

Solutions to Homework 3

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Date Due: Sept 24, 2008

Keywords: *Singular Value Decomposition, Projectors, QR Factorization, Gram Schmidt Orthogonalization*

1. Problem 5.3

$$(a) \ U = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix}, \Sigma = \begin{bmatrix} 10\sqrt{2} & 0 \\ 0 & 5\sqrt{2} \end{bmatrix}, V = \begin{bmatrix} -0.6 & 0.8 \\ 0.8 & 0.6 \end{bmatrix}.$$

(b)

$$(c) \ \|A\|_1 = \max_i \|a_i\|_1 = 16, \|A\|_2 = \sigma_1 = 10\sqrt{2}, \|A\|_\infty = \max_i \|a_i^*\|_1 = 15.$$

$$(d) \ A^{-1} = V\Sigma^{-1}U^* = \begin{bmatrix} 0.05 & -0.11 \\ 0.10 & -0.20 \end{bmatrix}$$

$$(e) \ \lambda_1 = 1.5 + \frac{\sqrt{391}}{2}i, \lambda = 1.5 - \frac{\sqrt{391}}{2}i.$$

$$(f) \ \det(A) = 100$$

(g) Area of an ellipse with semi-axis lengths a and b is given by πab . The matrix A maps the unit L_2 ball in \mathbb{R}^2 to an ellipse with semi-axis lengths σ_1 , and σ_2 . So, Area=100 π .

2. Problem 5.4

Given $A = U\Sigma V^T$. Let $B = \begin{bmatrix} 0 & A^* \\ A & 0 \end{bmatrix}$, and let $\mathbf{z} = \begin{bmatrix} \mathbf{x} \\ \mathbf{y} \end{bmatrix}$ be an eigenvector of matrix B . Thus,

$$B\mathbf{z} = \lambda\mathbf{z} \implies A^*\mathbf{y} = \lambda\mathbf{x} \quad \& \quad A\mathbf{x} = \lambda\mathbf{y}.$$

Now $A\mathbf{v}_i = \sigma_i\mathbf{u}_i$, where σ_i is the i -th singular value and \mathbf{u}_i is the i -th column vector of matrix U . Similarly,

$A^*\mathbf{u}_i = \sigma_i\mathbf{v}_i$. Therefore, $\mathbf{z} = \begin{bmatrix} \mathbf{v}_i \\ \mathbf{u}_i \end{bmatrix}$ is seen to be an eigenvector of B with eigenvalue σ_i . Normalize \mathbf{z}

to have $\|\mathbf{z}\|_2 = 1$ by dividing by $\sqrt{2}$ (note that \mathbf{u}_i and \mathbf{v}_i are orthonormal). Similarly, $\frac{1}{\sqrt{2}} \begin{bmatrix} \mathbf{v}_i \\ -\mathbf{u}_i \end{bmatrix}$ is an eigenvector of matrix B with eigenvalue $-\sigma_i$. Thus, the eigenvalue decomposition of matrix B is given by:

$$B = \frac{1}{2} \begin{bmatrix} V & V \\ U & -U \end{bmatrix} \begin{bmatrix} \Sigma & 0 \\ 0 & -\Sigma \end{bmatrix} \begin{bmatrix} V^* & U^* \\ V^* & -U^* \end{bmatrix}$$

You can check that the matrix $Q = \frac{1}{\sqrt{2}} \begin{bmatrix} V & V \\ U & -U \end{bmatrix}$ is orthonormal.

3. Problem 6.2

If we denote the coordinates of vector x by x_j (where $j = 1, \dots, m$), then the j^{th} coordinate of Ex is $\frac{1}{2}(x_j + x_{m+1-j})$. Therefore the j^{th} coordinate of E^2x is $\frac{1}{2} \left(\frac{1}{2}(x_j + x_{m+1-j}) + \frac{1}{2}(x_{m+1-j} + x_j) \right) = Ex$, meaning that E is a projector. The elements of (the matrix of) E are the coordinates of the Ee_i vectors, that is we have $\frac{1}{2}$ on both the diagonal and the anti-diagonal, and 0 elsewhere. The only exception is the element at intersection of the diagonal and anti-diagonal odd m values, where a 1 will show up. Since $E = E^*$, the projector is orthogonal (by Theorem 6.1 of the Textbook).

