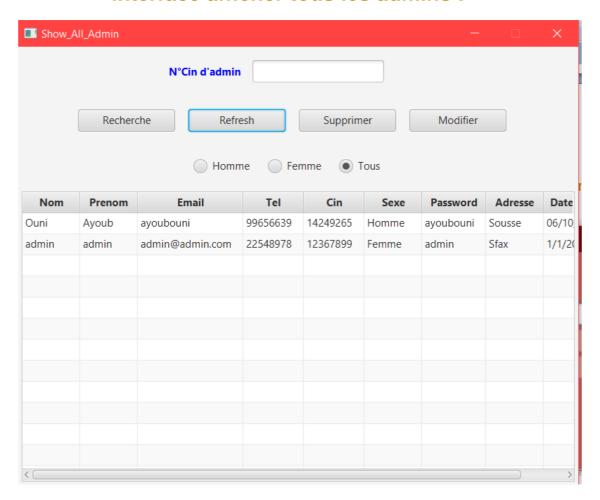


b-3)Gestion des admins :

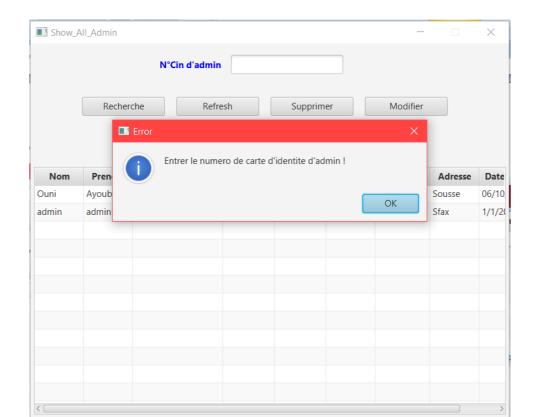


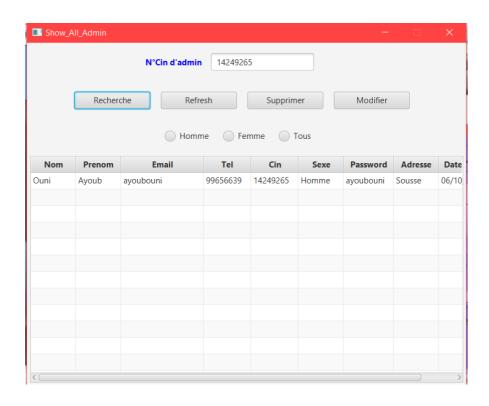


interface afficher tous les admins :

