Task-5

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In [1]: # 1. Write a Python program to create a class representing a Circle. Include methods to calculate its area and perimeter.
In [3]: class circle:
            def init (self,radius):
                self.radius=radius
            def area(self):
                print("Area of circle : ",pi*self.radius**2)
            def perimeter(self):
                print("Perimeter of circle : ",2*pi*self.radius)
        pi=3.14
        x=circle(3)
        x.area()
        x.perimeter()
        Area of circle: 28.26
        Perimeter of circle: 18.84
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In [4]: # 2. Write a Python program to create a calculator class. Include methods for basic arithmetic operations.
In [5]: class calculator:
            def __init__(self,a,b):
                self.a=a
                self.b=b
            def addition(self):
                print("Sum : ",self.a+self.b)
            def subtraction(self):
                print("Difference : ",self.a-self.b)
            def multiplication(self):
                print("Product : ",self.a*self.b)
            def division(self):
                print("Quotient : ",self.a/self.b)
        x=calculator(6,3)
        x.addition()
        x.subtraction()
        x.multiplication()
        x.division()
        Sum : 9
        Difference: 3
        Product: 18
        Quotient: 2.0
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In [6]: # 3. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter.
        #Implement subclasses for different shapes like circle, triangle, and square.
In [8]: class shape:
            def area(self):
                pass
            def perimeter(self):
                pass
        class circle(shape):
            def init__(self,radius):
                self.radius=radius
            def area(self):
                print("Area of circle : ",pi*self.radius**2)
            def perimeter(self):
                print("Perimeter of circle : ",2*pi*self.radius)
        class triangle(shape):
            def init (self,s1,s2,s3,base,height):
                self.s1=s1
                self.s2=s2
                self.s3=s3
                self.base=base
                self.height=height
            def area(self):
                print("Area of triangle : ",0.5*self.base*self.height)
            def perimeter(self):
                print("Perimeter of triangle : ",self.s1+self.s2+self.s3)
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self.a=a
           def area(self):
               print("Area of square : ",self.a**2)
           def perimeter(self):
               print("Perimeter of square : ",4*self.a)
        pi=3.14
        x=circle(2)
        y=triangle(2,3,4,3,4)
        z=square(4)
        x.area()
       x.perimeter()
       y.area()
        y.perimeter()
       z.area()
        z.perimeter()
        Area of circle: 12.56
        Perimeter of circle: 12.56
        Area of triangle: 6.0
        Perimeter of triangle: 9
        Area of square: 16
        Perimeter of square: 16
In [ ]:
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class square(shape):

def init (self,a):