4. Problem 7.5

(a) \implies Follows directly from part (b)

\Leftarrow Follows directly from Theorem 7.2

(b) **Claim:** $\text{rank}(A) \geq k$, where $0 \leq k \leq n$ (Note that although the Problem asks for $0 \leq k < n$ only, we prove the claim for a more general case which can be used for solving part (a))

Proof: We prove by induction on the number of columns in matrix A . Let $A = [a_1, a_2, \dots, a_n]$, $\hat{Q} = [q_1, q_2, \dots, q_n]$, and r_{ij} is the (i, j) -th element of \hat{R} .

Base Case ($n = 1$): In this case $A = a_1 = q_1 r_{11}$. Thus clearly $\text{rank}(A) = 1$ if $r_{11} \neq 0$ else $A = 0$, thus $\text{rank}(A) = 0$.

Induction step: Lets assume the claim for $n = p - 1$. Now $A = [B \ a_p]$, where B is a $m \times (p - 1)$ matrix.

Let $B = \hat{Q}_{p-1} \hat{R}_{p-1}$. Then $A = [B \ a_p] = [\hat{Q}_{p-1} \ q_p] \begin{bmatrix} \hat{R}_{p-1} & r_p \\ \mathbf{0} & r_{pp} \end{bmatrix}$, where q_p is an orthonormal vector to Q_{p-1} , r_p is a $(p - 1)$ dimensional vector, is a valid QR factorization of A . Thus:

$$A = [B \ a_p] = [\hat{Q}_{p-1} \hat{R}_{p-1} \quad \hat{Q}_{p-1} r_p + r_{pp} q_p] = \hat{Q} \hat{R} \quad (1)$$

Now let k diagonal entries of \hat{R} are nonzero. There are two possible cases:

- i. **Case 1:** $r_{pp} \neq 0$. In this case only $k - 1$ of the diagonal entries of \hat{R}_{p-1} are nonzero. Using induction hypothesis, $\text{rank}(B) \geq k - 1$. Also $a_p = \hat{Q}_{p-1} r_p + r_{pp} q_p$ with $r_{pp} \neq 0$ and q_p does not lie in the span of columns of \hat{Q}_{p-1} . Therefore, a_p does not lie in the span of columns of \hat{Q}_{p-1} , which implies a_p does not lie in the span of columns of B . Hence, $\text{rank}(A) = \text{rank}(B) + 1 \geq k$.
- ii. **Case 2:** $r_{pp} = 0$. In this case k of the diagonal entries of \hat{R}_{p-1} are nonzero. Thus $\text{rank}(B) \geq k$. So trivially, $\text{rank}(A) \geq k$.

5. Gram-Schmidt Process

First we follow the steps of Algorithm 7.1. In the first iteration of the main loop we get that $r_{11} = \|v_1\| = 1$, and so $q_1 = v_1$ (the final value). In the second iteration we calculate $r_{12} = v_1^* v_2 = 1$ (exactly), and we get $(0, -\epsilon, \epsilon, 0)^*$ when updating v_2 . The normalization step produces a very good approximation to $(0, -1/\sqrt{2}, 1/\sqrt{2}, 0)$, note that the fact that ϵ is small does not pose a problem. In the third iteration similarly to the above we calculate $r_{13} = 1$ and $r_{23} = 0$ exactly, and end up with a very good approximation of: $(0, -1/\sqrt{2}, 0, 1/\sqrt{2})$ for q_3 . As we see q_2 and q_3 are clearly not close to be orthogonal, their inner product is near 0.5.

Next, we follow the Modified Gram-Schmidt algorithm in which the calculation of r_{ij} is replaced with: $r_{ij} = q_i^* v_j$. In the first two iterations of the main loop the calculations are the same as above. In the third iteration however we still get $r_{13} = 1$, but $r_{23} = \epsilon/\sqrt{2}$ or actually a very good approximation of it in floating point arithmetic. (Note that the elements of q_2 were already approximations to $1/\sqrt{2}$ and $-1/\sqrt{2}$. The fact that r_{23} is small, poses no problem of forming q_3 as $(0, -\epsilon/\sqrt{6}, -\epsilon/\sqrt{6}, 0)$ and normalizing it to: $(0, -1/\sqrt{6}, -1/\sqrt{6}, 0)$. (Again these will be very good approximations but not the nearest floating point numbers necessarily, but that error is immaterial for this analysis.) Finally, we can verify that $q_2^* q_3$ is very close to 0 this time, while the other dot products are about $\epsilon/\sqrt{2}$ and $\epsilon/\sqrt{6}$.

Note that q_1 and q_2 are not numerically orthogonal to each other as much as we would like them to be. For example when $\epsilon = 10^{-10}$ the dot product will be near $-7 \cdot 10^{-11}$.