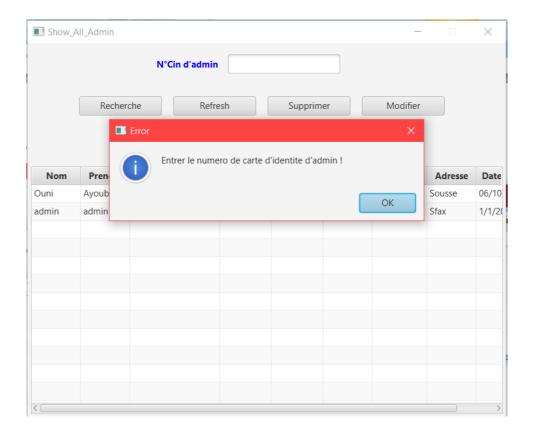


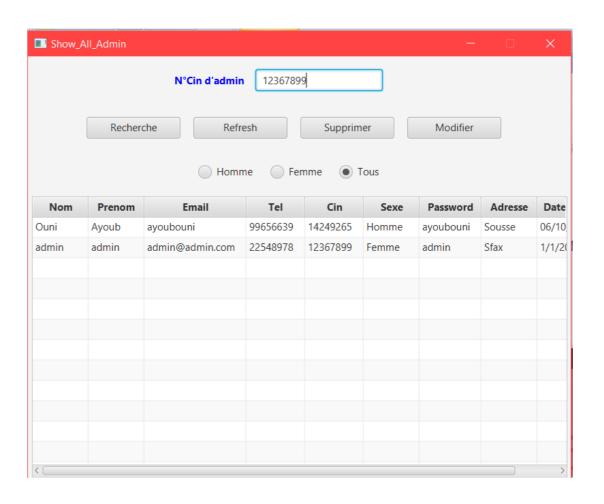
Recherche un admin avec N°Cin

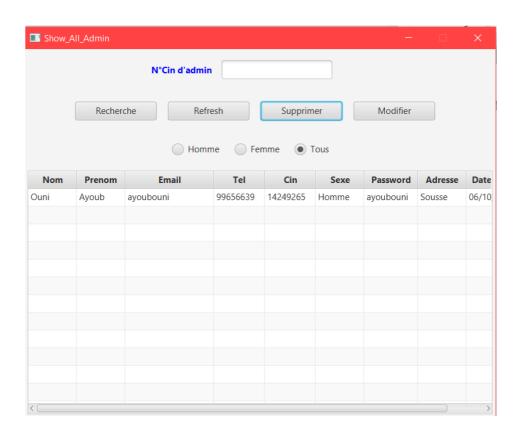




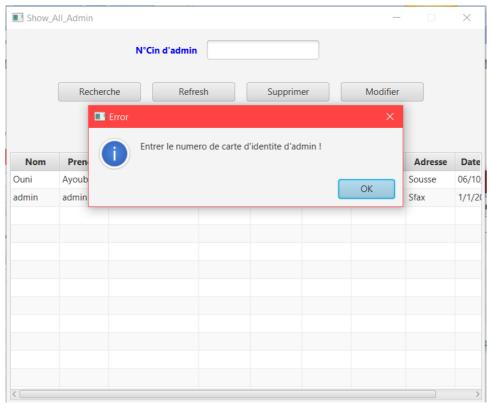
Supprimer un admin avec N°Cin

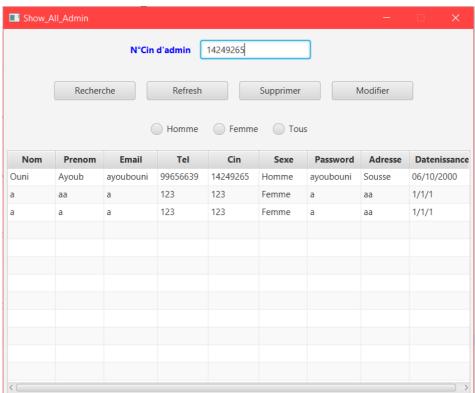


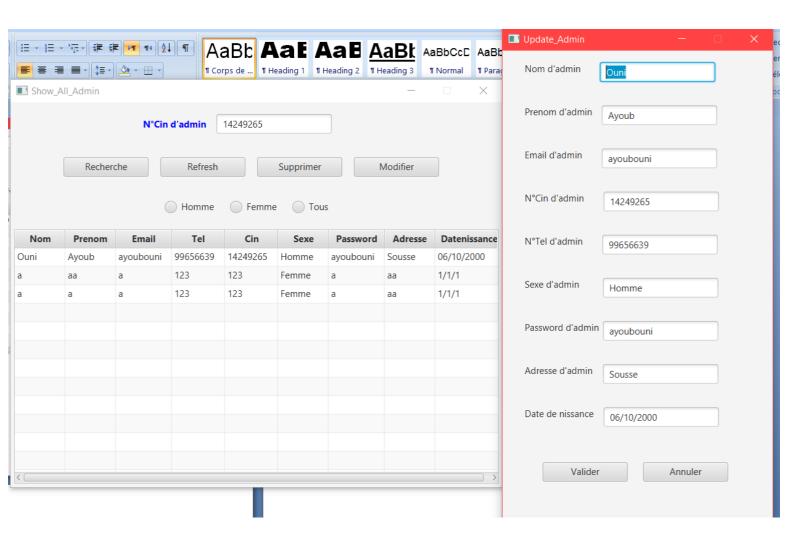




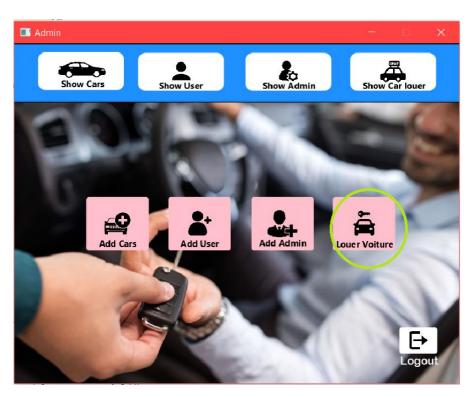
modifier un admin avec N°Cin

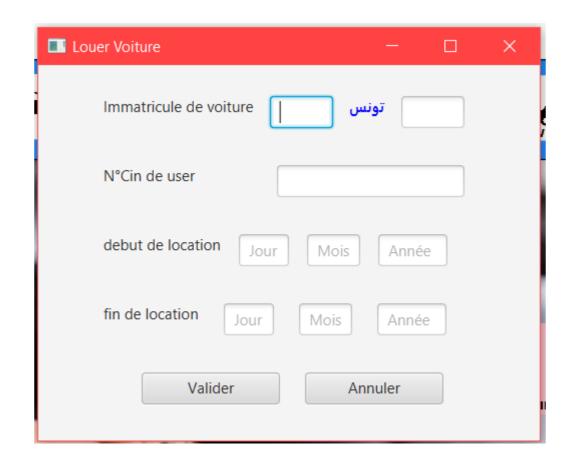




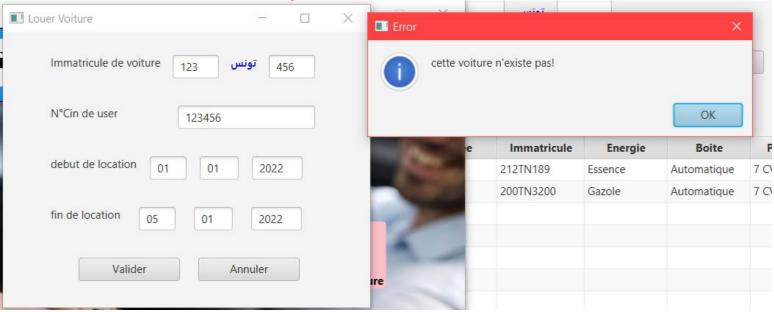


Gestion des locations des voitures :

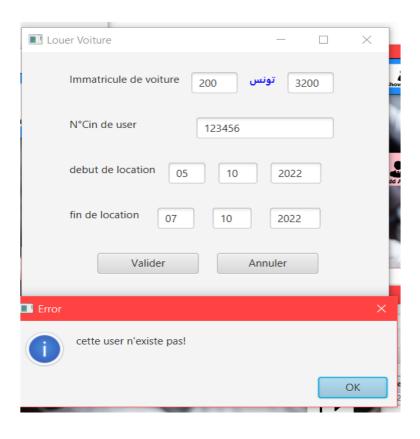


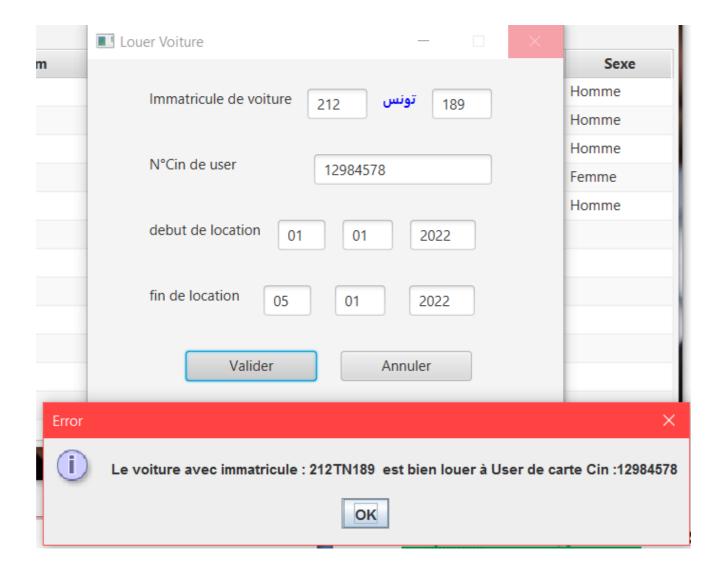


Si on fait un input fausse d'immatricule de voiture

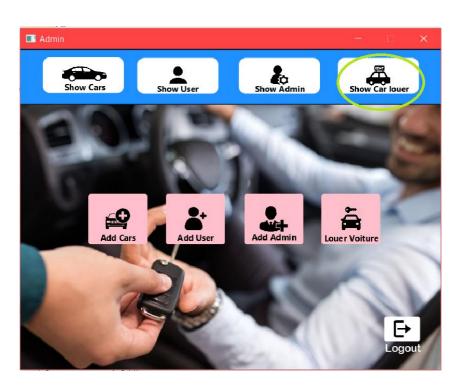


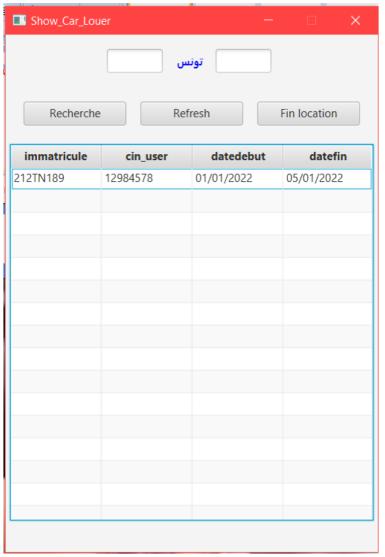
Si on fait un input fausse de N°CIN de client



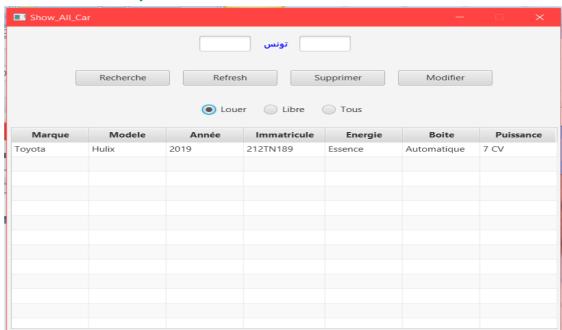


interface afficher tous les voiture louer :

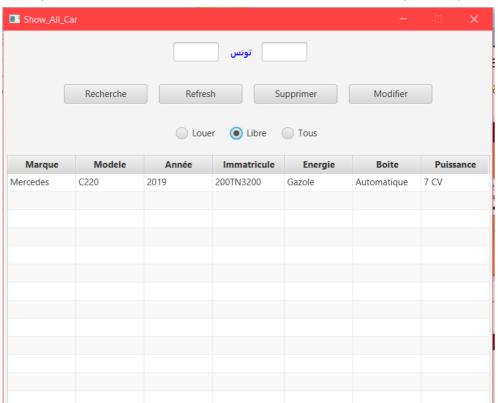




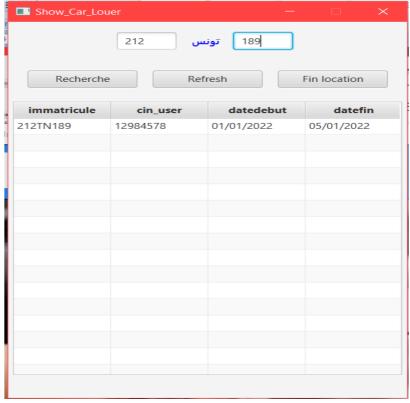
Tu peut filtre les voiture louer



Tu peut filtre les voiture non louer(libre)

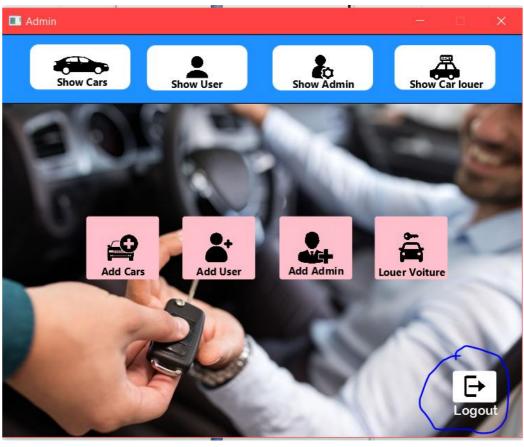


Pour fin de location





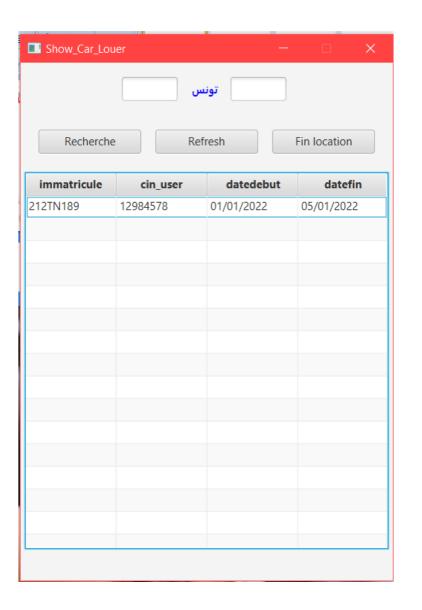
Pour se déconnecter



I) Les parties des Tps qu'on a fait :

1)TP1 (création de STAGES et de SCENES) :

```
Scene scenecarlouer = new Scene(root3,400,550);
stageUser.setScene(scenecarlouer);
stageUser.setTitle("Show_Car_Louer");
stageUser.setResizable(false);
stageUser.show();
```

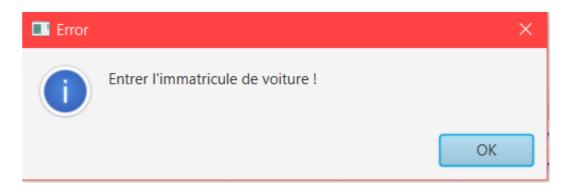


2)TP2 (Utilisation des différents types de layouts Button, TexteField, VBox,Label...):

```
Button modifier =new Button("Modifier");
    Button recherche =new Button("Recherche");
    Button supprimer =new Button("Supprimer");
    Button refresh =new Button("Refresh");
BorderPane root3=new BorderPane();
VBox pALLEtds = new VBox();
VBox tous = new VBox();
HBox remplir = new HBox();
HBox btn=new HBox();
RadioButton homme = new RadioButton("Homme");
RadioButton femme = new RadioButton("Femme");
RadioButton toute = new RadioButton("Tous");
ToggleGroup group = new ToggleGroup();
homme.setToggleGroup(group);
femme.setToggleGroup(group);
toute.setToggleGroup(group);
HBox choix=new HBox();
choix.getChildren().addAll(homme,femme,toute);
    Label cin_user =new Label("N°Cin d'utilisateur");
    cin_user.setStyle("-fx-font-weight: bold");
    cin user.setTextFill(Color.BLUE);
    TextField cinuser=new TextField();
```

3) TP3 (Manipulation des boites de dialogues « Alert » et gestion des événements) :

A) Manipulation des boites de dialogues « Alert » :



Partie code:

```
String t=immatr.getText()+"TN"+immatr1.getText();
if((immatr.getText()=="")|(immatr1.getText()=="")) {
    Alert alert = new Alert(AlertType.INFORMATION);
    alert.setTitle("Error");
    alert.setHeaderText(null);
    alert.setContentText("Entrer l'immatricule de voiture !");
    alert.showAndWait();
```

B) gestion des événements :

Type1

```
supprimer.setOnAction(e->{
  String t=immatr.getText()+"TN"+immatr1.getText();
if((immatr.getText()=="")|(immatr1.getText()=="")) {
    Alert alert = new Alert(AlertType. INFORMATION);
    alert.setTitle("Error");
    alert.setHeaderText(null);
    alert.setContentText("Entrer l'immatricule de voiture !");
    alert.showAndWait();
else { (if(car.existcar(t)==false) {
                                     Alert alert = new Alert(AlertType. INFORMATION);
alert.setTitle("Error");
alert.setHeaderText(null);
alert.setContentText("Cette Voiture n'existe pas !");
alert.showAndWait();}
else {
tablecar.refresh();
car.deletecar(t);
    carlist = car.getCar();
    ObservableList<Car> f = FXCollections.observableArrayList(carlist);
    tablecar.setItems(f);
    tablecar.refresh();
    immatr.setText("
    immatr1.setText("");
3
      Type2
     @FXML
     void close(ActionEvent event) throws IOException {
      root = (Parent) FXMLLoader.load(getClass().getResource("showuser.fxml"));
        stage = (Stage)((Node)event.getSource()).getScene().getWindow();
        scene = new Scene(root);
        stage.setScene(scene);
        stage.setTitle("Admin");
        stage.show();
     }
```

4) TP4 (Accès à une base de données avec JDBC) :

1 • use location_voiture;
2 • show tables;

- Result Grid Filter Rows: Export: Wrap Cell Conte

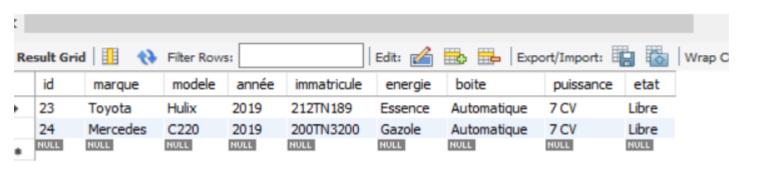
 Tables_in_location_voiture

 admin

 car

 carlouer

 user
- use location_voiture;
 select * from car;



```
✓ 

Basedonee

               > Adminbasededonnee.java

    CarBaseDonee.java

               > 🕖 CarlouerBasededonnee.java
               Connecte.java
               > MuserBasedonnee.java
 1 package Basedonee;
 2
 3 import java.sql.Connection; □
 7
 8
9
10
11 public class Connecte {
12
       public static
                      Connection con = null;
13
       public static String url ="jdbc:mysql://localhost:3306/location_voiture";
14
       public static String user = "root";
15 public String driver ="com.mysql.cj.jdbc.Driver";
16
17
18⊖ public void driver() throws SQLException {try {
19
       Class.forName(driver);
       con = DriverManager.getConnection(url, user, "root");
20
21
23
24
       e1.printStackTrace();
25
26 }
27
28
29 }
30
31
32 }
33
```

```
public List<User> getUser(){
      List<User> listUser = new ArrayList<User>();
      try {Connecte.con = DriverManager.getConnection(url, "root", "root");
         statement = con.prepareStatement("select * from user");
         ResultSet result = statement.executeQuery();
         while(result.next()){
             User userr = new User(
                 result.getString("nom"),
                 result.getString("prenom"),
                 result.getString("email"),
                 result.getInt("tel"),
                 result.getInt("cin"),
                 result.getString("sexe")
                 );
             listUser.add(userr);
         }
      catch (SQLException e1) {
         e1.printStackTrace();
    return listUser;
  }
```

5) TP5 (utilisation des threads et des sockets):

A) Utilisation des threads:

Cette application utilise un thread qui va vérifier la connexion d'admin depuis le base des données.

```
public class ReadWriteThread extends Thread {
   static String url ="jdbc:mysql://localhost:3306/location_voiture";
   static String user = "root";
   static String driver ="com.mysql.cj.jdbc.Driver";
   static Connection con = null;
   private Socket s;
   private boolean stop = false;
   public ReadWriteThread(Socket s) {
       this.s = s;
   public void run(){
       while (!stop) {
       try{
           BufferedReader in = new BufferedReader(new InputStreamReader(s.getInputStream()));
           String msg = in.readLine();
           System.out.println(msg);
           String[] a=msg.split("/");
           String adress=a[0];
           String password=a[1];
           System.out.println(adress);
               Class.forName(driver);
           } catch (ClassNotFoundException e1) {
               e1.printStackTrace();
           try {
               String motDePass = null;
               con = DriverManager.getConnection(url, user, "root");
               java.sql.Statement st =con.createStatement();
                    String sql = "SELECT * FROM admin WHERE email = '"+adress+"' ";
                    ResultSet rs = ((java.sql.Statement) st).executeQuery(sql);
                    if(rs.next()){
                        motDePass = rs.getString("password");
                    PrintWriter out = new PrintWriter(s.getOutputStream());
                    if (motDePass == null){
                        out.println("false");
                        out.flush();
                        //stop = true;
           }
                    else if(!motDePass.equals(password)) {
                    out.println("false");
                    out.flush();
                    //stop = true;
                    else if(motDePass.equals(password)) {
                        out.println("true");
                        out.flush();
                        //stop = true;
```

B) Utilisation des sockets :

Dans cette application, on a le Client envoyer l'adresse email et le mot de passe remplir par l'admin lors de leur connexion dans le deux inputs vers le serveur ,le serveur vérifier leur validité depuis le base de donnée elle retourne String(« vrai ») si les donnée sont compatible et vrai si non elle retourne String(« faux ») vers le client

Package Serveur Class ReadWriteThread:

```
public class ReadWriteThread extends Thread {
    static String url ="jdbc:mysql://localhost:3306/location_voiture";
static String user = "root";
static String driver ="com.mysql.cj.jdbc.Driver";
static Connection con = null;
private Socket s;
private boolean stop = false;
    public ReadWriteThread(Socket s) {
         this.s = s;
    public void run(){
         while (!stop) {
              BufferedReader in = new BufferedReader(new InputStreamReader(s.getInputStream()));
             String msg = in.readLine();
System.out.println(msg);
String[] a=msg.split("/");
String adress=[0];
String password=a[1];
try {
                   String motDePass = null;
                   con = DriverManager.getConnection(url, user, "root");
                   java.sql.Statement st =con.createStatement();
                        String sql = "SELECT * FROM admin WHERE email = '"+adress+"' ";
                        ResultSet rs = ((java.sql.Statement) st).executeQuery(sql);
                        if(rs.next()){
                             motDePass = rs.getString("password");
                        PrintWriter out = new PrintWriter(s.getOutputStream());
                        if (motDePass == null){
                              out.println("false");
                              out.flush();
                              //stop = true:
                        else if(!motDePass.equals(password)) {
                        out.println("false");
                        out.flush();
                        //stop = true;
                        else if(motDePass.equals(password)) {
                              out.println("true");
                             out.flush():
                              //stop = true;
```

Class Serveur:

```
package Serveur;
mport java.io.BufferedReader;
 public class Serveur {
     public static void main(String[] args) {
         ServerSocket service = null;
         Socket socketSRV = null;
         int nb =0;
         try {
         service = new ServerSocket(5750);
         System.out.println("Serveur sur Ecoute ");
         while(nb < 210){
         socketSRV = service.accept();
         new ReadWriteThread(socketSRV).start();
         nb++;
         }
         }catch(Exception e) {
             System.out.println(e);
     }
         }
```

Package Client

Class Login:

```
1 package Client;
3⊕ import java.io.BufferedReader; ...
13
14
15 public class Login extends Thread {
16
17 private Stage stage;
18 private Scene scene;
19 private Parent root;
20
        Client client = Client.getInstance();
21
        String email, password;
22
23
        public static Boolean isLogged = false;
24
25
26⊜
        public Login(String email, String password) {
27
            this.email = email;
28
            this.password = password;
29
30
31
32⊜
        public void run() {
33
            BufferedReader in;
34
            PrintWriter out;
35
            try {
36
37
                out = new PrintWriter(client.getSocket().getOutputStream());
38
                out.println(email+"/"+password);
39
                out.flush();
40
                System.out.println(email+"/"+password);
41
            } catch (IOException e1) {
42
                // TODO Auto-generated catch block
43
                e1.printStackTrace();
44
            }
45
             in = new BufferedReader(new InputStreamReader(client.getSocket().getInputStream()));
            String msg = in.readLine();
             System.out.println("msg"+msg);
             if(Boolean.parseBoolean(msg) == true) {
                Login.isLogged = true;
                System.out.println("here : "+Login.isLogged);
             }else if (Boolean.parseBoolean(msg) == false){
                Login.isLogged = false;
                System.out.println("here : "+Login.isLogged);
        } catch (IOException e) {
             // TODO Auto-generated catch block
             e.printStackTrace();
     }
}
```

Class Client:

```
1 package Client;
3⊕ import java.io.BufferedReader;
9
Ø public class Client {
.1
.2
      private Socket socket;
.3
       private static Client instance;
4⊖
       private Client() {
.5
.6
           socket = new Socket("127.0.0.1",5750);
.7
.8
9
               }
                   catch(Exception e){
0
                       e.printStackTrace();
1
2
.3
       public static Client getInstance() {
4⊖
.5
           if(instance==null) {
               instance =new Client();}
6
7
           return instance;}
80
      public Socket getSocket() {
9
           return socket;}}
0
1
```